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William Staunton came
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THE

CHESS PLAYER.

EDITED BY

KLING AND HORWITZ.

VOL. I.

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PREFACE.

In completing the first volume of the Chess Player, we heartily thank our subscribers and contributors for the kind support by which we are enabled to promote Chess, and exhibit its beauties in the pages of our periodical—a publication which is intended to be a record of "inventions and discoveries" relating to the noble game, and to afford to each amateur of the *quasi* science a medium of intercommunication for their mutual improvement and recreation.

That such are the requirements of the Chess-world at the present period we have abundant testimony from the steadily-increasing sale of the work, and from the numerous correspondents which our exertions have called forth, many of whose suggestions are far too valuable for us to neglect. We did hope for advice and co-operation; but we were not prepared for the kindness and sympathetic good-will with which such hints have invariably been accompanied, and which deserve and receive our gratitude, and stimulate us to fresh exertions in our labour of love.

A word with those friends who have forwarded their views of improvement to us in the conduct of the work. The majority suggest, as one of its main features, critical analyses of the openings of games; others, copious notes and remarks on the games, showing the different variations likely to occur at the different stages. The juniors desire the best method of opening and defending games where odds are given; and already we are called upon to express our opinion of several systems of Chess notation, given as improvements upon Kieseritzky's, and the one in general use. It would be superfluous to remark to the practical chess-player the Herculean nature of the tasks here imposed upon us. That these subjects are within the just scope of the work we readily admit. We shall exert ourselves to the utmost in these legitimate provinces of the game; but we must depend upon the assistance of our correspondents. The vast regions of Chess are before us; we might almost venture to say that it is incumbent upon all to aid in exploring them. In combination we must seek the golden treasure; and our little book will, we trust, be the guide to lead us through the mazes of uncertainty. Already one kind contributor has anticipated our views, and sent us an elaborate and praiseworthy analysis of the Evans' gambit, which we shall insert in an early number, and of which we shall treat in the second volume, and therein give our own views, as well as those of our fellow-labourers who may be disposed to send us their criticisms. In conclusion, it gives us great satisfaction to find that the labours we have

bestowed on the Chess Studies have been so fully appreciated by our readers, whose opinions coincide with ours as to their importance to the scientific amateur, and for that reason they hold a prominent place in each number. For the Problems and Games we are much obliged to those gentlemen whose names are attached.

Wishing all our friends a merry Christmas and a happy new year, and with every confidence for the success of the CHESS PLAYER through the continuance of their support, we remain,

Their obliged servants,

THE AUTHORS.

*** In several of the early Numbers some misprints occurred, which the reader will find noticed in the Answers to Correspondents afterwards.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

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PROBLEM, No. I.—THE AGGRESSION, BY HERR KLING.

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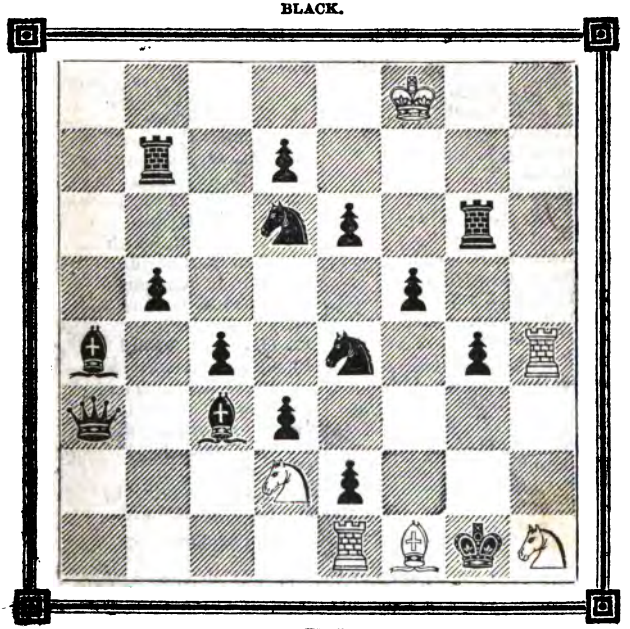

WHITE.

White compels Black to mate him in nineteen moves.

SOLUTION TO PROBLEM, No. I.

White.	White.
1. B. takes P. disc. (check)	11. B. to K. Rook's third (ch.)
2. B. to K. Bishop's sq. (ch.)	12. B. takes P. disc. (check)
3. B. takes P. disc. (check)	13. B. to K. Rook's third (ch.)
4. B. to K. Bishop's sq. (ch.)	14. B. takes P. disc. (check)
5. B. takes P. disc. (check)	15. B. to K. Rook's third (ch.)
6. B. to B. Bishop's sq. (ch.)	16. B. takes P. disc. (check)
7. B. takes P. disc. (check)	17. B. to K. Rook's third (ch.)
8. B. to K. Bishop's sq. (ch.)	18. B. to K. Bshp.'s 5th dis (ch.)
9. B. to K. Rk.'s 3rd disc. (ch.)	19. B. takes Knight (check)
10. B. takes P. disc. (check)	

Black's moves are all forced up to 19. Kt. takes R. and mates.

This problem is of a somewhat unusual character, but future problems will not exceed seven moves.

GAME PLAYED BETWEEN MR. ANDERSSEN AND MR. KIESERITZKY.

Black (Mr. A).	White (Mr K).
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. P. to Q. Kt. fourth (*a*)
4. B. takes P.	4. Q. to K. R. fifth (check)
5. K. to B. square	5. Kt. to K. B. third
6. Kt. to K. B. third	6. Q. to K. R. third
7. P. to Q. third	7. Kt. to K. R. fourth
8. Kt. to K. R. fourth	8. P. to Q. B. third (*b*)
9. Kt. to K. B. fifth	9. Q. to K. Kt. fourth
10. P. to K. Kt. fourth (*c*)	10. Kt. to K. B. third
11. R. to K. Kt. square (*d*)	11. P. takes B.
12. P. to K. R. fourth	12. Q. to K. Kt. third
13. P. to K. R. fifth	13. Q. to K. Kt. fourth
14. Q. to K. B. third (*e*)	14. Kt. to K. Kt. square
15. B. takes P.	15. Q. to K. B. third
16. Kt. to Q. B. third	16. B. to Q. B. fourth
17. Kt. to Q. fifth	17. Q. takes Q. Kt. P.
18. B. to Q. sixth (*f*)	18. B. takes R.
19. P. to K. fifth (*g*)	19. Q. takes R. (check)
20. K. to K. second	20. Kt. to Q. R. third

And Black gave mate in three moves.

(*a*) This is Mr. Kieseritzky's favourite defence against the Bishop's Gambit.

(*b*) Pawn to K. Kt. third would have been preferable.

(*c*) This mode of play gives Black a formidable position.

(*d*) This and the preceding moves are masterly.

(*e*) Well played.

(*f*) This is both sound and brilliant, and White can no longer resist the attack.

(*g*) This move is decisive.

GAME BETWEEN MR. ANDERSSEN AND A CHESS AMATEUR.

White (Mr A).	Black (Amateur).
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. Q. Kt. P. two	4. B. takes P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. P. to Q. fourth	6. P. takes P.
7. Castles	7. P. takes P.
8. Q. to her Kt. third	8. Q. to K. second
9. Kt. takes P.	9. B. takes Kt.
10. Q. takes B.	10. Q. to K. B. third
11. P. to K. fifth	11. Q. to K. Kt. third
12. R. to K. square	12. K. Kt. to K. second
13. Kt. to his fifth	13. Kt. to Q. square
14. P. to K. B. fourth	14. P. to K. R. third
15. Kt. to K. fourth	15. Castles
16. B. to Q. R. third	16. R. to K. square
17. Kt. to K. B. sixth (check)	17. P. takes Kt. (*a*)
18. P. takes P.	18. Kt. to K. third
19. Q. B. takes Kt.	19. P. to Q. B. third
20. R. to K. third	20. Q. to K. B. fourth
21. R. to K. B. square	21. P. to Q. fourth
22. R. to K. Kt. third (check)	22. K. to K. R. square
23. B. to Q. third	23. P. to Q. fifth
24. Q. to her second	24. Q. to her fourth
25. P. to K. B. fifth	25. Kt. to K. Kt. fourth
26. R. takes Kt.	26. P. takes R.
27. Q. takes P.	27. Q. takes P. (check)
28. K. takes Q.	28. R. to K. Kt. square
29. P. to K. R. fourth	29. R. takes Q.
30. P. takes R.	30. P. to Q. Kt. third
31. P. to K. Kt. sixth	31. P. to K. B. fourth
32. B. to K. fourth	32. R. to Q. Kt.

And White mates in three moves.

(*a*) The attack was well conducted up to this point, and White has now a winning position.

CHESS STUDIES BY THE AUTHORS, No. I.

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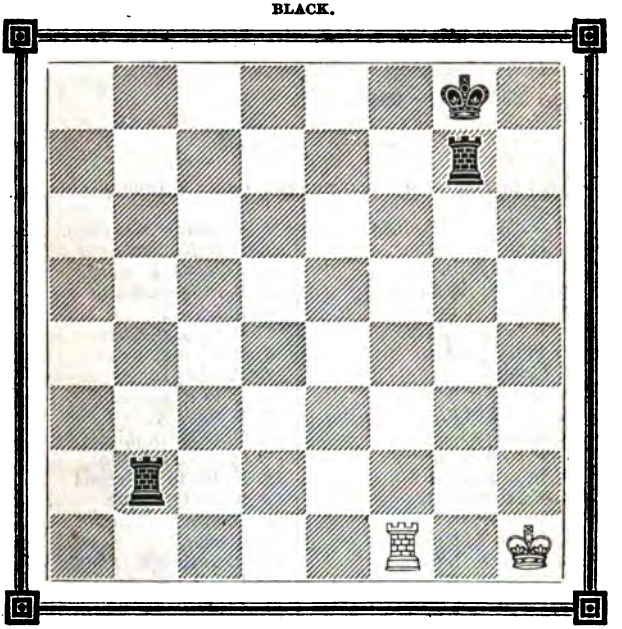

WHITE.

This position has the appearance of the known stalemate with the Rook; but we find that Black can, even without the move, win in the following manner:—

SOLUTION.

WHITE.	BLACK.
1. R. K. B. eighth (check)	1. K. K. R. second
2. R. K. R. eighth (check)	2. K. K. Kt. third
3. R. K. R. sixth (check)	3. K. K. B. second
4. R. K. B. sixth (check)	4. K. K. second
5. R. K. sixth (check)	5. K. Q. second
6. R. Q. sixth (check)	6. K. Q. B. second
7. R. Q. B. sixth (check)	7. K. to Q. Kt. second

And wins.

CHESS STUDIES, No. II.

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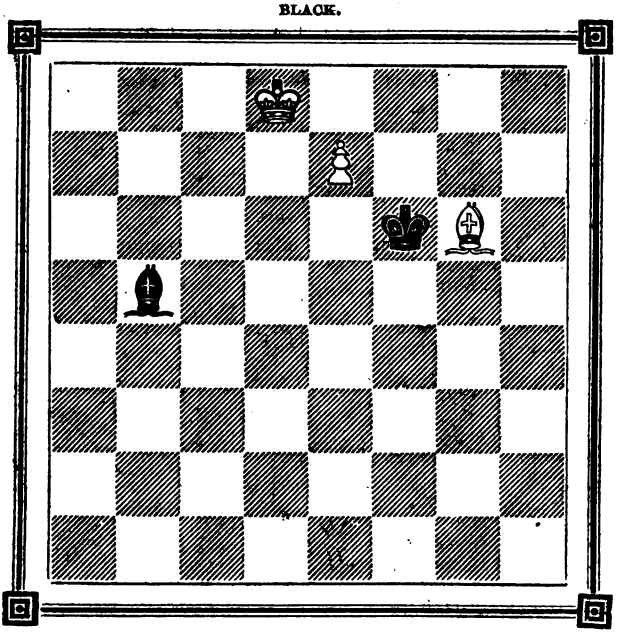

WHITE.

White having the move can only draw.

Black has only the Q. Kts. second with his King to play to, in order to win; if he had an additional Pawn on that square, the game must be drawn.

If the Rook which now stands on K. Kt. second stood on K. Kt. third square, Black could only win by playing the King to Q. Kts. third; and if the Rook stands on any other square in the K. Kts. file, the King must take the parallel square on the Q. Kts. file in order to win.

SOLUTION OF CHESS STUDIES, No. II.

WHITE.	BLACK.
1. B. to K. eighth.	1. B. to K. seventh (*a*)

2. B. to K. B. seventh	2. B. to Q. Kt. fourth
3. B. to K. R. fifth	3. K. to K. fourth (*b*)
4. B. to K. Kt. fourth	4. K. to Q. third

And draws.

(*a*) Bishop to any other square loses. For instance:—

White.	Black.
1.	1. B. to Q. sixth
2. B. to K. R. fifth	2. B. to Q. Kt. fourth
3. B. to K. Kt. fourth	3. B. to Q. R. fifth
4. B. to Q. seventh	

And wins.

(*b*) Were White to make any other move, he must lose in the following ways:—

White.	Black.
3.	3. B. to Q. R. fifth
4. B. to K. Kt. fourth	4. B. to Q. Kt. fourth
5. B. to Q. seventh	

And wins. Or,

White.	Black.
3.	3. K. to K. third
4. B. to K. eight	4. B. to Q. seventh
5. B. to Q. seventh (check)	

And wins. Or,

White.	Black.
3.	3. K. to K. Kt. fourth
4. B. to K. second	4. B. to Q. R. fifth
5. B. to Q. R. sixth	5. B. to Q. B. third
6. B. to Q. B. eighth	6. K. to K. B. third
7. B. to Q. seventh	

And wins.

The Chess Tournament has brought a number of great players to this country, and been productive of some spirited contests. Prominent amongst these stands the match between Messrs. Anderssen and Staunton, the latter of whom was defeated; but it would be wrong on that account to think less highly of Mr. Staunton as a chess-player.

It is much to be regretted that the first number of matches were limited to three games, as that number is insufficient to test the relative strength of players. We fear that official duties will prevent the great Prussian chess-player, Heydebrand, from coming to this country.

The next event to which we look forward with considerable interest is the consultation match for £100 between the German and English players who have hitherto taken part in the tourna-

ENIGMA, No. I., BY HERR KLING.

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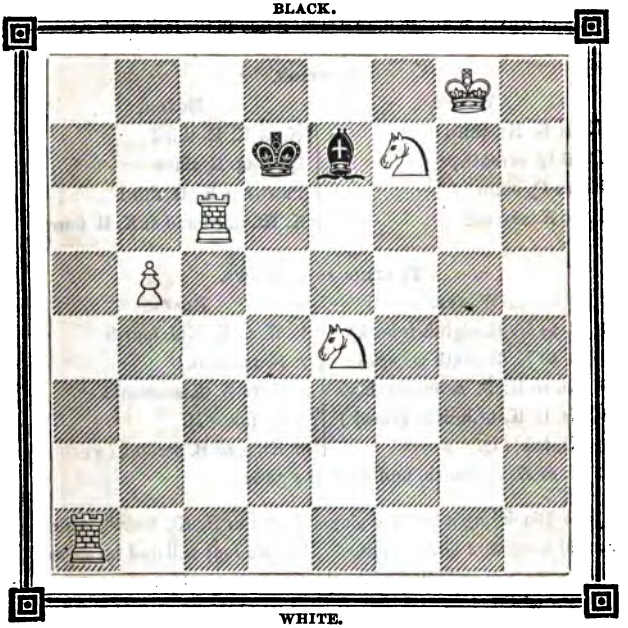

WHITE.

White mates in two moves.

ment. We anticipate some splendid games from this rencounter, but we also hope that the players now assembled in London will not separate without playing another series of matches in which the antagonists will meet from mutual choice, and not in consequence of the decrees of the blind goddess.

The editors beg to draw the reader's attention to the Chess Studies which appear in this number as the first of a series by which they desire still further to develope the plan they adopted in their work on End Games; viz., they intend to point out a number of interesting facts which are likely to happen in actual play, and a knowledge of which must be advantageous in itself, and have the further effect of impressing on the reader's mind the importance of position, the relative strength and power of pieces at certain points of the game, and of acquainting him practically with the principles which govern chess.

We give here the end of a game which occurred a few weeks ago, in which White made a drawn game in the following way:—

POSITION.

WHITE.	BLACK.
K. at K. Kt. third	K. at K. R. third
R. at Q. seventh	Q. at Q. B. third
Kt. at Q. sixth	Pawns at K. B. third
B. at K. seventh	K. Kt. third and at K. R. fourth

PLAYED AS FOLLOWS.

WHITE.	BLACK.
1. B. to K. B. eighth (check)	1. K. to K. Kts. fourth
2. B. to K. R. sixth (check)	2. R. takes B.
3. Kt. to K. B. seventh (check)	3. K. to K. Kts. second
4. Kt. to K. fifth disc. (check)	4. Q. takes R.
5. Kt. takes Q.	5. King to B. second (*a*)

6. K. to K. R. fourth, and drew the game.

(*a*) Black ought to have played Pawn to K. Kt. fourth, which would have won him the game. The student will find an explanation on the subject in No. 3, where three Pawns against a Knight win.

TO CORRESPONDENTS.

All Letters for the Editors of the CHESS PLAYER to be sent to the Philidorian Chess Rooms, 19, Strand.

Problems, games, &c., for examination and insertion should be sent to the Editors not later than Monday.

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PROBLEM *No.* 2.

By E. CLARE.

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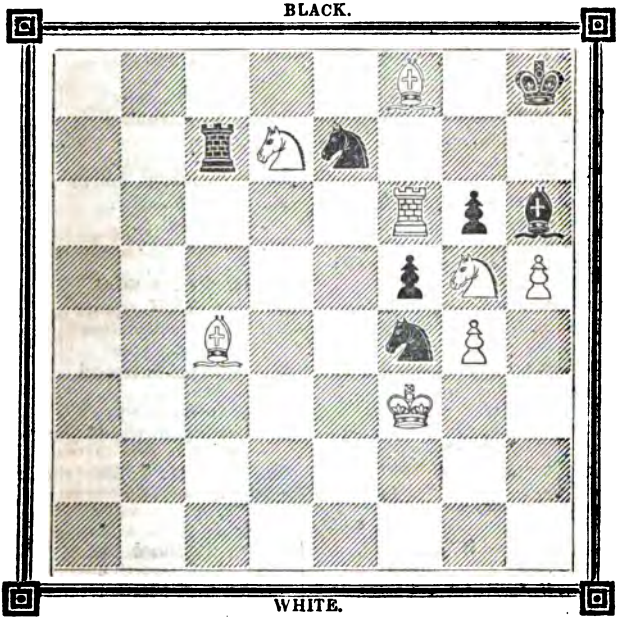

WHITE.

White mates in six moves.

The solution to this Problem will appear in our next.

Game played between the celebrated LOEWENTHAL and the Count R. W——.

White. (L——.)	*Black.* (Count W—.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. third
3. B. to Q. B. fourth	3. B. to K. second
4. Castles	4. B. to K. Kt. fifth
5. P. to Q. fourth	5. P. takes P.
6. P. to Q. B. third	6. P. to Q. B. fourth
7. Q. to Q. Kt. third	7. B. takes Kt.
8. B. takes P. (check)	8. K. to K. B. square
9. P. takes B.	9. Kt. to K. B. third
10. P. takes P.	10. P. takes P.
11. B. to Q. B. fourth	11. Kt. to Q. B. third
12. B. to K. B. fourth	12. P. to Q. R. third
13. Kt. to Q. second	13. P. to Q. Kt. fourth
14. B. to K. second	14. P. to K. Kt. fourth
15. B. takes P.	15. R. to K. Kt. square
16. P. to K. B. fourth	16. P. to K. R. third
17. P. to K. R. fourth	17. P. takes B.
18. P. at K. B. fourth takes P.	18. Kt. to K. fourth
19. Q. to K. Kt. third	19. Q. to K. square
20. P. to K. B. fourth	20. Q. Kt. to Q. second.
21. P. to K. fifth	21. Kt. to Q. fourth
22. P. to K. sixth	22. Kt. to Q. B. fourth
23. P. to K. B. fifth	23. Kt. to K. sixth
24. P. to K. B. sixth	24. Kt. takes R.
25. R. takes Kt.	25. Kt. takes P.
26. P. takes B. (dis. check)	26. K. takes P.
27. Kt. to K. fourth	27. Q. to Q. B. third
28. Kt. to K. B. sixth (*a*)	28. R. to K. R. square
29. B. to K. B. third	29. Q. to Q. B. fourth
30. Kt. to Q. fifth (check) (*b*)	30. K. to Q. second
31. Kt. to K. B. sixth (check)	31. K. to Q. B. second
32. B. takes Q. R.	32. R. takes B.
33. Q. to Q. third	33. R. to K. R. square
34. R. to K. B. second (*c*)	34. Q. to Q. B. eighth (check) or A.
35. K. to K. Kt. second	35. Kt. to K. B. fifth (check)
36. R. takes Kt.	

And Black resigns.

VARIATION A.

White.	*Black.*
	34. Q. to K. fourth
35. R. to K. second	35. Kt. to K. B. fifth
36. R. takes Q.	36. Kt. takes Q.
37. R. to K. seventh (check)	37. K. to Q. square
38. R. to Q. seventh (check)	38. K. to Q. B. square
39. P. to K. Kt. sixth	39. R. to K. R. third

40. P. to K. R. fifth	40. Kt. to K. B. fifth
41. R. to K. R. seventh	41. P. to Q sixth
42. P. to K. Kt. seventh	42. R. takes R.
43. P. Queens (check)	43. K. to K. Kt. second
44. Q. takes R. (check) and wins.	

(*a*) Kt. ought to have taken the Queen's Pawn, threatening to win the Queen for the Rook and Knight.

(*b*) A lost move.

(*c*) A masterly move.

Game between MR. ANDERSSEN and Mr. SIMONS.

White. (MR. ANDERSSEN.)	*Black.* (Mr. SIMONS.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kt. fourth
4. P. to K. R. fourth	4. P. to K. Kt. fifth
5. Kt. to K. fifth	5. P. to K. R. fourth
6. B. to Q. B. fourth	6. Kt. to K. R. third
7. P. to Q. fourth	7. P. to Q. third
8. Kt. to Q. third	8. P. to K. B. sixth
9. P. takes P.	9. B. to K. second
10. B. to K. third	10. B. takes P. (check)
11. K. to Q. second	11. P. takes P.
12. Q. takes P.	12. B. to K. Kt. fifth
13. Q. to K. B. fourth	13. Kt. to Q. B. third
14. Kt. to Q. B. third	14. Kt. takes Q. P.
15. Q. R. to K. B. square (*a*)	15. Kt. to K third
16. B. takes Kt.	16. P. takes B.
17. R. takes B. (*b*)	17. Q. takes R.
18. B. to Q. fourth	18. Castles on Q. side (*c*)
19. B. to K. B. sixth	19. Q. to K. R. sixth
20. B. takes Q. R.	20. R. takes B.
21. K. to K. square	21. Kt. to Kt. square (*d*)
22. Q. to K. B. second	22. P. to K. fourth (*e*)
23. Q. takes R. P.	23. P. to Q. Kt. third
24. Kt. to Q. fifth	24. Q. to R. fifth (check)
25. R. to K. B. second	25. K. to Q. second

And white mates in two moves.

(*a*) White's best move would have been to take Knight with Bishop, and if Black played Bishop to Kt. Kt. fourth, Bishop takes Rook and receives three pieces for the Queen.

(*b*) After having missed the opportunity, this was about the best move.

(*c*) This is preferable to forking Queen and Bishop.

(*d*) Checking with Queen on K. R. fifth, would have been better.

(*e*) This move saves the Queen, but Black has no chance to recover.

Chess Studies by the Authors.

No. 3.

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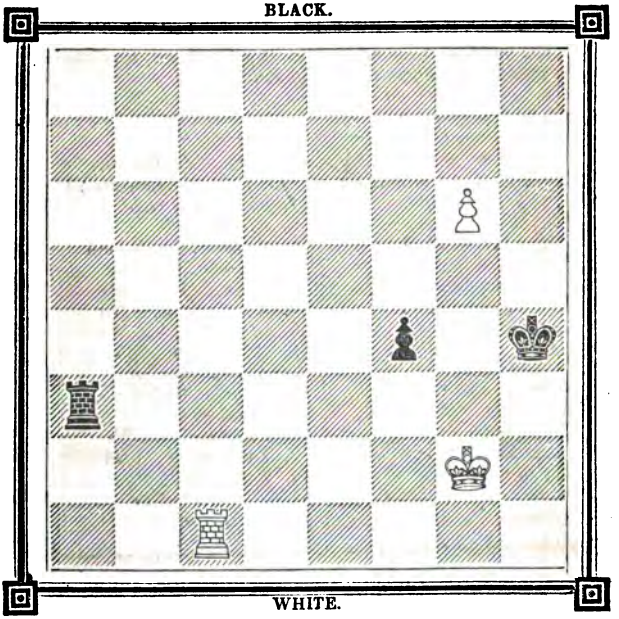

WHITE.

White can win having the move.

SOLUTION.

White.	*Black.*
1. R. to K, Kt square	1. R. to Q. R. square (*a*)
8. P. to K. Kt. seventh	2. K. to K. R. fourth
3. K. to K. B. third	3. R. to K. Kt. square
4. K. takes P.	4. K. to K. R. third
5. K. to K. B. fifth	5. K. to K. R. second
6. K. to K. B. sixth, and mates in four moves.	

(*a*) Were Black to check with Rook or Pawn he would equally be obliged to sacrifice Rook for Pawn.

Chess Studies, No. 4.

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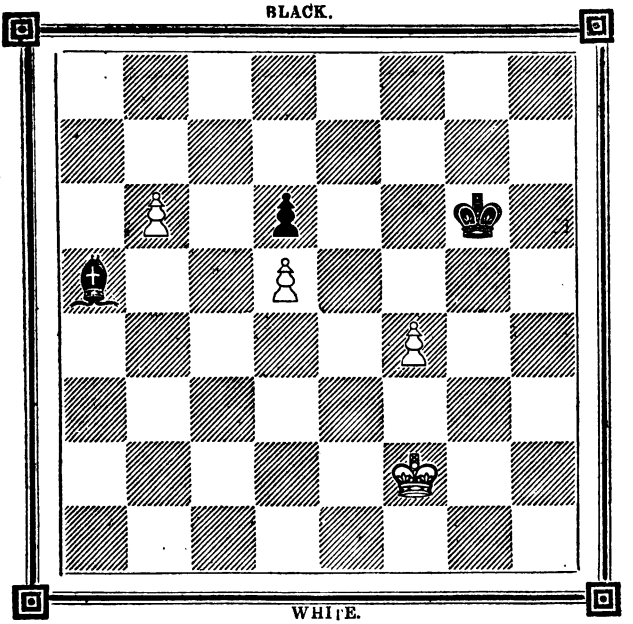


WHITE.

White, even with the move, must lose.

SOLUTION.

White.	*Black.*
1. P. to Q. Kt. seventh	1. B. to Q. B. second (*a*)
2. K. to K. Kt. third (A.B.)	2. K. to K. B. fourth
3. K. to K. B. third	3. B. to Q. Kt. square
4. K. to K. third	4. K. to K. Kt. fifth
5. K. to K. fourth	5. B. to Q. R. second
6. P. to K. B. fifth	6. K. to Kt. fourth

And wins.

VARIATION A.

2. K. to K. third	2. K. to K. B. fourth
3. K. to K. B. third	3. B. to Q. Kt. square
4. K. to K. Kts. third	4. K. to K. fifth

5. K. to K. Kt^{s}. fourth	5. K. takes Q. P.
6. P. to K. B. fifth	6. K. to Q. B. third
7. P. to K. B. sixth	7. K. to Q. second
8. K. to K. Kt. fifth	8. K. to K. square
9. K. to K. Kt. sixth	9. K. to K. B. square
10. K. to K. Kt. fifth	10. K. to K. B. second
11. K. to K. B. fifth	11. P. to Q. fourth
12. K. to Kt. fifth	12. P. to Q. fifth

And wins.

VARIATION B.

2. K. to K. B. third	2. K. to K. B. fourth
3. K. to K. third	3. B. to Q. Kt. square
4. K. to K. B. third	4. B. to Q. R. second
5. K. toK . Kt. third	5. K, to K. fifth
6. K. to K. Kt. fourth	6. K. takes P.
7. K to K. Kt. fifth	7. K. to Q. B. third
8. P. to K. B. fifth	8.. K. takes P.

And wins.

(*a*) If Black had given check on Q Kt. third, he could only have drawn as follows:

	1. B. to Q. Kts. third (check)
2. K. to K. Kt. third	2. B. to Q. R. second
3. K. to K. Kt. fourth	3. K. to K. B. third
4. P. to K. B. fifth	4. B. to Q. Kt. square
5. K. to K. B. fourth	5. B. to Q. B. second
6. K. to K. Kt. fourth	6. B. to Kt. sq., and draws. (*b*)

(*b*) If King ventures to play to K. fourth he must lose.

Messrs. Scen and Kieseritky have taken their departure for the continent. The consultation match, which we anticipated in our last, was to be played between the German and English players, who have taken part in the tournament, will not come off; there is, however, some money left in the hands of the Committee of the St. George's Club, which is to be disposed of in prizes for some matches, about to be played.

Mr. Staunton challenged Mr. Anderssen to play him a match of twenty-one games for 100*l*. Mr. Anderssen accepted the challenge, on condition that the match commence shortly instead of the time named by Mr. Staunton, that no less than five games be played weekly, and that any one absenting himself during any day fixed for the contest shall be considered to have lost one game. As Mr. Staunton complains of indisposition, and demands time to recruit his health, we think it

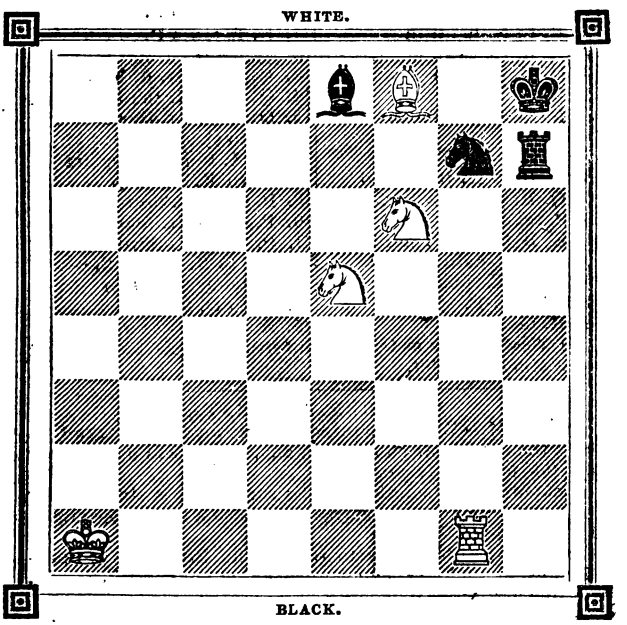
not likely that he will agree to these conditions; on the other hand, Mr. Anderssen is not likely to yield, because he is not at home in England; his stay here is expensive, and his professional duties in Prussia render it absolutely necessary for him to be in Breslau before October.

In our next we shall analyze the criticism of Heydebrand on the variations of the Mucio Gambit, as given in our Book on End Games; and we are happy to say we shall be able to prove this truly great player and analyzer to be for once somewhat at fault.

SPLENDID ENIGMA, No. 2.

By Her Anderssen.

WHITE.



BLACK.

White mates in three moves.

SOLUTION TO ENIGMA, No. 1.

White.	*Black.*
1. R. to K. squnre	1. Any move
2. Kt mates	

Game between MR. HORWITZ and a talented Amateur.

Black. MR. HORWITZ.	*White.* An Amateur.
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. K. Kt. to B. third	3. P. to K. Kts. fourth
4. P. to K. R. fourth	4. P. to K. Kts. fifth
5 K. B. to Q. B. fourth (*a*)	5. P. takes Kt.
6. Q. takes P.	6. Q. to K. B. third
7. Q. Kt. to B. third	7. P. to Q. B. third
8. P. to Q. third	8. K. B. to K. R. third
9. P. to K. Kt. third	9. K. Kt. to K. second
10. P. to K. Kts. fourth	10. P. to Q, third
11. P. to K. Kt. fifth	11. K. B. takes P.
12. R. P. takes B.	12. Q. takes P.
13. Q. B. takes P.	13. Q. to K. Kt. fifth
14. Q. to K. B. second	14. Q. B. to K. third
15. R. to K. R., fourth	15. Q. to K. Kt. third
16. Castles	16. P. to Q. fourth
17. Q. B. takes Kt.	17. K. R. to K. Kt. square
18. Q. B. to K. R. second	18. B. to K. Kt. fifth
19. Q. R. to K. Kt. sqr.	19. P. to K. R. fourth
20. P. takes P.	20. P. to Q. Kt. fourth
21. K. B to Q. Kt. third	21. P. to Q. R. third
22. P. to Q. sixth	22. Kt. to K. B. fourth
23. Kt. to K. fourth	23. P. to Q. R. fourth
24. R. takes P.	24. P. to Q. R. fifth
25. R. takes B.	25. And white begins.

(*a*) This is a new method of converting the Algaier Gambit into a Mucio Gambit.

TO CORRESPONDENTS,

L. C. C. M.—We are obliged to you for your suggestion about the size of our publication, and, as you will observe, we have taken your advice.

Amateur.—The solution of the second class study in our first number is not only correct, but also a capital specimen of an end game.

D.—We shall be happy to receive the Problems you promised us, as we know by experience that your productions in that line are valuable.

LONDON.

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THE

CHESS PLAYER;

EDITED BY

Kling and Horwitz.

No. 3. August 2, 1851. Price 2d.

PROBLEM *No. 3.*

By the Rev. Mr. Bolton.

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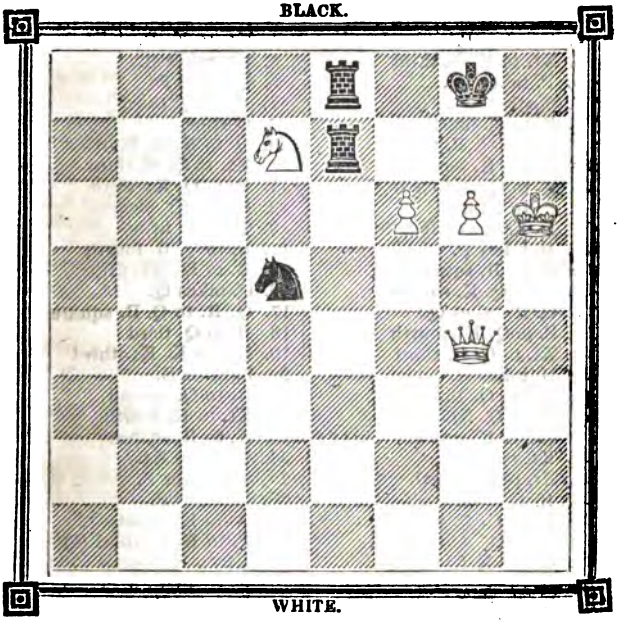

WHITE.

White mates in five moves.

SOLUTION TO PROBLEM No. 2.

White.	*Black.*
1. B. to K. Kt. seventh (ch.)	1. B. takes B. (best)
2. R. to K. B. eighth (check)	2. B. takes R. (best)
3. Kt. to K. B. seventh (ch.)	3. K. to K. Kt. square (best)
4. Kt. to K. B. sixth (check)	4. K. to K. Kt. second
5. P. to K. R. sixth (check)	5. K. takes Kt.
6. P. mates.	

Game between MR. ANDERSSEN and Mr. LOEWENTHAL.

White. (Mr. A.)	*Black.* (Mr. L.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. P. to Q. fourth
4. B. takes P.	4. Kt. to K. B. third
5. Kt. to K. B. third	5. Kt. takes B.
6. P. takes Kt.	6. Q. takes P.
7. Castles	7. B. to Q. third
8. P. to Q. fourth	8. Castles
9. Kt. to Q. B. third	9. Q. to K. B. fourth
10. Kt. to K. second	10. Kt. to Q. B. third
11. P. to Q. B. fourth	11. P. to Q. Kt. third
12. P. to K. fifth Q5	12. Kt. to Kt. second K2
13. K. Kt. to Q. fourth	13. Q. to K. fifth
14. B. takes P.	14. B. to Q. B. fourth
15. K. to R. square	15. B. to K. Kt. fifth
16. Q. to Q. K. square	16. Q. takes Q.
17. Q. R. takes Q.	17. Q. R. to Q. B. square
18. P. to Q. Kt. fourth	18. B. to Q. third
19. Kt. to Q. B. third	19. Kt. to K. Kt. third
20. B. takes B.	20. P. takes B.
21. Kt. to Q. B. sixth	21. B. to Q. second
22. P. to Q. Kt. fifth	22. Kt. to K. fourth
23. Kt. to K. seventh (check)	23. K. to R. square
24. Kt. takes R.	24. R. takes Kt.
25. Kt. to K. fourth	25. Kt. takes P.
26. R. takes P.	26. B. takes P.
27. R. to Q. B. square	27. R. to K. square
28. P to Q R. fourth	28. P. to K. R. third (*b*)
29. Kt to K Kt. fifth	29. Kt. to K. fourth
30. R. takes R. P.	30. B. to Q. B. fifth
31. Kt. to K. fourth	31. B. takes P.
32. Kt. takes P.	32. R. to K. third

33. Kt. to K. B. fifth	33. R. to K. Kt. third
34. R. to Q. B. second	34. B. to K. fifth
35. R. to K. second	35. Kt. to Q. sixth
36. Kt. to K. Kt. third	36. B. to Q. B. third
37. K. to Kt. square	37. R. to K. Kt. fifth
38. R. to K. sixth	38. R. to Q. B. fifth
39. R. to Q. B. seventh	39. R. to Q. B. eighth (check)
40. Kt. to K. B. square	40. B. takes P.
41. R. takes Q. R	41. Kt. takes R.
42. R. takes Kt. P.	42. Kt. to K. seventh (check)
43. K. to K. B. second	43. Kt. to K. B. fifth
44. K. to K. B. fourth	44. Kt. to K. R. fourth
45. Kt. to K. third	45. Kt. to K. B. third
46. K to K. B. fourth	46. B. to Q. second
47. R. to Q. sixth	47. K. to Kt. square
48. Kt. to Q. B. fourth	48. K. to B square
49. Kt. to K. fifth	49. K. to K. second
50. Kt. takes B.	50. Kt. takes Kt.
51. R. to Q. R. sixth	51. Kt. to K. B. square
52. K. to K. B. fifth	52. K. to B. second
53. R. to Q. R. seventh (check)	53. K. to Kt. square
54. P. to K. R. fourth	54. K. to R. second
55. P. to K. Kt. fourth	55. Kt. to K. Kt. third
56. P. to K. R. fifth	56. Kt. to K. R fifth
57. K. to K. B. fourth	57. K. to K. Kt. square
58. R. to Q. R. second	58. K. to K. R. second
59. R. to K. B. second	59. P. to K. Kt. fourth (ch.)

60. K. to K fifth, and the game was drawn by exchanging the Rook against Kt. and Pawn; although the whole of the game was masterly played on both sides, yet from this point, White might have won.

The London Chess Club offers a Gold Cup, value 100 guineas, as a prize to be contended for by Foreign Chess Players only, each competitor has to play one game with every other participator in the contest, and the one who achieves the greatest number of victories, gains the prize. The following gentlemen have already entered the list:—Messrs. Anderssen, Loewenthal, Harrwitz, Horwitz, Szabo, Kling, Deacon, Meyerhoffer, Loewe, and several others are expected to join. The following are some of the matches to come off at the St. George's Club, between Horwitz and Bird, Loewenthal and Buckle, and Loewenthal and Horwitz. The winner gets 20*l*, the loser, 5*l*.

Chess Studies by the Authors.

No. 5.

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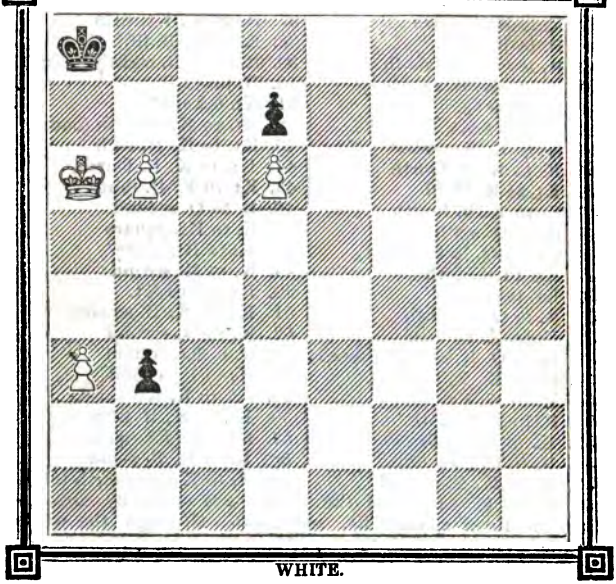


WHITE.

White can draw having the move.

The Solution to the Studies will in future be given in the next number after their publication.

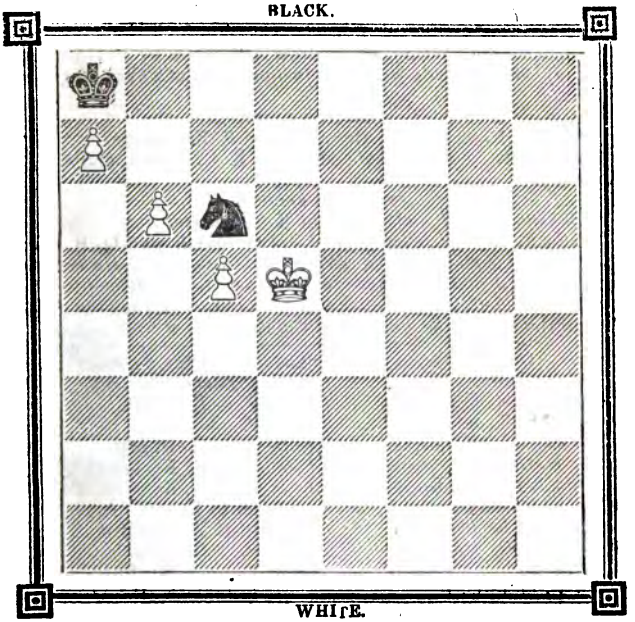
We give the student some further examples similar to the one in our first number, showing a few instances where the one Rook may draw against two, suppose—*White.* K. at K. R. square, Rook at K. B. square;—*Black.* K. at his Kt. square, Rooks at K. Kt. sixth and Q Kt. seventh.

White will draw in the following way:

White.	*Black.*
R. at K. B. eighth (check)	K. to K. R. second
R. at K. R. eighth (check)	K. to K. Kt. second or third
R. at K. Kt. eighth (check)	And draws.

White could also draw the game if Black King stood on K. Kt. fifth, as White would check at K. B. fourth, and then

Chess Studies, No. 6.



White without the move wins.

---

at K. R. fourth, compelling King to move to K. Kt. file, and by giving check on K. Kt. fourth, thus drawing either, by gaining the Rook or by forcing the stalemate.

The following is a winning position:

White. K. at K. R. square, Rook at Q. R. seventh.

Black. K. at Q. seventh, Rooks at K. B. seventh, and K. Kt. sixth. For example,

Black.	*White.*
1. R. to Q. R. second (check)	1. K. to K. sixth
2. R. to Q. R. third (check)	2. K. to K. B. fifth
3. R. to Q. R. fourth (check)	3. K. to K. B. sixth (best)
4. R. to Q. R. third (ch.) (*a*)	4. K. to K. Kt. fifth

And wins.

(*a*) If white checked on K. B. fourth, Black plays K. to K. seventh, and wins.

It may be further observed, that if in the preceding situ-

ation, Black King were to stand on either of the eight following squares—K. B. third K. Kt. third, K. R. square, K. Kt. square, King's square, Queen's square, Q. B. square, or Q. Kt. square, White could draw the game by having the move. We conclude by giving two positions of a very singular nature.

POSITION FIRST.

White. K. at K. Kt. eighth, Rook at K Kt. square.

Black. K. at K. R. sixth, Rooks at K R. second, and K. B. second.

POSITION SECOND.

White. K. at K. sixth, Rook at K. R. square.

Black. K. at K. square, Rooks at Q. fourth, and Q. R. sq.

In these two positions, Black even with the move cannot win, and, by way of exercise, we leave the solutions to the student. As a general rule it may be observed, that the party with the two Rooks and having the move can win.

Game between Mr. ANDERSSEN and Mr. SLOUS.

White. (MR. A.)	*Black.* (Mr. S.)
1. P. to K. fourth	1. P. to K. f urth
2. P. to K. B. fourth	2 P. takes P.
3. B. to Q. B. fourth	3. Q. to K. R. fifth
4. K. to K. B. square	4. P. to K. Kt. fourth
5. Kt. to Q. B. third	5. B. to K. Kt. second
6. Kt. to K. B. third	6. Q. to K. R. fourth
7. P. to K. R. fourth	7. P. to K. R. third
8. P. to Q. fourth	8. P. to Q. third
9. P. to K. fifth	9. B. to K. Kt. fifth
10. P. takes Q. P.	10. P. takes K. P.
11. Kt. to Q. Kt. fifth	11. K. to Q. second
12. Q. to Q. third	12. Kt. to K. second (*a*)
13. B. to Q. second	13. P. to Q. R. third
14. Q. Kt. takes P.	14. K. takes Kt.
15. Kt. to K. fifth.	15. B. to K. seventh (check)
16. Q. takes B.	16. Q. takes Q.
17. K. takes Q.	17. B. takes Kt.
18. P. takes B. (check)	18. K. to Q. B. fourth
19. K. B. takes P.	19. Q. Kt. to Q. B. third
20. P. to K. sixth	20. Kt. to K. B. fourth
21. B. to Q. B. third	21. Kt. to K. Kt. sixth (ch.)
22. K. to K. B. third	22. Kt. takes R.
23. B. takes R.	23. R. takes B.
24. R. takes Kt.	24. Kt. to K. fourth (check)
25. K. to K. fourth	25. Kt. takes B.
26. P. takes Kt.	26. R. to K. B. sq.
27. P. takes P.	27. P. takes P.

28. R. to K. R. seventh, and wins.

(*a*) Black dare not push Rook's Pawn on Kt. or else Queen would play Q. to Q. Kt. square, and form a strong attack.

ENIGMA, No. 3.

By E. CLARE.

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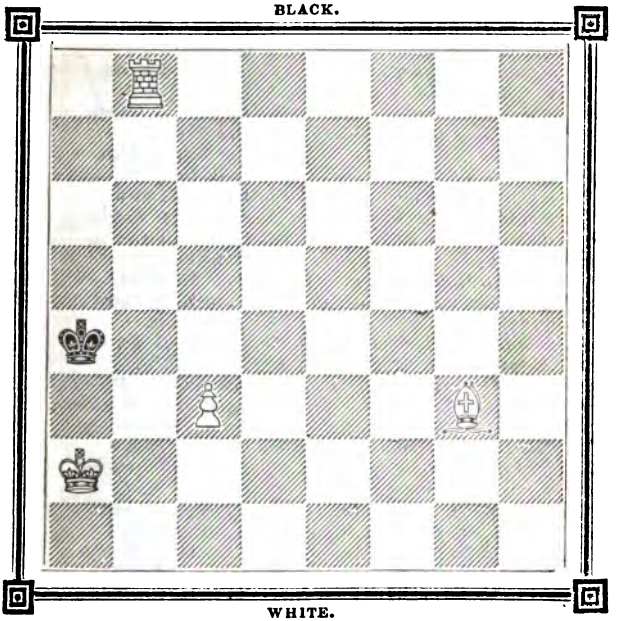

WHITE.

White mates in three moves.

SOLUTION TO ENIGMA, No. 2.

White.	*Black.*
1. K. to Q. Kt. square	1. B. to K. R. fourth (best)
2. R. to K. Kt. sixth	2. Any move
3. R. Kt. or B. mates	

Game between Mr. HARRWITZ and Mr. JENEY.

Black. (Mr. H.)	*White.* (Mr. J.)
1. P. to Q. fourth	1. P. to K. third
2. P. to Q. B. fourth	2. P. to Q. fourth
3. Kt. to Q. B. third	3. B. to Q. Kt. fifth
4. P. to K. third	4. Kt. to K. B. third
5. Kt. to K. B. third	5. Kt. to Q. B. third
6. B. to Q. third	6. P. to K. R. third

7. Q. to Q. Kt. third	7. P. to Q. R, fourth
8. P. to Q. R. fourth	8. Castles
9. Castles	9. Kt. to K. second
10. Kt. to K. fifth	10. P. to Q. B. fourth
11. Kt. to K. second	11. Q. to Q. third
12. P. to K. B. fourth	12. P. to Q. Kt third
13. P. takes Q. P. (*a*)	13. K. P. takes P.
14. Q. to Q. square	14. B. to K. B. fourth
15. Kt. to K. Kt. third	15. B. takes B.
16. Q. takes B.	16. P. to Q. B. fifth
17. Q. to Q. B. second	17. Q. R. to Q. B. square
18. Kt. to K. second	18. Kt. to K. fifth
19. Kt. to Q. B. third	19. P. to K. B. fourth
20. P. to K. Kt. fourth (*b*)	20. B. takes Kt.
21. P. takes B.	21. P. takes P.
22. B. to Q. R. third	22. Q to K. third
23. Q. R. to Q. Kt. square (*c*)	23. R. to K. B. third
24. B. takes Kt.	24. Q. takes B.
25. R. to Q. Kt. fifth	25. Q. to Q. R. sixth
26. R. takes Q. P.	26. Kt. takes P.
27. R. to Q. seventh	27. Kt. takes R. P.
28. Kt. takes K. Kt. P.	28. K. R. to Q. B. third (*d*)
29. P. to Q. fifth	29. K. R. to B. second
30. Kt. to K. B. sixth (ch) (*e*)	30. K. to B. square
31. Q. to K. R. seventh	31. Q. takes P. (check)
32. K. to K. R. square	32. R. takes R.
33. Q. to K. Kt. eighth (ch)	33. K. to K. second
34. Q. takes P. (check)	34. K. to Q. third
35. Q. takes R. (check)	35. K. to Q. B. fourth
36. Q. takes R. (check)	36. K. to Q. Kt. fifth
37. R. to Q. Kt. square (ch.)	37. K. to Q. R. sixth
38. Q. takes P.	And White resigned.

(*a*) Black's object was to prevent White from playing Bishop to Q. Kt. second.

(*b*) A daring and sound move.

(*c*) Black could have won the exchange by taking Kt. with Bishop, and then playing Kt. to K. Kt. sixth.

(*d*) About the best move White could make at this point of the game.

(*e*) A masterly move.

From press of matter we are compelled to postpone our answers to correspondents till next week.

LONDON.

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THE

CHESS PLAYER.

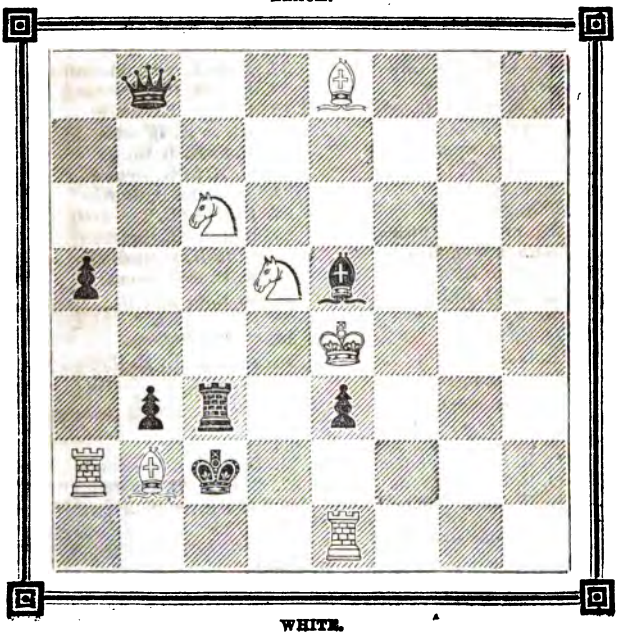
EDITED BY

Kling and Horwitz.

No. 4. AUGUST 9, 1851. Price 2d.

PROBLEM, No. IV., BY HERR KLING.

BLACK.



WHITE.

White mates in five moves.

GAME BETWEEN MR. BODEN AND MR. H. R.

White (Mr. B).	Black (Mr. H. R).
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kts. fourth
4. B. to Q. B. fourth	4. B. to K. Kts. second
5. P. to Q. fourth	5. P. to Q. third
6. Castles	6. P. to K. R. third
7. P. to Q. B. third	7. Kt. to K. second
8. P. to K. Kt. third	8. B. to K. R. sixth
9. R. to K. B. second	9. Kt. to K. Kt. third
10. P. takes P.	10. P. takes P.
11. Q. to Q. Kts. third	11. Castles
12. Kt. to Q. R. third	12. Q. to Q. B. square
13. B. to Q. second	13. Q. to K. Kts. fifth (check)
14. K. to K. R. square	14. Kt. to Q. second
15. R. to K. Kts. square	15. Q. to K. R. fourth
16. B. to K. second	16. Kt. to K. B. third
17. Kt. to K. Kts. fifth	17. B. to K. Kts. fifth
18. B. takes B.	18. Kt. takes B.
19. K. R. to K. Kts. second	19. P. takes Kt.
20. R. takes Kt.	20. Kt. to K. R. fifth
21. Q. to Q. square	21. P. to K. B. third
22. B. takes P.	22. Q. R. to K. square
23. B. to K. third	23. Kt. to K. B. fourth
24. P. takes Kt.	24. R. takes B.
25. Kt. to Q. Kts. fifth	25. K. R. to K. square
26. Kt. takes Q. B. P.	26. R. to K. seventh
27. K. R. to K. Kts. second	27. K. R. to K. sixth
28. Kt. to Q. fifth	28. K. R. to K. fifth
29. Kt. to K. B. fourth (*a*)	29. R. takes Kt.
30. Q. takes R.	30. Q. takes Q.
31. R. takes Q.	31. R. takes K. B. P.
32. R. to K. seventh	32. R. to Q. Kts. fourth
33. R. to Q. seventh	33. P. to Q. fourth
34. P. to K. R. fourth	34. B. to K. R. third
35. P. takes P.	35. P. takes P.
36. Q. R. to K. square	36. B. to K. Kts. second
37. Q. R. to K. seventh	37. B. to K. B. square
38. K. R. takes Q. Kts. P. (*b*)	And Black resigns.

(*a*) The decisive move.

(*b*) Better than R. to Q. or K. eighth.

GAME BETWEEN HERR LOEWENTHAL AND MR. MEDLEY.

White (Herr L).	Black (Mr. M).
1. P. to K. fourth	1. P. to K. fourth
2. P. to Q. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. Kt. to Q. B. third
4. Kt. to K. B. third	4. Kt. to K. B. third
5. Kt. to K. Kts. fifth	5. P. to Q. fourth
6. P. takes P.	6. Kt. to K. fourth
7. B. to Q. Kts. third	7. P. to K. R. third
8. B. to K. B. fourth	8. B. to Q. third (*a*)
9. B. takes Kt.	9. B. takes B.
10. Kt. to K. B. third	10. B. to K. Kts. fifth
11. Q. to K. second	11. Castles
12. P. to K. R. third	12. B. takes Kt.
13. Q. takes B.	13. Q. to Q. third
14. Castles	14. Q. R. to Q. square
15. Kt. to Q. second	15. Kt. takes P.
16. Kt. to K. fourth	16. Q. to Q. B. third
17. Q. R. to Q. square	17. Kt. to K. B. third
18. Kt. takes Kt. (check)	18. B. takes Kt.
19. Q. to K. R. fifth	19. P. to Q. R. third
20. R. to Q. third	20. Q. to Q. Kts. fourth
21. Q. to K. Kts. fourth	21. Q. to K. Kts. fourth
22. Q. to K. fourth	22. P. to Q. Kts. third
23. P. to K. B. fourth	23. Q. to Q. B. fourth
24. K. to R. square	24. P. to Q. R. fourth (*b*)
25. R. to K. Kts. third	25. Q. to K. second
26. Q. to K. Kts. sixth	26. P. to Q. R. fifth

And White resigned.

(*a*) Black might have won a piece by playing Kt. to K. Kts. third; but he needlessly feared Kt. taking K. B. P., &c.

(*b*) A good move, as the sequel shows.

SOLUTION TO PROBLEM, No. III.

White.	Black.
1. Q. to K. sixth (check)	1. R. takes Q.
2. P. to K. B. seventh (check)	2. K. to R. square
3. Kt. to K. B. sixth	3. R. takes Kt. (best)
4. P. takes R. Q. and checks	4. R. to B. square
5. Q. takes R.	5. Mate

CHESS STUDIES BY THE AUTHORS, No. VII.

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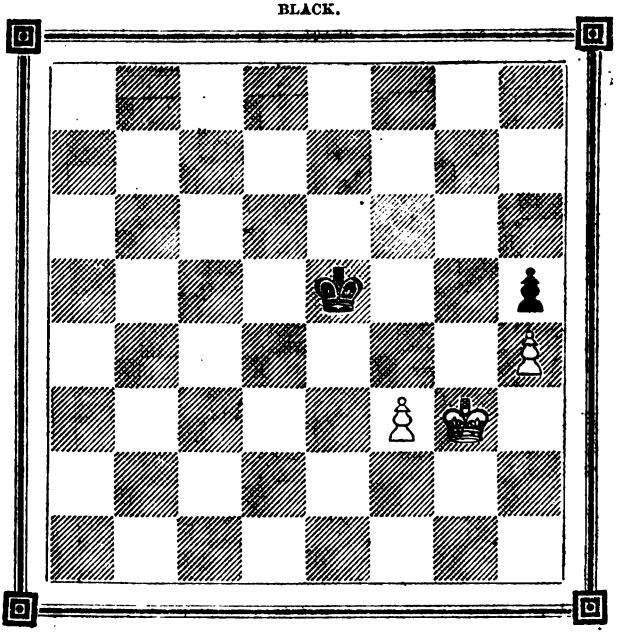

WHITE.

White with or without the move wins.

SOLUTION OF CHESS STUDIES BY THE AUTHORS, No. V.

WHITE.	BLACK.
1. P. to Q. Kt. seventh (check)	1. K. moves
2. P. to Q. R. fourth	2. P. to Q. Kt. seventh
3. P. to Q. R. fifth	3. P. makes a Knight
4. K. to Q. Kt. sixth	4. Kt. to K. R. sixth or (A)
5. K. to Q. R. sixth (a)	5. Kt. to K. B. fifth
6. K. to Q. Kt. fifth	6. Kt. takes P. (check)
7. K. to Q. Kt. sixth	7. Kt. takes Kts. P.
8. P. to Q. R. sixth	8. P. to Q. fourth
9. K. to Q. Kt. fifth and draws.	

CHESS STUDIES, No. VIII.

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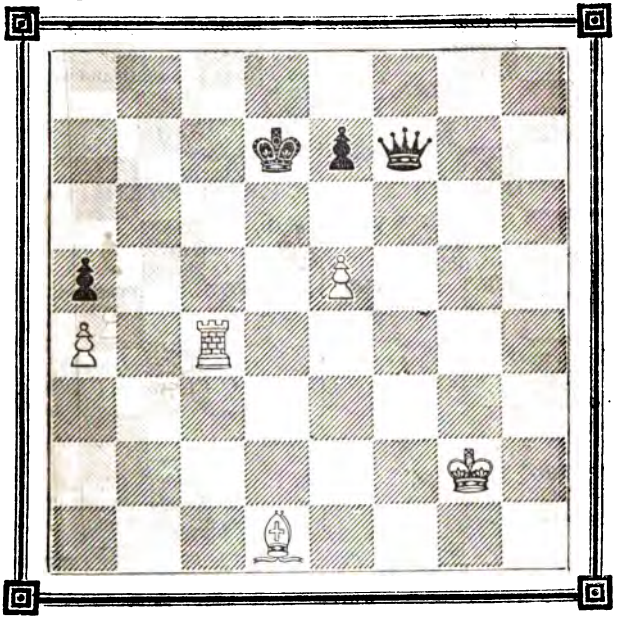

WHITE.

White with the move wins.

Variation A.

White.	Black.
4.	4. Kt. to Q. seventh
5. K. to Q. R. sixth	5. Kt. to Q. B. fifth
6. K. to Q. Kt. fifth	6. Kt. to K. fourth
7. K. to Q. Kt. sixth	7. Kt. to Q. B. third
8. P. to Q. R. sixth	8. Kt. to Q. R. second
9. K. to Q. B. sixth, and draws.	

(*a*) White pushing his Pawn, Black must lose the game by playing Knight, as in Variation A.

SOLUTION OF CHESS STUDIES, No. VI.

BLACK.	WHITE.
1. Kt. to Q. R. fourth or (A)	1. K. to Q. sixth
2. K. to Q. Kt. second or (B)	2. K. to Q. seventh
3. Kt. to Q. B. fourth or (C)	3. P. to Q. B. sixth (check)
4. K. to R. square	4. P. to Q. Kt. seventh (ch.)
5. K. takes P.	5. P. to Q. B. seventh and wins.

VARIATION A.

BLACK.	WHITE.
1. Kt. to Q. Kt. fifth (check)	1. K. to Q. sixth
2. Kt. to Q. R. third	2. P. to Q. B. sixth
3. Kt. to Q. Kts. fifth	3. P. to Q. B. seventh and wins.

VARIATION B.

BLACK.	WHITE.
2. Kt. to Q. B. fifth (check)	2. K. to Q. seventh
3. Kt. to Q. R. fourth or (D)	3. K. to Q. B. seventh and wins.

VARIATION C.

BLACK.	WHITE.
3. Kt. to Q. Kt. sixth	3. P. to Q. B. sixth (check)
4. K. to R. square	4. P. to Q. Kt. seventh (check)
5. K. takes P.	5. K. to Q. B. seventh and wins.

VARIATION D.

BLACK.	WHITE.
3. K. to Q. Kt. second	3. P. to Q. B. sixth (check)
4. K. to R. square	4. P. to Q. Kt. seventh (check)
5. K. takes P.	5. K. to Q. B. seventh and wins.

This example illustrates that three Pawns can generally win against a single Knight.

Mr. Anderssen has, up to the present moment, carried everything before him in the contest for the cup given by the London Chess Club.

The match between Messrs. Buckle and Loewenthal at the St. George's Club resulted in Mr. Buckle winning four to Mr. Loewenthal's three games. The contest was severe, and creditable to both parties.

Messrs. Bird and Horwitz have commenced playing their match.

ENIGMA, No. IV., BY HERR WEIL.

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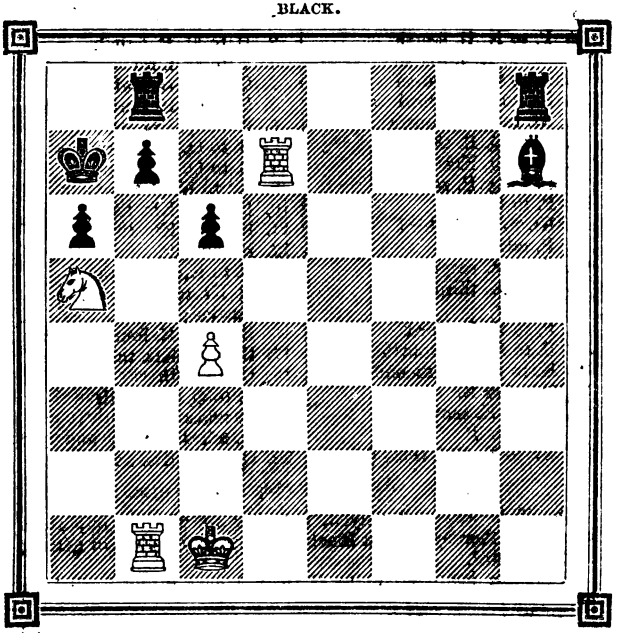

WHITE.

White having the move mates in four moves.

SOLUTION TO ENIGMA, No. III.

WHITE.	BLACK.
1. R. to Q. Kts. sixth	1. K. to R. fourth
2. B. to Q. B. seventh	2. K. to R. fifth
3. R. mates	

GAME BETWEEN MR. MEDLEY AND HERR LOEWENTHAL.

Black (Mr. M).	White (Herr L).
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. B. to Q. B. fourth
3. Kt. to K. B. third	3. P. to Q. third
4. B. to Q. B. fourth	4. Q. to K. second
5. Kt. to Q. B. third	5. P. to Q. B. third
6. Kt. to Q. R. fourth	6. B. to Q. Kts. fifth
7. P. to Q. R. third	7. B. to Q. R. fourth
8. P. to Q. Kts. fourth	8. B. to Q. B. second
9. B. to Q. R. second	9. Kt. to K. B. third
10. P. to Q. third	10. P. to K. Kts. fourth
11. Kt. to Q. B. third	11. B. to Q. Kts. third (*a*)
12. P. takes P.	12. P. takes P.
13. Q. to K. second	13. B. to K. Kts. fifth
14. B. to K. third	14. Q. Kt. to Q. second
15. Castles	15. Castles
16. P. to K. R. third	16. B. to K. R. fourth
17. P. to K. Kts. fourth	17. B. to K. Kts. third
18. K. to K. Kts. second (*b*)	18. B. takes B.
19. Q. takes B.	19. P. to Q. R. fourth
20. Kt. to K. second	20. P. takes P.
21. P. takes P.	21. Q. takes P.
22. Kt. to K. Kts. third (*c*)	22. Q. to Q. Kts. seventh

And Black resigned.

(*a*) This was well played, in order to win an important move, and thereby prevent Black from present castling, or getting B. to K. third.

(*b*) Time lost; K. R. to Q. Kts. square would have been better.

(*c*) Bad move; K. R. to Q. Kts. square was even now the better move.

ANSWERS TO CORRESPONDENTS.

H. W., R. G., and B. S.—We have received your Problems and other contributions, and shall give them due consideration.

H. R.—The defence of this game is very bad.

R.—You must tell your bookseller to order it for you.

G. Strong.—Bring your pieces out before you attack.

M. T.—The Chess Player will appear also in monthly parts bound, price 9d.

Nawab.—We cannot fix a time for its publication.

LONDON:

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

No. 5. AUGUST 16, 1851. Price 2d.

EXHIBITION PROBLEM, No. V., BY HERR KLING.

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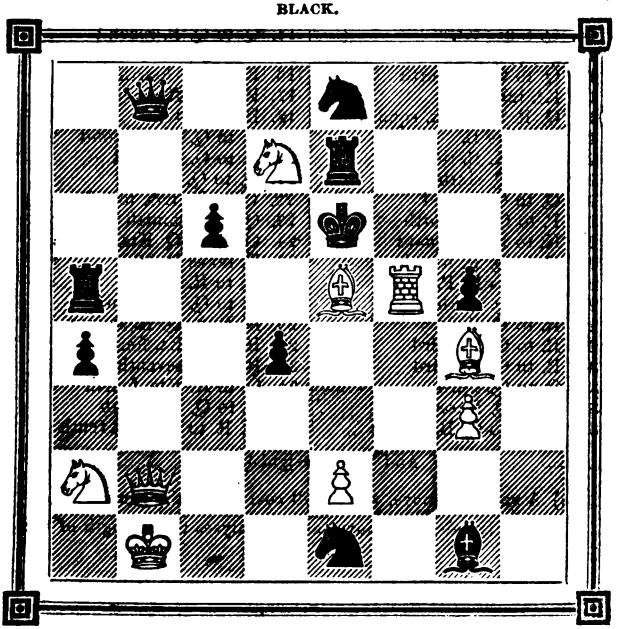

WHITE.

White mates in five moves.

GAME PLAYED BETWEEN MR. KIESERITZKY AND MR. ANDERSSEN.

White (Mr. K).	Black (Mr. A).
1. P. to K. fourth	1. P. to Q. B. fourth
2. B. to Q. B. fourth	2. P. to K. third
3. Kt. to Q. B. third	3. Kt. to K. second
4. Q. to K. second	4. Kt. to Q. B. third
5. Kt. to K. B. third	5. P. to Q. R. third
6. P. to Q. third	6. Kt. to K. Kt. third
7. Castles	7. B. to K. second
8. B. to K. third	8. Castles
9. P. to Q. fourth (*a*)	9. P. to Q. Kts. fourth
10. P. takes P.	10. P. takes B.
11. Q. takes P.	11. P. to K. B. fourth
12. K. R. to Q. square	12. P. to K. B. fifth
13. B. to Q. fourth	13. Kt. takes B.
14. Q. takes Kt.	14. Q. to Q. B. second
15. P. to Q. Kts. fourth	15. B. to K. B. third
16. Q. to Q. B. fourth	16. Kt. to K. fourth
17. Kt. takes Kt.	17. B. takes Kt.
18. Q. R. to Q. Kt. square	18. B. takes Kt.
19. Q. takes B.	19. B. to Q. Kts. second
20. P. to K. B. third	20. B. to Q. B. third
21. R. to Q. sixth	21. Q. to Q. square
22. Q. to Q. second	22. Q. to K. Kts. fourth
23. P. to Q. B. fourth	23. Q. to K. fourth
24. K. to K. B. square	24. Q. R. to Q. Kts. square
25. P. to Q. R. fourth	25. B. takes R. P.
26. R. takes R. P.	26. R. to R. square
27. R. to Q. sixth	27. R. to Q. R. second
28. R. to Q. third	28. K. R. to Q. R. square
29. R. to Q. R. third	29. B. to Q. Kt. fourth (*b*)
30. R. to Q. B. third	30. R. to R. seventh
31. Q. to Q. third	31. Q. to K. Kts. fourth
32. R. to Q. B. second	32. R. to Q. R. eighth
33. K. R. to Q. B. square	33. K. R. to Q. R. seventh

And White resigned.

(*a*) A very bad move, which will cost White the game.

(*b*) This is a decisive move, as it paralyses the strength of the Pawns.

GAME BETWEEN MR. ANDERSSEN AND MR. HORWITZ.

White (Mr. A).	Black (Mr. H).
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. Q. to K. R. fifth (check)
4. K. to B. square	4. P. to K. Kts. fourth
5. Kt. to Q. B. third	5. P. to Q. third
6. Q. Kt. to Q. fifth	6. K. to Q. square
7. P. to Q. fourth	7. B. to K. third
8. Q. to Q. third	8. Q. to K. R. fourth
9. Kt. to K. B. third	9. Kt. to K. second
10. Kt. takes Kt.	10. Q. B. takes K. B.
11. Q. takes B.	11. B. takes Kt.
12. Q. to Q. Kts. fifth	12. P. to Q. Kt. third
13. B. takes P. (*a*)	13. P. to K. B. fourth
14. Kt. takes P.	14. B. takes Kt.
15. Q. takes K. B. P.	15. P. to K. R. third
16. P. to K. R. fourth	16. Kt. to Q. second
17. K. to K. Kt. square	17. R. to K. B. square
18. Q. to Q. fifth	18. P. to Q. B. third
19. B. takes B. (check)	19. P. takes B. (*b*)
20. Q. takes Q. P.	20. P. takes P.
21. P. to K. fifth	21. Q. to K. seventh
22. R. to K. R. third	22. R. to K. Kts. square (*c*)
23. Q. takes Q. B. P.	23. R. to Q. B. square
24. Q. to Q. fifth	24. Q. to Q. B. fifth (*d*)
25. Q. takes Q.	25. R. takes Q.
26. P. to Q. B. third	26. R. to K. Kts. fifth
27. R. to K. B. square	27. Q. R. to Q. B. third
28. R. to K. B. second	28. Q. R. to Q. Kt. third
29. K. R. to K. B. third	29. K. to K. second
30. K. to K. R. second	30. P. to Q. R. fourth
31. K. R. to K. B. seventh (ch.)	31. K. to K. square
32. K. R. to K. B. fourth	32. K. to K. second and draws.

(*a*) Finely played on the part of Black, tempting White to gain the Pawn, and by that means gaining a piece.

(*b*) Had Black taken Bishop with Queen, he must have ultimately won.

(*c*) This and the preceding move are weak play.

(*d*) The only move.

CHESS STUDY BY THE AUTHORS, No. IX.

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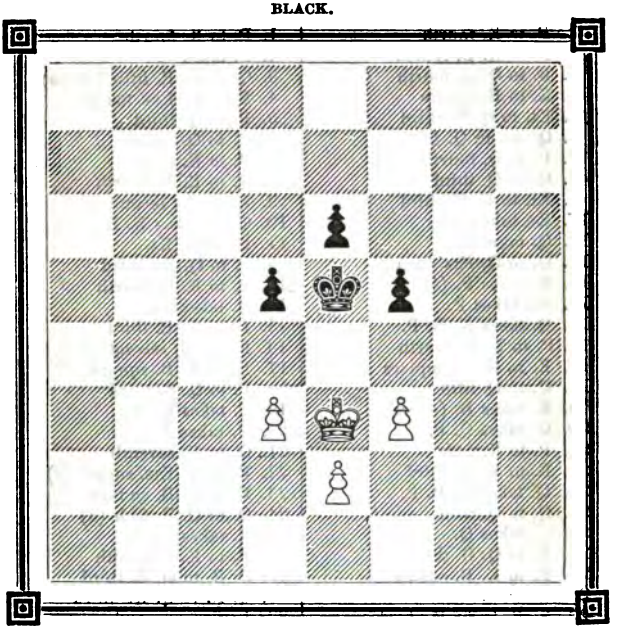


WHITE.

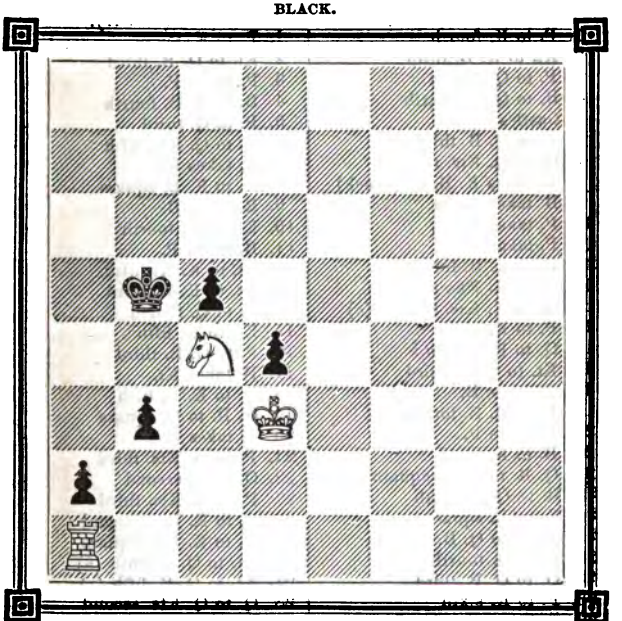
Whoever has the move must win the game.

SOLUTION TO PROBLEM, No. IV.

WHITE.	BLACK.
1. Kt. at Q. B. sixth to Q. Kt. fourth (check)	1. Q. takes Kt. (check)
2. Kt. takes Q. (check)	2. P. takes Kt.
3. B. to Q. R. fourth	3. K. to Q. seventh (best)
4. B. takes R. (check)	4. K. takes B.
5. R. mates	

CHESS STUDY, No. X.

BLACK.



WHITE.

White wins.

The match at the St. George's Chess Club between Mr. Horwitz and Mr. Bird stands thus:—Mr. Horwitz has won three games, and Mr. Bird two, and there has been three drawn games. Mr. Bird is quite a young player, and, we may justly say, possesses all the qualities of a first-rate player. No doubt we shall have an opportunity of giving some specimens of his play in our columns. Another match between Mr. Loewenthal and Mr. Horwitz will be shortly played at the above Chess Club.

GAME BETWEEN MR. HORWITZ AND MR. ANDERSSEN.

White (Mr. A).	Black (Mr. H).
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. P. to Q. fourth	3. P. takes P.
4. B. to Q. B. fourth	4. B. to Q. B. fourth
5. Castles	5. P. to Q. third
6. P. to Q. B. third	6. B. to Q. Kts. fifth
7. Q. to Q. Kts. third	7. B. takes Kt.
8. B. takes K. B. P. (check)	8. K. to K. B. square
9. B. takes K. Kt.	9. R. takes B.
10. P. takes B.	10. Kt. to K. fourth
11. P. takes P.	11. B. takes P.
12. P. to K. B. fourth	12. Kt. to K. Kt. fifth
13. Q. to K. Kts. third	13. Kt. to K. B. third
14. Q. to K. Kts. second (*a*)	14. P. to Q. fourth
15. P. to K. fifth	15. Kt. to K. fifth
16. Q. to K. B. third	16. P. to Q. B. third
17. Kt. to Q. B. third	17. B. takes Kt.
18. P. takes B.	18. Q. to K. R. fifth
19. P. to Q. B. fourth	19. Q. R. to Q. square
20. P. takes P.	20. P. takes P.
21. B. to K. third	21. P. to Q. Kts. third
22. Q. R. to Q. B. square	22. Q. to K. second
23. R. to Q. B. sixth	23. P. to K. Kts. third
24. K. to R. square	24. R. to K. Kts. second
25. K. R. to Q. B. square	25. K. to K. Kts. square
26. B. to Q. fourth	26. Kt. to Q. seventh (*b*)
27. Q. to Q. B. third	27. Kt. to Q. B. fifth (*c*)
28. P. to K. sixth	28. Q. to Q. Kts. second
29. B. takes R.	29. Q. takes R.
30. Q. to K. B. sixth	30. Q. to Q. B. second
31. K. P. to K. seventh	And Black resigned.

(*a*) This move not only serves as defence, but likewise maintains the attack.

(*b*) R. to K. B. second would have been better play.

(*c*) Kt. back to K. fifth would have been more prudent.

ENIGMA, No. V., BY MR. HORWITZ.

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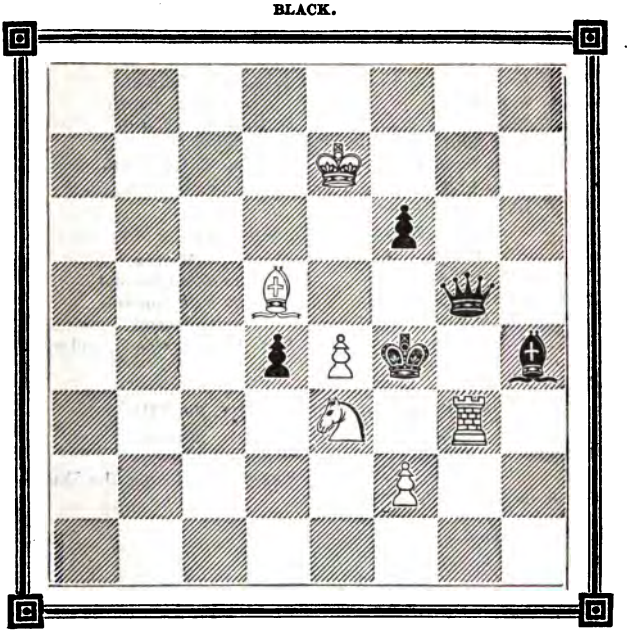


WHITE.

White mates in five moves.

SOLUTION TO ENIGMA, No. IV.

White.	Black.
1. Kt. takes P. (check)	1. K. to R. square
2. R. to Q. R. square	2. Any move
3. R. takes R. P. (check)	3. P. takes R.
4. R. to Q. R. seventh, mate	

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. VII.

White.	Black.
1. K. to K. Kt. second	1. K. to K. B. fourth
2. K. to K. B. square	2. K. to K. fourth
3. K. to K. second	3. K. to K. B. fifth
4. K. to K. B. second	4. K. to K. fourth
5. K. to K. third	5. K. to K. B. fourth
6. P. to K. B. fourth	6. K. to K. Kt. fifth
7. K. to K. fourth	7. K. takes P.
8. P. to K. B. fifth	8. K. to K. Kt. fourth
9. K. to K. fifth	9. P. to K. R. fifth
10. P. to K. B. sixth, and wins.	

Black having the move.

Black.	White.
1. K. to K. B. fourth	1. K. to K. Kt. second
2. K. to K. fourth	2. K. to K. B. square
3. K. to K. B. fourth	3. K. to K. second
4. K. to K. B. fifth	4. K. to K. B. second, and wins.

SOLUTION TO CHESS STUDY, No. VIII.

White.	Black.
1. P. to K. sixth (check)	K. takes P. (best)

2. B. to Q. Kt. third, and Black cannot help losing the Queen for Rook.

ANSWERS TO CORRESPONDENTS.

Inquirer.—Mr. Anderssen has again been successful in the grand match played at the London Chess Club, and he has already taken his departure for Germany.

S. M.—You must send the solutions with your problems.

R. W.—If the Pawn pushes two squares, what will you do then?

Greco.—We agree with you. Mr. Alexander's collection of two thousand problems contains many faulty positions, and we shall now and then *cook* some of them, which may amuse you and many of our readers.

Beta.—You will find Rook and Bishop against Rook carefully analysed in Staunton's Hand-book.

J. H.—It is probable that a Chess Tournament will take place in Berlin next year, whereto all the great chess-players will be invited.

LONDON:

Printed by R. Hastings (at the offices of F. Salisbury and Co., Printers, Bouverie-street and Primrose-hill, Fleet-street), and published by him at 9, Carey-street, Lincoln's-inn-fields; and sold by Mr. Barthes, Marlborough-street; at Ries's Divan, Strand; and at the Philidorian Chess Rooms, 19, Strand.

THE

CHESS PLAYER.

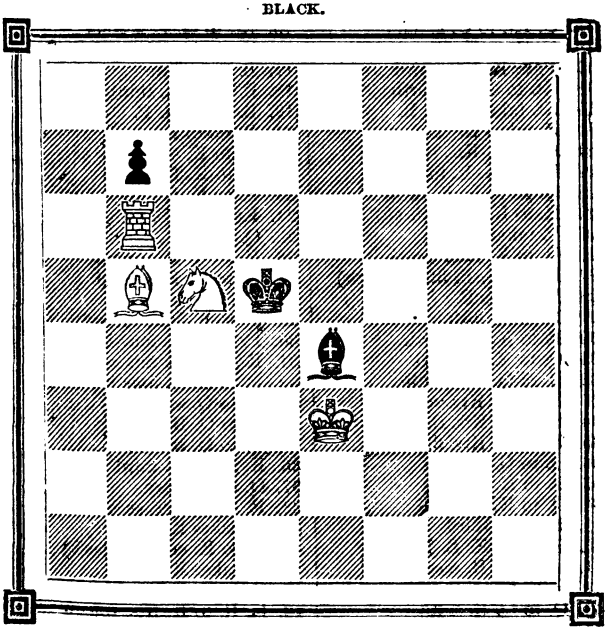
EDITED BY

Kling and Horwitz.

No. 6. AUGUST 23, 1851. Price 2d.

PROBLEM, No. VI., BY THE AUTHORS.

BLACK.



WHITE.

White mates in four moves.

GAME BETWEEN MR. HORWITZ AND MR. LOEWE.

White (Mr. H).	Black (Mr. L).
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. B. to Q. B. fourth
3. Kt. to K. B. third	3. P. to Q. third
4. B. to Q. B. fourth	4. Kt. to K. B. third
5. P. to Q. third	5. Q. to K. second
6. P. takes P.	6. P. takes P.
7. B. to K. Kts. fifth	7. P. to K. R. third
8. B. takes Kt.	8. Q. takes B.
9. Kt. to Q. B. third	9. P. to Q. B. third
10. Q. to K. second	10. Castles
11. Castles (on Q. side)	11. P. to Q. Kts. fourth
12. B. to Q. Kts. third	12. P. to Q. R. fourth
13. P. to Q. R. fourth	13. P. to Q. Kts. fifth
14. Kt. to Q. Kts. square	14. Kt. to Q. R. third
15. Q. Kt. to Q. second	15. Kt. to Q. B. second
16. K. R. to K. B. square	16. Kt. to K. third (*a*)
17. P. to K. Kts. third	17. B. to Q. fifth
18. Kt. to Q. B. fourth	18. B. to Q. R. third
19. Kt. takes Q. R. P.	19. B. takes Q. P.
20. R. takes B.	20. R. takes Kt.
21. K. to Q. Kts. square	21. Q. to K. second
22. Kt. to K. R. fourth	22. P. to K. Kt. third
23. Q. R. to K. B. third	23. K. to K. Kt. second
24. R. to K. B. sixth (*b*)	24. Kt. to K. B. fifth
25. P. takes Kt.	25. Q. takes R.
26. Q. to K. Kts. fourth	26. R. to Q. R. second
27. Kt. to K. B. fifth (check)	27. K. to K. R. second
28. Kt. takes B.	28. P. takes Kt.
29. P. to K. fifth	29. Q. to K. Kts. second
30. P. to K. R. fourth	30. P. to K. R. fourth
31. Q. to K. B. third	31. R. to Q. B. second
32. B. to Q. B. fourth	32. P. to K. B. fourth
33. R. to K. Kts. square	33. R. to Q. square
34. P. to Q. Kts. third	34. P. to Q. B. fourth
35. R. to K. Kts. fifth	35. Q. to Q. second
36. Q. to Q. square	36. K. to K. R. third
37. P. to K. sixth	37. Q. to Q. third
38. Q. to K. B. third	38. R. to K. Kts. second
39. B. to Q. third	39. Q. takes K. P.
40. B. takes K. B. P.	40. Q. to K. eighth (check)
41. K. to Q. R. second	41. Q. takes K. R. P.
42. B. to Q. third	42. R. to K. B. square
43. Q. to Q. B. sixth	43. K. R. to K. Kts. square
44. Q. to K. B. sixth	And Black resigned.

(*a*) Well played.
(*b*) A bad move.

GAME BETWEEN MR. ANDERSSEN AND MR. ZYTOGORSKI.

White (Mr. A).	Black (Mr. Z).
1. K. P. two	1. K. P. two
2. K. B. P. two	2. P. takes P.
3. K. B. to Q. B. fourth	3. Q. to K. R. fifth (check)
4. K. to his B. square	4. Q. P. one
5. K. Kt. to B. third	5. Q. to K. R. fourth
6. P. to Q. fourth	6. Q. Kt. P. two
7. B. to K. second	7. Q. B. P. one
8. Q. B. takes P.	8. K. B. P. one (*a*)
9. K. Kt. to Kt. fifth (*b*)	9. Q. to R. fifth
10. K. Kt. P. one	10. Q. to R. third
11. B. to K. R. fifth (check)	11. K. Kts. P. one
12. B. to K. Kts. fourth	12. P. takes Kt.
13. B. takes B.	13. P. takes B.
14. B. to Q. Kt. seventh	14. P. takes P.
15. K. to Kts. second	15. P. takes P.
16. R. takes P.	16. Q. to K. B. fifth
17. Kt. to Q. second	17. B. to K. Kts. second
18. Kt. to K. B. third	18. Kt. to K. B. third
19. B. takes R.	19. Kt. to Kts. fifth
20. Q. to Q. third	20. Kt. takes R.
21. Kt. takes Kt.	21. Castles
22. K. to his Rook's square	22. R. to King's square
23. R. to King's square	23. K. Kts. P. one
24. Q. R. P. two	24. Q. R. P. one
25. Q. P. one	25. Q. B. P. one
26. P. takes P.	26. P. takes P.
27. Q. takes P.	27. R. to K. B. square
28. B. to Q. B. sixth	28. B. to K. fourth
29. Q. to K. second	29. Q. to R. fifth (*c*)
30. R. to K. Kts. square	30. R. to B. seventh
31. R. takes P. (check)	31. K. to Rook's square
32. R. to Rook's fifth	32. Q. to B. fifth
33. And White resigns.	

(*a*) A weak move.

(*b*) Premature.

(*c*) The winning move.

CHESS STUDY BY THE AUTHORS, No. XI.*

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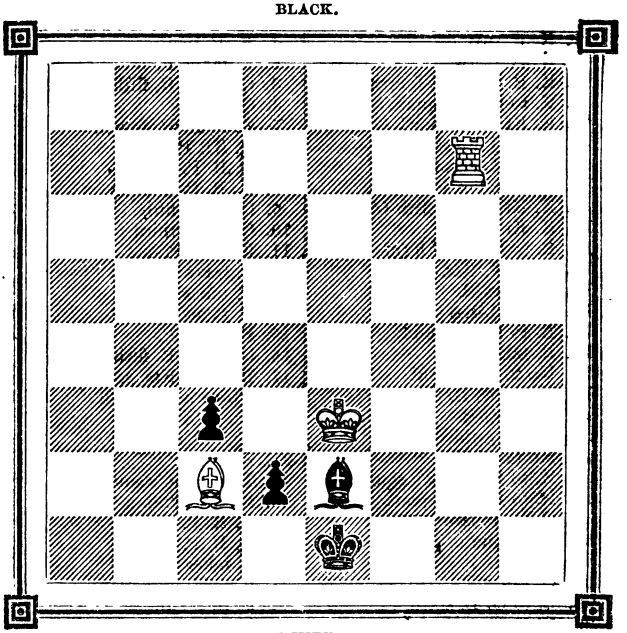

WHITE.

White wins.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. IX.

WHITE.	BLACK.
1. P. to Q. fourth (check)	1. K. to K. B. third
2. K. to K. B. fourth	2. K. to K. B. second
3. K. to K. fifth	3. K. to K. second
4. P. to K. B. fourth	4. K. to K. B. second
5. K. to Q. sixth	5. K. to K. B. third
6. K. to Q. seventh	6. K. to K. B. second
7. P. to K. third	7. K. to K. B. third

8. K. to K. eighth (*a*), and wins.

---

* This and the following diagram are corrected studies from the Book on Endings, by Kling and Horwitz. The authors intend to give in the CHESS PLAYER all the positions lately revised.

CHESS STUDY BY THE AUTHORS, No. XII.

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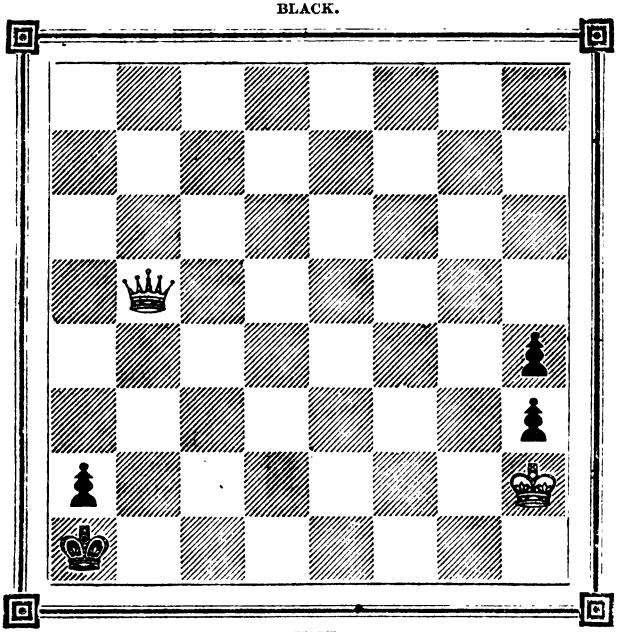

WHITE.

White to move and win.*

(*a*) If Black plays first, he will not be able to bring his King behind the Pawns, and consequently Black, with the move, can only draw. On Diagram, No. IX., we inadvertently said, "Whoever has the move wins," which ought to be, "White, with the move, wins; and Black playing first can only draw."

SOLUTION TO CHESS STUDY, No. X.

WHITE.	BLACK.
1. R. to K. Kts. square	1. K. to Q. R. third
2. R. to K. R. square	2. K. to Q. Kts. fourth or (A)
3. R. to K. R. sixth	3. K. to Q. R. fifth

4. R. to Q. Kts. sixth, and wins easily.

VARIATION A.

WHITE.	BLACK.
2.	2. K. to Q. R. second
3. Kt. to Q. Kts. second	3. K. to Q. Kts. third
4. K. to Q. B. fourth, and wins.	

SOLUTION TO PROBLEM, No. V.

WHITE.	BLACK.
1. Q. to Q. Kt. fourth	1. R. takes Kt. (best) (*a*)
2. R. to K. B. sixth (check)	2. K. takes B. or (A)
3. R. to K. sixth (check)	3. K. moves
4. Kt. to Q. B. third (check)	4. P. takes Kt.
5. P. to K. fourth, mate.	

(*a*) The only defence to prolong the mate to five moves.

VARIATION A.

WHITE.	BLACK.
2.	2. K. to K. fourth
3. Kt. to K. B. third (check)	3. P. takes Kt. (best)
4. P. to K. fourth (check)	4. K. takes B.
5. Rook mates.	

The second game between London and Amsterdam has just terminated in a drawn game; it will appear in the CHESS PLAYER shortly. A third game has already commenced; Amsterdam, having the first move, played—

WHITE (AMSTERDAM)	BLACK (LONDON)
1. Pawn to King's fourth	1. Pawn to King's fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third

We shall give the moves as they are made in future numbers.

Mr. Kieseritzky, the editor of *La Régence*, has returned to Paris.

A match between Mr. Loewenthal and Mr. Williams is arranged, and will be played shortly at the St. George's Club.

ENIGMA, No. VI., BY E. CLARE.

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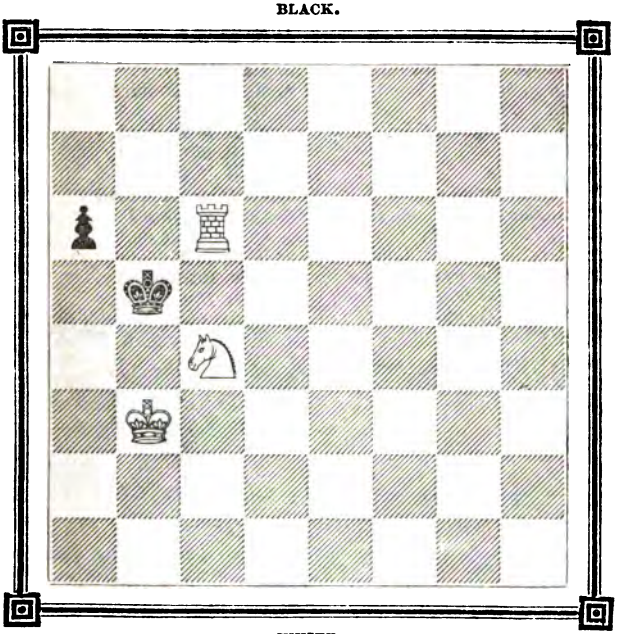

WHITE.

White mates in three moves.

SOLUTION TO ENIGMA, No. V.

WHITE.	BLACK.
1. Kt. to K. Kt. second (check)	1. K. moves
2. R. takes Q. (check)	2. P. or B. takes Rook
3. P. to K. B. fourth (check)	3. P. or B. takes P.
4. Kt. to K. R. fourth	4. Any move
5. Kt. mates.	

GAME BETWEEN MR. BODEN AND H. B.

White (Mr. B).	Black (H. B).
1. K. P. two	1. K. P. two
2. K. B. to Q. B. fourth	2. K. Kt. P. two
3. K. Kt. to B. third	3. Kt. takes K. P.
4. Q. P. one	4. Kt. to K. B. third
5. K. Kt. takes P.	5. Q. P. two
6. K. B. to Q. Kt. third	6. Q. B. to K. third
7. Castles	7. K. B. to Q. third
8. Q. P. one	8. Q. B. P. two (*a*)
9. K. B. P. two	9. Q. Kt. to Q. second
10. K. B. P. one	10. Q. B. P. takes P.
11. K. B. P. takes B.	11. Q. Kt. takes Kt.
12. P. takes K. B. P. (check)	12. K. takes P.
13. K. B. takes P. (check)	13. K. to Kt. third
14. K. B. to Q. Kt. third	14. K. R. P. one
15. Q. takes Q. P.	15. Q. Kt. to K. B. sixth (ch.)
16. R. takes Kt.	16. K. B. takes K. R. P. (ch.)
17. K. takes B.	17. Q. takes Q.
18. Q. Kt. to B. third	18. Q. to K. R. fifth (check)
19. R. to R. third	19. Kt. to Kt. fifth (check)
20. K. to Kt.	20. Q. to K. eighth, mates

(*a*) All this is rather premature.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

B. T. (Derby.)—Your numbers shall be sent next week through the bookseller.

R. C.—Be more careful in solving Problems; and we advise you to try again Mr. Clare's beautiful position in six moves.

L. W.—The monthly part of Nos. I., II., III., and IV., is now ready, and to be had of the publisher.

Pawn.—Your positions which we received last week have been examined, and we regret to say that they are not good enough for our publication; but try once more, and perhaps you will be more successful.

Watchword.—Pray do not trouble us with inquiries which have no connexion with chess, nor with questions which may at once be decided by a reference to the Laws of Chess.

I. G. W.—Major Jaenisch, who is now playing a match with Mr. Staunton, is the author of several chess works of first-rate merit.

LONDON:

Printed by R. Hastings (at the offices of F. Salisbury and Co., Printers, Bonverie-street and Primrose-hill, Fleet-street), and published by him at 13, Carey-street, Lincoln's-inn-fields; and sold by Mr. Barthes, Marlborough-street; at Ries's Divan, Strand; and at the Philidorian Chess Rooms, 19, Strand.

THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

No. 7. **AUGUST 30, 1851.** **Price 2d.**

PROBLEM, No. VII., BY MR. McGAHEY.

BLACK.

WHITE.

White mates in three moves.

GAME BETWEEN MR. ANDERSSEN AND MR. DEACON.

White (Mr. D).	Black (Mr. A).
1. P. to K. B. fourth	1. P. to K. B. fourth
2. Kt. to K. B. third	2. Kt. to K. B. third
3. P. to Q. Kts. second	3. P. to K. third
4. B. to Q. Kts. second	4. B. to K. second
5. P. to K. third	5. Castles
6. B. to K. second	6. Kt. to K. fifth
7. Q. Kt. to third	7. P. to Q. Kts. third
8. R. to Q. B. square	8. P. to Q. R. fourth
9. P. to Q. third	9. B. to K. B. third
10. Kt. to Q. B. fourth	10. B. takes B.
11. Kt. takes B.	11. Kt. to Q. B. sixth
12. Q. to Q. second	12. Kt. takes Q. R. P.
13. R. to Q. R. square	13. Kt. to Q. Kt. fifth
14. Castles	14. P. to Q. third
15. P. to Q. B. third	15. Kt. to Q. fourth
16. P. to Q. fourth	16. P. to Q. B. fourth
17. P. takes Q. R. P.	17. P. takes P.
18. R. to Q. R. third	18. Kt. to Q. B. third
19. K. R. to Q. R. square	19. B. to Q. R. third
20. P. to Q. fourth	20. B. takes B.
21. Q. takes B.	21. P. takes P.
22. K. Kt. takes P.	22. Kt. takes Kt.
23. Q. B. P. takes Kt.	23. R. to K. B. second
24. Kt. to Q. B. fourth	24. K. R. to Q. R. second
25. Q. to Q. R. second	25. P. to Q. R. fifth
26. Kt. to Q. Kt. second	26. Q. to Q. second (*a*)
27. Q. to Q. B. fourth	27. Q. R. to Q. B. square
28. Q. to K. second (*b*)	28. K. R. to Q. B. second
29. Kt. takes Q. R. P.	29. R. to Q. B. eighth (check)
30. R. takes R.	30. R. takes R. (check)
31. K. to K. B. second	31. Q. to Q. B. third
32. K. to K. Kts. third	32. Kt. to K. B. third
33. R. to Q. R. second	33. Q. to K. square (*c*)
34. P. to K. R. third	34. Kt. to K. fifth (check)
35. K. to K. R. second	35. R. to K. R. eighth (check)
36. K. takes R.	36. Kt. to K. Kts. sixth (ch.)
37. K. to R. second	37. Kt. takes Q.
38. R. takes Kt.	38. Q. takes Kt.

And White resigned.

(*a*) Black plays to give up the R. P. for the King's P

(*b*) A little too cautious.

(*c*) A fine move.

GAME BETWEEN MR. ANDERSSEN AND MR. LOEWE.

White (Mr. A).	Black (Mr. L).
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. B. third
3. K. B. to Q. B. fourth	3. K. B. to Q. B. fourth
4. Castles	4. P. to Q. third
5. P. to Q. B. third	5. Kt. to K. B. third
6. P. to Q. fourth	6. P. takes P.
7. P. takes P.	7. B. to Q. Kt. third
8. P. to K. R. third	8. P. to K. R. third
9. Kt. to Q. B. third	9. Castles
10. R. to K. square	10. R. to K. square
11. P. to Q. R. third	11. P. to Q. R. fourth
12. Q. to Q. third	12. B. to Q. second
13. P. to K. fifth	13. Kt. takes Q. P.
14. Kt. takes Kt.	14. P. takes P.
15. K. Kt. to K. second	15. B. to K. third
16. Q. takes Q.	16. Q. R. takes Q.
17. B. takes B.	17. R. takes B.
18. Kt. to K. Kt. third	18. Q. R. to Q. sixth
19. B. to K. third	19. B. takes B.
20. R. takes B.	20. R. takes R.
21. P. takes R.	21. R. to Q. Kt. third
22. R. to Q. Kts. square	22. R. to Q. Kts. sixth
23. K. to K. B. second	23. P. to Q. Kts. fourth
24. K. to K. second	24. P. to Q. B. fourth
25. K. Kt. to K. fourth	25. Kt. takes Kt.
26. Kt. takes Kt.	26. P. to Q. B. fifth
27. Kt. to Q. B. fifth	27. K. to K. B. square
28. Kt. takes R.	28. P. takes Kt.
29. R. to Q. square	29. P. to Q. R. fifth
30. R. to Q. fifth	30. P. to Q. Kts. fifth
31. P. takes P.	31. P. to Q. R. sixth
32. P. takes P.	32. K. to K. second
33. R. to Q. second	And Black resigned.

SOLUTION TO PROBLEM, No. VI.

White.	Black.
1. Kt. takes B.	1. K. moves
2. B. to K. second	2. K. to K. B. fourth or (A)
3. K. to Q. fourth	3. K. moves
4. R. mates.	

Variation A.

White.	Black.
2.	2. K. to Q. fourth
3. King to K. B. fourth	3. K. moves
4. R. mates.	

CHESS STUDY BY THE AUTHORS, No. XIII.

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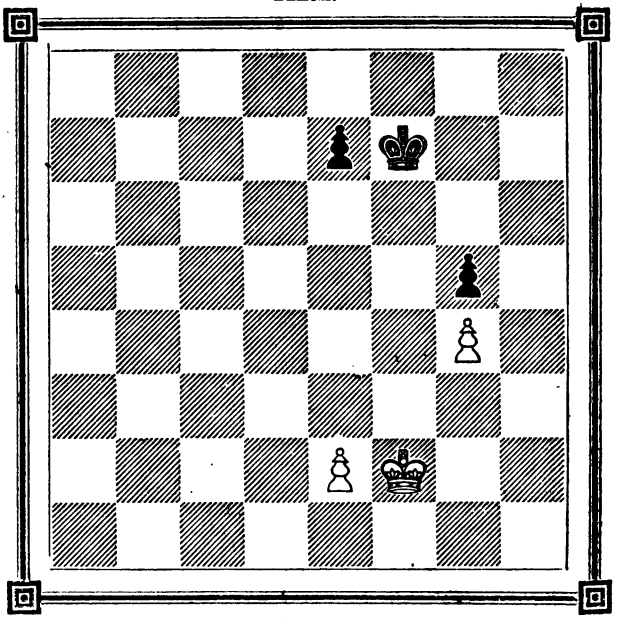


WHITE.

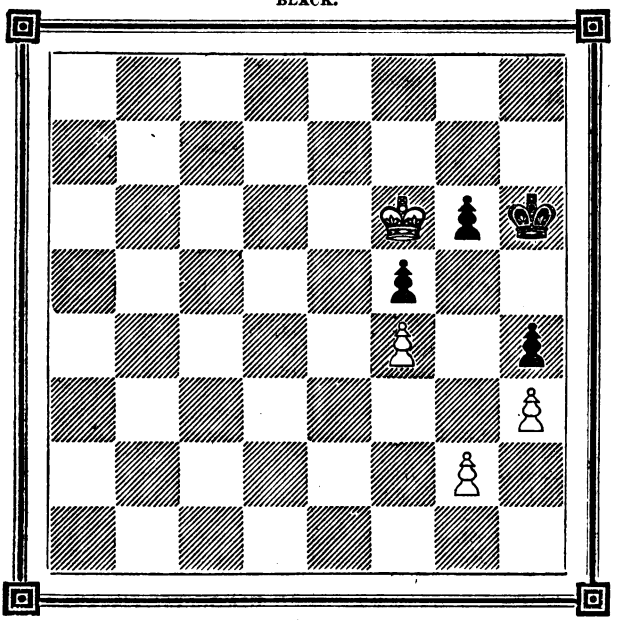
Whoever has the move wins.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XI.

WHITE.	BLACK.
1. R. to K. Kts. square (check)	1. B. to K. P. eighth
2. B. to Q. square	2. K. takes B.
3. R. takes B. (check)	3. K. to Q. B. seventh
4. K. to K. second	4. K. to Q. Kts. seventh
5. K. to Q. third	5. K. to Q. Kts sixth
6. R. to Q. Kts. square (check)	6. K. to Q. R. seventh
7. K. to Q. B. second, and wins.	

CHESS STUDY BY THE AUTHORS, No. XIV.

BLACK.



WHITE.

White wins.

SOLUTION TO CHESS STUDY, No. XII.

White.	Black.
1. Q. to Q. R. fourth	1. K. to Q. Kts. seventh (best)
2. Q. to Q. Kts. fourth (check)	2. K. to Q. B. seventh
3. Q. to Q. R. third	3. K. to Q. Kts. eighth
4. Q. to Q. Kts. third (check)	4. K. to Q. R. eighth
5. K. to K. R. square	5. P. moves
6. Q. to Q. B. second	6. P. moves
7. Q. mates.	

GAME BETWEEN MR. HORWITZ AND MR. W.

(The latter receives the odds of the Q. R., which must be removed from the board.)

White (Mr. H).	Black (Mr. W).
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. Q. to K. R. fifth (check)
4. K. to B. square	4. P. to K. Kt. fourth
5. Kt. to Q. B. third	5. B. to K. Kts. second
6. P. to Q. fourth	6. P. to Q. third
7. Kt. to K. B. third	7. B. to K. Kts. fifth
8. Kt. takes Q.	8. B. takes Q.
9. Kt. to K. B. fifth	9. Q. B. takes B. P.
10. Kt. takes K. B. P. (check)	10. K. to K. B. square
11. Kt. to K. B. fifth.	11. Kt. to K. second
12. Kt. takes Kt.	12. K. takes Kt.
13. K. to K. second	13. P. to K. B. fourth
14. P. takes P.	14. B. takes P.
15. P. to K. R. fourth	15. Kt. to K. B. third
16. Kt. to Q. fifth (check)	16. K. to Q. second
17. P. takes P.	17. Kt. takes P. (check)
18. K. to B. second	18. Kt. to K. third
19. Kt. takes K. B. P.	19. Kt. takes K. Kts. P.
20. R. to R. fifth	20. P. to K. R. third
21. P. to Q. R. fourth	21. Q. R. to K. B. square
22. K. to K. Kts. square	22. Kt. to K. third
23. R. takes B.	23. R. takes R.
24. B. takes Kt. (check)	24. K. to K. second
25. B. takes R.	25. K. to K. B. third
26. P. to K. Kts. fourth	26. P. to K. R. fourth
27. Kt. takes R. P.	27. R. takes Kt.
28. P. takes R.	28. K. takes B.

29. K. to K. B. second, and, after a few more moves, Black resigned.

Mr. Anderssen is now at Berlin. The London Chess Club has sent the Gold Cup which he (Mr. Anderssen) won. As Mr. Harrwitz has likewise gone to Germany, it is probable that a match will be arranged between them.

It is quite decided that a great Chess Tournament will be held next year at Berlin. It will be conducted on a different principle to the London Tournament; each player will play with every other competitor. Every one will be entitled to a prize, according to the number of games he wins.

One game only has been played in the match between Mr. Loewenthal and Mr. Williams, which has proved a drawn game. The match between Messrs. Horwitz and Bird stands thus:—Mr. H., five; Mr. B., two; and three drawn games.

ENIGMA, No. VII., BY HERR HORWITZ.

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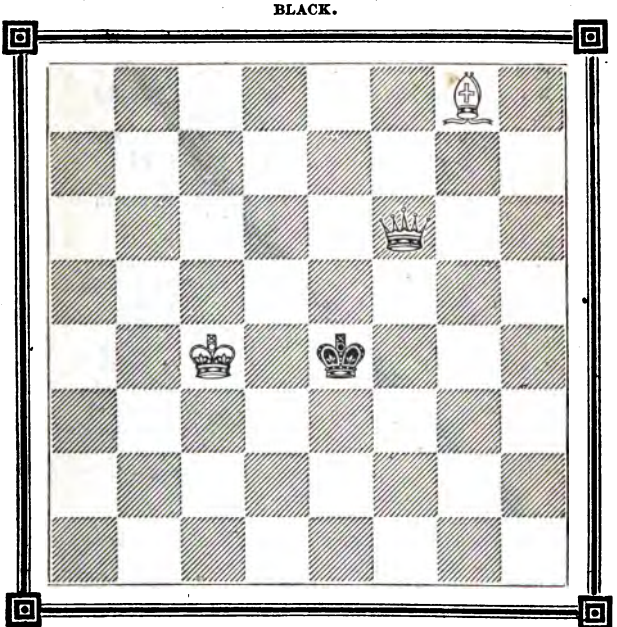

WHITE.

White mates in three moves.

SOLUTION TO ENIGMA, No. VI.

WHITE.	BLACK.
1. Kt. to Q. R. fifth	1. K. takes Kt.
2. K. to Q. B. fourth	2. K. moves
3. R. takes P., mate.	

GAME BETWEEN MR. H. AND MR. R.

White (Mr. H).	Black (Mr. R).
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. B. to Q. Kt. fourth
3. Kt. to K. B. third	3. P. to Q. third
4. P. takes P.	4. P. takes P.
5. B. to Q. B. fourth	5. Kt. to K. B. third
6. Q. to K. second	6. Castles
7. P. to Q. third	7. Kt. to K. Kts. fifth (*a*)
8. R. to K. B. square	8. B. to K. third
9. B. to Q. Kts. third	9. B. takes B.
10. R. P. takes B.	10. P. to K. B. fourth
11. P. takes P.	11. R. takes P.
12. Q. to K. fourth	12. R. takes Kt.
13. R. takes R.	13. Kt. to K. B. third
14. Q. takes K. P. (*b*)	14. Q. Kt. to Q. second
15. Q. to K. sixth (check)	15. K. to R. square
16. B. to K. Kts. fifth	16. Q. to K. B. square
17. K. to Q. square	17. B. to Q. Kts. fifth
18. P. to K. B. third	18. B. to Q. B. fourth
19. P. to Q. fourth	19. B. to Q. Kts. third
20. Kt. to Q. second	20. R. to Q. square (*c*)
21. Q. Kts. P. one	21. Kt. to Q. Kts. square
22. Kt. to K. fourth	22. R. to K. square
23. R. takes Kt.	And Black resigned.

(*a*) Preventing castling on King's side.
(*b*) Inferior move.
(*c*) Weak move. Rook to K. square would have been better.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

Omicion.—We believe Judy is a lady. If her chess play is as good as her problems, she may be classed as first-rate. The problem lately in the "Home Circle" is a gem.

S. M.—It is an impossibility to answer so many things in so small a space.

F. F. G.—You cannot compare Staunton's play with any other person's; it is quite original and peculiar to himself. Mr. Anderssen's bears the stamp of the German school.

Bright.—We consider good studies much more instructive than problems; there is real chess in a study, whilst the solution is often more interesting than in a problem.

G. R.—Staunton never played with Labourdonnais, Macdonnell, or Heydebrand.

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THE

CHESS PLAYER,

EDITED BY

Kling and Horwitz.

No. 8. SEPTEMBER 6, 1851. Price 2d.

PROBLEM, No. VIII., BY HERR KLING.

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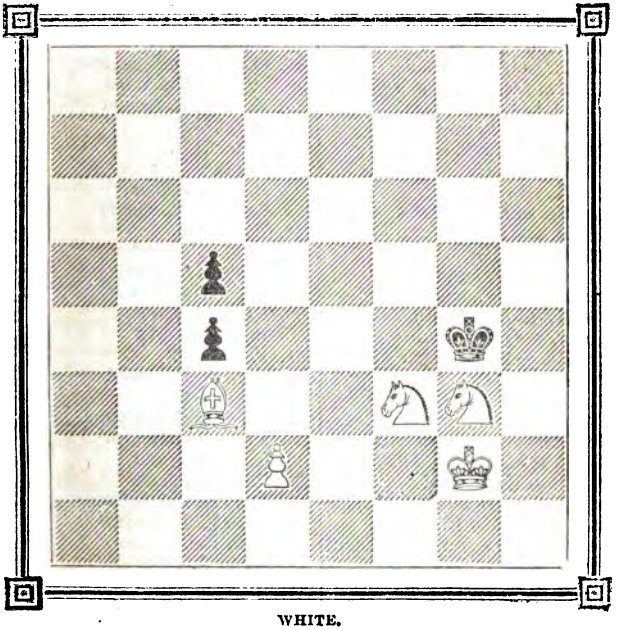

WHITE.

White mates in five moves.

GAME PLAYED AT THE LONDON CHESS CLUB TOURNAMENT BETWEEN MR. DEACON AND MR. LOEWE.

White (Mr. D).	Black (Mr. L).
1. P. to Q. B. fourth	1. P. to K. fourth
2. P. to K. third	2. P. to Q. B. fourth
3. Kt. to Q. B. third	3. Kt. to Q. B. third
4. P. to K. Kt. third	4. P. to K. B. fourth
5. P. to Q. third	5. Kt. to K. B. third
6. B. to K. Kts. second	6. P. to Q. third
7. Kt. to K. R. third	7. B. to K. third
8. Kt. to Q. fifth	8. B. takes Kt.
9. P. takes B.	9. Kt. to K. second
10. P. to K. fourth	10. P. to K. R. third
11. P. to K. B. fourth	11. Q. to Q. B. second
12. Castles	12. P. to K. Kts. third
13. B. to Q. second	13. B. to K. Kts. second
14. K. B. P. takes P.	14. Q. P. takes P.
15. R. to Q. B. square	15. Q. to Q. third
16. P. to Q. R. third	16. Castles (K. R.)
17. R. to Q. B. second	17. Q. R. to Q. B. square
18. P. to Q. Kts. fourth	18. P. to Q. Kts. third
19. Q. to Q. B. square	19. K. to K. R. second
20. Q. Kts. P. takes P.	20. R. takes P.
21. B. to Q. Kts. fourth	21. R. takes R.
22. B. takes Q.	22. R. takes Q.
23. R. takes R.	23. R. to K. square
24. Kt. to K. B. second	24. Kt. to Q. B. square
25. B. takes P.	25. R. takes B.
26. R. takes Kt.	26. R. to K. second
27. K. to K. B. square	27. Kt. to K. square
28. R. to Q. B. sixth	28. R. to Q. second
29. Kt. to K. R. third	29. Kt. to Q. third
30. P. to Q. R. fourth	30. B. to K. fourth
31. Kt. to K. B. fourth	31. P. takes P.
32. P. takes P.	32. R. to K. B. second
33. K. to K. second	33. B. takes Kt.
34. P. takes B.	34. Kt. to Q. Kts. second
35. P. to K. fifth	35. Kt. to Q. B. fourth
36. P. to K. sixth	36. R. to K. second
37. B. to K. R. third	37. R. to K. square
38. R. to Q. B. seventh (ch.) (*a*)	38. K. to K. Kts. square
39. R. takes Q. R. P.	39. K. to K. B. square
40. R. to K. B. seventh (check)	40. K. to Kts. square
41. P. to K. B. fifth	41. Kt. to K. fifth
42. B. to K. Kts. second	42. Kt. to Q. third
43. P. takes P.	43. R. to Q. B. square
44. R. to Q. seventh	44. R. to B. seventh (check)
45. K. to Q. third	And Black resigned.

(*a*) It would have been much shorter taking Kt. with R.

GAME BETWEEN MR. ANDERSSEN AND MR. GREENAWAY.

Black (Mr. G).	White (Mr. A.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. P. to Q. Kts. fourth
3. B. takes Kt. P.	3. P. to K. B. fourth
4. P. to Q. fourth	4. P. takes Q. P.
5. Q. takes P.	5. B. to Q. Kts. second
6. Kt. to Q. B. third	6. Q. to K. B. third
7. Kt. to K. B. third	7. P. takes P.
8. B. to K. Kts. fifth	8. Q. to K. Kts. third
9. Castles (Q. side)	9. P. to Q. B. third
10. K. R. to K. square	10. P. takes B.
11. Kt. takes Q. Kts. P.	11. Kt. to K. B. third
12. Kt. to Q. B. seventh (check)	12. K. to Q. square
13. Kt. to K. sixth (check)	13. K. to Q. B. square
14. Kt. takes B.	14. Q. to K. B. fourth
15. Q. to Q. sixth	15. Kt. to K. square (*a*)
16. Q. to K. seventh	16. B. to Q. B. third
17. Q. takes Kt. (check)	17. K. to Q. Kts. second
18. R. to K. third	18. R. takes Kt.
19. R. to Q. Kts. third (check)	19. K. to Q. B. second
20. B. to Q. eighth (check) (*b*)	20. K. to Q. B. square
21. Q. to K. seventh	21. P. takes Kt.
22. B. to Q. R. fifth	22. P. takes P.
23. R. to K. square	23. B. to K. fifth
24. K. R. to K. third	24. Kt. to Q. B. third
25. Q. takes K. Kts. P.	25. R. to Q. B. second
26. Q. to K. R. eighth (check)	26. K. to Kts. second
27. R. to Q. Kts. third (check)	27. K. to Q. R. third
28. Q. takes R.	28. Kt. takes B.
29. Q. to Q. B. eighth (check)	29. B. to Q. Kts. second
30. R. takes B.	30. Q. to K. B. fifth (check)
31. K. to Q. Kts. square	31. Kt. takes R.
32. R. to Q. square	32. Q. to Q. fifth

And Black resigned.

(*a*) A very inferior move for a first-rate player. The Bishop to Q. B. third would have been the correct move.

(*b*) Black seems not to have known what to do in a position so critical.

SOLUTION TO PROBLEM, No. VII.

White.	Black.
1. Q. to R. second (check)	1. K. to Kts. fourth (best)
2. Q. to R. sixth (check)	2. K. takes Q.
3. Kt. mates.	

CHESS STUDY BY THE AUTHORS, No. XV.

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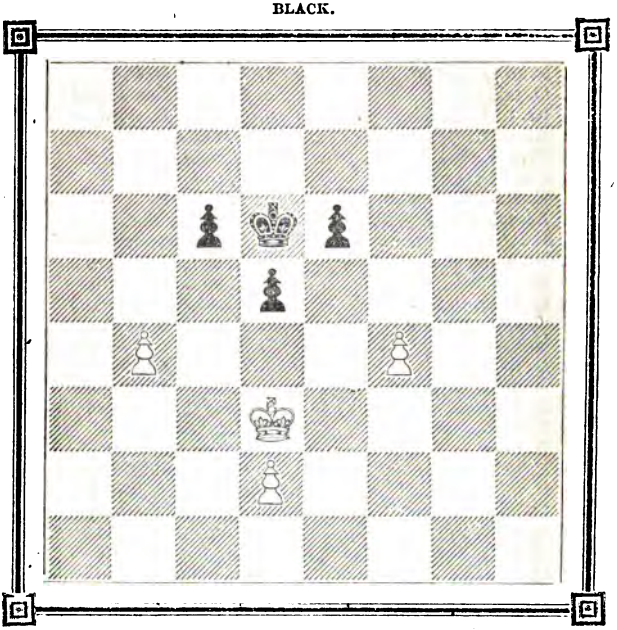

WHITE.

White having the move wins.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XIII.

WHITE.	BLACK.
1. K. to K. B. third	1. K. to K. B. third
2. K. to K. fourth	2. K. to K. third
3. P. to K. third	3. K. to K. B. third
4. K. to Q. fifth	4. P. to K. third (check)
5. K. to Q. sixth	5. K. to K. B. second
6. P. to K. fourth	6. K. to K. B. third
7. P. to K. fifth (check)	7. K. to K. B. second
8. K. to Q. seventh, and wins.	

CHESS STUDY BY THE AUTHORS, No. XVI.

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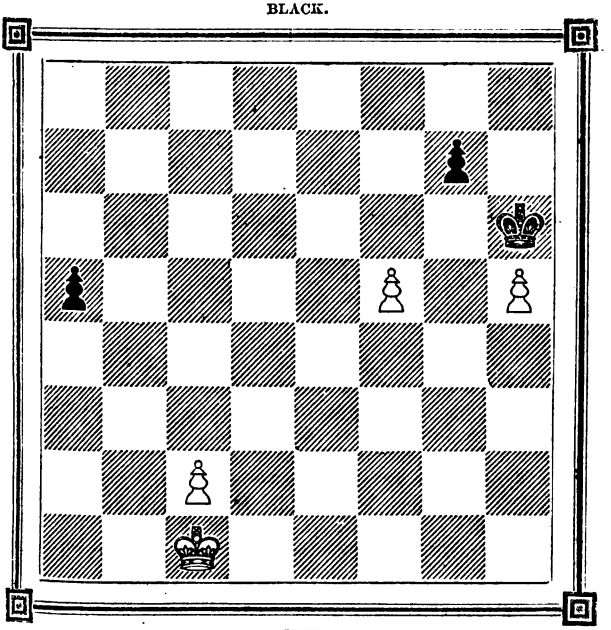

WHITE.

White having the move can but draw.

SOLUTION TO CHESS STUDY, No. XIV.

WHITE.	BLACK.
1. K. to K. seventh	1. K. to K. Kt. second
2. K. to K. sixth	2. K. to K. R. second
3. K. to K. B. seventh	3. K. to K. R. third
4. K. to K. Kts. eighth	4. P. to K. Kts. fourth
5. K. to K. B. seventh (*a*)	5. P. takes P.
6. K. to K. B. sixth, and wins.	

(*a*) Had White taken Pawn, Black would have drawn in the following way:—

White.	Black.
5. P. takes P. (check)	5. King takes P.
6. K. to K. B. seventh	6. P. to K. B. fifth (*b*)
7. K. to K. sixth	7. P. to K. B. sixth
8. P. takes P.	8. K. to K. B. fifth
9. K. to K. B. sixth	9. K. takes P.
10. K. to K. B. fifth	10. K. to K. Kts. sixth
11. K. to K. fourth	11. K. takes P.

12. K. to K. B. third, and draws.

(*b*) Were Black to play King to K. B. fifth, he must lose.

Matches played at the St. George's Chess Club:—

No. 1.—The match between Mr. Staunton and Major Jaenisch has terminated in favour of Mr. Staunton, Mr. S. scoring seven to Major J.'s two, and two games were drawn. We understand that Major Jaenisch will soon return to his native country.

No. 2.—The match between Mr. Horwitz and Mr. Bird, after a hard contest, has terminated in favour of Mr. Horwitz. The latter won seven games against Mr. Bird's three, and four were drawn.

No. 3.—A third match is pending between Mr. Loewenthal and Mr. Williams; each party has won a game, and one game was drawn. We also understand that a match will be played by Captain Kennedy and Mr. Loewe.

We hear there has been already collected for the Chess Tournament in Berlin a sum of 1000 Prussian thalers—equal to about 150*l.* English money.

A *fete* was given on the 18th ult. by the United Chess Club of Potsdam and Berlin to M. Anderssen, on his return from the Tournament in London. Sixty members were present; among the number was Max Lange, a distinguished chess-player from Magdeburg. Before sitting down to supper, the latter and Anderssen played a game together for the edification of the spectators, and Anderssen came off victorious. M. Anderssen is now on his way to the Baths at Salzbrun, and thence returns to his birth-place, Breslau, to resume his functions as professor at the Gymnasium.

ENIGMA, No. VIII., BY HERR HORWITZ.

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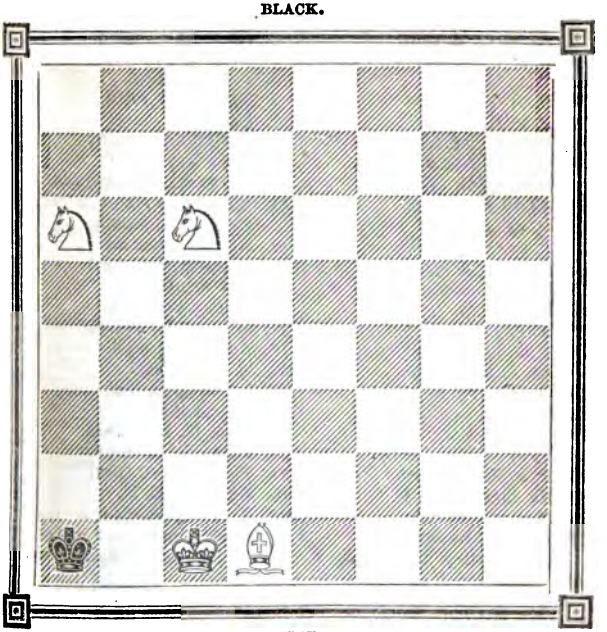

WHITE.

White mates in five moves.

SOLUTION TO ENIGMA, No. VII.

WHITE.	BLACK.
1. B. to K. sixth	1. K. moves
2. B. to K. Kts. fourth	2. K. anywhere
3. Q. mates.	

GAME BETWEEN MR. S. BODEN AND MR. A.

White (Mr. A).	Black (Mr. B).
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to K. B. third
3. Kt. to Q. B. third	3. Kt. to Q. B. third
4. B. to Q. B. fourth	4. B. to Q. B. fourth
5. P. to Q. third	5. P. to Q. third
6. P. to Q. R. third	6. P. to K. R. third
7. P. to K. R. third	7. Castles
8. P. to Q. Kt. fourth	8. B. to Q. Kts. third
9. B. to Q. Kts. second	9. B. to K. third
10. B. to Q. R. second	10. Kt. to K. R. fourth (*a*)
11. Kt. to K. second	11. Q. to Q. second
12. Q. to Q. second	12. P. to Q. R. fourth
13. P. to Q. Kts. fifth	13. Kt. to K. second
14. P. to Q. R. fourth	14. Kt. to K. Kt. third
15. P. to Q. fourth (*b*)	15. B. takes B.
16. R. takes B.	16. K. P. takes Q. P.
17. K. Kt. takes P.	17. Q. R. to K. square
18. P. to K. B. third	18. Kt. to K. fourth
19. Kt. to K. B. fifth	19. Q. to K. third
20. Q. R. to Q. R. square	20. Kt. to Q. B. fifth
21. Q. to Q. B. third	21. Kt. takes B.
22. Q. takes Kt.	22. K. to K. R. second
23. P. to K. Kts. fourth	23. Kt. to K. B. third
24. P. to K. R. fourth	24. P. to K. Kts. third
25. Kt. takes K. R. P.	25. Kt. takes K. P.
26. P. to K. R. fifth	26. Kt. to Q. B. sixth
27. R. to K. R. second	And Black mates in 7 moves.

(*a*) Tempting him to take K. P. with Kt., when Black would take B. P. with K. B.

(*b*) At first sight this looks good, but it allows Black to establish an enduring attack.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

A. Z.—The first monthly part of the Chess Player has already appeared; the second will also shortly be out, and to be had of Mr. Hastings, the publisher.

M. S.—Examine well Mr. Boden's book, and you will find many valuable hints, and much original matter in the work.

P. T.—Mr. Kieseritzky has left London; and "La Regence," a chess periodical, is entirely conducted by him. We shall have the pleasure of giving some specimens of his fine play in our magazine.

Little Chess-player.—You may be sure anything good will be thankfully received.

Messrs. Medley, Greenaway, Boden, McGahey, Clare, Horner, and Brown are thanked for their kind contributions.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

No. 9. SEPTEMBER 13, 1851. Price 2d.

PROBLEM, No. IX., BY MR. HORWITZ.

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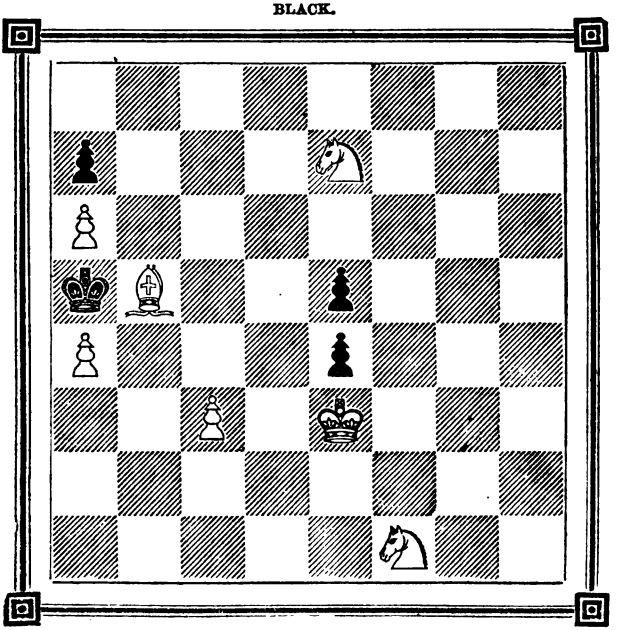

WHITE.

White mates in five moves.

The following Game, with some End Games, have been forwarded to us by the celebrated chess-player, Mr. Cochrane, in India.

White (Mr. Cochrane).	Black (Mr. Moheshunder).
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to K. B. third
3. Kt. takes P.	3. P. to Q. third
4. Kt. takes K. B. P.	4. K. takes Kt.
5. B. to Q. B. fourth (check)	5. B. to K. third
6. B. takes B. (check)	6. K. takes B.
7. Castles	7. K. to Q. second
8. P. to Q. fourth	8. K. to Q. B. square
9. P. to Q. B. fourth	9. Q. Kt. to Q. second
10. Kt. to Q. B. third	10. K. to Q. Kts. square
11. P. to K. B. fourth	11. P. to Q. R. third
12. P. to Q. R. fourth	12. K. to Q. R. second
13. P. to Q. Kts. fourth	13. R. to Q. B. square
14. B. to K. third	14. K. to Q. Kt. square
15. P. to Q. R. fifth	15. P. to Q. B. fourth
16. P. to Q. Kts. fifth	16. K. to Q. R. second
17. P. to Q. fifth	17. P. to K. Kts. third
18. Q. to Q. Kts. third	18. B. to K. Kts. second
19. K. R. to Q. Kts. square	19. R. to Q. Kts. square
20. P. to Q. Kts. sixth (check)	20. K. to R. square
21. Kt. to Q. Kts. fifth	21. Kt. to K. square
22. R. to Q. R. second	22. R. to K. B. square
23. Kt. to Q. R. seventh	23. Q. Kt. to K. B. third
24. Kt. to Q. B. sixth	24. Q. to Q. second
25. Kt. takes R.	25. K. takes Kt.
26. P. to K. fifth	26. Kt. to K. Kt. fifth
27. P. to K. sixth	27. Q. to K. second
28. K. to R. square	28. Q. to K. R. fifth
29. P. to K. Kts. third	29. Q. to K. R. sixth
30. B. to K. Kts. square	30. P. to K. Kts. fourth
31. Q. to Q. R. fourth	31. K. Kt. to K. B. third
32. P. to K. seventh	32. R. to Q. B. square
33. P. takes K. Kts. P.	33. Kt. to K. fifth
34. R. to K. Kts. second	34. Kt. to Q. B. sixth
35. P. Queens	35. Kt. takes Q.
36. Q. takes Kt.	36. R. to K. B. square
37. R. to K. square	37. B. to K. fourth
38. Q. to Q. Kts. third	38. K. to Q. B. square
39. Q. to Q. third	39. K. to Q. second
40. R. to K. B. square	40. K. to K. second
41. R. takes R.	41. K. takes R.
42. Q. to K. B. fifth (check)	42. K. to K. Kts. second
43. Q. to Q. seventh (check)	43. K. to Kts. third
44. Q. takes Q. Kts. P.	44. B. to Q. fifth

White.	Black.
45. B. takes B.	45. P. takes B.
46. Q. to Q. B. sixth	46. P. to Q. sixth
47. Q. takes P. (check)	47. K. takes P.
48. Q. to K. B. fourth (check)	48. K. to K. Kts. third
49. Q. to K. fourth (check)	49. K. to K. Kts. second
50. Q. takes P., and wins.	

GAME BETWEEN MR. KLING AND MR. ROLL
(*In which the former gave the odds of Queen's Rook*).

White (Mr. K.)	Black (Mr. R).
1. P. to K. fourth	1. P. to Q. B. fourth
2. P. to K. B. fourth	2. P. to K. third
3. Kt. to K. B. third	3. Kt. to Q. B. third
4. P. to Q. B. third	4. P. to K. B. third
5. B. to Q. Kt. fifth	5. P. to Q. R. third
6. B. to Q. R. fourth	6. P. to Q. Kt. fourth
7. B. to Q. B. second	7. Kt. to K. R. third
8. P. to K. R. third	8. B. to K. second
9. Castles	9. Castles
10. P. to Q. fourth	10. K. Kt. to K. B. second
11. P. to Q. fifth	11. Kt. to Q. R. fourth
12. P. to K. fifth	12. P. takes K. P.
13. P. to Q. sixth	13. Kt. takes P.
14. P. takes P.	14. Kt. to K. B. fourth
15. Q. to Q. third	15. P. to K. Kt. third
16. P. to K. Kt. fourth	16. P. to Q. B. fifth
17. Q. to Q. second	17. B. to Q. B. fourth (check)
18. Kt. to Q. fourth	18. Kt. takes Kt.
19. P. takes Kt.	19. R. takes R. (check)
20. K. takes R.	20. B. to Kt. third
21. Kt. to Q. B. third	21. Q. to Q. R. fifth
22. Q. to K. third	22. Kt. to Q. B. third
23. Kt. to K. fourth	23. B. takes Q. P.
24. Q. to B. third	24. B. takes K. P.
25. B. to K. Kt. fifth	25. B. to Q. Kt. second
26. B. takes Q.	26. R. to K. B. square
27. Kt. to K. B. sixth (check)	27. B. takes Kt.
28. B. takes B.	28. Kt. to Q. fifth
29. Q. takes B.	29. R. takes B. (check)
30. K. to K. Kt. second	30. Kt. takes B.
31. Q. to Q. B. eighth (check)	31. K. to Kt. second
32. Q. takes P. (check)	32. K. to B. square
33. Q. takes R. P.	33. Kt. to Q. Kt. fifth
34. P. to K. Kt. fifth	34. R. to K. B. second
35. Q. takes Kt. P.	35. Kt. to Q. sixth
36. K. to Kt. third	36. R. to K. B. sixth (check)
37. K. to R. second	37. R. takes P. (check)
38. K. to Kt. square	38. R. to K. Kt. sixth (check)

And draws.

CHESS STUDY BY THE AUTHORS, No. XVII.

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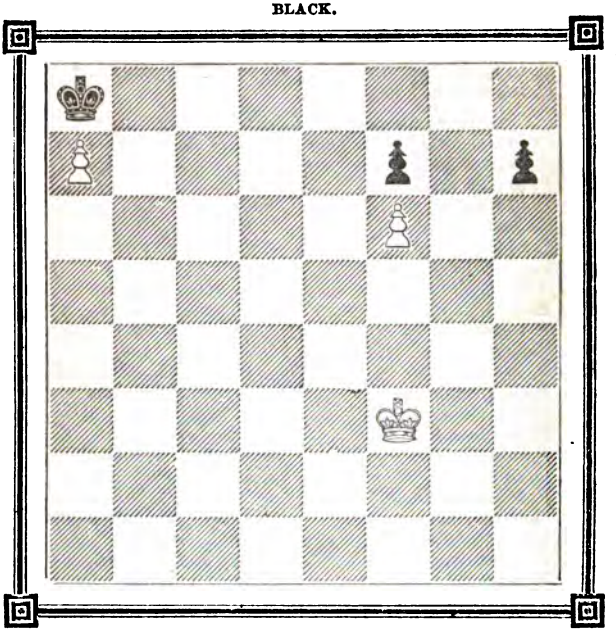


WHITE.

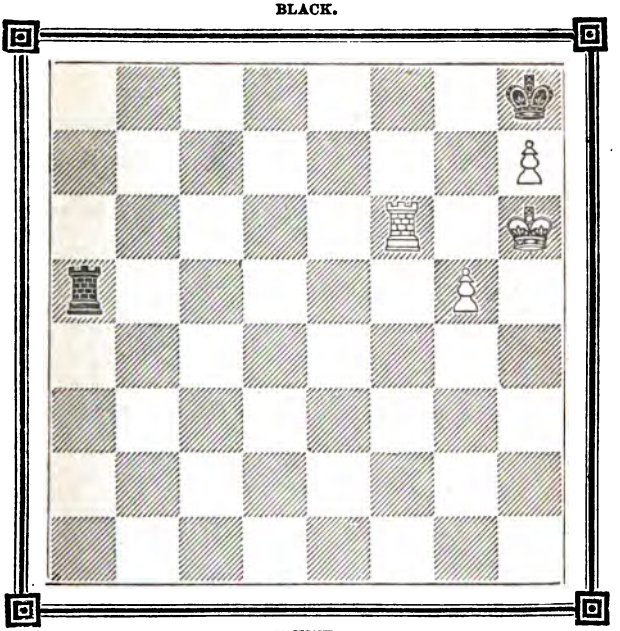
Whoever has the move wins.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XV.

WHITE.	BLACK.
1. K. to Q. fourth	1. K. to K. second
2. K. to K. fifth	2. K. to Q. second
3. K. to K. B. sixth	3. K. to Q. third
4. P. to Q. fourth	4. K. to Q. second
5. K. to K. B. seventh	5. K. to Q. third
6. K. to K. eighth	6. K. to Q. B. second
7. K. to K. seventh, and wins.	

CHESS STUDY BY THE AUTHORS, No. XVIII.

BLACK.



WHITE.

Black having the move draws.

SOLUTION TO CHESS STUDY, No. XVI.

WHITE.	BLACK.
1. P. to Q. B. fourth (*a*)	1. K. to K. Kts. fourth
2. K. to Kts. second	2. K. takes B. P.
3. K. to R. third	3. K. to K. fourth
4. K. to R. fourth	4. K. to Q. fifth
5. K. to Kts. fifth	5. P. to Q. R. fifth
6. K. to Kts. fourth (*b*)	6. P. to Q. R. sixth
7. K. takes P.	7. K. takes P.

White.	Black.
8. K. to Kts. second	8. K. to Q. sixth
9. K. to B. square	9. K. to K. sixth
10. K. to Q. square	10. K. to K. B. fifth
11. P. to R. sixth	11. P. takes P.
12. K. to K. second	12. K. to Kts. sixth
13. K. to K. B. square	13. K. to R. seventh

14. K. to K. B. second, and draws.

(*a*) Were White to play P. to K. B. sixth, he would draw by pushing Kts. P. two squares.

(*b*) Had White taken P. with King immediately, he would have lost; for instance:—

White.	Black.
6. K. takes P.	6. K. takes P.
7. K. to R. third	7. K. to Q. sixth
8. K. to Kts. second	8. K. to K. sixth
9. K. to B. second	9. K. to B. fifth
10. P. to R. sixth	10. P. takes P.
11. K. to Q. square	11. K. to Kts. sixth
12. K. to K. second	12. K. to Kts. seventh

And wins.

SOLUTION TO PROBLEM, No. VIII.

White.	Black's
1. B. to K. fifth	Moves are all forced.
2. P. takes P.	
3. B. to K. B. sixth	
4. Kt. to K. fifth	
5. B. mates.	

The Editors are preparing an elementary work on chess, which they hope to have ready for publishing in the early part of 1852.

In the match between Herr Loewenthal and Mr. Williams, each player has scored three games.

The match between Captain Kennedy and Mr. Loewe has not yet commenced.

Another match between Mr. Bird and Mr. Horwitz will shortly come off.

Mr. Szen, the Hungarian chess-player, who played in the Tournament at London, is at present at Paris. A match is talked of between him and Mr. Kieseritzky.

ENIGMA, No. IX., BY MR. HORWITZ.

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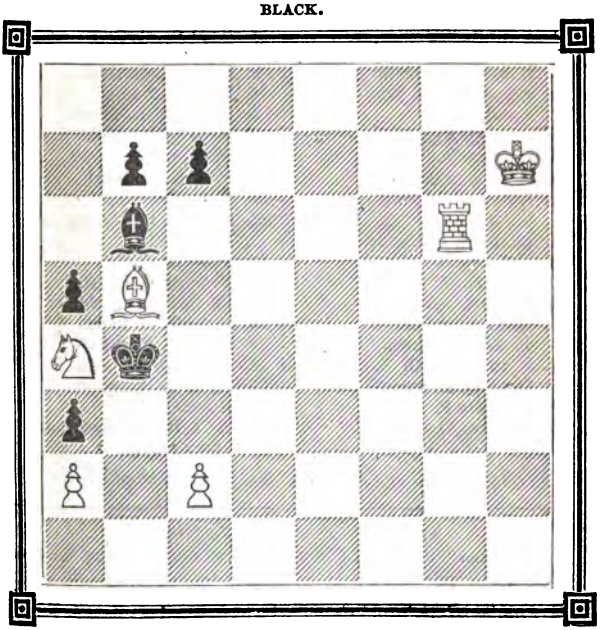

WHITE.

White mates in four moves.

SOLUTION TO ENIGMA, No. VIII.

WHITE.	BLACK'S
1. Kt. to Q. B. seventh	Moves are forced.
2. Kt. to Q. Kts. fifth	
3. Kt. to Q. fourth	
4. B. to Q. Kts. third (check)	
5. Kt. mates.	

GAME BETWEEN MR. ZYTOGORSKI AND MR. WEIL.

White (Mr. W).	Black (Mr. Z).
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. Kt. to K. B. third
4. Kt. to K. Kts. fifth	4. P. to Q. fourth
5. P. takes P.	5. Kt. to Q. R. fourth
6. B. to Q. Kts. fifth (check)	6. P. to Q. B. third
7. P. takes P.	7. P. takes P.
8. B. to K. second	8. P. to K. R. third
9. Kt. to K. B. third	9. P. to K. fifth
10. Kt. to K. fifth	10. Q. to Q. fifth
11. Kt. to K. Kts. fourth	11. B. takes Kt.
12. B. takes B.	12. P. to K. sixth
13. B. to K. B. third	13. P. takes P. (check)
14. K. to B. square	14. Castles (on Q. side)
15. Q. to K. second	15. B. to Q. B. fourth
16. P. to Q. B. third	16. Q. to Q. R. fifth
17. P. to Q. fourth	17. Kt. to Q. Kt. sixth
18. Q. to Q. B. second	18. K. R. to K. square
19. K. takes P.	19. Kt. takes B.
20. Q. takes Q. (*a*)	20. And Black gave mate in four moves.

(*a*) Queen taking Kt. would have been better play.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

Mr. Shephard.—Through the unavoidable absence of the authors, they regret to find the following corrections are necessary to be made in No. 7, page 50:—White—3, P. to Q. Kts. third; 7, Q. Kt. to R. third; 16, P. to Q. Kts. fourth. Page 51, Black's second move, Kt. to Q. B. third. Page 54, White's tenth move, Kt. takes K. B. (check); Black's fifteenth move, Kt. to Q. B. third. Page 56, Black's second move, B. to Q. B. fourth; White's eighteenth move, P. to Q. B. third. We have taken measures which will, we hope, prevent a recurrence of such mistakes.

Philo.—The games and endings of games of our kind contributor shall be inserted in future numbers.

R. J.—Mr. Cochrane resides in India, and has not visited his native land for nearly seven years. His official duties prevented his attendance at the Tournament, in which, however, he took a lively interest.

C. F.—Messrs. Stanley, Rousseau, and Brian are the only American chess-players of note known to the chess world.

Beta.—The Tournament to be held in Germany next year will most likely be attended by many great chess-players who were not present at the Tournament held in London.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

No. 10. SEPTEMBER 20, 1851. Price 2d.

PROBLEM No. X., BY MR. C. T. ATKINS (Weymouth).

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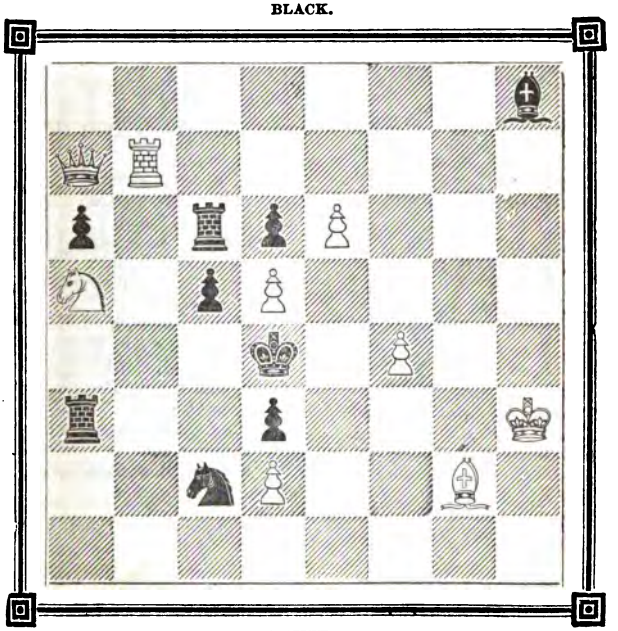

WHITE.

White moving first to checkmate in four moves.

GAME BETWEEN MR. HORWITZ AND AN AMATEUR; MR. H. GIVING THE Q. R.

White (Mr. H).	Black (Amateur).
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. B. third	4. Kt. to K. B. third
5. P. to Q. fourth	5. P. takes P.
6. P. to K. fifth	6. Kt. to K. fifth
7. B. to Q. fifth	7. P. to K. B. fourth
8. Castles	8. Kt. to K. second (*a*)
9. B. takes Kt.	9. P. takes B.
10. Kt. to K. Kts. fifth	10. Kt. to K. Kts. third
11. P. takes P.	11. B. to Q. Kts. third
12. Kt. to Q. B. third	12. P. to Q. third (*b*)
13. P. to K. sixth	13. Q. to K. B. third
14. Q. Kt. takes P.	14. Q. takes Q. P.
15. Q. to K. R. fifth	15. P. to Q. fourth
16. Kt. to Q. B. third	16. Q. to K. fourth
17. K. to R. square	17. B. takes K. P.
18. Kt. takes B.	18. Q. takes Q.
19. Kt. takes Kts. P. (check)	19. K. to Q. second
20. Kt. takes Q.	20. P. to Q. B. third
21. B. to K. R. sixth	21. P. to Q. fifth
22. Kt. to K. fourth	22. Q. R. to Q. square
23. P. to K. B. fourth	23. K. to Q. B. square
24. P. to K. B. fifth	24. Kt. to K. fourth
25. P. to K. B. sixth	25. Kt. to K. B. second
26. B. to K. B. fourth	26. K. R. to K. square
27. Kt. to K. Kts. fifth	27. R. to Q. second (*c*)
28. Kt. takes Kt.	28. R. takes Kt.
29. Kt. to K. Kt. seventh (*d*)	29. R. to K. seventh
30. B. to K. Kts. fifth	30. R. takes Q. Kts. P.
31. P. to K. Kts. fourth	31. P. to K. R. third
32. B. to Q. B. square	32. R. takes Q. R. P.
33. P. to K. R. fourth	33. P. to Q. sixth
34. P. to K. Kts. fifth	34. P. to Q. seventh
35. B. takes P.	35. R. takes B.
36. P. to K. Kts. sixth	36. R. to K. B. square
37. Kt. to K. sixth	And Black resigned.

(*a*) A weak move. Black ought to have taken Pawn with Pawn.

(*b*) Pawn to Queen's fourth would have been better.

(*c*) Black ought to have taken Knight.

(*d*) Time lost. Pawn to K. Kts. fourth would have been more effective.

GAME BETWEEN MR. LOEWE AND MR. BODEN.

White (Mr. L).	Black (Mr. B).
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. third
3. P. to Q. fourth	3. P. takes P.
4. Kt. takes P.	4. P. to Q. fourth
5. P. takes P.	5. Q. takes P.
6. B. to K. third	6. Kt. to K. B. third
7. P. to Q. B. fourth	7. B. to Q. Kts. fifth (check)
8. Kt. to Q. B. third	8. Q. to K. fifth
9. Q. to Q. R. fourth (check)	9. Kt. to Q. B. third
10. Kt. takes Q. Kt.	10. K. B. takes Q. Kt. (check)
11. P. takes B.	11. P. takes Kt.
12. Q. to Q. Kts. fourth	12. Kt. to K. Kts. fifth
13. K. to Q. second (*a*)	13. B. to K. third
14. Q. R. to K. square	14. P. to Q. R. fourth
15. Q. to Q. R. third	15. Q. R. to Q. square (check)
16. Q. B. to Q. fourth	16. Q. to K. B. fifth (check)
17. K. to Q. B. second	17. Kt. takes B. P.
18. P. to K. Kts. third	18. Q. to K. B. fourth (check)
19. K. to Q. B. square	19. Kt. takes R.
20. B. to K. Kts. second	20. R. to Q. third
21. P. to Q. B. fifth	21. Kt. to K. B. seventh
22. P. takes R.	22. Kt. to Q. sixth (check)
23. K. to Q. second	23. Kt. takes R.
24. B. takes B. P. (check)	24. B. to Q. second
25. B. takes B. (check)	25. K. takes B.
26. K. takes Kt.	26. R. to K. square (check)
27. K. to Q. second	27. Q. to Q. Kts. fourth (*b*)
28. B. to K. third	28. P. takes P.
29. P. to Q. B. fourth	29. Q. to Q. Kts. fifth (check)
30. Q. takes Q.	30. P. takes Q.
31. B. to Q. fourth	31. R. to Q. R. square
32. B. takes Kts. P.	32. R. takes R. P (check)

And wins.

(*a*) Q. to Q. B. fifth would have been better.

(*b*) Q. to K. B. sixth was more decisive.

SOLUTION TO PROBLEM No. IX.

White.	Black.
1. Kt. to Q. second	1. K. moves
2. Kt. to Q. fifth (check)	2. K. to Q. B. fourth
3. Kt. takes P. (check)	3. K. takes Kt.
4. B. to Q. seventh	4. K. moves
5. B. mates.	

REVOLUTIONARY QUESTION No. XIX.

How can White draw?

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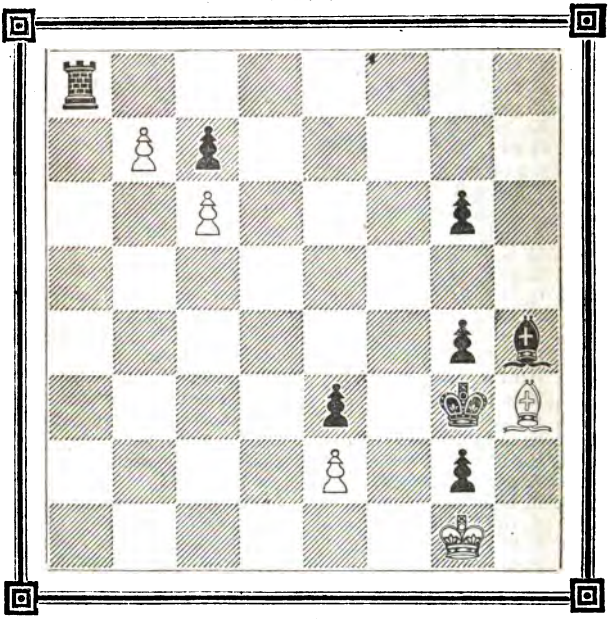

WHITE.

White having the move can draw.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XVII.

White having the move.

White.	Black.
1. K. to K. Kt. fourth	1. K. takes P.
2. K. to K. R. fifth	2. K. to Q. Kt. second
3. K. to K. R. sixth	3. K. to Q. B. third
4. K. takes R. P.	4. K. to Q. fourth
5. K. to K. Kt. eighth	5. K. to K. third

6. K. to K. Kt. seventh, and wins.

CHESS STUDY BY MR. COCHRANE, No. XX.

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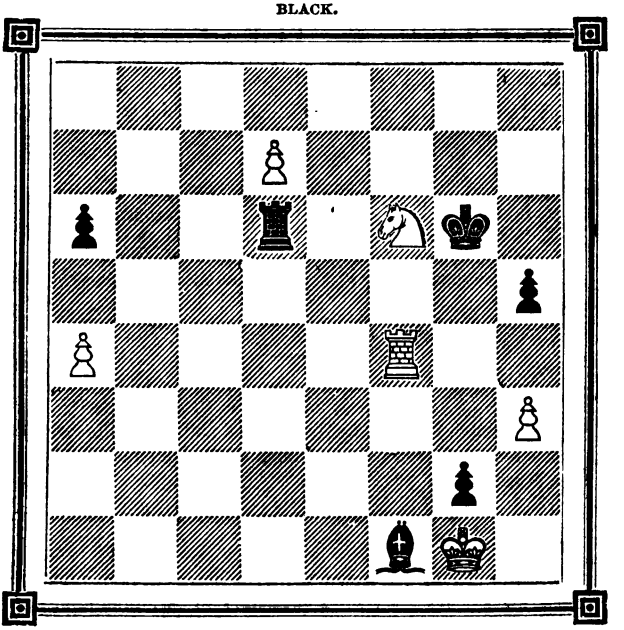

WHITE.

White moves and wins.

BLACK HAVING THE MOVE.

BLACK.	WHITE.
1. K. takes P.	1. K. to K. Kt. fourth
2. K. to Q. Kt. second	2. K. to K. R. fifth
3. K. to Q. B. third	3. K. to K. R. sixth
4. K. to Q. fourth	4. K. takes R. P.
5. K. to K. fourth	5. K. to K. Kt. seventh
6. K. to K. third, and wins.	

SOLUTION TO CHESS STUDY No. XVIII.

Black.	White.
1. R. to Q. R. third	1. K. to K. Kt. sixth
2. R. to Q. Kt. third	2. K. to K. R. fifth

3. R. to K. Kt. eighth (*a*), and draws.

(*a*) Had Black taken Rook with Rook, White would win in the following way:—

Black.	White.
3. R. takes R.	3. P. takes R.
4. K. takes P.	4. K. to K. Kt. fifth
5. K. to K. square	5. K. to R. sixth
6. K. to Kt. square	6. K. to K. Kt. sixth
7. K. to R. square	7. K. to K. B. seventh, and wins.

In the match between Mr. Loewenthal and Mr. Williams, Mr. L. has scored four to his opponent's three, and there has been one drawn game.

A match is also made between Mr. Horwitz and Mr. Loewenthal.

A committee of gentlemen has been formed to raise subscriptions for a testimonial to be presented to Mr. Staunton, as a public acknowledgment of his eminent services in the cause of chess. R. Longbottom, Esq., 5, Cavendish-square, is the Honorary Secretary.

Chess in Germany.—A match of great interest is spoken of as likely to take place between Mr. Anderssen, who bore off the first prize in the London Tournament, and Herr Von Heydebrand, who is considered the strongest player in Germany. The latter only waits for an opportunity when he can be spared from his official duties.

Mr. Grimm, one of the finest chess-players of the age, and who has been in exile in Turkey, is expected to arrive in England during the present month. This gentleman, in conjunction with Loewenthal and Szen, won the famous correspondence games with Paris.

ENIGMA No. X., BY MR. HENRY TURTON.

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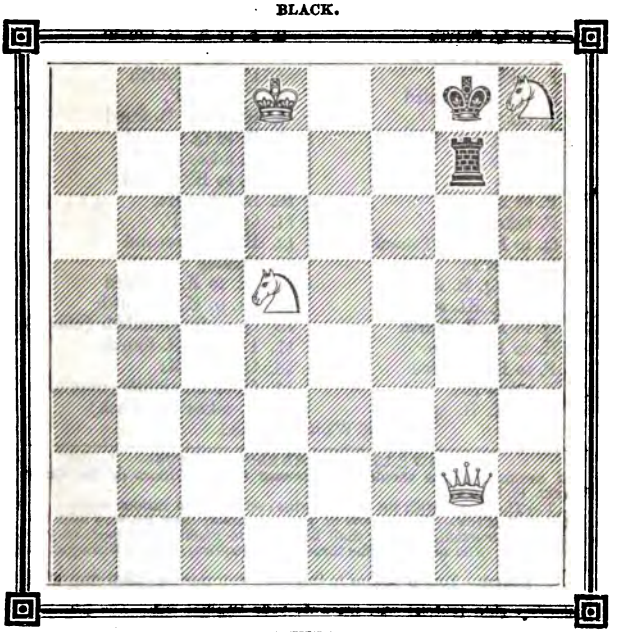

WHITE.

White to move, and mate in three moves.

SOLUTION TO ENIGMA No. IX.

WHITE.	BLACK.
1. R. takes B.	1. P. takes R. (best)
2. B. to K. second	2. Any move
3. P. to Q. B. third	
4. B. mates.	

GAME BETWEEN MR. S. AND MR. HORWITZ.

Black (Mr. S).	White (Mr. H).
1. P. to K. fourth	1. P. to Q. third
2. P. to Q. fourth	2. P. to K. B. fourth
3. P. to K. B. third	3. P. takes P.
4. P. takes P.	4. P. to K. fourth
5. Kt. to K. B. third	5. P. takes P.
6. Q. takes P.	6. Kt. to Q. B. third
7. B. to Q. Kts. fifth	7. B. to Q. second
8. B. takes Kt.	8. B. takes B.
9. Castles	9. Q. to K. second
10. P. to K. fifth	10. B. takes Kt.
11. P. takes P.	11. Q. takes P.
12. Q. to K. third (check)	12. B. to K. second
13. R. takes B.	13. Castles
14. Kt. to Q. B. third	14. Kt. to K. B. third
15. P. to Q. Kt. second	15. Kt. to K. Kts. fifth
16. Q. to K. B. fourth	16. Q. to Q. B. fourth (check)
17. K. to R. square	17. P. to K. R. fourth
18. P. to K. R. third	18. Q. takes Kt.
19. P. takes Kt.	19. Q. to K. eighth (check)
20. R. to K. B. square	20. P. takes P. (check)

And White resigned.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

C. T.—The player with the Knight wins easily, and in various ways.

Henry Turton.—We approve of your enigmas; they are very neat and clean in construction, and we shall be happy to receive some more of your productions. The one with the three Rooks requires a Black Bishop at K. R. square.

C. T. Atkins.—Your problems in three and four moves, with trifling alterations, will do; but the one in five moves is not sound, as Queen to Queen's Bishop's eighth (check) will frustrate your original idea. The problems first mentioned are original; in your next, try with fewer pieces.

M. P.—A common complaint with chess-players—when they lose, it is generally owing to their being in ill-health.

Author.—It does not always follow that those who have written many works on chess have also been original and instructive.

Simple.—We often prefer an incorrect position to a correct but insignificant one, as the former may with a little alteration be made useful, whilst the latter may be worthless.

Curious.—We are of opinion that a Pawn, when reaching his eighth's square, is entitled to become any piece the player thinks best; and, naturally enough, if it prove disadvantageous to become a piece, it may still remain a Pawn. (See Diagram 19.) This question among others, we thought, should have been discussed at the Tournament.

X. P.—There is no merit in taking more time than is requisite, and, after all, an inferior move is generally the result; but to take the proper time is necessary to play well.

B. A.—Labourdonnais was not so great an author as he was a chess-player.

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PROBLEM No. XI., BY MR. HORWITZ.

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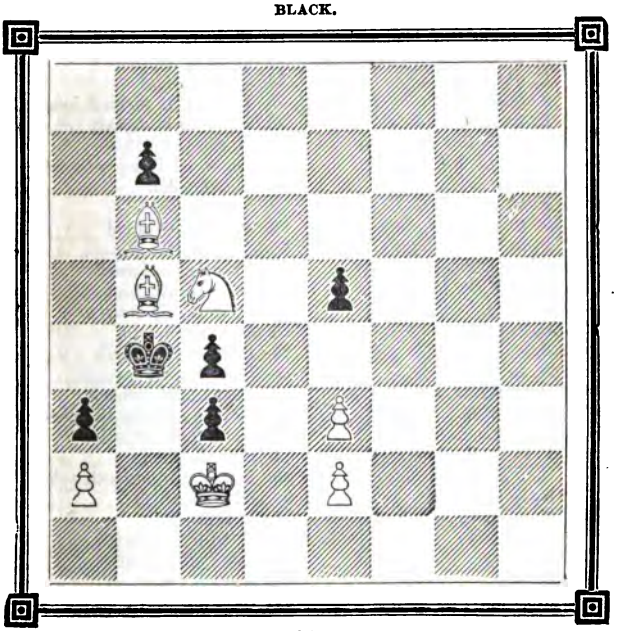

WHITE.

White mates in five moves.

GAME PLAYED AT THE TOURNAMENT AT THE LONDON CHESS CLUB BETWEEN MR. EHRMANN AND MR. HARRWITZ.

Black (Mr. E).	White (Mr. H).
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. Kt. to K. B. third
3. Q. Kt. to Q. B. third	3. B. to Q. fourth
4. Q. to K. second	4. Kt. to Q. B. third
5. B. takes P. (check) (*a*)	5. K. takes B.
6. Q. to Q. B. fourth (check)	6. P. to Q. fourth
7. Q. takes B.	7. P. takes P.
8. Kt. takes P.	8. Kt. takes Kt.
9. Q. to Q. B. fourth (check)	9. B. to K. third
10. Q. takes Kt.	10. Kt. to Q. fifth
11. Kt. to K. B. third	11. B. to K. B. fourth
12. Q. takes Q. Kts. P.	12. Kt. takes P. (check)
13. K. to Q. square	13. Kt. takes R.
14. Kt. takes P. (check)	14. K. to B. third
15. Q. to Q. B. sixth (check)	15. Q. to Q. third
16. P. to Q. fourth	16. Q. takes Q.
17. Kt. takes Q.	17. B. to Q. B. seventh (check)
18. K. to K. square	18. K. R. to K. square (check)
19. B. to K. third	19. B. to Q. R. fifth
20. Kt. to Q. Kt. fourth	20. Kt. to Q. B. seventh (ch.)
21. Kt. takes Kt.	21. B. takes Kt.
22. K. to Q. second	22. B. to K. fifth
23. R. to Q. B.'s square	23. P. to Q. B. third
24. P. to K. Kt. third	24. Q. R. to Kt. square
25. P. to Q. Kt. third	25. P. to Q. R. fourth
26. B. to K. B. fourth	26. R. to Q. Kt. fourth
27. R. to Q. B. third	27. P. to K. Kt. fourth
28. B. to Q. sixth	28. R. to Q. fourth
29. B. to Q. B. fifth	29. R. to K. B. fourth
30. K. to K. square	30. B. to K. Kt. seventh
31. R. to K. third	31. R. takes R. (check)
32. P. takes R.	32. R. to K. B. eighth (check)
33. K. to K. second	33. R. to Q. R. eighth
34. P. to Q. R. third	34. B. to K. fifth
35. P. to K. R. third	35. R. to Q. R. seventh (ch.)
36. K. to K. square	36. K. to K. third
37. P. to K. R. fourth	37. P. takes P.
38. P. takes P.	38. K. to K. B. fourth
39. P. to Q. R. fourth	39. K. to K. Kt. fifth
40. B. to K. seventh	40. K. to K. B. sixth
41. B. to Q. B. fifth	41. B. to Q. fourth

And Black resigned.

(*a*) According to different authors, this move is not sound.

TWO GAMES BETWEEN MR. H. AND MR. STARIE.

(In both of which the former gave the odds of the Queen's Rook.)

White (Mr. H).	Black (Mr. S.)
1. P. to K. fourth	1. P. to K. third
2. P. to K. B. fourth	2. K. B. to Q. B. fourth
3. P. to Q. fourth	3. B. to Kts. third
4. K. Kt. to B. third	4. K. Kt. to K. second
5. K. B. to Q. third	5. Q. Kt. to B. third
6. P. to Q. B. third	6. P. to Q. third
7. Castles	7. P. to K. fourth
8. B. P. takes P.	8. Q. Kt. takes P.
9. K. Kt. to his fifth	9. P. to K. R. third
10. Q. to K. R. fifth	10. Q. B. to K. Kts. fifth
11. Q. to R. fourth	11. K. Kt. to Kts. third
12. Q. to K. Kts. third	12. P. takes Kt.
13. B. to Q. B. second	13. Kt. to K. B. fifth
14. K. to R. square	14. Kt. to K. seventh
15. Q. to K. B. second	15. Q. to K. second
16. Q. B. to K. third	16. Castles (on Q. side)
17. P. takes Kt.	17. K. R. takes P. (check)
18. K. takes R	18. R. to R. square, mate.

White (Mr. H).	Black (Mr. S).
1. P. to K. fourth	1. P. to K. third
2. P. to K. B. fourth	2. P. to Q. fourth
3. P. takes P.	3. P. takes P.
4. K. Kt. to B. third	4. Q. Kt. to B. third
5. P. to Q. fourth	5. B. to K. Kt. fifth
6. K. B. to K. second	6. B. takes Kt.
7. B. takes B.	7. Q. to K. second (check)
8. K. to B. second	8. Castles
9. Q. Kt. to B. third	9. K. Kt. to B. third
10. R. to K. square	10. Q. to Q. Kt. fifth
11. Kt. to K. second	11. P. to K. R. fourth
12. P. to Q. R. third	12. Q. to her Kts. third
13. P. to Q. Kt. fourth	13. Kt. to Kts. fifth (check)
14. K. to Kts. square	14. P. to K. Kts. third
15. P. to Q. B. third	15. K. B. to Kts. second
16. P. to Q. R. fourth	16. K. R. to K. square
17. Q. to her Kts. third	17. Kt. takes Q. P.
18. P. takes Kt.	18. Q. takes P. (check)

And White resigned.

In both the games we find that the player who gave the odds underrated his opponent, and we think that Pawn and two moves would have made the match more even.

CHESS STUDY BY THE AUTHORS, No. XXI.

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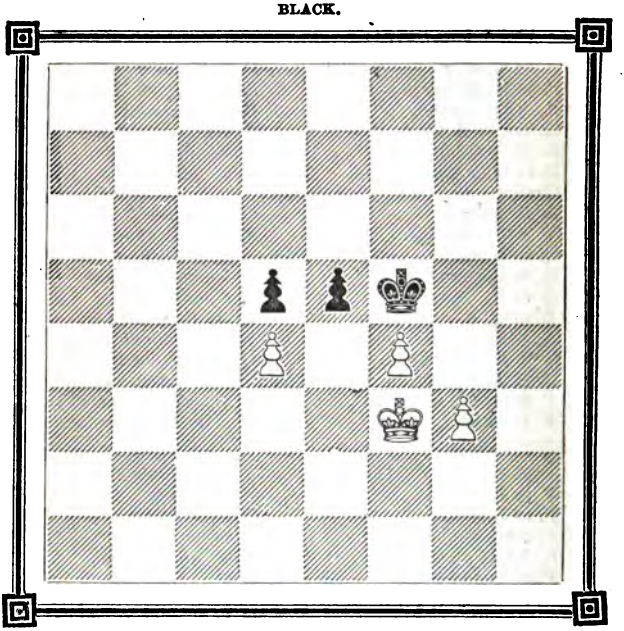

WHITE.

Black, with the move, can draw the game.

The solution of No. 19 is Pawn takes Rook, remaining a Pawn. It may seem ridiculous to many chess-players, but we think candidly that, when first the rules were laid down, nobody thought of such a case, or else the rules would be a little more precise on that point.

CHESS STUDY BY THE AUTHORS, No. XXII.

(This beautiful stratagem happened in a game played at the Philidorian Chess Rooms, Strand.)

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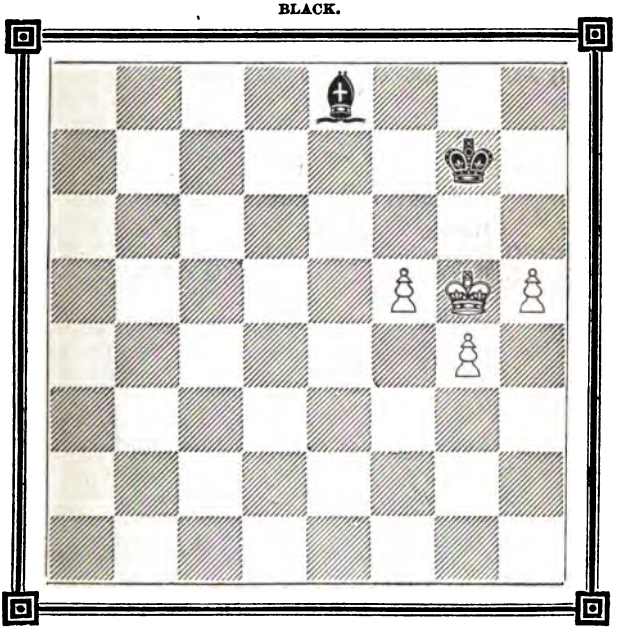

WHITE.

White having the move wins.

SOLUTION TO CHESS STUDY No. XX.

WHITE.	BLACK.
1. R. to Q. Kt. fourth	1. B. to Q. Kt. fourth or (A)
2. P. takes B.	2. R. to Q. eighth (check)
3. K. takes P.	3. P. takes P.
4. Kt. to K. fourth, and wins.	

VARIATION A.

WHITE.	BLACK.
1.	1. R. to Q. eighth (*a*)
2. R. to Q. Kt. square	2. R. to Q. sixth
3. R. to Q. Kt. eighth	3. R. takes K. R. P.
4. R. to K. Kt. eighth (check), and wins.	

(*a*) Any other mode of defence will equally lose.

SOLUTION TO PROBLEM No. X.

WHITE.	BLACK.
1. R. to Q. Kt. fourth (check)	1. Kt. takes R.
2. Q. to K. R. seventh	2. P. to Q. B. fifth
3. Kt. to Q. Kt. seventh	3. Any move.
4. Q. to K. fourth, mate.	

The match game between London and Amsterdam has become a Scotch gambit; the moves being:—

AMSTERDAM.	LONDON.
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. P. to Q. fourth	3. P. takes P.
4. B. to Q. B. fourth	4. B. to Q. B. fourth
5. P. to Q. B. third,	

In the match between Mr. Loewenthal and Mr. Williams, Mr. L. has scored five to his opponent's three.

A match has also commenced between Mr. Loewe, of London, and Mr. Deacon, of Bruges. Mr. Deacon has scored three games to Mr. Loewe's one.

We direct our subscribers' attention to a beautiful set of chessmen and table in the Great Exhibition, Class 26, No. 165. The men represent characters in the wars of the Crusaders, and the exquisitely beautiful bassi-relievos of Ludwig Schwanthaler in the throne-room of the Palace at Munich are represented in the different friezes of the table; thus giving to our noble game the additional interest of a truly historical illustration.

ENIGMA No. XI., BY MR. HENRY TURTON.

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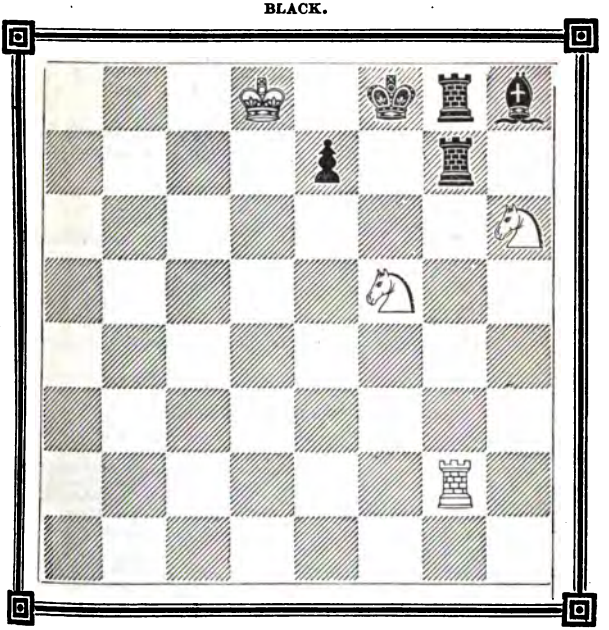

WHITE.

White to move, and mate in three moves.

SOLUTION TO ENIGMA No. X.

WHITE.	BLACK.
1. Kt. to K. seventh (check)	1. K. to K. R. square or (A)
2. Q. to Q. Kt. second	2. K. to K. R. second
3. Q. to K. R. second, mate.	

VARIATION A.

WHITE.	BLACK.
1.	1. K. to K. B. square
2. Q. to K. B. second (check)	2. Rook covers.
3. Q. takes Rook, mate.	

The following beautiful position occurred in a game between two excellent players:—

WHITE.	BLACK.
K. at K. Kt. fourth	K. at K. R. third
R. at K. fourth	R. at Q. Kt. second
B. at K. R. second	B. at Q. R. square
B. at Q. Kt. square	B. at K. B. third
Pawns at K. third and K. R. third.	Pawns at K. Kt. second, K. R. fifth, Q. Kt. third and fourth.

Black had the move, and commenced:—

BLACK.	WHITE.
1. R. to K. second (*a*)	1. B. to K. B. fourth (check)
2. P. to K. Kt. fourth	2. R. takes R.
3. B. takes R.	3. B. takes P. (check)
4. B. takes B.	4. B. to K. fourth, and draws.

(*a*) Pawn to Q. Kts. fourth would have been better.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the CHESS PLAYER, 19, Strand.

B. WEYER.—Mr. Kieseritzky's "La Regence" is a monthly chess magazine, edited solely by Mr. Kieseritzky, and published at Paris. The Berlin "Chachzeitung" is also published monthly, and is edited by the Berlin Club; but we understand Mr. Anderssen is shortly to become the sole editor.

ZEAL.—The only good book we know of containing games where odds are given is Mr. Staunton's "Chess Companion."

E. M. KIRKALDY.—Your problem, although very good in idea, can be solved in three ways.

BETA.—Thanks for your kind and complimentary remarks on our work. There was no conference held at the Tournament as proposed, when a revision of the laws, notation, and other important subjects were to be discussed and decided. The absence of Von Heydebrand, Jaenisch, and other chess celebrities, combined with Mr. Staunton's serious indisposition, was the cause of the conference not being held.

WISE.—The Mr. Walker you speak of, Mr. Greenwood Walker, the author of so many useful chess works, is Mr. George Walker.

M. S.—We think Pil was the ancient Bishop, not the Castle.

F. ROCHESTER.—Chulam Cassim has given a complete analysis of the Mucio gambit. We consider castling a better move than Queen's Pawn two, which Chulam Cassim thought irresistible.

W. J.—A general notation would have been a grand desideratum, as every chess brother could understand in every part of the world.

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THE

CHESS PLAYER.

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Kling and Horwitz.

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PROBLEM No. XII., BY MR. HORWITZ.

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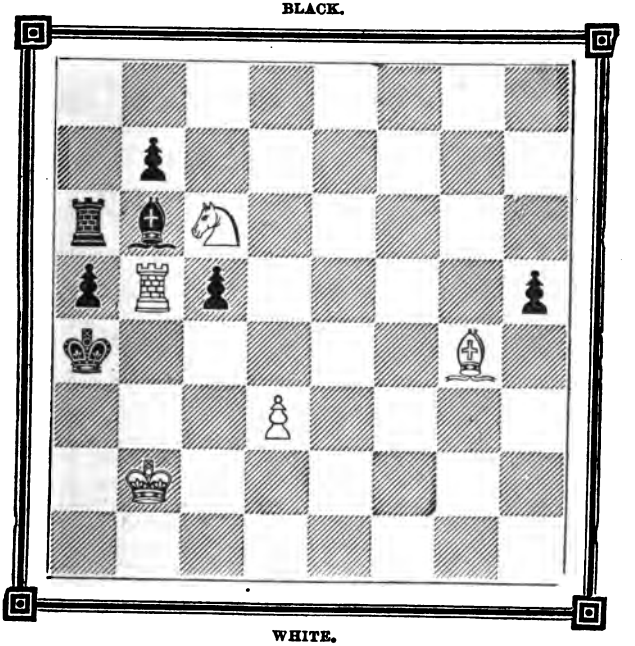

WHITE.

White mates in five moves.

GAME BETWEEN CAPTAIN KENNEDY AND MR. E. WILLIAMS.

White. (Mr. E. W.)	Black. (Capt. K.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to K. B. third
3. Kt. takes P.	3. P. to Q. third
4. Kt. to K. B. third	4. Kt. takes P.
5. P. to Q. third	5. Kt. to K. B. third
6. P. to Q. fourth	6. P. to Q. fourth
7. K. B. to Q. third	7. K. B. to Q. third
8. Castles	8. Castles
9. P. to Q. B. fourth	9. P. to Q. B. fourth
10. Q. Kt. to B. third	10. Q. B. P. takes P.
11. Q. Kt. takes P.	11. Kt. takes Kt.
12. P. takes Kt.	12. Q. B. to K. Kt. fifth
13. P. to K. R. third	13. Q. B. to K. R. fourth
14. P. to K. Kt. fourth	14. B. to K. Kt. third
15. B. takes B.	15. K. B. P. takes B.
16. Kt. takes P.	16. B. to Q. B. second
17. Kt. to K. sixth	17. Q. to Q. third
18. P. to K. B. fourth	18. B. to Q. Kt. third (check)
19. K. to Kt. second	19. K. R. to K. B. second
20. P. to Q. Kt. third	20. Kt. to Q. second
21. B. to Q. Kt. second	21. Kt. to K. B. third
22. B. takes Kt.	22. P. takes B.
23. Q. R. to Q. B. square	23. K. R. to Q. second
24. P. to K. B. fifth	24. P. to K. Kt. fourth
25. Q. R. to Q. B. second	25. Q. to K. fourth
26. Q. R. to Q. second	26. Q. R. to Q. B. square
27. K. R. to K. square	27. Q. to Q. third
28. Q. R. to Q. third	28. P. to Q. R. third
29. K. R. to K. second	29. B. to Q. R. second
30. K. to K. R. square	30. P. to K. R. fourth
31. K. R. to Q. B. second	31. Q. R. to K. square
32. P. takes P.	32. Q. to K. fourth
33. K. R. to Q. second	33. Q. takes K. B. P.
34. Q. R. to K. B. third	34. Q. to K. fourth
35. Q. to Q. Kt. square	35. K. to K. R. square
36. Q. R. to K. B. fifth	36. Q. to Q. B. sixth
37. K. R. to Q. third	37. Q. to Q. Kt. fifth
38. Q. R. takes K. B. P.	38. Q. to K. fifth (check)
39. Q. R. to K. B. third	39. Q. R. takes Q. P.
40. Q. to Q. R. square (check)	40. Q. R. to K. fourth
41. Kt. takes P.	41. Q. to K. eighth (check)
42. Q. R. interposes	42. Q. takes Q.
43. Kt. to K. B. seventh (check)	43. K. to Kt. square
44. R. takes Q.	44. R. to K. eighth (check)
45. R. takes R.	45. R. takes R. (check)
46. K. to Kt. second	46. K. takes Kt.

White.	Black.
47. P. to K. R. sixth	47. R. to K. seventh (check)
48. K. to K. B. third	48. R. to K. second
49. K. to K. B. fourth	49. K. to K. Kt. third
50. R. to Q. sixth (check)	50 K. to K. R. second
51. K. to K. B. fifth	51. B. to Q. B. fourth
52. R. to Q. fifth	52. P. to Q. Kt. third
53. K. to K. B. sixth	53. R. to Q. B. second
54. K. to K. Kt. fifth	54. B. to K. sixth (check)
55. K. to K. R. fifth	55. R. to Q. B. fourth
56. R. takes R.	56. B. takes R.

And Black wins.

GAME BETWEEN MR. H. CURTIS AND MR. KLING; THE LATTER GIVING THE ODDS OF PAWN AND TWO MOVES.

White. (Mr. C.)	Black. (Mr. K.)
1. P. to K. fourth	1.
2. P. to Q. fourth	2. Kt. to Q. B. third
3. P. to K. fifth	3. P. to Q. fourth
4. B. to Q. third	4. P. to K. third
5. Q. to K. R. fifth (check)	5. K. to Q. second
6. Kt. to K. B. third	6. B. to K. second
7. B. to K. Kt. fifth	7. Kt. takes Q. P.
8. B. takes B.	8. Kt. takes Kt. (check)
9. Q. takes Kt.	9. Q. takes B.
10. Kt. to Q. B. third	10. P. to Q. B. third
11. Castles (King's side)	11. Kt. to K. R. third
12. Q. to K. R. third	12. K. to Q. B. second
13. P. to K. B. fourth	13. Q. to Q. Kt. fifth
14. Q. to K. Kt. third	14. B. to Q. second
15. Q. takes K. Kt. P.	15. Q. takes Q. Kt. P.
16. Q. takes Kt.	16. Q. takes Kt.
17. Q. R. to K. square	17. Q. R. to K. square
18. P. to K. B. fifth	18. K. R. to Kt. square
19. Q. takes K. R. P.	19. Q. to Q. fifth (check)
20. K. to K. R. square	20. R. to K. R. square
21. Q. to K. B. seventh	21. Q. to K. R. fifth
22. P. to K. R. third	22. Q. to K. Kt. sixth
23. P. takes P.	23. R. takes P. (check)
24. K. to K. Kt. square	24. Q. R. takes P.
25. B. to K. B. fifth	25. Q. to K. R. seventh (check)
26. K. to K. B. second	26. Q. to K. B. fifth (check)
27. K. to K. Kt. square	27. Q. to Q. fifth (check)
28. R. to K. B. second	28. R. to K. R. eighth (check)
29. K. takes R.	29. Q. takes R.
30. B. takes R.	30. Q. takes R. (check)
31. K. to K. R. second	31. Q. takes P. (check)

And White resigned.

N.B.—The latter part of the game is masterly played on the part of Black.

CHESS STUDY BY THE AUTHORS, No. XXIII.

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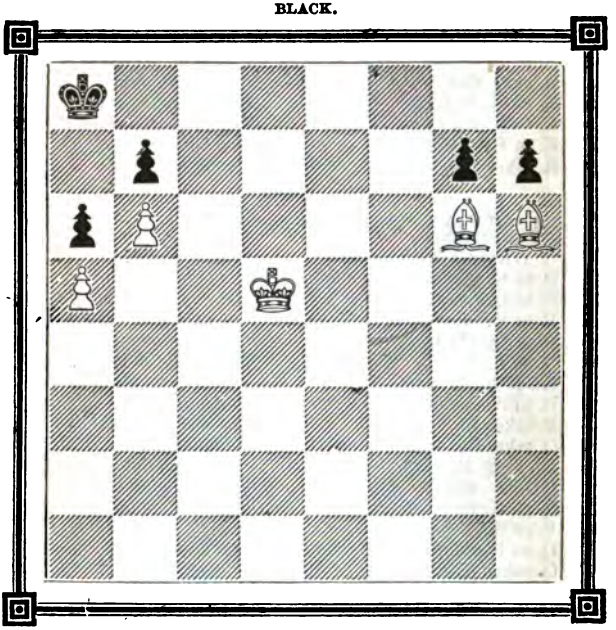

WHITE.

White having the move wins.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XXI.*

BLACK.	WHITE.
1. P. to K. fifth (check) (best)	1. K. to K. B. second
2. K. to K. Kt. fifth	2. K. to K. Kt. second
3. K. to K. B. fourth (*a*)	3. K. to K. R. third
4. P. to K. sixth	4. K. to K. Kt. second
5. K. to K. fifth, and draws.	

(*a*) Had Black pushed Pawn, he must have lost, as White would play Pawn to K. B. fifth.

---

* Were Black Pawns and King only three or two squares from home, Black could not help losing.

CHESS STUDY BY THE AUTHORS, No. XXIV.

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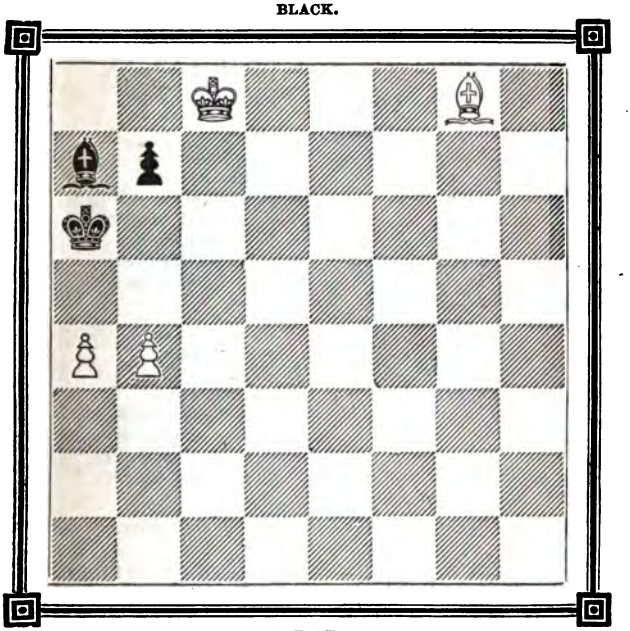


WHITE.

White having the move wins.

SOLUTION TO CHESS STUDY No. XXII.

WHITE.	BLACK.
1. P. to K. B. sixth (check) (*a*)	1. K. to K. B. second or (A)
2. P. to K. R. sixth	2. K. to K. Kt. square (best)
3. K. to K. B. fifth	3. B. to Q. second (check)
4. K. to K. B. fourth	4. B. to K. third or (B)
5. P. to K. Kt. fifth	5. K. to K. R. second
6. K. to K. fifth	6. B. to K. Kt. square
7. K. to Q. sixth	7. K. to K. Kt. third
8. K. to K. seventh, and wins.	

VARIATION A.

WHITE.	BLACK.
1.	1. K. to K. R. second
2. K. to K. B. fourth (*b*)	2. K. to K. R. third or (C)
3. K. to K. fifth	3. B. to Q. second
4. P. to K. B. seventh	4. K. to K. Kt. second
5. K. to Q. sixth, and wins.	

VARIATION B.

WHITE.	BLACK.
4.	4. B. to K. square
5. K. to K. fifth	5. B. to K. Kt. third
6. K. to K. sixth	6. K. to K. B. square
7. P. to K. Kt. fifth	7. K. to K. square
8. P. to K. seventh (check)	8. K. to K. B. square
9. K. to K. B. sixth	9. B. to K. R. second
10. P. to K. Kt. sixth, and wins.	

VARIATION C.

WHITE.	BLACK.
2.	2. B. to Q. second
3. P. to K. Kt. fifth	3. B. to K. square
4. P. to K. R. sixth	4. K. to K. Kt. third
5. K. to K. fifth	5. B. to K. B. second
6. K. to Q. sixth	6. B. to Q. R. seventh
7. K. to K. seventh	7. B. to K. Kt. square
8. P. to K. B. seventh, and wins.	

(*a*) Were White to push K. R. P. for his first move, he could not win.

(*b*) The only move to win. If White King were to play to K. B. fifth, Black would draw in the following way:—

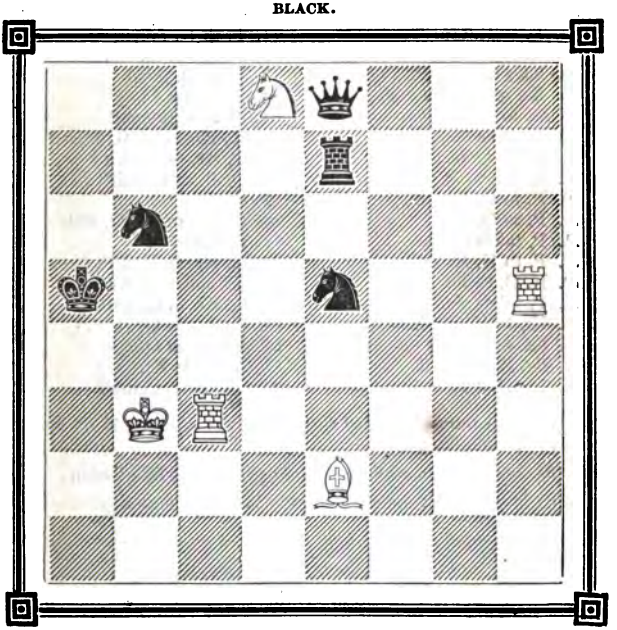
WHITE.	BLACK.
2. K. to K. B. fifth	2. B. to Q. second (check)
3. K. to K. B. fourth	3. B. to K. third
4. P. to K. Kt. fifth	4. B. to K. B. second
5. P. to K. R. sixth	5. K. to K. Kt. third
6. K. to K. fifth	6. B. to K. Kt. second
7. K. to Q. sixth	7. K. to K. B. second, and draws.

SOLUTION TO PROBLEM No. XI.

WHITE.	BLACK.
1. B. to K. R. fourth	1. P. to K. fifth
2. Kt. takes K. P.	2. K. takes B.
3. Kt. takes P. (check)	3. K. moves
4. K. to K. B. square	4. K. takes Kt.
5. B. mates.	

ENIGMA No. XII., BY MR. EDWARD CLARE.

BLACK.



WHITE.

White mates in four moves.

SOLUTION TO ENIGMA No. XI.

WHITE.	BLACK.
1. Kt. to Q. fourth	1. R. to K. Kt. third (best)
2. Kt. checks	2. R. takes Kt.
3. R. takes R., mate.	

GAME BETWEEN MR. W. AND MR. BODEN OF HULL; THE LATTER GIVING THE ODDS OF QUEEN'S ROOK.

White. (Mr. B.)	Black. (Mr. W.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. K. Kt. to B. third
3. Kt. takes K. P.	3. P. to Q. third
4. Kt. to K. B. third	4. Kt. takes P.
5. Q. to K. second	5. Q. to K. second
6. P. to Q. third	6. K. Kt. to Q. B. fourth
7. Q. B. to K. third	7. Q. Kt. to B. third
8. Q. Kt. to B. third	8. Q. B. to K. third (*a*)
9. P. to Q. fourth	9. Castles
10. P. to Q. fifth	10. Q. Kt. to Q. Kt. fifth
11. P. takes Q. B.	11. Q. takes P.
12. P. to K. Kt. third	12. K. Kt. to K. fifth (*b*)
13. K. B. to Kt. second	13. Kt. takes Q. Kt.
14. P. takes Kt.	14. Q. Kt. to Q. fourth
15. Kt. to K. Kt. fifth	15. Kt. takes Q. B. P. (*c*)
16. Kt. takes Q.	16. Kt. takes Q.
17. Kt. takes Q. R.	17. K. takes Kt.
18. K. takes Kt.	And Black resigned.

(*a*) This move, intended to prevent the advance of Q. Kt. to Q. fifth, loses the game.

(*b*) Losing time, while he should get out his idle Bishop.

(*c*) It seems that he cannot avoid losing a piece now.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

Messrs. Drew, Horner, Boden, Clare, Turton, Atkins, E. S., &c., &c., are thanked for their kind contributions.

M. T.—We should like the games written P. to K. fourth, &c., instead of K. Pawn two squares, as it saves us the time and trouble of recopying them.

E. R. W.—Have you ever seen a chess periodical or chess work without some mistakes?

Augustus.—Do not express your opinion before examining well the various notations; experience only can decide which is the best.

L'amour.—We are glad to hear that you think a Pawn should also have the privilege of remaining a Pawn when reaching the eighth square; but we hardly think it practicable as the law now exists.

LONDON:

Printed by R. Hastings (at the offices of F. Salisbury and Co., Printer, Bouverie-street and Primrose-hill, Fleet-street), and published by him at 13, Carey-street, Lincoln's-inn-fields; and sold by Mr. Barthes, Marlborough-street; at Rees's Divan, Strand; and at the Philidorian Chess Rooms, 19, Strand.

THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

No. 13. OCTOBER 11, 1851. Price 2d.

PROBLEM No. XIII., BY HERR KLING.

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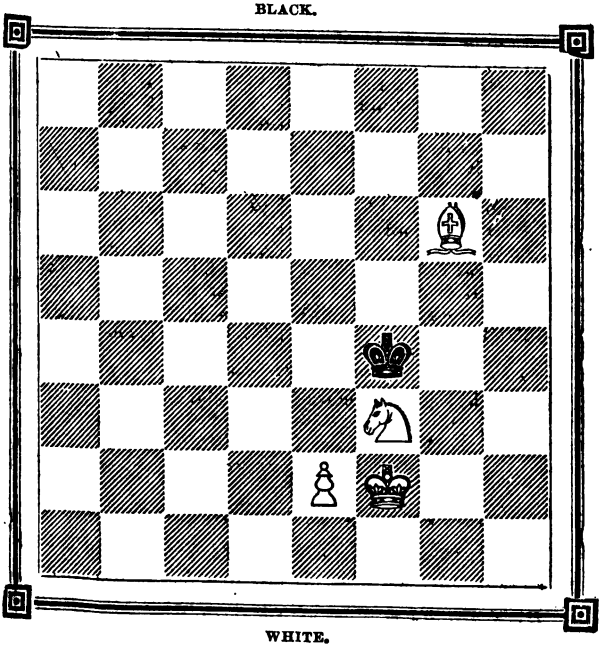

WHITE.

White mates in six moves.

GAME BETWEEN MR. DEACON AND MR. DREW—EVANS'S GAMBIT.

White. (Mr. Deacon.)	Black. (Mr. Drew.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. P. to Q. fourth	6. P. takes P.
7. Castles	7. B. to Q. Kt. third
8. P. takes P.	8. P. to Q. third
9. B. to Q. Kt. second	9. Kt. to K. B. third
10. Q. Kt. to Q. second	10. Castles
11. P. to K. fifth	11. Kt. to K. square
12. R. to K. square	12. Q. B. to K. B. fourth (*a*)
13. P. to Q. fifth	13. Q. Kt. takes K. P.
14. Kt. takes Kt.	14. P. takes Kt.
15. R. takes P.	15. Kt. to Q. third
16. B. to Q. Kt. third	16. Q. to K. R. fifth
17. Q. to K. B. third	17. B. to K. Kt. third
18. Q. R. to K. square	18. P. to K. B. third
19. K. R. to K. seventh	19. Q. R. to K. square
20. R. takes R.	20. R. takes R.
21. R. takes R.	21. B. takes R.
22. P. to K. Kt. third	22. Q. to K. R. fourth
23. Q. to Q. B. third	23. Q. to K. seventh
24. Q. to K. B. third (*b*)	24. Q. takes Kt.
25. B. to Q. B. third	25. Q. takes B. P. (check)
26. Q. takes Q.	26. B. takes Q. (check)
27. K. takes B.	27. Kt. to K. fifth (check)
28. K. to K. third	28. Kt. takes Q. B.
29. P. to Q. sixth (dis. check)	29. K. to K. B. square
30. P. takes P.	30. B. to Q. second, and wins.

(*a*) P. to Q. fourth would have been better.

(*b*) He had no better move at this point.

SOLUTION TO PROBLEM No. XII.

White.	Black.
1. B. to Q. seventh	1. B. to Q. square (best)
2. Kt. to Q. fourth	2. R. to Q. B. third
3. R. takes Q. Kt. P.	3. Any move.

White mates in two moves.

GAME BETWEEN MR. HORNER AND MR. DREW.

BLACK. (MR. H.)	WHITE. (MR. D.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to K. B. third
3. Kt. to Q. B. third	3. Kt. to Q. B. third
4. B. to Q. B. fourth	4. B. to Q. B. fourth
5. P. to Q. third	5. P. to K. R. third
6. Castles	6. P. to Q. third
7. P. to K. R. third	7. Q. Kt. to K. second
8. Q. Kt. to K. second	8. Q. Kt. to K. Kt. third
9. Q. Kt. to K. Kt. third	9. Q. B. to K. third
10. K. B. to Q. Kt. third	10. Q. to Q. second
11. B. takes B.	11. B. P. takes B.
12. P. to Q. B. third	12. Castles (K. side)
13. P. to Q. fourth	13. P. takes P.
14. P. takes P.	14. B. to Q. Kt. third
15. Q. to Q. third (*a*)	15. Q. to K. B. second
16. B. to Q. second	16. Q. R. to K. square
17. Q. R. to Q. B. square	17. P. to K. fourth
18. P. to Q. fifth	18. Q. Kt. to K. B. fifth (*b*)
19. Q. to Q. B. second	19. K. Kt. to K. R. fourth
20. Kt. takes Kt.	20. Kt. to K. seventh (check)
21. K. to R. square (*c*)	21. Q. takes Q. Kt. (*d*)
22. Q. to Q. third (*e*)	22. Kt. takes Q. R.
23. B. takes Kt.	23. K. R. to K. B. third
24. K. to R. second	24. Q. R. to K. B. square
25. P. to K. Kt. fourth	25. Q. to K. B. second
26. Kt. to K. R. fourth	26. R. takes B. P. (check)
27. R. takes R.	27. Q. takes R. (check)
28. Kt. to K. Kt. second	28. Q. to K. Kt. eighth (check)
29. K. to K. Kt. third	29. B. mates.

(*a*) Threatening to win a piece by playing next P. to K. fifth.

(*b*) The winning move.

(*c*) K. to R. second would have been better.

(*d*) Meaning to take Kt. with R. next move.

(*e*) The only move.

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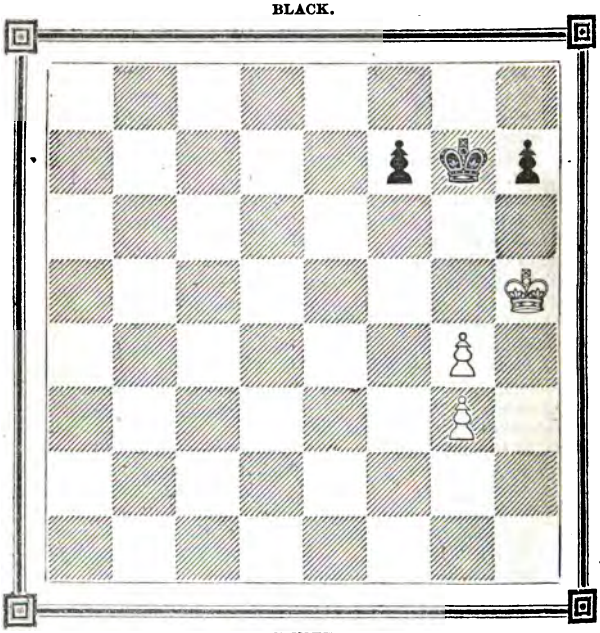
CHESS STUDY BY THE AUTHORS, No. XXV.

BLACK.



WHITE.

Black can win, having the move.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XXIII.

White.	Black.
1. B. to Q. third	1. P. takes B. (best)
2. B. takes Q. R. P.	2. P. takes B. or (A)
3. K. to Q. B. sixth	3. K. to Q. Kt. square (best)
4. P. to Q. Kt. seventh	4. P. to K. R. fourth
5. K. to Q. Kt. sixth	5. P. to K. R. fifth
6. K. takes P.	6. P. to K. R. sixth
7. K. to Q. Kt. sixth	7. P. to K. R. seventh
8. P. to Q. R. sixth	8. P. to K. R. eighth (a Queen)
9. P. to Q. R. seventh, mate.	

CHESS STUDY BY THE AUTHORS, No. XXVI.

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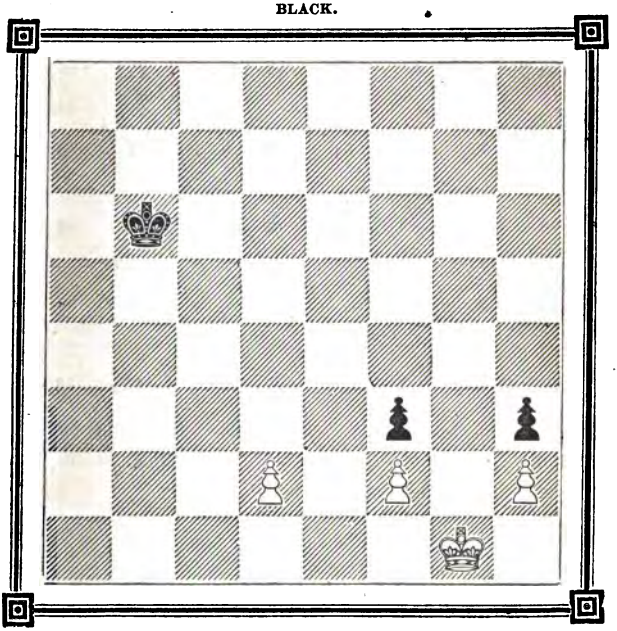

WHITE.

White having the move wins.

Variation A.

White.	Black.
2.	2. P. to K. R. fourth
3. B. to K. B. square	3. P. to K. R. fifth
4. B. to K. R. third	4. K. to K. Kt. square
5. K. to Q. sixth	5. P. to K. R. third
6. K. to Q. seventh	6. P. to K. R. fourth
7. K. to Q. eighth	7. K. to Q. R. square

8. P. to Q. R. sixth, and mates in four moves.

SIMPLE NOTATION.—The following simple notation is partially adopted by Mr. Kieseritzky, the editor of "La Regence," which we think is by far the easiest to understand of any that have come under our notice:—

81	82	83	84	85	86	87	88
71	72	73	74	75	76	77	78
61	62	63	64	65	66	67	68
51	52	53	54	55	56	57	58
41	42	43	44	45	46	47	48
31	32	33	34	35	36	37	38
21	22	23	24	25	26	27	28
11	12	13	14	15	16	17	18

It will be seen that each rank begins with 1, and ends with 8; and, in writing down games, no names of pieces need be given. All that is necessary is to state the number of the square from which a piece starts, and the number of the square to which it moves; thus, Queen to King's Rook's fifth would be 14 to 58. For giving positions, it would be necessary to name the piece, and the number of the square on which it stands; we give an old position as an example:—

WHITE.	BLACK.
K. 65	K. 85
R. 55	

White to mate in three moves.

We shall occasionally give little enigmas in this notation, which will enable our readers to judge for themselves; and after it has been fairly tried, we shall be happy to have their opinions upon the subject.

ENIGMA No. XIII., BY MR. EDWARD CLARE.

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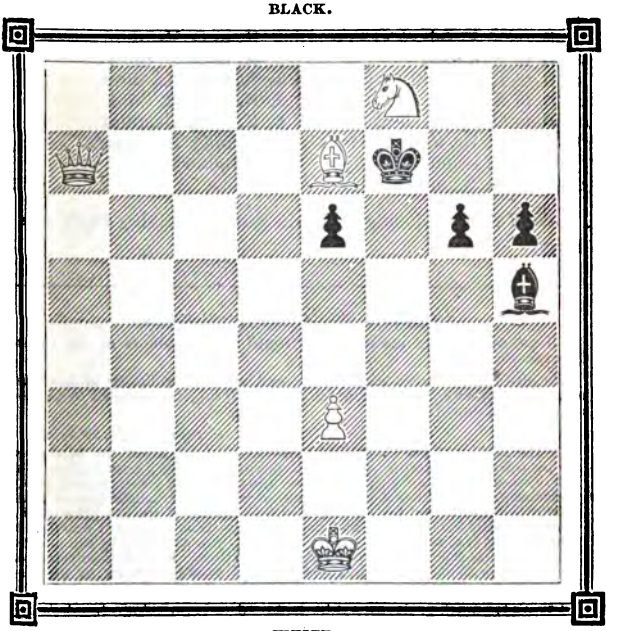

WHITE.

White mates in three moves.

SOLUTION TO ENIGMA No. XII.

White.	Black.
1. R. to Q. B. fifth (check)	1. Q. to Q. Kt. fourth (check)
2. R. takes Q. (check)	2. K. moves
3. R. to Q. R. fifth (check)	3. K. takes R.
4. Kt. to Q. B. sixth, mate.	

SOLUTION TO CHESS STUDY No. XXIV.

White.	Black.
1. B. to Q. B. fourth (check)	1. P. to Q. Kt. fourth
2. B. takes P. (check) (*a*)	2. K. to Q. Kt. third
3. B. to K. second	3. K. to Q. B. third
4. B. to K. B. third (check)	4. K. to Q. Kt. third
5. B. to K. fourth	5. K. to Q. R. third
6. B. to Q. third (check)	6. K. to Q. Kt. third
7. B. to Q. Kt. fifth	7. B. to Q. Kt. square
8. P. to Q. R. fifth (check)	8. K. takes B.
9. K. takes B., and wins.	

(*a*) White could only draw the game by taking Pawn with Pawn.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

We give the following letter entire, and we shall be happy to have the opinions of other subscribers on the interesting subjects intended to be discussed at the Conference:—

Hereford, Sept. 20th, 1851.

To the Editors of the Chess Player.—Gentlemen,—Allow me to express my pleasure and thanks at your recent publication, the Chess Player. It has rejoiced me to see the glorious game find a corner of late in several cheap periodicals, thus more widely extending the wholesome delight derived from a knowledge of chess; but to find a weekly serial, at the low price of 2d., devoted wholly to chess, is a triumph for Caissa that I expected would take many years yet to realise. I trust, gentlemen, you will find, by the support given you, that this publication is not before its time. I believe it will succeed, for I am sure all chess-players must feel bound to assist a work so well calculated to promote their own improvement, and the spread of chess.

I think too much praise cannot be bestowed on your admirable design of "Chess Studies," as they set forth so fully the *science* of the game. I think the *profit* from their perusal more than compensates for the want of those *accurate conditions* respecting their solution which are usually given with the positions called problems.

Can you inform me, gentlemen, whether the chess-players, lately met in London, held anything in the shape of a Conference for the revision of the laws, notation, &c., of chess? I believe something of the sort was proposed.

With every wish and effort for the success and wide circulation of the Chess Player, I am, gentlemen,

Your obedient servant,

Messrs. Kling and Horwitz. Beta.

LONDON:

Printed by R. Hastings (at the offices of F. Salisbury and Co., Printers, Bouverie-street and Primrose-hill, Fleet-street), and published by him at 13, Carey-street, Lincoln's-inn-fields; and sold by Mr. Barthes, Marlborough-street; at Ries's Divan, Strand; and at the Philidorian Chess Rooms, 19, Strand.

THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

No. 14. OCTOBER 18, 1851. Price 2d.

PROBLEM No. XIV., BY "JUDY."

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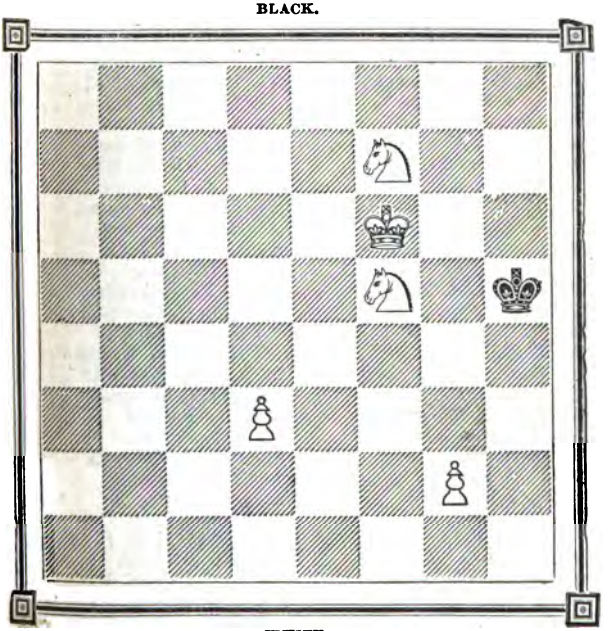

WHITE.

White to move, and mate in five moves.

HARD-FOUGHT GAME PLAYED SOME LITTLE TIME SINCE BETWEEN MESSRS. S. S. BODEN AND J. T. BODEN; THE FORMER GIVING THE "PAWN AND TWO."

BLACK. (MR. J. T. B.)	WHITE. (MR. S. S. B.)
1. P. to K. fourth and P. to Q. fourth	1. P. to K. third
2. Kt. to Q. B. third	2. K. B. to Kt. fifth
3. K. B. to Q. third	3. Kt. to K. second
4. Q. B. to Kt. fifth	4. Castles
5. Kt. to K. B. third	5. P. to Q. B. third
6. Castles	6. B. takes Q. Kt.
7. P. takes B.	7. P. to Q. fourth
8. P. to K. fifth	8. Q. to Q. B. second
9. K. Kt. to R. fourth	9. K. Kt. to K. B. fourth
10. Kt. takes Kt.	10. P. takes Kt.
11. Q. to K. R. fifth	11. Q. B. to K. third
12. Q. R. to Kt. square	12. Q. to K. B. second
13. Q. to R. fourth	13. K. R. to K.
14. P. to K. R. third	14. P. to K. R. third
15. Q. B. to Q. second	15. P. to Q. Kt. third
16. Q. to K. Kt. third	16. K. to R. square
17. Q. to K. R. fourth	17. Kt. to Q. second
18. K. B. to K. second	18. Kt. to K. B. square
19. K. B. to K. R. fifth	19. Kt. to K. Kt. third
20. Q. to K. Kt. third	20. K. to R. second
21. P. to K. B. fourth	21. K. R. to K. second
22. K. R. to B. third	22. B. to Q. second
23. Q. to K. B. second	23. Q. to K. third
24. B. takes Kt.	24. Q. takes Kt.
25. Q. to K. R. fourth	25. Q. R. to K. square
26. K. R. to Kt. third	26. Q. to K. B. second
27. K. to R. second	27. K. R. to K. third
28. K. R. to K. third	28. K. R. to K. Kt. third
29. K. R. to K. Kt. third	29. Q. R. to K. third
30. Q. to K. R. fifth	30. B. to Q. B. square
31. B. to Q. B. square	31. B. to R. third
32. B. to R. third	32. B. to B. fifth
33. Q. R. home	33. P. to Q. B. fourth
34. Q. P. takes P.	34. P. to Q. fifth
35. Q. B. P. takes P.	35. B. to Q. fourth
36. Q. R. to K. Kt. square	36. P. takes Q. B. P.
37. B. takes P.	37. B. takes Q. R. P.
38. Q. R. to his square	38. B. to Q. fourth
39. Q. R. takes Q. R. P.	39. K. R. takes K. R.
40. Q. takes Q.	40. K. R. takes K. Kt. P. (ch.)
41. K. to R.	41. K. R. to Kt. sixth (dis. ch.)
42. K. to R. second	42. R. to Kt. seventh (check), and draws.

GAME BETWEEN MR. H. AND MR. T.

White. (Mr. H.)	Black. (Mr. T.)
1. P. to K. fourth	1. P to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kts. fourth
4. P. to K. R. fourth	4. P. to K. Kts. fifth
5. Kt. to K. fifth	5. P. to K. R. fourth
6. B. to Q. B. fourth	6. Kt. to K. R. third
7. P. to Q. fourth	7. P. to Q. third
8. Kt. to Q. third	8. P. to K. B. sixth
9. P. takes P.	9. B. to K. second
10. B. to K. B. fourth	10. B. takes R. P. (check)
11. K. to Q. second	11. P. takes P.
12. Q. takes P.	12. B. to K. Kts. fifth
13. Q. to K. third	13. Kt. to Q. B. third
14. B. takes K. Kt.	14. R. takes B.
15. R. takes B.	15. Q. takes R.
16. Q. takes R.	16. Castles
17. Q. to K. third	17. Q. to K. R. seventh (check)
18. K. to Q. B. third	18. Q. to K. R. eighth
19. P. to Q. Kts. third	19. P. to K. R. fifth
20. K. to Q. Kts. second	20. P. to Q. R. third
21. Kt. to Q. second	21. Q. to K. Kts. seventh
22. R. to K. Kts. square	22. Q. to K. seventh
23. Q. to K. Kts. fifth	23. B. to K. R. sixth
24. Kt. to K. fifth (*a*)	24. P. to K. B. third
25. Q. takes K. R. P.	25. Q. takes Kt.
26. Q. takes B. (check)	26. K. to Q. Kts. square
27. Kt. takes Kt. (check)	27. P. takes Kt.
28. Q. to Q. B. third	28. Q. takes Q.
29. K. takes Q.	29. R. to K. B. square

30. R. to K. Kts. eighth, and wins.

(*a*) This move was not carefully analysed; Kt. to K. square would have been much more effective.

SOLUTION TO PROBLEM No. XIII.

White.	Black.
1. K. to K. B. square	1. K. to K. Kt. sixth (best)
2. K. to K. Kt. square	2. K. to K. Kt. fifth (best)
3. K. to K. Kt. second	3. K. to K. B. fifth
4. K. to K. B. second	4. K. to K. Kt. fifth
5. P. to K. third	5. K. to K. R. sixth
6. B. mates.	

CHESS STUDY BY THE AUTHORS, No. XXVII.

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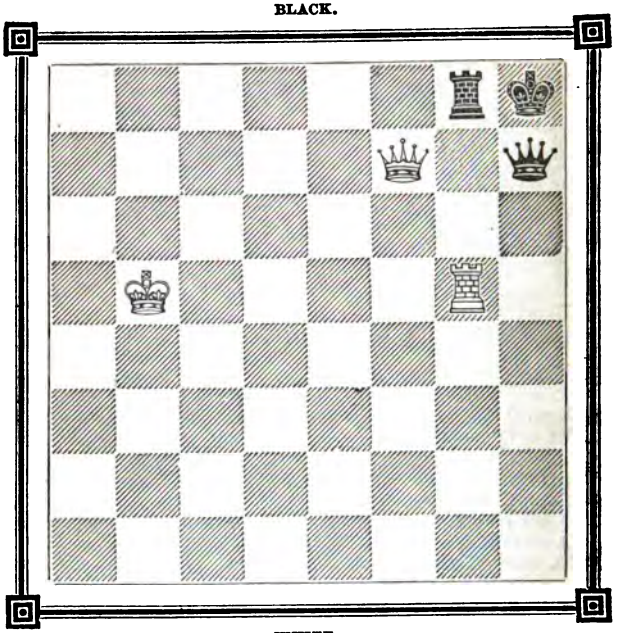

WHITE.

White wins, having the move.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XXV.

Black.	White.
1. P. to K. B. third	1. P. to K. Kt. fifth or (A)
2. P. to K. B. fourth	2. P. to K. Kt. sixth (*a*)
3. P. to K. R. third	3. P. to K. Kt. fourth
4. P. to K. B. fifth, and wins.	

Variation A.

Black.	White.
1.	1. K. to R. fourth
2. K. to K. Kt. third	2. P. to K. Kt. fifth
3. P. to K. B. fourth	3. P. to K. Kt. fourth
4. P. to K. B. fifth, and wins.	

CHESS STUDY BY THE AUTHOR

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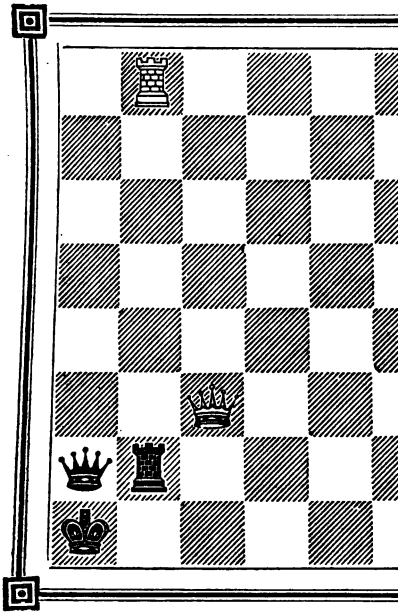


WHITE.

White to move and wi

(*a*) Had Black taken Pawn with Pawn
have drawn the game.

SOLUTION TO CHESS STUDY

WHITE.	
1. P. to Q. fourth (*a*)	1. K. to
2. K. to K. B. square	2. K. to
3. K. to K. square	3. K. to
4. K. to Q. square (*b*)	4. K. to
5. K. to Q. B. second	5. K. tak

White.	Black.
6. K. to Q. second	6. K. to K. fifth
7. K. to Q. B. third	7. K. to K. fourth
8. K. to Q. third	8. K. to K. B. fifth
9. K. to Q. fourth	9. K. to K. B. fourth
10. K. to K. third	10. K. to K. Kt. fifth
11. K. to K. fourth, and wins.	

(*a*) The only move to win.

(*b*) Were King to play to Q. second, the game must be drawn.

On Thursday, the 9th instant, a large muster of the votaries of Caissa took place at the town of Caistor, in Lincolnshire, for the purpose of forming a chess club in that town; upwards of fifty assembled, and amongst the company were Mr. Newham of Nottingham, who ably presided, Mr. Staunton of London, and Herr Loewenthal. An excellent dinner at the principal inn in the town, served in first-rate style in a noble room, tastefully decorated for the occasion, commenced the business of the day; and after various complimentary toasts and speeches, the chess play began, which was kept up with great spirit till an early, or rather a late hour in the following morning. The meeting in the course of the evening was graced with the presence of a number of fair chess-players, whose skill in the noble game was gallantly acknowledged by Herr Loewenthal and others. From its promising commencement, we augur well of the Caistor Chess Club, which has our best wishes for its permanence and prosperity.

The Crusader Chessmen and Table.—We perceive by the papers that this choice and beautiful specimen of art has been sold for 500 guineas.

In a recent visit to the Exhibition, we were much gratified at seeing a simple but ingenious chess-board and men for the use of the blind, the invention of Mr. Wood. The white squares are sunk, which enables the players to distinguish them from the black, whilst the different coloured men are known by the heads of the white being round and smooth, and those of the black being pointed. Each man has a peg at its base, which fits a hole in the centre of the square, thus preventing any derangement of the pieces during the game.

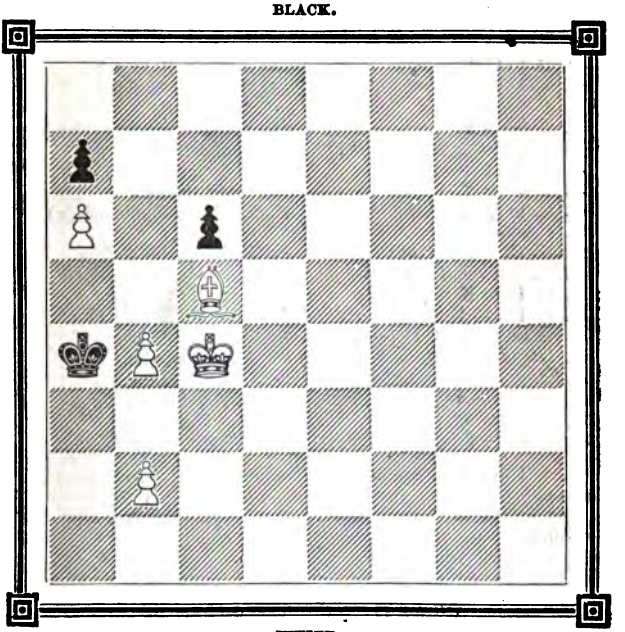
From a letter just received from Berlin we hear that Messrs. Staunton and Kieseritzky are expected there shortly; the former to play his match with Mr. Anderssen, the latter to test the strength of the Berlin players.

The match between Messrs. Loewenthal and Williams stands thus:—Mr. L., six; Mr. W., four; and two drawn games.

The match between Mr. Loewe and Mr. Deacon stands thus:—Mr. D., three; Mr. L., none; and one drawn game.

ENIGMA No. XIV., BY PUNCHINELLO.

BLACK.



WHITE.

White mates in three moves.

SOLUTION TO ENIGMA No. XIII.

WHITE.	BLACK.
1. P. to K. fourth	1. Any move
2. B. to Q. sixth	2. Any move
3. Q. mates.	

GAME PLAYED BETWEEN MR. BUCKLE AND HERR ANDERSSEN.

Black. (Mr. B.)	White. (Herr A.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. B. third	4. Kt. to K. B. third
5. P. to Q. fourth	5. P. takes P.
6. P. takes P.	6. K. B. to Kt. fifth (check)
7. Q. B. to Q. second	7. B. takes B.
8. Q. Kt. takes B.	8. P. to Q. fourth
9. P. takes P.	9. K. Kt. takes P.
10. Q. to Q. Kt. third	10. Q. Kt. to K. second (*a*)
11. Castles	11. Castles
12. K. R. to K. square	12. K. Kt. to K. B. fifth
13. K. R. to K. fourth	13. Q. Kt. to K. Kt. third
14. Q. R. to K. (*b*)	14. Q. to K. B. third
15. K. Kt. to K. fifth	15. Q. to K. Kt. fourth
16. B. takes K. B. P. (check)	16. K. to R. square
17. Kt. takes Kt. (check)	17. R. P. takes Kt.
18. Q. to K. Kt. third (*c*)	18. Q. takes Q.
19. R. P. takes Q.	19. R. takes B.
20. R. takes Kt.	20. K. to Kt. (*d*)
21. Q. R. to K. eighth (check)	And White resigned.

(*a*) This is a forced move, as 10, Q. Kt. to R. fourth would be unsound.

(*b*) These two moves with the Rooks give Black a very fine position.

(*c*) A good move.

(*d*) A palpable oversight, but the position is lost.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

Chess-player.—The extraordinary stratagem on the cover of the October part of the Chess Player was the invention of the printer, and appeared without the Editors' knowledge.

Punchinello and Judy.—Each of these talented individuals has favoured us with two fine problems, two of which are inserted in our present number; the others shall appear shortly.

Mr. Kydson.—We like the idea of your problem, but it can be done in four moves as it is now arranged.

R. P.—It is very difficult to decide whether two Rooks and a Bishop win against two Rooks; in practice we have found they frequently win, as by exchanging one Rook favourably a winning position is often obtained. We shall give illustrations shortly.

Jutz (Dundee).—Thanks for your contributions. We shall examine and report upon them.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

No. 15. OCTOBER 25, 1851. Price 2d.

PROBLEM No. XV., BY PUNCHINELLO.

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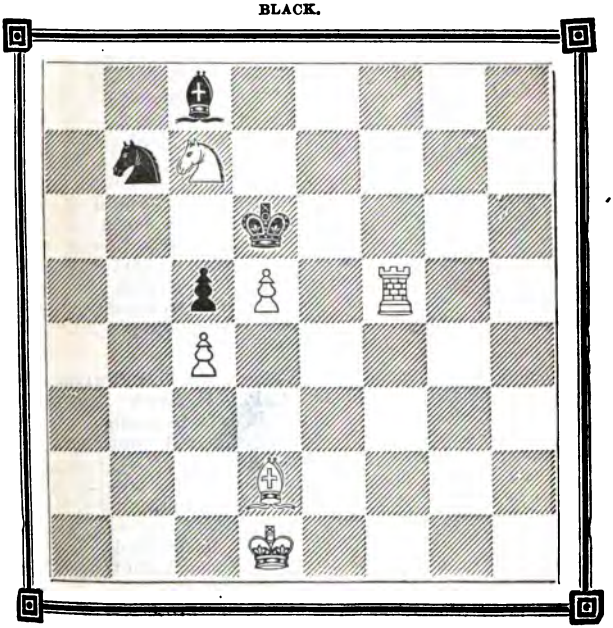

WHITE.

White mates in five moves.

FOUR GAMES PLAYED AT THE DUNDEE CLUB.

Black. (Mr. G. B. Fraser.)	White. (Mr. Baxter.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. P. to Q. third
3. P. to Q. fourth	3. P. takes P.
4. Kt. takes P.	4. Kt. to K. B. third
5. Q. Kt. to B. third	5. B. to K. second
6. B. to Q. B. fourth	6. Castles
7. Castles	7. P. to Q. B. third
8. B. to Q. Kt. third	8. Kt. to Q. R. third
9. P. to K. B. third	9. Kt. to Q. B. fourth
10. B. to Q. B. fourth	10. P. to Q. fourth
11. P. takes P.	11. P. takes P.
12. B. to K. second	12. Kt. to K. third
13. Kt. to K. B. fifth	13. B. to Q. B. fourth (check)
14. K. to R. square	14. P. to Q. fifth
15. Kt. to K. fourth	15. Kt. takes Kt.
16. P. takes Kt.	16. P. to K. Kt. third
17. Kt. to K. Kt. third	17. Kt. to Kt. fourth
18. B. to Q. third	18. Q. to K. second
19. B. to K. B. fourth	19. B. to Q. second
20. Q. to Q. second	20. Kt. to K. third
21. B. to K. R. sixth	21. R. to K. square
22. P. to K. fifth	22. Kt. to Kt. second
23. Kt. to K. fourth	23. Kt. to K. R. fourth
24. Q. R. to K. square	24. B. to K. B. fourth
25. K. R. takes B.	25. P. takes R.
26. Kt. to K. B. sixth (check)	26. K. to R. square
27. Kt. takes Kt.	27. Q. to K. R. fifth
28. Kt. to K. B. sixth	28. K. R. to Q. square
29. B. to K. Kt. fifth	And White resigns.

Black. (Mr. Baxter.)	White. (Mr. G. B. Fraser.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. B. to Q. B. fourth
3. K. Kt. to B. third	3. Q. Kt. to B. third
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to Q. B. fourth
6. Castles	6. P. to Q. third
7. P. to Q. fourth	7. P. takes P.
8. P. takes P.	8. B. to Q. Kt. third
9. Q. Kt. to B. third	9. K. Kt. to B. third
10. P. to K. fifth	10. P. takes P.
11. B. to R. third	11. Q. Kt. to R. fourth
12. R. to K. square	12. Kt. takes B.
13. Q. to Q. R. fourth (check)	13. P. to Q. B. third
14. Q. takes Kt.	14. Q. B. to K. third

Black. (Mr. Baxter.)	White. (Mr. G. B. Fraser.)
15. K. R. takes P.	15. K. to Q. second
16. R. takes B.	16. P. takes R.
17. Kt. to K. fifth (check)	17. K. to Q. B. square
18. Q. takes P. (check)	18. K. to Q. Kt. square
19. B. to Q. sixth (check)	19. B. to Q. B. second
20. Kt. takes P. (check)	20. P. takes Kt.
21. R. to Q. Kt. square, mate.	

White. (Mr. G. B. Fraser.)	Black. (Mr. Baxter.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. Castles	6. P. to Q. third
7. P. to Q. fourth	7. P. takes P.
8. P. takes P.	8. B. to Q. Kt. third
9. Q. Kt. to B. third	9. K. Kt. to B. third
10. P. to K. fifth	10. P. takes P.
11. B. to Q. R. third	11. Kt. takes Q. P.
12. Kt. takes Kt.	12. B. takes Kt.
13. Q. to Q. Kt. third	13. Q. to Q. second
14. Q. R. to Q. square	14. P. to Q. B. third
15. R. takes B.	15. P. takes R.
16. R. to K. square (check)	16. K. to Q. square
17. B. to K. seventh (check)	17. K. to Q. B. second
18. Kt. to Q. Kt. fifth (check)	18. P. takes Kt.
19. B. to Q. Kt. fifth takes P.	19. Q. to Q. fourth
20. R. to Q. B. square (check)	20. K. to Q. Kt. square

And White mates in two moves.

White. (Mr. C. M. Baxter.)	Black. (Mr. Webster.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. Q. to K. R. fifth (check)
3. P. to K. Kt. third	3. Q. to K. second
4. P. takes P.	4. Q. takes P.
5. P. to Q. third	5. P. to Q. fourth
6. Kt. to K. B. third	6. Q. to K. second
7. Q. Kt. to B. third	7. P. takes P.
8. Kt. to Q. fifth	8. Q. to Q. second
9. P. takes P.	9. P. to K. B. third
10. Kt. to K.'s fifth	10. P. takes Kt.
11. Q. to K. R. fifth (check)	11. K. to Q. square
12. B. to K. Kt. fifth (check)	12. B. to K. second
13. Kt. takes B., and wins.	

CHESS STUDY BY THE AUTHORS, No. XXIX.

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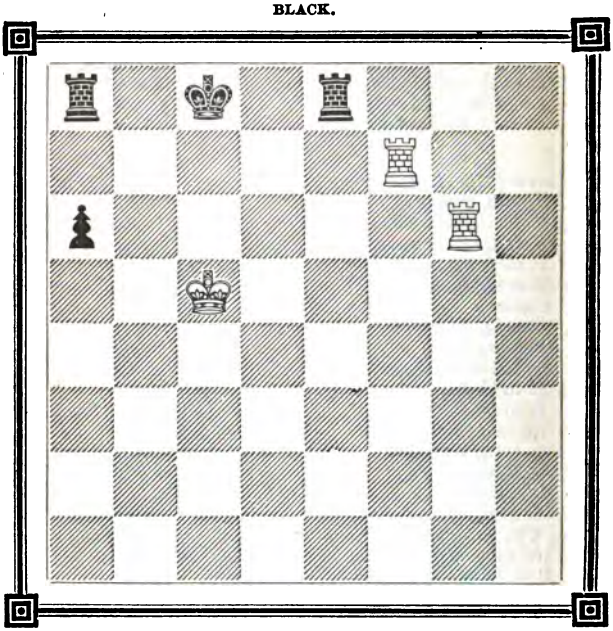

WHITE.

White to move and win.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XXVII.

White.	Black.
1. Q. to K. B. sixth (check)	1. R. to K. Kt. second
2. K. to Q. R. fifth	2. K. to K. Kt. square (best)
3. Q. to Q. eighth (check)	3. K. to K. B. second
4. R. to K. fifth	4. Any move.

And White must win.

CHESS STUDY BY THE AUTHORS, No. XXX.

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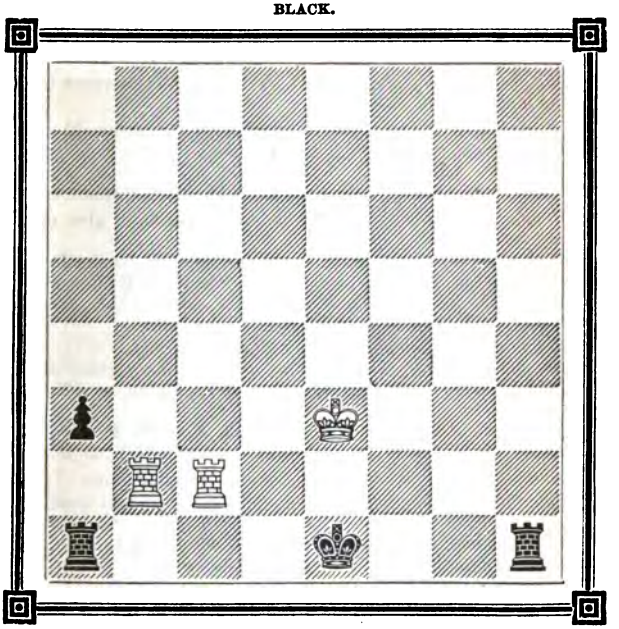


WHITE.

White, with the move, wins.

SOLUTION TO CHESS STUDY No. XXVIII.

White.	Black.
1. K. to K. R. fourth	1. Q. to Q. R. fifth (check)
2. K. to K. Kt. third	2. Q. to Q. R. seventh (best) (*a*)
3. Q. to K. square (check)	3. R. to Q. Kt. eighth or (A)
4. R. to K. fifth (check)	4. R. to Q. Kt. seventh
5. Q. to Q. B. third.	5. K. to Q. Kt. eighth
6. Q. to K. square (check)	6. K. to Q. B. seventh
7. R. to Q. B. eighth (check)	7. K. to Q. sixth (*b*)

And White mates in six moves.

VARIATION A.

WHITE.	BLACK.
3.	3. Q. to Q. Kt. eighth
4. Q. to Q R. fifth (check)	4. Q. to Q. R. seventh

5. Q. to Q. B. third, and wins as before.

(*a*) Had Black played Q. to Q. B. seventh, White would have won Q. for R. in three moves.

(*b*) Were Black to play K. to Q. Kt. sixth, White would mate in four moves.

CORRECTED PROBLEMS FROM ALEXANDER'S COLLECTION.

Page 21, Problem 27, White can compel Black to give mate in two moves.

Position.—White—K. at K. R. square, Q. at K. fourth, Kts. at K. third and K. Kt. fifth, Pawns at Q. second and K. R. second.

Black—K. at K. B. seventh, B. at Q. B. square, Pawns at K. Kt. fifth and K. R. sixth.

Page 28, Problem 66, White mates in two moves.

Position.—White—K. at K. sixth, Q. at Q. Kt. eighth, Rook at K. R. fifth, Pawns at Q. Kt. second, K. second, and K. Kt. third.

Black—K. at K. fifth, Q. at Q. R. fifth, Kt. at K. R. sixth, B. at Q. B. fourth, Pawns at Q. B. fifth, Q. sixth, and K. B. third.

Page 35, Problem 109, Queen gives mate in one move.

Page 37, Problem 122, mate can be given in two moves by White.

Position.—White—K. at K. second, Rooks at Q. third, Q. B. fifth, Kt. at K. B. fourth, Pawn at K. B. second.

Black—K. at K. fifth.

Page 41, Problem 146, mate can be given in two moves by White.

Position.—White—K. at Q. R. fifth, Q. at Q. R. third, R. at Q. R. seventh, Pawns at Q. B. seventh and K. R. sixth.

Black—K. at K. B. second, Q. at K. fifth, Rooks at K. B. square and K. R. square, Kt. at Q. square, Pawns at K. third, K. B. third, K. Kt. third, and K. R. second.

Page 42, Problem 150, White can give mate in two moves.

Position.—White—K. at Q. R. square, Q. at K. B. sixth, Kt. at Q. fourth.

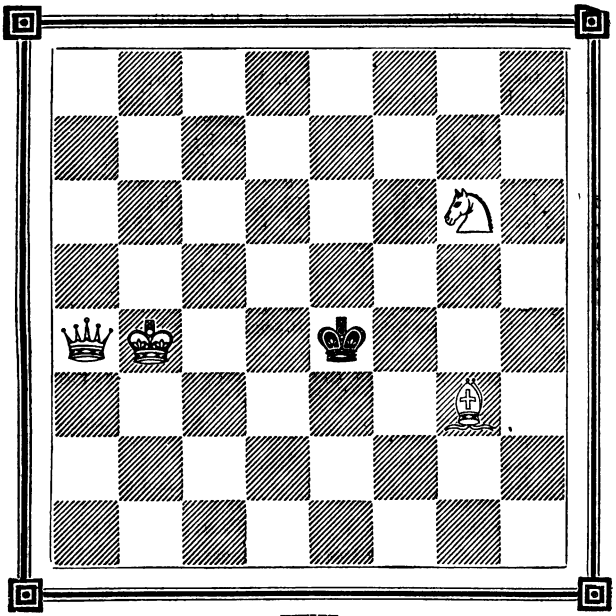
Black—K. at Q. R. sixth, Rooks at Q. R. fifth and Q. B. sixth, B. at Q. B. fifth, Pawns at Q. R. fourth and seventh, and Q. Kt. fifth.

Many other positions are wrong, but we do not give them, as they cannot interest our readers.

Solutions of the above problems shall be given in our next publication.

ENIGMA No. XV., BY JUDY.

BLACK.



WHITE.

White moves first, and mates in three moves.

SOLUTION TO ENIGMA No. XIV.

White.	Black.
1. B. to K. seventh	1. P. moves
2. P. to Q. Kts. fifth	2. K. moves
3. P. to Q. Kts. third	3. K. moves
4. B. mates.	

GAME BETWEEN MR. S. BODEN AND AN AMATEUR; THE FORMER GIVING THE Q. R.

White. (Amateur.)	Black. (Mr. S. B.)
1. P. to K. fourth	1. P. to K. fourth
2. K. B. to Q. B. fourth	2. P. to K. B. fourth
3. B. takes K. Kt.	3. R. takes B.
4. P. takes P.	4. P. to Q. fourth
5. Q. to K. R. fifth (check)	5. P. to K. Kt. third
6. P. takes P.	6. R. takes P.
7. Q. takes R. P.	7. R. to Kt. second
8. Q. to R. fifth (check)	8. R. to K. B. second
9. P. to Q. third	9. Q. Kt. to B. third
10. Q. B. to K. Kt. fifth	10. Q. to Q. third
11. Q. Kt. to Q. second	11. Q. Kt. to its fifth
12. K. to Q. square	12. Q. to Q. B. fourth
13. P. to Q. B. third	13. Q. Kt. takes Q. P.
14. K. to Q. B. second	14. Kt. takes K. B. P.
15. Q. R. to K. square	15. Q. B. to K. B. fourth (ch.)
16. K. to Q. B. square	Black mates in two moves.

ENIGMA BY C. T. ATKINS, GIVEN IN THE NEW NOTATION AS A SORT OF PRACTICE.

White.	Black.
K. 11	K. 44
Rs. 32 and 63	Q. 48
Kt. 55	Kts. 22 and 68
Bs. 45 and 73	B. 57
P. 36	Ps. 21, 46 and 61

White mates in two moves.

SOLUTION TO PROBLEM No. XIV.

White.	Black.
1. K. to K. Kts. seventh	1. K. moves
2. K. to K. Kts. sixth	2. K. moves
3. K. to K. B. sixth	3. K. moves
4. Kt. to K. fifth (check)	4. K. moves
5. P. mates.	

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

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THE

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EDITED BY

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PROBLEM No. XVI., BY C. T. ATKINS (Weymouth).

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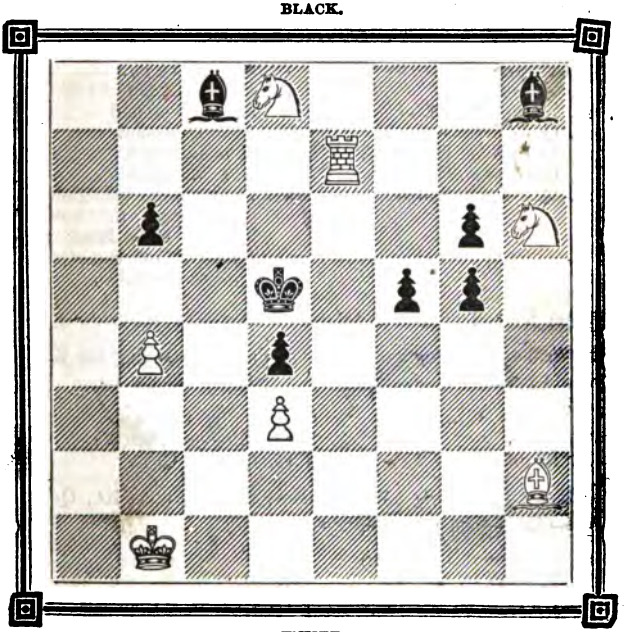

WHITE.

White mates in four moves.

GAME BETWEEN WELLESLEY HOUSE AND KING'S COLLEGE SCHOOLS.

White. (W. H.)	Black. (K. C.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes Kt. P.
5. P. to Q. B. third	5. B. to Q. B. fourth
6. P. to Q. fourth	6. P. takes P.
7. Castles	7. P. to Q. third
8. P. takes P.	8. B. to Q. Kt. third
9. B. to Q. R. third	9. Q. B. to K. Kt. fifth
10. P. to Q. fifth	10. K. B. to Q. fifth (*a*)
11. P. takes Kt.	11. B. takes R.
12. P. takes P.	12. R. to Q. Kt.
13. P. to K. fifth	13. R. takes P. (*b*)
14. B. takes B. P. (check)	14. K. takes B.
15. Q. to Q.'s fifth (check)	15. K. to K. square
16. P. takes Q. P.	16. R. takes Q. Kt.
17. R. takes R.	17. P. takes P. (*c*)
18. Kt. to K. Kt. fifth	18. Kt. to K. second
19. Q. to K. B. seventh (check)	19. K. to Q. second
20. Q. to K. B. fourth (*d*)	20. B. to K. fourth
21. Q. takes B. (check)	21. K. to K. square
22. Q. to Q. R. fourth	22. Black resigned the game at this point, the loss of either both Rook and Knight or the Queen being inevitable.

(*a*) Kt. to K. fourth would have been a better move.

(*b*) The following variations will show that taking the K. P. would not have improved Black's game:—

White.	Black.
13.	13. P. takes P. or (A)
14. Kt. takes P.	14. Q. takes Q.

If Q. B. takes Q., White mates: if K. B. takes Kt., Queen takes Q. B. with a winning position.

15. B. takes B. P. (check)	15. K. to Q. square
16. R. takes Q. (check)	16. B. takes R.
17. Kt. to Q. B. sixth (check)	17. K. to Q. second
18. Kt. takes R. (check)	18. K. to Q. square
19. Kt. to Q. B. sixth (check)	19. Making a new Queen next move.

VARIATION A.

WHITE.	BLACK.
13.	13. B. takes P.
14. Q. to Q. fifth	14. B. to K. third
15. B. to Q. Kt. fifth	15. B. to Q. second
16. K. takes K. B.	16. P. takes Kt.
17. Q. takes P. (check)	17. Kt. covers

And White has an easy game.

(*c*) Had B. taken Kt., White would have checked with Q. at K. sixth, following with R. to Q. Kt. eighth if Kt. covered.

(*d*) A far more powerful move than checking with Rook.

GAME PLAYED WITHOUT SEEING THE BOARD BETWEEN MR. FRANK DREW AND MR. ——.

WHITE. (MR. F. D.)	BLACK. (MR. ——)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. third
3. P. to Q. fourth	3. Q. to K. second
4. B. to Q. B. fourth	4. B to K. third
5. B. takes B.	5. Q. takes B.
6. Castles	6. Kt. to K. B. third
7. Kt. to K. Kt. fifth	7. Q. to K. second
8. P. to K. B. fourth	8. Q. Kt. to Q. second (*a*)
9. Kt. to. Q. B. third	9. P. to K. R. third
10. Kt. to K. B. third	10. Kt. to K. R. fourth (*b*)
11. Kt. to Q. fifth	11. Q. home
12. K. B. P. takes P.	12. P. to Q. B. third
13. P. to K. sixth	13. P. takes Kt.
14. P. takes B. P. (check)	14. K. takes P. (*c*)
15. Kt. to K. fifth (double ch.)	15. K. to K. third (*d*)
16. Q. to K. Kt. fourth (check)	16. K. to K. second
17. R. to K. B. seventh (check)	17. K. to K.
18. Q. takes K. Kt.	18. P. takes Kt.
19. R. takes Kt. P. dis. (check) mate.	19.

(*a*) Had Black played here P. to K. R. third, White's answer would have been B. P. takes P., and the following would have been probable:—

WHITE.	BLACK.
	Q. P. takes P.
Q. P. takes P.	Q. takes P.
Q. to Q. eighth (check)	K. takes Q.
Kt. takes B. P. (check)	K. moves
Kt. takes Q., with best game.	

(*b*) Bad move.

(*c*) As good as anything else.

(*d*) If to K. Kt. square, White could take Q. Kt. with Kt., and next K. Kt. with Q. remaining with good game.

CHESS STUDY BY THE AUTHORS, No. XXXI.

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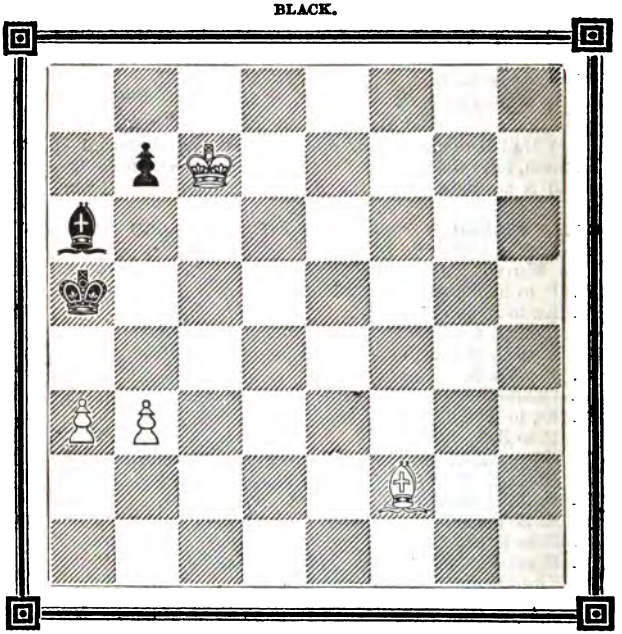

WHITE.

White to move and win.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XXIX.

WHITE.	BLACK.
1. K. to Q. B. sixth	1. R. to K. R. square or (A)
2. R. to Q. sixth	2. P. to Q. R. fourth
3. R. to Q. B. seventh (check)	3. K. moves
4. R. to Q. Kts. seventh (check)	4. K. moves
5. K. to Q. Kts. sixth	5. P. to Q. R. fifth
6. R. to Q. B. seventh (check)	6. K. moves

7. R. at Q. sixth to Q. B. sixth, and wins.

CHESS STUDY BY THE AUTHORS, No. XXXII.

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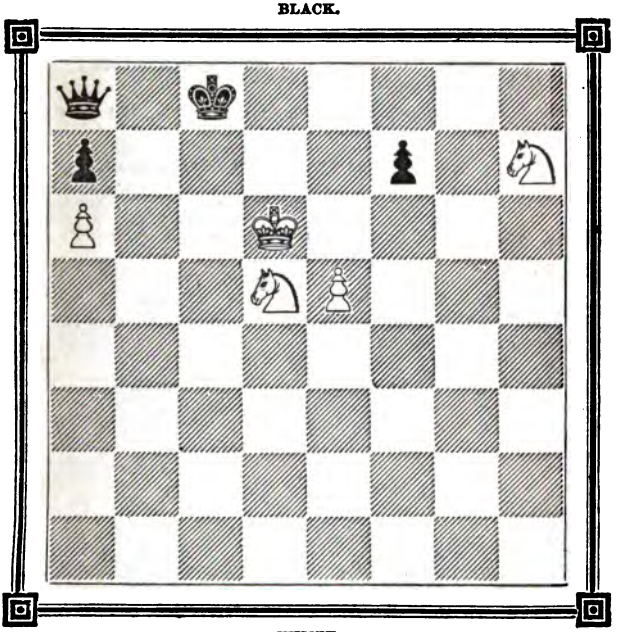


WHITE.

White moves and wins.

VARIATION A.

WHITE.	BLACK.
1.	1. P. to Q. R. fourth
2. R. to Q. B. seventh (check)	2. K. to Q. Kts. square (best)
3. R. to Q. Kts. seventh (ch.) (*a*)	3. K. moves
4. K. to Q. Kts. sixth	4. R. to K. R. eighth
5. R. to Q. sixth	5. P. to Q. R. fifth
6. R. to Q. B. seventh (check)	6. K. moves

7. R. at Q. sixth to Q. B. sixth, and wins.

(*a*) Were White to play King to Q. Kts. sixth, Black would draw.

SOLUTION TO CHESS STUDY No. XXX.

White.	Black.
1. R. to K. R. second	1. R. to K. B. eighth (best)
2. R. at Q. Kts. 2nd to Q. 2nd	2. R. to K. Kts. eighth (best)
3. R. at Q. 2nd to K. 2nd (ch.)	3. K. to Q. eighth (best)
4. K. to K. B. second, and wins.	

This and the preceding stratagem are simple, but very instructive.

SOLUTIONS TO ALEXANDER'S COLLECTION.

Page 21, *Problem* 27.

White.	Black.
1. Kt. to Q. B. second	1. Any move
2. Q. to K. Kt. second, mate.	

Page 28, *Problem* 66.

White.	Black.
1. R. to K. fifth (check)	1. K. moves or P. takes Rook
2. Q. or P. mates.	

Page 37, *Problem* 122.

White.	Black.
1. R. to Q. R. fifth	1. K. takes Kt.
2. R. to Q. R. third, mate.	

Page 41, *Problem* 146.

White.	Black.
1. P. becomes Kt. (check)	1. K. moves
2. Q. or R. mates.	

Page 42, *Problem* 150.

White.	Black.
1. R. to Q. Kt. third (check)	1. R. or B. takes R.
2. Kt. mates	

FOR PRACTICE IN THE SIMPLE NOTATION (vide p. 102).

Enigmas—1st, by Jutz, Dundee.

White.	Black.
K. 62	K. 44
R. 15	Ps. 33, 41, 54
B. 56	72 and 75
Ps. 23, 31 and 65	

White mates in four moves.

By the same.

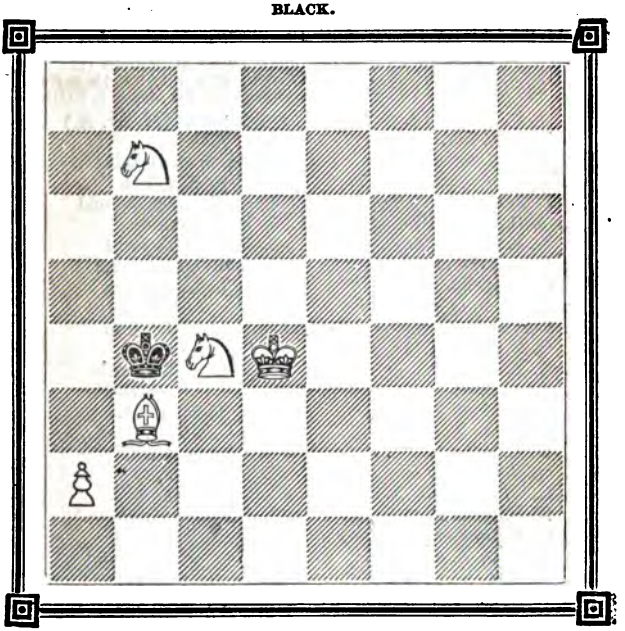
White.	Black.
K. 85	K. 65
Rs. 28 and 86	Q. 13
Kts. 36 and 52	Rs. 23 and 58
B. 27	Bs. 21 and 57
Ps. 41, 44 and 55	Ps. 54, 62, 67, 71 and 78

White mates in four moves.

ENIGMA No. XVI.

(This beautiful stratagem is the composition of Mr. Hilles.)

BLACK.



WHITE.

White having to move mates in three moves.

SOLUTION TO ENIGMA No. XV.

WHITE.	BLACK.
1. Kt. to K. fifth	1. K. to Q. 4th or 5th or (A) (B)
2. Q. to Q. seventh (check)	2. K. moves
3. Q. to Q. third, mate.	

VARIATION A.

WHITE.	BLACK.
1.	1. K. to K. sixth
2. Q. to Q. square	2. K. moves
3. Q. mates.	

VARIATION B.

WHITE.	BLACK.
1.	1. K. to K. B. fourth
2. Q. to Q. R. sixth	2. K. anywhere
3. Q. mates.	

GAME PLAYED IN LEEDS AT THE LAST MEETING OF THE YORKSHIRE CHESS ASSOCIATION HELD THERE, IN WHICH M. ST. AMANT GAVE "PAWN AND TWO" TO MR. S. S. BODEN.

BLACK. (MR. B.)	WHITE. (M. ST. A.)
1. P. to K. fourth	1.
2. P. to Q. fourth	2. Kt. to Q. B. third
3. K. B. to Q. third	3. P. to K. fourth
4. P. to Q. fifth	4. Q. Kt. to K. second
5. Q. B. to Kt. fifth	5. P. to Q. third
6. K. Kt. to B. third	6. P. to Q. B. third
7. P. to Q. B. fourth	7. Q. to Q. Kt. third
8. Q. to Q. Kt. third	8. B. to K. Kt. fifth
9. Q. Kt. to Q. second	9. Kt. to K. Kt. third
10. Castles K. R.	10. P. to K. R. third
11. Q. B. to K. third	11. Q. takes Q.
12. R. P. takes Q.	12. P. to Q. R. fourth
13. P. takes P.	13. Q. Kt. P. takes P.
14. Q. R. to its fourth	14. Q. B. takes Kt.
15. Kt. takes B.	15. K. Kt. to B. third
16. K. R. to Q. R.	16. P. to Q. fourth
17. Q. B. P. takes P.	17. P. takes P.
18. K. P. takes P.	18. P. to K. fifth
19. K. B. takes P.	19. Kt. takes K. B.
20. Q. R. takes Kt. (check)	20. K. to B. second
21. Q. R. to K. sixth	21. K. B. to K. second
22. R. to Q. R. fourth	22. K. R. to Q. B.
23. R. to K. Kt. fourth	

And Black won the game.

SOLUTION TO PROBLEM No. XV

WHITE.	BLACK.
1. B. to K. B. fourth (check)	1. K. to K. second (best)
2. B. to K. Kts. fifth (check)	2. K. to Q. third (best)
3. Kt. to Q. Kts. fifth (check)	3. K. moves
4. R. to K. B. eighth	4. Kt. moves
5. R. mates	

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the CHESS PLAYER, 19, Strand.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

No. 17. NOVEMBER 8, 1851. Price 2d.

PROBLEM No. XVII.

(This masterpiece is the composition of Mr. Turton.)

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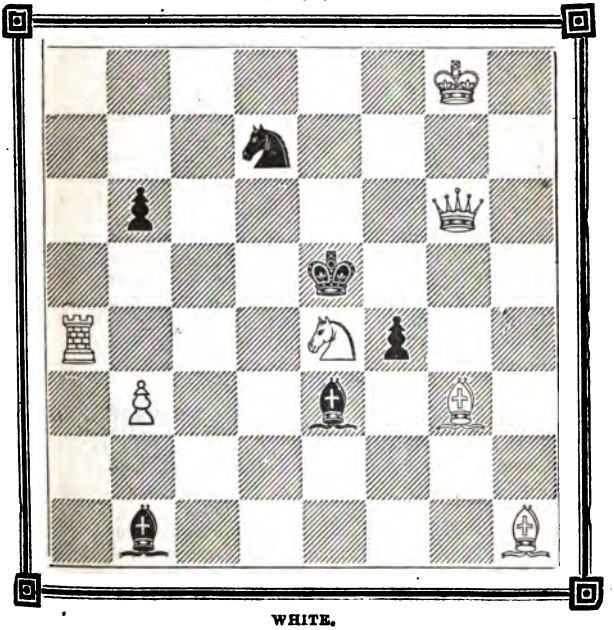

WHITE.

White to mate in three moves.

GAME BETWEEN MR. HORNER AND MR. DREW; THE LATTER GIVING THE ODDS OF THE PAWN AND MOVE.

Black. (Mr. H.)	White. (Mr. D.)
1. P. to K. fourth	1. Q. Kt. to B. third
2. P. to Q. fourth	2. P. to K. fourth
3. P. takes P.	3. Kt. takes P.
4. P. to K. B. fourth	4. Kt. to K. B. second
5. B. to Q. B. fourth	5. K. Kt. to K. R. third
6. Kt. to K. B. third	6. K. B. to Q. B. fourth
7. Q. to Q. third	7. P. to Q. third
8. B. to K. third	8. B. takes B.
9. Q. takes B.	9. Castles
10. Castles	10. K. Kt. to Kt. fifth
11. Q. to K. second	11. P. to Q. B. third
12. Q. Kt. to B. third	12. Q. to Q. Kt. third (check)
13. K. to R. square	13. Q. takes Q. Kt. P.
14. B. takes Q. Kt. (check)	14. R. takes B.
15. Q. to Q. second	15. Q. to Q. Kt. third
16. K. Kt. to Kt. fifth	16. R. to K. B. third
17. P. to K. fifth	17. P. takes P.
18. P. takes P.	18. Kt. to B. seventh (check)
19. R. takes Kt.	19. R. takes R.
20. Q. to Q. third	20. P. to K. Kt. third
21. Q. Kt. to K. fourth	21. R. to K. B.
22. Q. Kt. to B. sixth (check)	22. K. to Kt. second
23. K. Kt. takes K. R. P.	23. K. R. to Q.
24. Q. to K. B. third	24. B. to K. B. fourth
25. R. to K. B.	25. Q. to Q. B. fourth
26. P. to K. Kt. fourth	26. B. takes Q. B. P.
27. P. to K. sixth	27. Q. to K. fourth
28. P. to K. R. fourth	28. R. to Q. seventh
29. Q. to K. B. fourth	29. Q. takes Q.
30. R. takes Q.	30. R. to K. seventh
31. Q. Kt. to K. Kt. fifth	31. Q. R. to K. B. square
32. P. to K. R. fifth	32. R. takes Kt.
33. P. to K. R. sixth	33. K. takes P.
34. R. takes R.	34. K. takes Kt.

And Black resigns.

GAME BETWEEN THE SAME PLAYERS, MR. DREW GIVING PAWN AND MOVE AS IN THE PREVIOUS GAME.

Black. (Mr. H.)	White. (Mr. D.)
1. P. to K. fourth	1. Q. Kt. to B. third
2. P. to Q. fourth	2. P. to K. fourth
3. P. takes P.	3. Kt. takes P.
4. P. to K. B. fourth	4. Kt. to K. B. second
5. B. to Q. B. fourth	5. K. Kt. to K. R. third
6. Kt. to K. B. third	6. K. B. to Q. B. fourth
7. Kt. to K. fifth	7. Q. to K. second
8. Q. Kt. to B. third	8. B. to K. B. seventh (check)
9. K. takes B.	9. Q. to Q. B. fourth (check)

Black. (Mr. H.)	White. (Mr. D.)
10. B. to K. third	10. Q. takes K. B.
11. Kt. takes Kt.	11. Q. takes Kt.
12. P. to K. B. fifth	12. Q. to K. B. third
13. Kt. to Q. fifth	13. Q. to K. R. fifth (check)
14. P. to K. Kt. third	14. Kt. to K. Kt. fifth (check)
15. K. to Kt. square	15. Kt. takes B.
16. P. takes Q.	16. Kt. takes Q.
17. R. takes Kt.	17. K. to Q.
18. K. to B. second	18. K. R. to K. B. square
19. P. to K. R. fifth	19. P. to K. Kt. third

20. Kt. to K. B. fourth, and Black won eventually.

GAME PLAYED SOME LITTLE TIME BACK, IN A "POOL" AT THE HULL CHESS CLUB, BETWEEN MR. S. S. BODEN AND MR. W——R OF THE SAME CLUB.

White. (Mr. W.)	Black. (Mr. B.)
1. P. to Q. B. fourth	1. P. to K. third
2. P. to K. third	2. P. to K. Kt. third
3. Kt. to Q. B. third	3. K. B. to Kt. second
4. B. to K. second	4. K. Kt. to K. second
5. Q. to Q. B. second	5. P. to Q. B. fourth
6. P. to Q. Kt. third	6. Q. Kt. to B. third
7. P. to Q. R. third	7. P. to Q. Kt. third
8. Kt. to K. B. third	8. P. to Q. fourth
9. P. takes P.	9. P. takes P.
10. Q. B. to Kt. second	10. Castles
11. P. to K. R. third	11. P. to Q. fifth
12. P. takes P.	12. P. takes P.
13. Q. Kt. to R. fourth	13. Q. B. to B. fourth
14. P. to Q. third	14. Q. R. to Q. B.
15. Q. to Q. second	15. K. Kt. to Q. fourth
16. Q. R. to Q. B.	16. Q. Kt. to R. fourth
17. R. takes R.	17. Q. takes R.
18. K. Kt. takes Q. P.	18. B. takes K. Kt.
19. Q. B. takes B.	19. Q. Kt. takes Kt. P.
20. Q. home	20. Q. Kt. takes Q. B.
21. Castles	21. Kt. takes K. B. (check)
22. Q. takes Kt.	22. Q. to Q. R. third
23. Kt. to Q. Kt. second	23. Kt. to K. B. fifth
24. Q. to Q. second	24. Kt. takes Q. P.
25. Q. to K. second	25. Q. takes R. P.
26. Kt. to Q. B. fourth	26. Q. to Q. B. fourth
27. Kt. to K. third	27. Kt. to K. B. fifth
28. Q. to Q. second	28. B. to Q. sixth
29. R. to K.	29. Q. to K. Kt. fourth
30. K. to R. second	30. R. to Q.
31. Kt. to Kt. fourth	31. P. to K. R. fourth
32. R. to K. fifth	32. B. to K. B. fourth
33. Kt. to R. sixth (check)	33. K. to R. second, and wins

CHESS STUDY BY THE AUTHORS, No. XXXIII.

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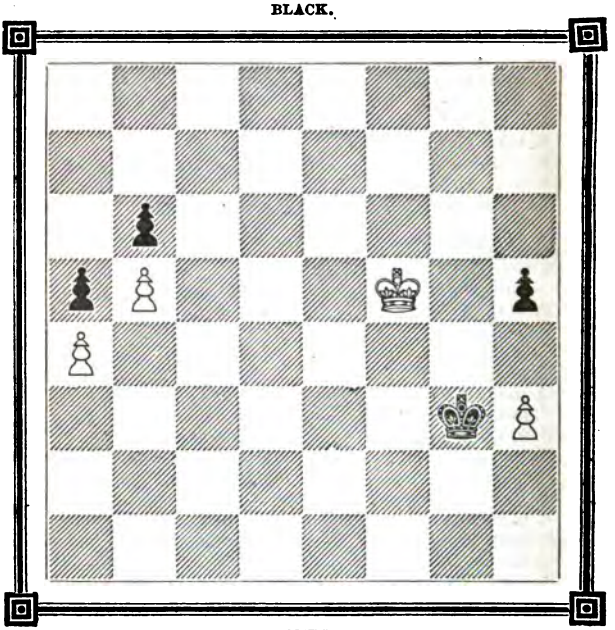

WHITE.

White having the move can draw.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XXXI.

WHITE.	BLACK.
1. B. to K. square (check)	1. K. to Q. Kt. fourth
2. B. to Q. Kt. fourth	2. P. to Q. Kt. third
3. B. to K. square	3. K. to Q. B. fourth
4. B. to K. B. second (check)	4. K. to Q. fourth or (A)
5. K. takes P.	5. B. to K. seventh
6. P. to Q. Kt. fourth	6. K. to Q. B. fifth
7. K. to Q. R. fifth	7. K. to Q. Kt. sixth
8. P. to Q. R. fourth	8. B. to K. B. eighth
9. P. to Q. Kt. fifth	9. B. to K. seventh
10. P. to Q. Kt. sixth	10. B. to K. B. sixth

CHESS STUDY BY THE AUTHORS, No. XXXIV.

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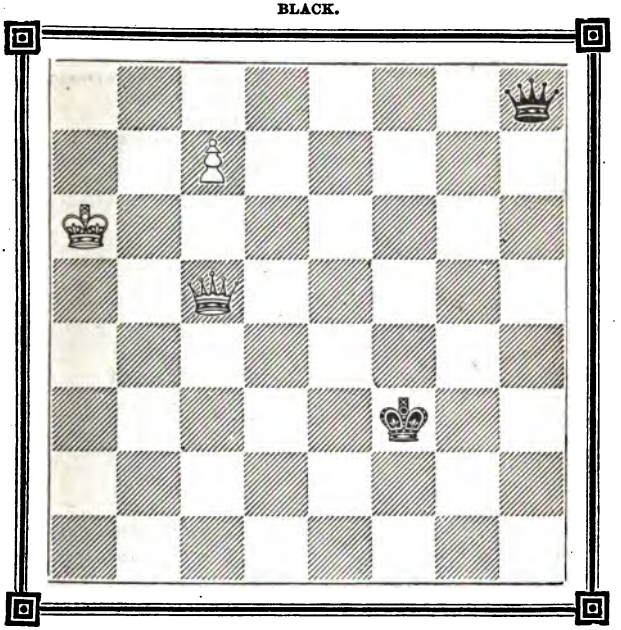

WHITE.

Black, with the move, must lose.

WHITE.	BLACK.
11. K. to Q. Kt. fifth	11. B. to K. seventh (check)
12. K. to Q. B. fifth	12. B. to Q. R. third
13. P. to Q. R. fifth	13. K. to Q. R. fifth
14. B. to K. square	14. B. to Q. Kt. second

15. B. to Q. second, and wins easily.

VARIATION A.

WHITE.	BLACK.
4.	4. K. to Q. Kts. fourth
5. B. to K. third	5. K. to Q. R. fourth
6. B. takes P. (check)	6. K. moves
7. B. to K. third	7. K. to R. fourth
8. B. to Q. second (check)	8. K. moves

9. B. to Q. Kts. fourth, and wins.

SOLUTION TO CHESS STUDY No. XXXII.

White.	Black.
1. Kt. to K. seventh (check)	1. K. to Q. square (best)
2. Kt. to Q. B. sixth (check)	2. K. to K. square (best)
3. K. to Q. B. seventh	3. P. to K. B. fourth (best)
4. P. to K. sixth	4. P. to K. B. fifth
5. Kt. to K. B. sixth (check)	5. K. moves
6. P. to K. seventh (check)	6. K. to K. B. second
7. P. Queens (check)	7. Q. takes Q.
8. Kt. takes Q.	8. K. takes Kt.
9. Kt. to K. fifth, and wins.	

SOLUTION TO PROBLEM No. XVI.

White.	Black.
1. B. to Q. Kt. eighth	1. P. to B. fifth
2. Kt. to K. Kt. eighth	2. B. to K. B. fourth
3. R. to K. fourth	3. B. takes R.
4. Kt. mates.	

The match between Messrs. Loewenthal and Williams has terminated in favour of Herr Loewenthal, who scored seven to his opponent's five; four games were drawn.

The result of the match between Messrs. Deacon and Loewe is, Mr. Deacon seven, Mr. Loewe two, and one drawn game; thus giving the victory to Mr. Deacon.

A match has commenced between Messrs. Staunton and Williams, Mr. Staunton giving his opponent three games at starting. The player who first scores seven games to be the winner.

A match between this country and France, through the medium of the electric telegraph, is about being played. The committee of the Tournament have given fifty guineas as a compliment for the winner. The Paris players, in return, propose a match by correspondence between them and the St. George's Club for a prize of 1250 francs subscribed by the amateurs of the chess-club in Paris; the contest to consist of two games played simultaneously.

ENIGMA No. XVII, BY JUTZ (Dundee).

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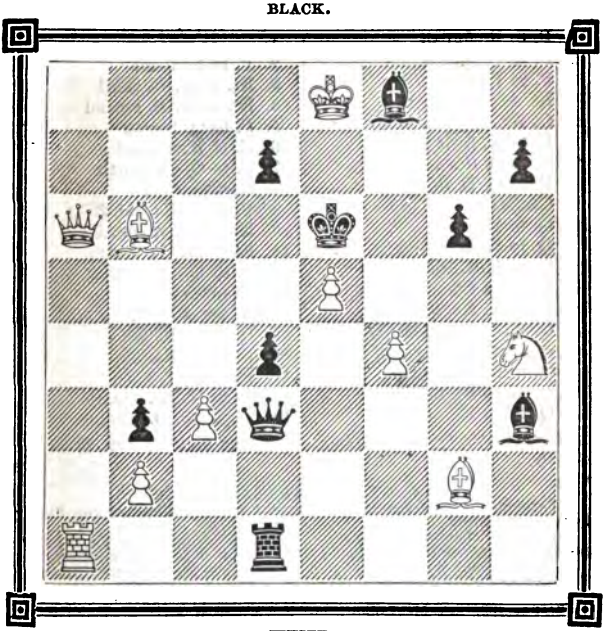

WHITE.

White to move, and mate in three moves.

SOLUTION TO ENIGMA No. XVI.

White.	Black.
1. Kt. to Q. B. fifth	1. K. moves
2. B. to Q. R. fourth (check)	2. K. moves
3. P. mates.	

GAME BETWEEN HERR LOEWENTHAL AND MR. DREW; THE LATTER RECEIVING THE ODDS OF PAWN & TWO MOVES.

(Two games only were played, of which the first was drawn.)

BLACK. (MR. D.)	WHITE. (HERR L.)
1. P. to K. fourth	1.
2. P. to Q. fourth	2. P. to K. third
3. P. to K. B. fourth	3. Kt. to K. R. third
4. Kt. to K. B. third	4. Kt. to K. B. second
5. Q. Kt. to Q. second	5. P. to Q. fourth
6. P. to K. fifth	6. B. to K. second
7. B. to Q. third	7. P. to Q. B. fourth
8. P. to Q. B. third	8. Castles
9. Castles	9. P. to K. Kt. third
10. Q. to K.	10. Kt. to K. R. third
11. Q. to K. Kt. third	11. Kt. to K. B. fourth
12. Q. to K. R. third	12. P. to Q. B. fifth
13. B. takes Kt.	13. R. takes B.
14. P. to K. Kt. fourth	14. R. takes B. P.
15. Q. Kt. takes Q. B. P.	15. R. takes K. Kt.
16. Q. takes R.	16. P. takes Kt.
17. Q. to K. B. seventh	17. K. to R.
18. Q. B. to K. R. sixth	18. Q. to K. Kt. square
19. Q. takes B.	19. Q. Kt. to Q. second

Black mates by force in three moves by playing first R. to B. eighth.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the CHESS PLAYER, 19, Strand.

MR. JUTZ.—Thanks for the games and problems, especially for the four games played at the Dundee Chess Club; the style of play is admirable.

R. P.—We think it impossible to make anything of the position in question. Problems exceeding seven moves must be very fine to deserve publishing.

F. GORDON.—The Scotch Opening is quite as sound as the Gioco Piano.

FRIEND.—The Rev. Mr. Bolton's problem is correct, and, like many of his compositions, a masterpiece.

MR. BODEN.—We feel greatly indebted for the many fine games and positions sent.

MR. TURTON.—The problem last sent shows great skill, and shall appear shortly.

To CHESS CLUBS.—We shall be glad to receive any intelligence relative to chess-players, chess-meetings, &c., &c.

F. R.—We shall avail ourselves of your excellent hint respecting notation.

T. H.—Try again; you will find it quite correct.

A BEGINNER.—You may obtain six introductory chess-lessons for the very moderate sum of five shillings by applying to the proprietor of the Philidorian, 19, Strand; these will enable you to enjoy the game. Lessons to pupils of a higher grade by a first-rate professor may be taken at 2s. 6d. each lesson.

Our contributors are requested to number their positions, as it facilitates any reference that may be made afterwards.

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THE

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EDITED BY

Kling and Horwitz.

No. 18. NOVEMBER 15, 1851. Price 2d.

PROBLEM No. XVIII., BY MR. HORWITZ.

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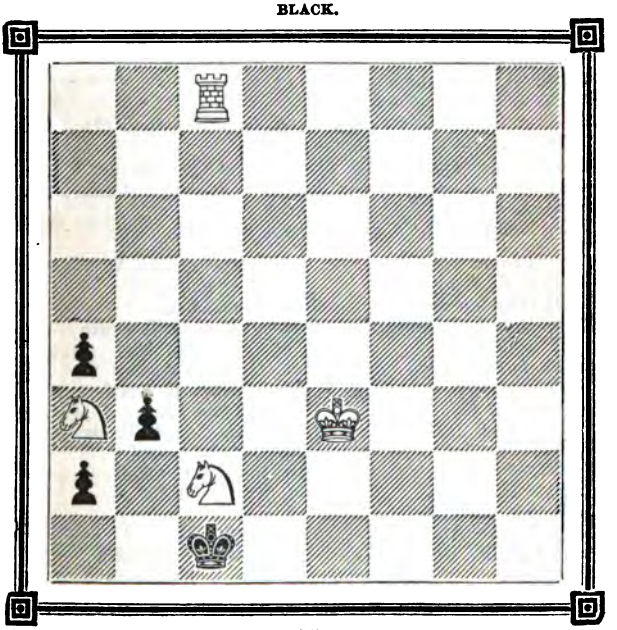


WHITE.

White mates in four moves.

TWO GAMES BETWEEN MESSRS. BODEN OF HULL, AND W——; THE FORMER GIVING THE ODDS OF QUEEN'S ROOK.

White. (Mr. B.)	Black. (Mr. W.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. K. B. to Q. B. fourth	3. K. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes Kt. P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. P. to Q. fourth	6. P. takes P.
7. Castles	7. P. to Q. third
8. P. takes P.	8. Kt. to K. B. third
9. P. to K. fifth	9. P. takes P.
10. Q. B. to R. third	10. Q. Kt. takes P.
11. K. Kt. takes K. P.	11. Q. B. to K. third
12. Q. to R. fourth (check)	12. P. to Q. B. third
13. R. to Q.	13. B. to Q. Kt. third (*a*)
14. Q. Kt. to B. third	14. Q. B. takes K. B.
15. Q. takes Q. B.	15. Q. to Q. B. second
16. K. Kt. takes K. B. P.	16. Q. takes Kt.
17. R. to K. (check)	17. Q. Kt. to K. third
18. R. takes Kt. (check)	18. K. to Q.
19. R. to Q. sixth (check)	19. K. to K.
20. Q. to K. second (check)	20. Q. to K. second (*b*)

21. R. to K. sixth, and White won.

(*a*) If he plays P. to Q. Kt. fourth, White does not lose a piece, but wins one by taking B. with K. B.; and if P. then takes Q., the B. takes K. B. P. checkmating.

(*b*) If K. move, he is mated at once by double check.

Black. (Mr. B.)	White. (Mr. W.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to Q. fourth	2. P. takes P.
3. K. B. to Q. B. fourth	3. K. B. to Q. B. fourth
4. P. to Q. B. third	4. Q. to K. B. third
5. Kt. to K. B. third	5. Q. Kt. to B. third
6. Castles	6. Q. Kt. to K. fourth
7. Kt. takes Kt.	7. Q. takes Kt.
8. P. to K. B. fourth	8. P. takes Q. B. P. dis. (ch.)
9. K. to R.	9. Q. to K. second
10. Kt. takes P.	10. P. to Q. B. third
11. P. to K. fifth	11. Kt. to R. third
12. P. to K. B. fifth	12. Castles
13. Q. B. takes Kt.	13. P. takes B.
14. Q. to K. Kt. fourth (check)	14. Q. to K. Kts. fourth
15. Q. home	15. P. to Q. Kt. fourth
16. Kt. to K. fourth	16. Q. to K. R. fifth
17. K. B. to Q. third	17. K. B. to K. second
18. P. to K. Kt. third	18. Q. to K. R. sixth

19. Kt. to K. B. second, and wins Q. and game.

A LITTLE SKIRMISH BETWEEN MR. GORDON AND MR. REX.

White. (Mr. G.)	Black. (Mr. R.)
1. P. to Q. fourth	1. P. to Q. fourth
2. P. to K. third	2. Kt. to K. B. third
3. P. to Q. B. fourth	3. P. to K. third
4. P. takes P.	4. P. takes P.
5. Kt. to Q. B. third	5. P. to Q. B. third
6. K. B. to Q. third	6. K. B. to Q. third
7. Kt. to K. B. third	7. Castles
8. Castles	8. B. to K. Kt. fifth
9. P. to K. fourth	9. P. takes P.
10. B. takes P.	10. Kt. takes B.
11. Kt. takes Kt.	11. P. to K. B. fourth
12. Q. to Q. Kts. third (check)	12. K. to R. square
13. Kt. to K. Kt. third	13. P. to Q. Kts. third
14. Kt. to K. Kts. fifth	14. Q. to K. B. third
15. P. to K. B. fifth	15. Q. takes P. (check)
16. B. to K. third	16. Q. to K. B. third
17. P. to K. R. third	17. P. to K. R. third
18. Kt. to K. sixth	18. R. to K. square
19. Kt. to Q. fourth	19. B. to Q. B. fourth
20. Kt. to Q. B. second	20. Q. to K. second
21. Q. R. to K. square	21. Q. to K. R. fifth
22. B. takes B.	22. R. takes R.
23. R. takes R.	23. P. takes B.
24. R. to K. eighth (check)	24. K. to R. second
25. P. takes B.	And Black resigned.

SOLUTION TO PROBLEM No. XVII.

White.	Black.
1. R. to Q. fourth	1. P. takes B. or (A) (B)
2. R. to Q. fifth (check)	2. Any move
3. Q. mates.	

Variation A.

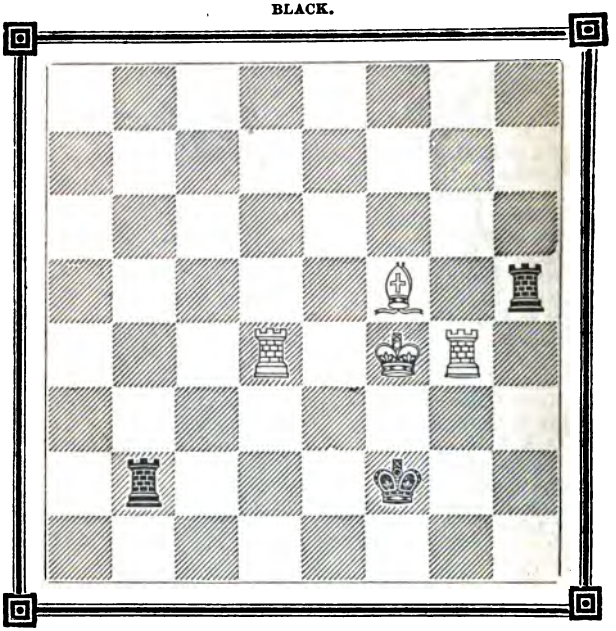
White.	Black.
1.	1. B. takes R.
2. B. takes P. (check)	2. K. takes B. or Q. fourth
3. Q. mates.	

Variation B.

White.	Black.
1.	1. B. takes Kt.
2. Q. takes B. (check)	2. K. moves
3. B. mates.	

CHESS STUDY BY THE AUTHORS, No. XXXV.

BLACK.



WHITE.

White to move and win.

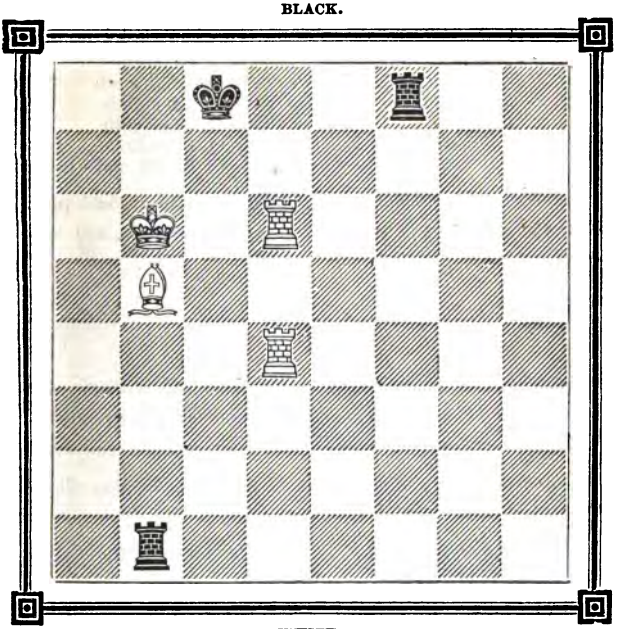
SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XXXIII.

WHITE.	BLACK.
1. K. to K. fourth (*a*)	1. K. takes P.
2. K. to Q. fifth (*b*)	2. K. to K. Kts. fifth
3. K. to Q. B. sixth	3. P. to K. R. fifth
4. K. takes P.	4. P. to K. R. sixth
5. K. to K. R. seventh (*c*)	5. P. to K. R. seventh
6. P. to Q. Kts. sixth	6. P. a Queen
7. P. to Q. Kts. seventh, and draws.	

(*a*) Were White to attack P. with K., Black would win by P. to K. R. fifth.

CHESS STUDY BY THE AUTHORS, No. XXXVI.

BLACK.



WHITE.

White to move and win.

(*b*) Any other move would cost the game.
(*c*) White dares not take R. P. without losing the game.

SOLUTION TO CHESS STUDY No. XXXIV.

BLACK.	WHITE.
1. Q. to Q. R. 8th (ch.) (best) (*a*)	1. Q. to Q. R. fifth
2. Q. to K. B. eighth (ch.) or (A)	2. Q. to Q. Kt. fifth
3. Q. to Q. R. eighth (check)	3. K. to Q. Kt. seventh
4. Q. to K. Kt. second	4. K. to Q. Kt. 8th, and wins.

VARIATION A.

BLACK.	WHITE.
2. Q. to K. B. third (check)	2. Q. to Q. Kt. sixth
3. Q. to Q. R. eighth (check)	3. K. to Q. Kt. seventh
4. Q. to K. Kt. second	4. K. to Q. Kt. eighth
5. Q. to Q. fourth	5. K. to Q. R. seventh
6. Q. to Q. R. eighth (check)	6. Q. to Q. R. sixth
7. Q. to K. Kt. eighth (check)	7. K. to Q. R. 8th, and wins.

(*a*) Were Black to check on Q. R. square, White would play K. to Q. Kt. sixth, and next move K. to Q. R. seventh, and win easily.

In the match between Messrs. Staunton and Williams, the score stands at five for each party, Mr. Staunton having recovered the odds of three games given at the commencement.

The match game between Amsterdam and London Chess Club stands thus:—

WHITE. (AMSTERDAM.)	BLACK. (LONDON.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. P. to Q. fourth	3. P. takes P.
4. B. to Q. B. fourth	4. B. to Q. B. fourth
5. P. to Q. B. third	5. To move.

The game having now become interesting, we shall give the moves as they are made.

Another pleasing instance of the increasing popularity of chess is furnished by the *West of England Conservative and Plymouth and Devonport Advertiser* devoting nearly a column weekly to our favourite game. We have two numbers before us containing problems, enigmas, and games of considerable merit, and a proposal for a local chess tournament, which we shall be glad to see realised.

ENIGMA No. XVIII, BY C. T. ATKINS.

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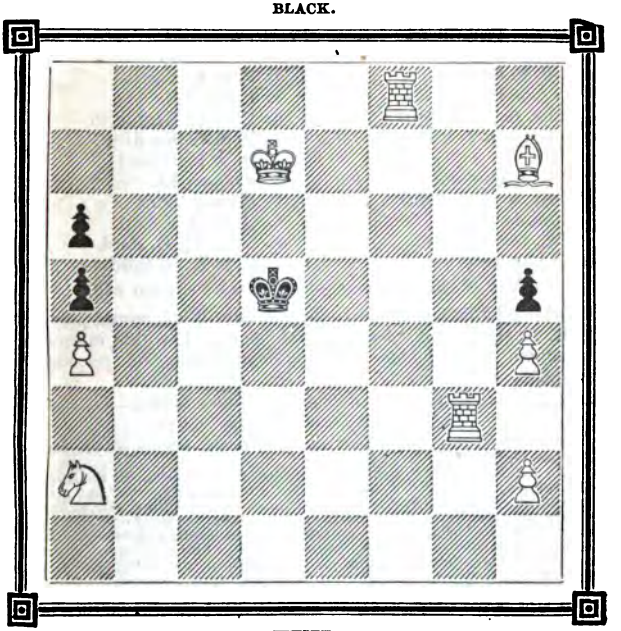

WHITE.

White playing first mates in three moves.

SOLUTION TO ENIGMA No. XVII.

WHITE.	BLACK.
1. Q. to K. Kt. seventh	1. P. takes P.
2. Q. to Q. fifth (check)	2. Q. takes Q.
3. B. takes B., mate.	

THE MUZIO GAMBIT.

The following portion of the Muzio Gambit is given for a beginning. The Authors will be glad to receive their subscribers' opinions thereon.

WHITE.	BLACK.
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kt. fourth
4. B. to Q. B. fourth	4. P. to K. Kt. fifth
5. Castles	5. Q. to K. second
6. P. to Q. fourth	6. P. takes Kt.
7. Kt. to Q. B. third	7. P. to Q. third
8. Kt. to Q. fifth	8. Q. to Q. second
9. Q. takes P.	9. Kt. to Q. B. third
10. Q. takes P.	10. P. to K. R. third (*a*)

And Black by correct play, we believe, must win.

(*a*) Had Black played Kt. to Q. square, White would play Q. to K. B. sixth, and have a drawn game. For this ingenious move we are indebted to Von Heydebrand, the celebrated Berlin chess-player.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the CHESS PLAYER, 19, Strand.

"La Régence" for July and August has just been received. In the August number we are accused of taking a position from "La Régence," and giving it as an original study. Not having the number for September, 1850, at hand, we are unable to compare the positions; but we think it likely our friend has not carefully looked at the two positions, and has hastily concluded them to be alike when they may be essentially different. The making a Knight is certainly not an original idea; and should it happen that both positions are alike, we can only assure our friend it is one of those remarkable coincidences which occasionally happen, as we had never seen the position referred to.

BRIDPORT'S and JUTE'S letters on notation have been received. We wait for others, when we shall give fair extracts for and against.

Our Paris correspondent may obtain the CHESS PLAYER at the house of Barthes and Co., Booksellers, Paris.

Thanks to Messrs. Boden, Drew, Turton, Jutz, B. X., &c., &c., for their kind communications.

A BEGINNER.—You may obtain six introductory chess-lessons for the very moderate sum of five shillings by applying to the proprietor of the Philidorian, 19, Strand; these will enable you to enjoy the game. Lessons to pupils of a higher grade by a first-rate professor may be taken at 2s. 6d. each lesson.

Our correspondents will facilitate any reference that may be made by numbering their positions.

We have received the names of a few chess clubs, and where held. We wait for others before we publish our list.

LONDON:

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THE

CHESS PLAYER.

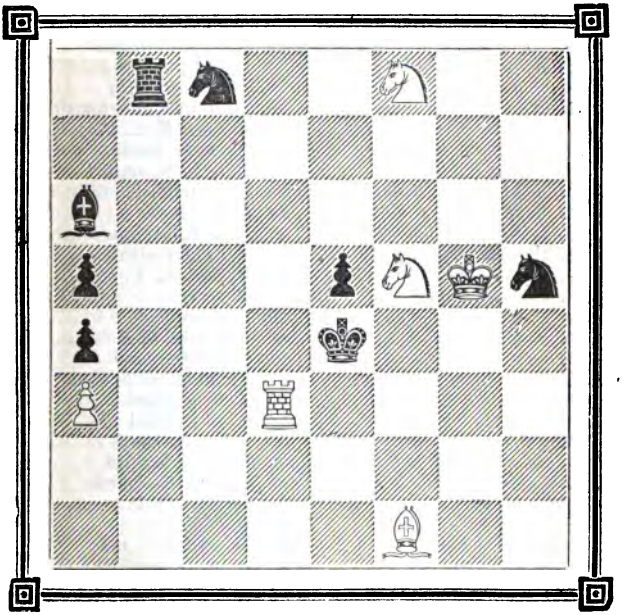
EDITED BY

Kling and Horwitz.

No. 19. **NOVEMBER 22, 1851.** **Price 2d.**

PROBLEM No. XIX., BY MR. HENRY E. KYDSON.

BLACK.



WHITE.

White playing first to mate in six moves.

GAME PLAYED BETWEEN MR. J. T. BODEN AND MR. S. S. BODEN; THE FORMER GIVING THE ODDS OF THE K.'S KNIGHT, AND THE LATTER PLAYING WITHOUT SIGHT OF THE BOARD OR MEN.

White. (Mr. J. T. B.)	Black. (Mr. S. S. B.)
1. P. to K. fourth	1. P. to K. fourth
2. K. B. to Q. B. fourth	2. Kt. to K. B. third
3. P. to Q. third	3. K. B. to Q. B. fourth
4. Castles	4. P. to Q. third
5. Q. B. to K. Kt. fifth	5. P. to K. R. third
6. B. to K. R. fourth	6. Q. B. to K. third
7. K. B. to Q. Kt. third	7. Q. B. takes B.
8. Q. R. P. takes B.	8. Q. to Q. second
9. P. to Q. B. third	9. Q. to K. Kt. fifth
10. B. takes K. Kt.	10. Q. takes Q.
11. R. takes Q.	11. P. takes B.
12. P. to Q. fourth	12. B. to Q. Kt. third
13. K. R. to Q. third	13. Kt. to Q. second
14. Kt. to Q. R. third	14. K. to K. second
15. Kt. to Q. B. second	15. Q. R. to K. Kt. square
16. Kt. to K. third	16. P. to K. R. fourth
17. Kt. to K. B. fifth (check)	17. K. to Q. square
18. P. to Q. Kt. fourth	18. P. to K. R. fifth
19. Q. R. to K. B. square	19. Q. R. to K. Kt. fourth
20. P. to K. B. fourth	20. P. takes K. B. P.
21. Q. R. takes P.	21. Kt. to K. fourth
22. K. R. to Q.	22. P. to K. R. sixth
23. P. to K. Kt. third	23. Q. R. to K. Kt. fifth.
24. R. takes R.	24. Kt. takes R.
25. R. to Q. second	25. R. to K. square
26. R. to K. second	26. P. to Q. fourth
27. P. to K. fifth	27. P. takes K. P.
28. K. to B. square	28. P. takes P.
29. P. takes P.	29. R. takes R.
30. K. takes R.	30. Kt. takes R. P.
31. K. to B. second	31. K. to Q. second
32. K. to Kt. square	32. Kt. to Kt. fifth
33. K. to R. square	33. K. to K. third
34. Kt. to Kt. seventh (check)	34. K. to B. third
35. Kt. to K. R. fifth (check)	35. K. to Kt. fourth
36. Kt. to K. B. fourth	36. P. to Q. B. third
37. Kt. takes K. R. P. (check)	37. K. to K. B. fourth
38. Kt. to K. B. fourth	38. B. takes Q. P.
39. P. to Q. Kt. third	39. B. to K. fourth
40. Kt. to Q. third	40. B. takes K. Kt. P.
41. K. to Kt. second	41. B. to K. fourth
42. Kt. to Q. B. fifth	42. P. to Q. Kt. third
43. Kt. to Q. third	43. Kt. to K. sixth (check)
44. K. to B. second	44. Kt. to Q. B. seventh
45. K. to K. second	45. B. to Q. B. sixth, and wins.

GAME BETWEEN HERR HARRWITZ AND MR. S. BODEN; THE FORMER PLAYING AT THE SAME TIME TWO OTHER GAMES, NOT BLINDFOLD, BUT HAVING HIS THREE OPPONENTS AT THREE SEPARATE BOARDS BEFORE HIM.

Black. (Mr. S. B.)	White. (Herr H.)
1. P. to K. fourth	1. P. to Q. B. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. P. to Q. fourth	3. P. takes P.
4. K. Kt. takes P.	4. Kt. to K. B. third
5. Kt. to Q. B. third	5. P. to K. third
6. K. B. to Q. Kt. fifth	6. K. B. to Q. Kt. fifth
7. Q. B. to K. Kt. fifth	7. P. to K. R. third
8. Q. B. takes K. Kt.	8. Q. takes B.
9. K. B. takes Q. Kt.	9. Kt. P. takes B.
10. Castles	10. Q. B. to R. third
11. K. R. to K. square	11. K. B. to Q. B. fourth
12. P. to K. fifth	12. Q. to K. B. fifth
13. Q. Kt. to K. fourth (*a*)	13. Q. takes K. P.
14. Q. Kt. to K. B. third (*b*)	14. Q. to K. R. fourth
15. K. Kt. to Q. sixth (check)	15. B. takes Kt. (*c*)
16. Q. takes B.	16. Q. to Q. fourth
17. Q. to Q. R. third	17. Q. to Q. Kt. fourth
18. Q. R. to Q. square	18. P. to Q. B. fourth
19. Kt. to K. fifth	19. P. to Q. fourth
20. Kt. to K. Kt. sixth (*d*)	20. Castles (Q. R.)
21. Kt. takes K. R.	21. R. takes Kt.
22. Q. to K. B. third	22. Q. to Q. second
23. Q. to Q. B. third	23. K. R. to K. Kt. square
24. Q. takes Q. B. P. (check)	24. K. to Kt. square
25. P. to Q. B. fourth	25. R. to Q. B. square
26. Q. to Q. Kt. fourth (check)	26. B. to Kt. second
27. P. takes P.	27. P. takes P.
28. R. to K. seventh	28. Q. to Q. B. third
29. R. takes K. B. P.	29. P. to K. Kt. fourth
30. P. to K. R. third	30. P. to Q. fifth
31. R. takes B. (check)	31. Q. takes R.
32. Q. takes Q. (check)	32. K. takes Q.
33. R. takes P.	33. R. to B. eighth (check)
34. K. to R. second	34. R. to Q. B. seventh
35. R. to Q. Kt. fourth (check)	35. K. to B. third

36. K. to Kt. third, and ultimately Black's Pawns won the game

(*a*) K. R. to K. fourth seems the more correct move.

(*b*) Black obtains an attack, which compensates for the loss of his K. Pawn.

(*c*) Had he moved his King, Black would have won a piece by playing K. R. to K. fifth.

(*d*) A very ingenious and embarrassing move, and one to which White appears to have no satisfactory reply.

CHESS STUDY BY THE AUTHORS, No. XXXVII.

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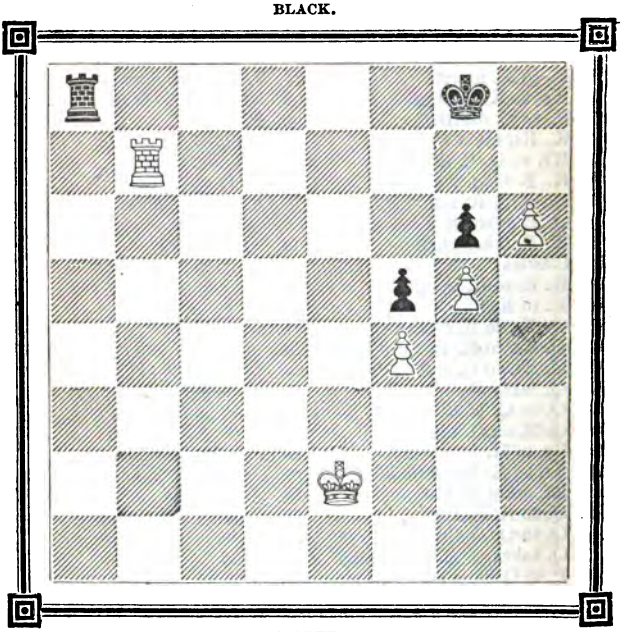

WHITE.

Black having the move can draw.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XXXV.

White.	Black.
1. B. to K. fourth	1. R. to K. R. seventh (best)
2. B. to K. B. third	2. R. to Q. B. seventh
3. R. to Q. R. fourth	3. K. to K. eighth or (A)
4. K. to K. Kt. third	4. R. to K. R. square (best) (*a*)
5. R. from Q. R. 4th to Q. 4th	5. R. to Q. B. eighth
6. K. to K. Kt. second	6. R. to K. square (best)
7. R. to Q. third	7. R. to Q. B. seventh (check)
8. K. to K. Kt. square	8. R. to Q. seventh
9. R. to Q. B. third	9. R. to Q. Kt. seventh (*b*)
10. R. to Q. fourth	10. R. to Q. Kt. eighth
11. R. at Q. B. third to Q. third	11. R. to K. Kt. square (check)
12. B. to K. Kt. fourth, and wins.	

CHESS STUDY BY THE AUTHORS, No. XXXVIII.

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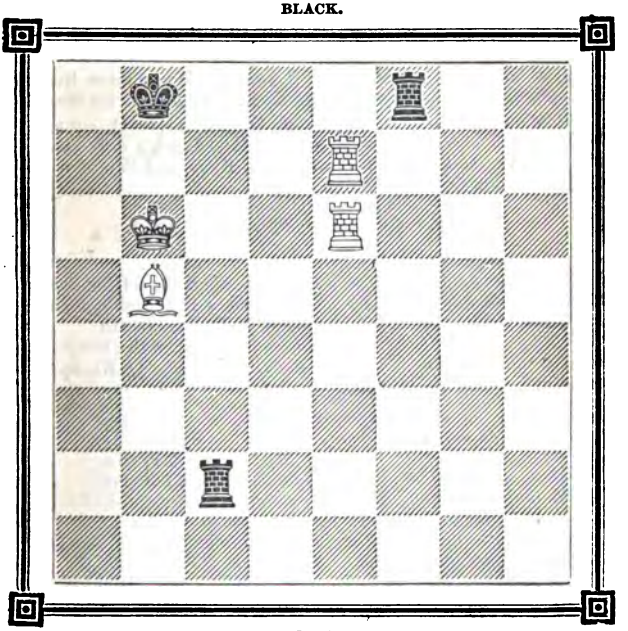

WHITE.

White moves first and wins.

VARIATION A.

WHITE.	BLACK.
3.	3. R. to Q. Kt. seventh
4. R. to Q. B. fourth	4. R. to Q. R. seventh
5. R. to Q. B. square	5. R. to Q. R. fifth (ch.) or (B)
6. B. to K. fourth	6. R. to Q. R. seventh
7. B. to Q. third	7. R. to Q. R. fifth (check)
8. B. to Q. B. fourth, and wins.	

VARIATION B.

WHITE.	BLACK.
5.	5. R. to Q. seventh
6. B. to Q. fifth	6. R. to Q. fifth (check)
7. B. to K. fourth	7. R. to Q. seventh or (C)
8. B. to Q. third, and wins.	

Variation C.

White.	Black.
7.	7. K. to K. seventh

8. K. to K. Kt. third, and Black cannot help losing.

(*a*) If Black plays Rook to Q. R. seventh, White takes Rook with Rook, and then plays Rook to K. R. fourth, and wins Rook.

(*b*) Were Black to play Rook at Q. seventh to Q. square, White would play R. to K. Kt. second, then Black's only move will be R. to Q. B. square; White takes Rook, and White wins the other Rook in two moves.

SOLUTION TO CHESS STUDY No. XXXVI.

White.	Black.
1. R. to Q. seventh	1. R. to Q. B. third (ch.) (best)
2. R. at Q. fourth to Q. sixth	2. R. takes R. (check) or (A)
3. R. takes R.	3. R. to Q. Kt. seventh
4. R. to Q. square	4. R. to Q. Kt. fifth (best)
5. R. to Q. R. square	5. K. to Q. sq. or Q. Kt. sq.
6. R. to K. square, and wins.	

Variation A.

White.	Black.
2.	2. R. to K. B. square
3. R. to K. seventh	3. K. to Q. Kt. square
4. R. at Q. sixth to K. sixth	4. R. to Q. eighth or (B)
5. R. to K. eighth (check)	5. R. to Q. square
6. R. takes R. at Q. B.	6. R. takes R.
7. B. to Q. seventh	7. K. to Q. R.
8. R. to K. Kt. sixth	8. R. to Q. Kt. (check)
9. K. to Q. R. sixth	9. R. to Q. square (best)
10. R. to K. B. sixth	10. K. to Q. Kt. square
11. K. to Q. Kt. sixth	11. R. to K. Kt. square
12. R. to K. B. seventh	12. R. to K. Kt. third (check)
13. B. to Q. B. sixth	13. R. to K. Kt. square

14. R. to Q. R. seventh, and wins.

Variation B.

White.	Black.
4.	4. R. to Q. B. eighth
5. B. to Q. third	5. K. to Q. R. sq. or (C) (D) (E)
6. B. to K. fourth (check)	6. K. to Q. Kts. square
7. R. to Q. R. seventh	7. K. to Q. B. square
8. R. to Q. sixth, and wins.	

Variation C.

White.	Black.
5.	5. K. to Q. B. square
6. B. to Q. R. sixth (check)	6. K. to Q. square
7. B. to Q. Kts. fifth, and wins.	

2 to 2 P. 6

ENIGMA No. XIX., BY MR. KLING.

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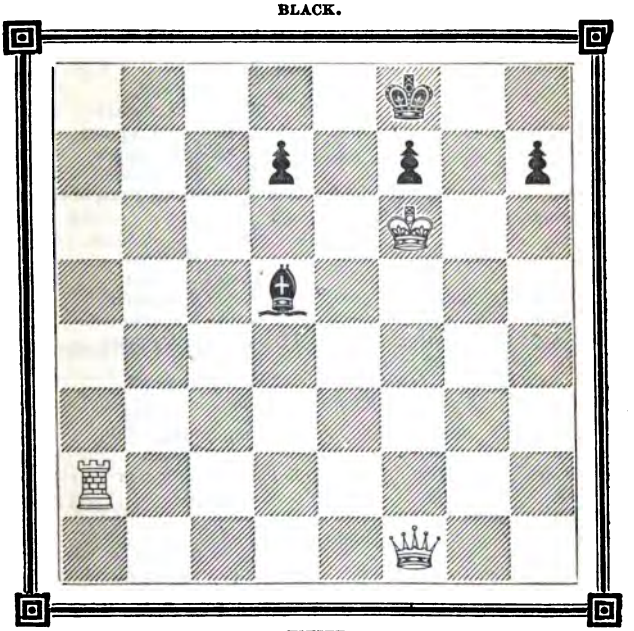

WHITE.

White mates in two moves.

VARIATION D.

WHITE.	BLACK.
5.	5. R. to Q. square
6. R. to Q. Kts. seventh (check)	6. K. to Q. R. square (best)
7. R. to Q. R. seventh (check)	7. K. to Q. Kts. square
8. B. to K. fourth and mates in three moves.	8. K. to Q. B. square

VARIATION E.

WHITE.	BLACK.
5.	5. R. to Q. B. sixth (best)
6. B. to Q. R. sixth	6. R. to Q. Kts. sixth (check)
7. B. to Q. Kts. fifth	7. R. to Q. B. sixth (best)
8. B. to Q. R. fourth	8. R. to Q. B. eighth or (F) (G)

White.	Black.
9. R. to Q. Kts. seventh (ch.)	9. K. to Q. B. square
10. B. to Q. seventh (check)	10. K. to Q. square
11. B. to Q. B. sixth	11. R. to Q. Kts. eighth (ch.)
12. B. to Q. Kts. fifth, and wins.	

Variation F.

White.	Black.
8.	8. K. to Q. R. square
9. R. to Q. R. seventh (check)	9. K. to Q. Kts. square
10. R. to Q. Kts. seventh (ch.)	10. K. to Q. R. square
11. K. to Q. R. sixth	11. R. to Q. R. sixth

And now our readers will find that mate can be given in eight moves.

Variation G.

White.	Black.
8.	8. R. to Q. square
9. R. to Q. Kts. seventh (ch.)	9. K. to Q. R. square
10. R. to Q. B. seventh (check)	10. K. to Q. Kts. square
11. K. to Q. R. sixth	11. K. to Q. B. square
12. B. to Q. seventh (check)	12. R. takes B.
13. R. to K. eighth (check)	13. R. to Q. square
14. R. to Q. R. eighth (check), and wins.	

SOLUTION TO ENIGMA No. XVIII.

White.	Black.
1. R. to K. B. fourth	1. K. to his fourth or (A)
2. Kt. to Q. B. square	2. K. takes R.
3. Kt. to Q. third, mate.	

Variation A.

White.	Black.
1.	1. K. to Q. B. fourth
2. R. to K. Kt. sixth	2. K. to Q. fourth
3. R. to Kt. fifth, mate.	

SOLUTION TO PROBLEM No. XVIII.

White.	Black.
1. Kt. to Q. Kt. fourth (check)	1. K. to Q. eighth or (A)
2. R. to K. R. eighth	2. K. to Q. B. eighth
3. Kt. to Q. third (check)	3. K. moves.
4. R. mates.	

Variation A.

White.	Black.
1.	1. K. to Q. Kts. seventh
2. Kt. to Q. third (check)	2. K. takes Kt. (best)
3. R. to Q. B. square	3. Any move
4. R. mates.	

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

No. 20. **NOVEMBER 29, 1851.** **Price 2d.**

PROBLEM No. XX.

(This capital position is the composition of Mr. Drew.)

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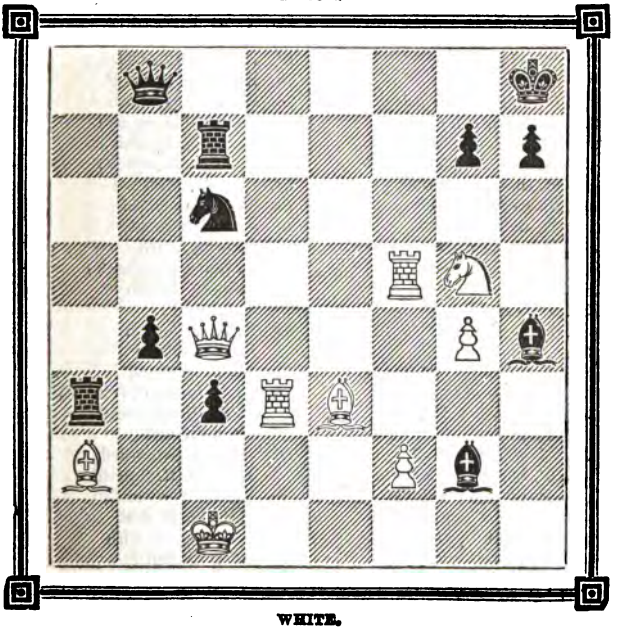

WHITE.

White gives mate in six moves.

GAME BETWEEN MR. J. T. B. AND MR. S. S. BODEN, THE LATTER GIVING THE "PAWN AND TWO MOVES."

White. (Mr. J. T. B.)	Black. (Mr. S. S. B.)
1. P. to K. fourth	1.
2. P. to Q. fourth	2. P. to K. third
3. K. B. to Q. B. fourth	3. P. to Q. Kt. third
4. Kt. to Q. B. third	4. B. to Q. Kt. second
5. Kt. to K. B. third (*a*)	5. K. B. to Q. Kt. fifth
6. Q. to Q. third	6. Kt. to K. B. third
7. Q. B. to K. Kt. fifth	7. K. B. takes Q. Kt. (check)
8. P. takes B.	8. Q. B. takes K. P.
9. B. takes K. Kt.	9. B. takes Q.
10. B. takes Q.	10. B. takes K. B.
11. B. takes Q. B. P.	11. Castles K. R.
12. B. to Q. sixth	12. K. R. to B. fourth
13. Kt. to K. fifth	13. B. to Kt. fourth
14. P. to Q. B. fourth	14. B. to B. third
15. Castles K. R.	15. B. to K. fifth
16. P. to Q. B. third	16. Q. Kt. to B. third
17. P. to K. B. third	17. Kt. takes Kt.
18. P. takes B.	18. R. takes R. (check)
19. R. takes R.	19. Kt. takes Q. B. P.
20. B. to K. Kt. third	20. Kt. to Q. seventh
21. R. to K. square	21. R. to Q. B. square
22. B. to B. fourth	22. Kt. to Q. B. fifth
23. R. to K. second	23. R. to K. B. square
24. P. to K. Kt. third	24. P. to K. R. third
25. P. to K. R. fourth	25. K. to B. second
26. K. to Kt. second	26. K. to Kt. third
27. R. to K. B. second	27. P. to Q. third
28. B. to B. square	28. R. takes R. (check)
29. K. takes R.	29. P. to Q. fourth
30. P. takes P.	30. P. takes P.
31. K. to B. third	31. K. to B. fourth
32. P. checks	32. K. to K. third
33. K. to B. fourth	33. Kt. to Q. third
34. P. to K. Kt. fifth	34. R. P. takes P. (check)
35. R. P. takes P.	35. P. to Q. Kt. fourth
36. B. to R. third	36. Kt. to K. fifth
37. B. to Kt. second	37. P. to K. Kt. third
38. P. to Q. R. third	38. P. to Q. R. fourth
39. B. to R. square	39. Kt. to Q. seventh
40. B. to Kt. second	40. P. to Q. R. fifth
41. B. to B. square	41. Kt. to Q. B. fifth
42. K. to Kt. fourth	42. K. to Q. third

And after a few more moves the game was given up as drawn.

(*a*) Here P. to Q. fifth seems stronger; Black would reply with Q. to K. B. third.

GAME BETWEEN MR. LOEWE AND MR. S. BODEN.

White. (Mr. L.)	Black. (Mr. S. B.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. fourth
3. P. takes P.	3. P. to K. fifth
4. Kt. to K. fifth (*a*)	4. Q. takes P.
5. P. to Q. fourth	5. P. takes P. *en pas.*
6. K. Kt. takes P.	6. K. Kt. to B. third
7. Q. Kt. to Q. B. third	7. Q. to K. B. fourth
8. K. B. to K. second	8. K. B. to Q. third
9. Castles	9. Castles
10. P. to K. B. fourth	10. Kt. to Q. B. third
11. Q. B. to K. third	11. K. R. to K.
12. Q. to Q. second	12. Q. B. to Q. second
13. Q. R to K. square	13. Q. R. to Q. square
14. K. B. to K. B. third	14. Q. Kt. to R. fourth (*b*)
15. P. to Q. Kt. third	15. P. to Q. Kt. third
16. Q. B. to Q. fourth	16. Q. B. to B. third
17. R. takes R. (check)	17. R. takes R.
18. Q. B. to K. fifth	18. Q. B. takes K. B.
19. Q. B. takes K. B.	19. Q. B. to K. fifth
20. Q. B. to K. fifth (*c*)	20. Kt. to K. Kt. fifth
21. P. to K. R. third	21. Kt. takes B.
22. P. takes Kt.	22. Q. to K. Kt. third
23. Kt. takes Q. B.	23. Q. takes Kt.
24. Q. to K. B. second	24. R. to K. B. square
25. R. to K. square	25. Q. to K. Kt. third
26. Kt. to K. B. fourth	26. Q. to K. B. fourth
27. P. to Q. B. fourth	27. Kt. to Q. Kt. second
28. P. to K. Kt. fourth	28. Q. to K. Kt. fourth
29. Kt. to Q. fifth	29. Kt. to Q. B. fourth
30. Kt. to K. B. fourth	30. P. to Q. B. third
31. Q. to K. third	31. Kt. to K. third
32. Kt. takes Kt.	32. Q. takes Q. (check)
33. R. takes Q.	33. P. takes Kt.
34. K. to Kt. second	34. R. to Q. square
35. K. to B. third	35. K. to B. second
36. K. to K. fourth	36. P. to Q. B. fourth
37. R. to Q. third	37. R. takes R.
38. K. takes R.	38. K. to Kt. third
39. P. to K. R. fourth	39. P. to K. R. 4th, and wins

(*a*) At this point the first player's best move is Q. to K. 2nd.

(*b*) This, and Black's following move seems useless and ill-considered.

(*c*) By taking Q. B. P. with B., White would have lost a piece.

CHESS STUDY BY MR. ROLL, No. XXXIX.

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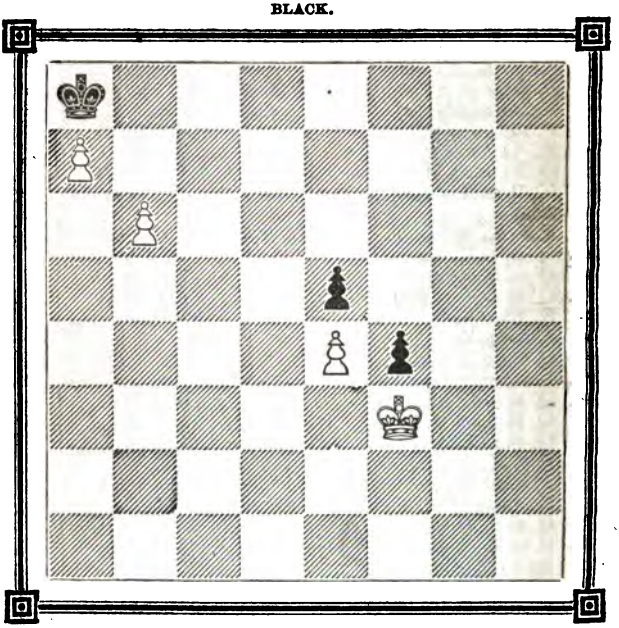

WHITE.

White wins.

SOLUTION TO CHESS STUDY BY THE AUTHORS, No. XXXVII.

WHITE.	BLACK.
1.	1. K. to K. R. square
2. K. to Q. third	2. R. to Q. R. fifth
3. R. to Q. B. seventh	3. R. takes P.
4. R. to K. Kts. seventh	4. R. to K. Kts. fifth
5. R. takes P.	5. K. to K. R. second
6. R. to K. Kts. seventh (ch.)	6. K. to K. R. square
7. K. to K. third	7. P. to K. B. fifth (check)
8. K. to K. B. third	8. R. to K. Kts. eighth (best)
9. P. to K. Kts. sixth	9. R. to K. Kts. fourth
10. K. to K. B. second	10. P. to K. B. 6th, and draws.

CHESS STUDY BY THE AUTHORS, No. XL.

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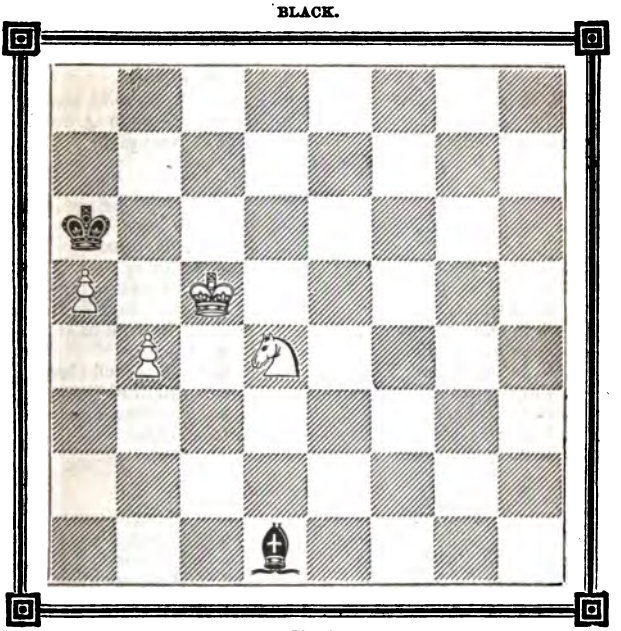

WHITE.

Black having the first move can draw.

SOLUTION TO CHESS STUDY No. XXXVIII.

WHITE.	BLACK.
1. R. to Q. sixth	1. R. from Q. B. seventh to K. B. seventh or (A) (B)
2. R. to K. square	2. R. at K. B. 7th to K. B. 3rd
3. R. to Q. square	3. K. to Q. B. square
4. B. to Q. R. sixth (check)	4. K. to Q. Kt. square
5. B. to K. B. square	5. K. to Q. R. square
6. B. to K. Kt. second (check)	6. K. to Q. Kt. square
7. R. to Q. second	7. K. to Q. B. square
8. B. to K. R. third (check)	8. K. to Q. Kt. square
9. B. to K. sixth, and wins.	

Variation A.

White.	Black.
1.	1. K. to Q. B. square
2. R. to K. square	2. R. to Q. Kt. seventh
3. R. at Q. sixth to K. sixth	3. R. to Q. seventh
4. R. to Q. Kt. square	4. R. at K. B. sq. to Q. sq.
5. B. to Q. B. sixth	5. R. at Q. square to Q. third
6. R. to K. seventh	6. K. to Q. Kt. square
7. R. to Q. R. square, and wins.	

Variation B.

White.	Black.
1.	1. R. to K. Kt. square
2. R. to K. square	2. R. at K. Kt. sq. to Q. B. sq.
3. R. to Q. R. square	3. R. to K. B. square (best)
4. R. to Q. Kt. square	4. R. to Q. B. sq. from K. B. sq.
5. B. to Q. third	5. R. to Q. B. sixth or (C)
6. B. to K. B. fifth	6. R. to K. square
7. K. to Q. R. sixth dis. (ch.)	7. K. to Q. B. second (best)
8. R. to Q. seventh (check)	8. K. to Q. B. third (best)
9. R. to Q. Kt. sixth (check)	9. K. to Q. B. fourth
10. R. to Q. B. seventh (check)	10. K. to Q. fifth
11. R. to Q. Kt. fifth (check), and wins.	

Variation C.

White.	Black.
5.	5. R. to K. B. seventh
6. B. to K. fourth	6. R. to Q. B. second
7. R. to Q. Kt. fifth	7. R. to Q. B. square (best)
8. B. to K. B. fifth	8. R. to K. B. square or (D)
9. K. to Q. B. sixth dis. (ch.)	9. K. to Q. R. square (best)
10. B. to K. fourth, and wins.	

Variation D.

White.	Black.
8.	8. R. to K. square
9. R. to Q. seventh	9. R. to Q. R. seventh (best)
10. K. to Q. B. sixth dis. (ch.)	10. K. to Q. R. square
11. B. to K. fourth	11. R. to K. third (ch.) (best)
12. K. to Q. B. seventh	12. K. to Q. R. second (best)
13. R. to Q. Kt. seventh (check)	13. K. to Q. R. third
14. B. to Q. third, and wins.	

The match between Messrs. Staunton and Williams has terminated in favour of Mr. Williams; that gentleman scoring four games, in addition to the three allowed him at starting, to Mr. Staunton's six.

ENIGMA No. XX., BY MR. EDMUND STEVENS.

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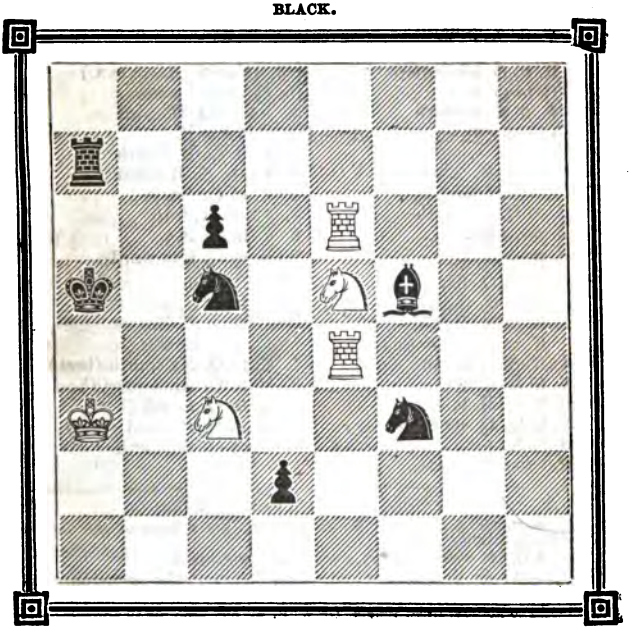

WHITE.

White moving first to checkmate in four moves.

SOLUTION TO ENIGMA No. XIX.

WHITE.	BLACK.
1. Q. to Q. B. fourth	1. Any move
2. R. or Q. mates.	

CORRESPONDENCE GAME BETWEEN LONDON AND AMSTERDAM.

[Having been misinformed by a member of the London Chess Club, we now once more give the moves between Amsterdam and London.]

White. (Amsterdam.)	Black. (London.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. P. to Q. fourth	3. P. takes P.
4. B. to Q. B. fourth	4. B. to Q. B. fourth
5. P. to Q. B. third	5. Kt. to K. B. third
6. P. to K. fifth	6. P. to Q. fourth
7. B. to Q. Kts. fifth	7. Kt. to K. fifth
8. B. takes Kt.	8. P. takes B.
9. P. takes P.	9. B. to Q. Kts. third

SOLUTION TO PROBLEM No. XIX.

White.	Black.
1. Kt. to Q. seventh	1. R. to Q. Kt. fourth (best)
2. B. to K. second	2. B. to Q. Kt. second (best)
3. R. to Q. B. third	3. K. to Q. fourth (best)
4. B. to Q. B. fourth (check)	4. K. to Q. B. third (best)
5. B. to K. sixth disc. (check)	5. R. to Q. B. fourth
6. R. takes R., mate.	

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

Rev. J. G. H's letter on notation has been duly received.

R. A.—Wrong in both your corrections. Several other correspondents have sent us corrections, which we find on examination are incorrect.

Thanks to Messrs. Bird, Boden, Drew, B. X., &c., &c., for their kind contributions.

"La Régence" for September has come to hand. It would reach us much earlier if directed to 19, Strand.

M. H.—We intend to give an analysis of two Rooks and Knight against two Rooks in a future number.

E. G.—Heydebrand and Anderssen are playing a match in Germany. Heydebrand has won ten games to Anderssen's five.

B. S.—The "Schachzeitung" may be had of Williams and Norgate, Henrietta-street.

H. Turton's stratagem is received, and shall be examined.

Bridport.—Your not receiving the Chess Player regularly is the fault of your bookseller, as it has been punctually published every Saturday by Mr. Hastings of Carey-street.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

No. 21. DECEMBER 6, 1851. Price 2d.

PROBLEM No. XXI, BY B. X.

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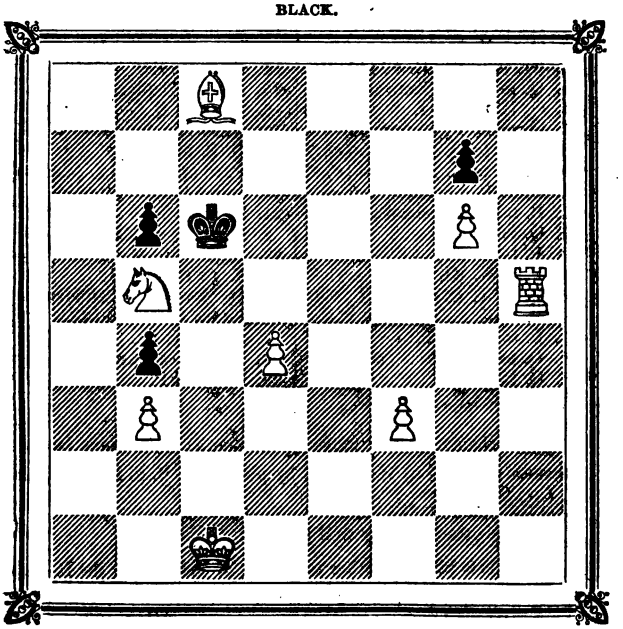

WHITE.

White mates in four moves.

GAME PLAYED AT RIES'S DIVAN, NOV. 24, 1851, BETWEEN MR. S. S. BODEN AND AN AMATEUR.

(Remove Black's King's Knight.)

Black. (Mr. S. S. B.)	White. (Amateur.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to Q. fourth	2. P. takes P.
3. K. B. to Q. third	3. K. B. to Q. B. fourth
4. Castles	4. P. to Q. third
5. P. to K. B. fourth	5. Q. Kt. to Q. B. third
6. P. to Q. R. third	6. P. to Q. R. fourth
7. P. to K. R. third	7. Q. to K. R. fifth
8. Q. to K. second	8. K. Kt. to K. R. third
9. Q. Kt. to Q. second	9. Castles
10. Kt. to K. B. third	10. Q. to K. Kt. sixth
11. P. to K. B. fifth	11. R. to K. square
12. Kt. to K. Kt. fifth (*a*)	12. Q. to K. fourth
13. Q. to K. R. fifth	13. P. to K. B. third
14. Kt. takes K. R. P. (*b*)	14. K. takes Kt.
15. Q. to K. Kt. sixth (check)	15. K. to R. square
16. Q. B. takes Kt.	16. P. takes B.
17. Q. takes R. P. (check)	17. K. to Kt. square
18. K. B. to Q. B. fourth (ch.)	18. Q. B. to K. third
19. K. R. to K. B. fourth (*c*)	19. P. to Q. sixth dis. (check)
20. K. to R. square	20. Q. takes R.
21. B. takes B. (check)	21. R. takes B.
22. Q. takes Q.	22. K. R. to K. second
23. P. takes P.	23. B. to Q. fifth
24. P. to K. Kt. fourth	24. K. to B. second
25. Q. to K. R. sixth	25. Q. R. to K. Kt. square
26. P. to K. R. fourth	26. Kt. to K. fourth
27. P. to K. Kt. fifth	27. Kt. to K. Kt. fifth (*d*)
28. Q. to K. R. fifth (check)	28. K. to B. square
29. Q. takes Kt.	29. P. takes P.
30. P. takes P., and wins.	

(*a*) Probably the best move on the board: it threatens, besides other things, to trap White's Q. by playing Q. B. to K. B. fourth, and then P. to K. Kt. third.

(*b*) The attack is very well kept up.

(*c*) This is playing rather too fine; by just taking the B. with K. B. P., Black would have an easier "win."

(*d*) This is losing his last chance

LIVELY SKIRMISH PLAYED THE OTHER EVENING BETWEEN MR. S. BODEN AND ANOTHER AMATEUR.

White. (Mr. F.)	Black. (Mr. B.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. third
3. P. to K. R. third	3. K. B. to K. second
4. P. to Q. fourth	4. P. takes P.
5. Kt. takes P.	5. P. to Q. fourth
6. P. takes P.	6. Q. takes P.
7. Kt. to Q. B. third	7. K. B. to Q. Kt. fifth
8. Q. to Q. third	8. Q. B. to Q. second
9. K. B. to K. second	9. Kt. to Q. B. third
10. K. Kt. to K. B. third	10. K. Kt. to K. second
11. Castles	11. B. takes Q. Kt.
12. Q. takes B.	12. Castles on Q. side
13. Q. B. to K. third	13. Q. to K. third
14. Kt. to Kt. fifth	14. Q. to K. Kt. third
15. K. B. to Q. third	15. Q. to K. R. fourth
16. P. to Q. Kt. fourth	16. P. to K. B. third
17. Kt. to K. fourth	17. K. Kt. to Q. fourth
18. Q. to Q. B. fifth	18. P. to Q. Kt. third
19. Q. to B. fourth	19. Q. Kt. to K. fourth
20. Kt. to Q. sixth (check)	20. K. to Kt. square
21. Q. takes K. Kt.	21. Q. B. to Q. B. third
22. Q. to Q. Kt. third	22. R. takes Kt.
23. Q. B. to K. B. fourth	23. Kt. to K. B. sixth (check)
24. K. to R. square	24. Kt. to Q. fifth, and Black wins (*a*).

(*a*) Black now threatens to take K. R. P. with Q., which White cannot avoid without losing at least a piece.

SOLUTION TO PROBLEM No. XX.

White.	Black.
1. R. to Q. eighth (check)	1. Q. takes R. (best)
2. Q. to Q. third	2. Q. to K. B. third (best)
3. R. to K. fifth	3. P. to K. Kt. third (best)
4. R. to K. eighth (check)	4. K. to Kt. second (best)
5. R. to Kt. eighth (check)	5. Moves
6. Double checkmate.	

CHESS STUDY BY THE AUTHORS, No. XLI.

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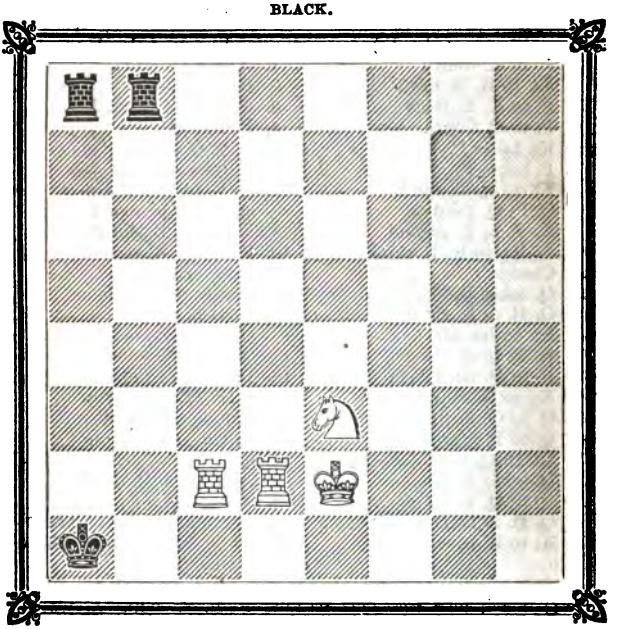

WHITE.

White can but draw, and generally the game with these forces can only be drawn.

SOLUTION TO CHESS STUDY, No. XXXIX.

WHITE.	BLACK.
1. K. to K. second	1. K. to Q. Kts. second
2. K. to Q. third	2. K. to R. square
3. K. to Q. B. fourth	3. K. to Kts. second (*a*)
4. K. to Q. B. fifth	4. P. to K. B. sixth
5. K. to Q. sixth	5. P. to K. B. seventh
6. P. to Q. R. 8th (Queen) (ch.)	6. K. takes Q.

And White mates in four moves.

(*a*) If Black pushes Pawn, White simply moves his King to Q. third, and gains P.

CHESS STUDY BY THE AUTHORS, No. XLII.

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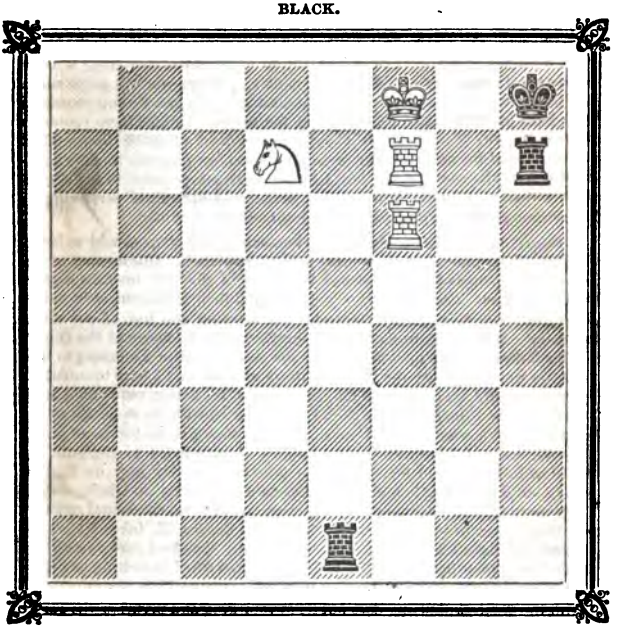


WHITE.

White moving first wins; generally two Rooks and Knight can only draw against two Rooks.

SOLUTION TO CHESS STUDY No. XL.

WHITE.	BLACK.
1.	1. B. to K. Kts. fifth (*a*)
2. Kt. to Q. B. sixth	2. B. to K. seventh
3. Kt. to K. fifth	3. B. to Q. Kts. fourth
4. Kt. to Q. Kts. fourth	4. B. to Q. second
5. Kt. to Q. sixth	5. B. to K. Kts. 5th, and draws.

(*a*) The only move to draw. Were Black to play B. to Q. R. fifth, White would play Kt. to Q. B. sixth and win; and were Black to play B. to K. R. fourth, White would push Pawn to Q. Kt. fifth, and win easily; but if Black plays correctly, White cannot win whatever mode he may adopt.

LETTERS TO THE EDITORS ON NOTATION.—No. I.

Hereford, Nov., 1851.

Gentlemen,—You express a willingness to receive the opinions of your readers on your proposed new chess notation "after it has been fairly tried;" but as I had previously considered the matter, perhaps you will suffer me a few words now; and as your experience must give you greater opportunities than I can possibly have for judging on the subject, I make these remarks more in the way of inquiry than of assertion. I don't altogether know what are considered the defects of our present notation, or what the benefits anticipated from the new system; but I find advantages peculiar to our vernacular system which I am unwilling to forego, and difficulties pertaining to the arbitrary notation proposed which I am loth to encounter.

It seems to me unreasonable that the language of the game should be independent of the game itself, as is every arbitrary notation. Our manner of denoting the squares of the board and the moves of the men involves a good deal of the game—the names of the pieces, and their arrangement in battle order, &c.; and this greatly facilitates the learning and use of our chess language. If I read Q. to K. B. third, familiar with the figure of the Queen my hand directly rests upon it, and my eye conducts it in a moment to the file upon which I placed the King's Bishop at first, and I have to calculate merely the third square on that file; and I must be better acquainted with this file, as the King's Bishop's, than I could ever be with the same file as the sixth file from the left hand side of the board. Now give me the same move, 14 to 36; and, brief and neat as it may appear, I have twice to compute the board in its length and breadth. With practice, I surely may do this rapidly; but do it I must before I can ascertain the move, and do it, too, at every move through the game. The system gives me no occasional relief as I obtain at present in such cases as K. moves, Castles, R. takes Kt., &c.—operations which, knowing the state of the game, the mind performs almost before the eye reaches the board; and surely space saved in writing or printing is not to be gained at the expense of mental time and labour.

But the greatest difficulty does not lie in recording and perusing the game.

In the case of consultation matches; blindfold play; each player sitting at a board of his own; indeed, any case in which the moves require to be called out, or otherwise similarly signified by one party to the other; what is to be done in such case? Of course, in an equal game, one party will not reckon forward, and the other be compelled to reckon backward; but each player will reckon from his own left hand corner. So, then, every square must now have two distinct double numbers; thus, what would be White's 48 would be Black's 51. I fear Mr. Harrwitz himself would be mazed here. At present, White's K. R. fourth is Black's K. R. fifth. This is anomalous, and appears to have been altered, for the sake of brevity, from the more correct method of describing Black's K. R. fifth as "adverse K. R. fourth;" but, with the alteration, it is still King's Rook's file to both players, the difference being only in the single numbers.

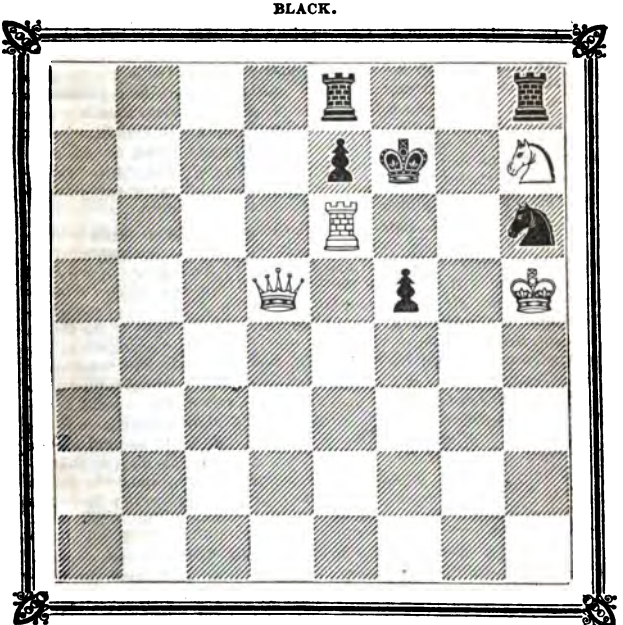
I humbly submit these points, and, begging pardon for the length of my communication, I am, Gentlemen,

Your obedient servant,

BRIDPORT.

ENIGMA No. XXI., BY BRÈDE.

BLACK.



WHITE.

White can give mate in four moves, and may also compel Black to give him mate in four moves.

SOLUTION TO ENIGMA No. XX.

WHITE.	BLACK.
1. R. takes P.	1. B. to K. third or (A)
2. R. to Q. B. fourth	2. R. to Q. Kts. second (best)
3. R. at Q. B. 4th takes Kt. (ch.)	3. R. interposes
4. R. takes R., mate.	

VARIATION A.

WHITE.	BLACK.
1.	1. Kt. takes Kt.
2. R. takes Kt.	2. B. to Q. sixth or R. to Q. Kt. second
3. R. at K. fifth takes Kt. (ch.)	3. R. or B. interposes
4. R. takes R. or B., mate.	

GAME BETWEEN MR. HORWITZ AND MR. K. N.; THE FORMER GIVING THE QUEEN'S ROOK, WHICH MUST BE REMOVED.

Black. (Mr. H.)	White. (Mr. K. N.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. Q. to K. R. fifth (check)
4. K. to K. B. square	4. P. to K. Kts. fourth
5. Kt. to K. B. third	5. Q. to K. R. fourth
6. P. to K. R. fourth	6. P. to Q. third
7. K. to K. Kts. square	7. P. to K. Kts. fifth
8. Kt. to K. Kts. fifth	8. Kt. to K. R. third
9. Kt. to Q. B. third	9. P. to Q. B. third
10. Kt. to K. second	10. P. to K. Kts. sixth
11. Q. to K. B. square	11. Q. to K. Kts. fifth
12. Q. Kt. takes P. on K. B. 5th.	12. Kt. to Q. R. third
13. P. to Q. fourth	13. P. to K. B. third
14. B. to K. sixth	14. B. takes B.
15. K. Kt. takes B.	15. Kt. to K. B. second
16. R. to K. R. third	16. B. to K. R. third
17. P. to Q. fifth	17. R. to Q. B. square
18. P. to Q. B. third	18. B. takes Kt.
19. B. takes B.	19. Kt. to K. fourth
20. P. to K. R. fifth	20. Kt. to Q. B. second
21. R. takes P.	21. Q. to K. R. fifth
22. Kt. to K. Kts. seventh (ch.)	22. K. to Q. square
23. B. to K. Kts. fifth	And White resigned.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

N. R.—The position you mention is not fit for a chess study; it requires simplicity to analyse.

G. H.—The games in the "Chess Players' Chronicle" played by Judy show quite as much talent for play as for making problems.

R. P.—You find an example in the Book of End Games by Kling and Horwitz; but it would be important and useful to you to analyse those kind of positions without seeing the solutions, and compare yours with the original.

C. Knoll.—The faults you find in the Chess Player do not exist. Look again, and you will find you are wrong. We should like to know what chess work is without faults and oversights.

A. T.—The matches with the French chess-players will shortly come off. We understand Mr. Buckle's state of health prevents his taking part.

W. A.—We are always happy to answer queries not already decided by the Laws of Chess; your inquiry is fully answered by Law III.

J. J.—It is not a drawn game; Black, with good play, can win.

W. H.—We are highly gratified that our labours meet with your approbation; the only favour we ask is, that you will introduce the Chess Player to your acquaintances.

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THE

CHESS PLAYER.

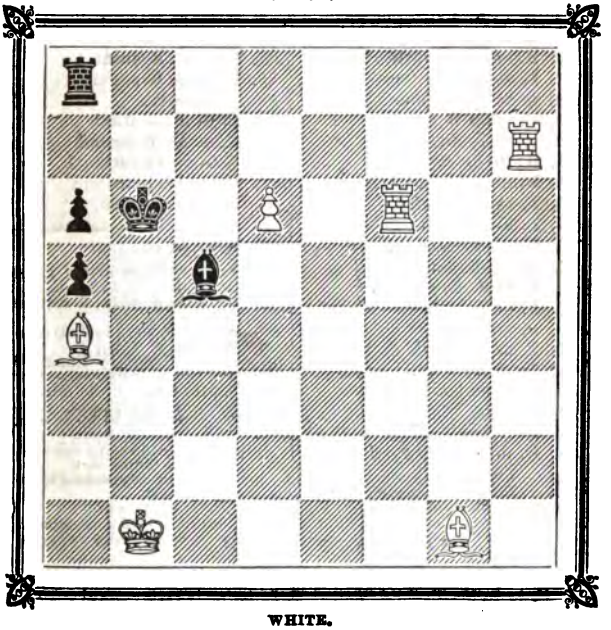
EDITED BY

Kling and Horwitz.

No. 22. DECEMBER 18, 1851. Price 2d.

PROBLEM No. XXII., BY H. TURTON.

BLACK.



WHITE.

White to move, and mate in three moves.

GAME PLAYED BETWEEN MR. HORWITZ AND MR. L. M.; THE FORMER GIVING THE ODDS OF THE QUEEN'S ROOK, WHICH MUST BE REMOVED.

Black. (Mr. H.)	White. (Mr. L. M.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. Q. to K. R. fifth (check)
4. K. to K. B. square	4. P. to K. Kts. fourth
5. Kt. to K. B. third	5. Q. to K. R. fourth
6. P. to K. R. fourth	6. P. to K. Kts. fifth
7. Kt. to K. square	7. P. to Q. third
8. P. to Q. fourth	8. P. to K. B. sixth
9. P. takes P.	9. P. takes P.
10. Kt. takes P.	10. B. to K. Kts. fifth
11. B. to K. second	11. Kt. to Q. B. third
12. B. to K. third	12. B. to K. R. third
13. B. to K. B. second	13. Castles
14. R. to K. Kts. square	14. B. to K. B. fifth
15. R. takes Q. B.	15. Q. takes R.
16. Kt. to K. Kts. fifth	16. Q. to Q. second
17. B. to K. Kts. fourth	17. B. takes Kt.
18. B. takes Q. (check)	18. R. takes B.
19. P. takes B.	19. P. to K. R. third
20. Q. to K. R. fifth	20. R. to K. R. second
21. Kt. to Q. second	21. K. Kt. to K. second
22. P. takes R. P.	22. Kt. to K. Kts. third
23. P. to Q. B. third	23. R. to Q. square
24. B. to K. third	24. Q. R. to K. R. square
25. Kt. to K. B. third	25. R. to K. B. square
26. Kt. to K. Kts. fifth	26. K. R. to K. R. square
27. P. to K. R. seventh	27. Kt. from Q. B. 3rd to K. 2nd
28. P. to K. fifth	28. P. takes P.
29. P. takes P.	29. Kt. takes P.
30. B. to Q. fourth	30. P. to K. B. third
31. Kt. to K. sixth	31. R. to K. square
32. B. takes Kt.	32. P. takes B.
33. Q. takes P.	33. K. to Q. Kts. square
34. Kt. takes B. P.	34. Q. R. to K. B. square (ch.)
35. K. to K. Kt. second	And White resigned.

SOLUTION TO PROBLEM No. XXI.

White.	Black.
1. B. to K. sixth	1. K. to Q. Kt. second
2. R. to K. R. eighth	2. K. anywhere
3. R. to Q. R. eighth	3. K. takes Kt., or moves
4. B. mates.	

GAME PLAYED BETWEEN MR. HORWITZ AND MR. L. M.; THE FORMER GIVING THE ODDS OF THE QUEEN'S ROOK, WHICH MUST BE REMOVED.

White. (Mr. H.)	Black. (Mr. L. M.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kts. fourth
4. P. to K. R. fourth	4. P. to K. Kts. fifth
5. B. to Q. B. fourth	5. P. takes Kt.
6. Q. takes P.	6. B. to K. R. third
7. P. to Q. fourth	7. Kt. to Q. B. third
8. P. to Q. B. third	8. P. to Q. third
9. P. to K. Kts. third	9. Kt. to Q. R. fourth
10. B. to Q. third	10. P. takes P.
11. Castles	11. Q. to K. second
12. B. takes B.	12. Kt. takes B.
13. Q. to K. R. fifth	13. Kt. to K. Kts. fifth
14. Q. takes Q. Kt.	14. Q. takes R. P.
15. Q. to Q. R. fourth (check)	15. B. to Q. second
16. Q. to Q. B. second	16. Q. to K. R. seventh (ch.)
17. Q. takes Q.	17. P. takes Q. (check)

And White resigned.

GAME BETWEEN MR. PERIGAL AND MR. W.; THE FORMER GIVING THE ODDS OF Q. KT., WHICH MUST BE REMOVED.

White. (Mr. P.)	Black. (Mr. W.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kts. fourth	4. B. takes Kts. P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. Castles	6. Kt. to K. B. third
7. P. to Q. fourth	7. Kt. takes K. P.
8. P. to Q. fifth	8. Kt. to Q. third
9. P. takes Kt.	9. Kt. takes B.
10. Q. to Q. third	10. Kt. to Q. third
11. P. takes Kts. P.	11. Q. B. takes P.
12. Kt. takes P.	12. Castles
13. P. to K. B. fourth	13. B. to Q. Kts. third (check)
14. K. to R. square	14. P. to Q. R. fourth
15. B. to Q. Kts. second	15. B. to Q. R. third
16. P. to Q. B. fourth	16. R. to Q. Kt. square
17. R. to K. B. third	17. P. to K. B. third
18. Q. to Q. fifth (check)	18. K. to R. square
19. Kt. to Kts. sixth (check)	19. P. takes Kt.
20. R. to K. R. third, mate.	

CHESS STUDY BY THE AUTHORS, No. XLIII.

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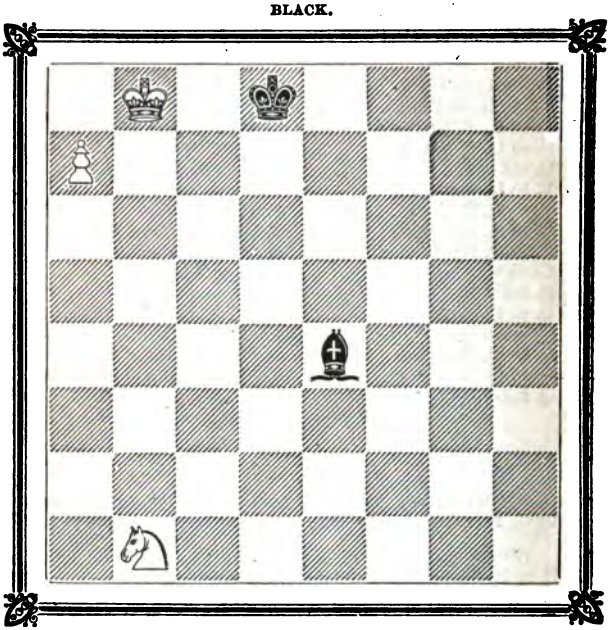

WHITE.

White can only draw.

SOLUTION TO CHESS STUDY, No. XLI.

WHITE.	BLACK.
1. R. to Q. B. square (check)	1. R. to Q. Kts. eighth
2. Kt. to Q. B. second (check)	2. K. to Q. R. seventh (*a*)
3. Kt. to Q. Kts. fourth (check)	3. K. to Q. R. eighth (best)
4. K. to Q. square	4. R. to Q. R. fifth or (A)
5. R. to Q. fourth	5. R. to Q. R. square (*b*)
6. R. to Q. third	6. K. to Q. Kts. seventh
7. R. takes R. (check)	7. K. takes R.
8. R. to Q. Kts. third (check)	8. K. to Q. R. eighth

9. K. to Q. B. square, and gives mate in a few moves.

CHESS STUDY BY THE AUTHORS, No. XLIV.

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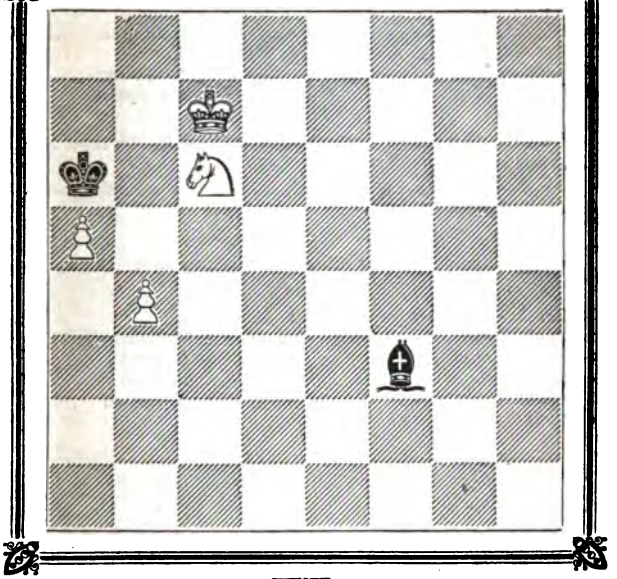

WHITE.

White, moving first, wins.

Variation A.

White.	Black.
4.	4. R. takes R. (check)
5. K. takes R.	5. R. to Q. R. 2nd (bad) or (B)
6. Kt. to Q. B. second (check)	6. K. to Q. R. seventh
7. R. to Q. third	7. R. to Q. R. fifth
8. R. to Q. B. third	8. R. to Q. R. second
9. Kt. to Q. Kts. fourth (ch.)	9. K. to Q. R. eighth

10. R. to Q. Kts. third, and wins as before.

VARIATION B.

(The only defence to draw the game.)

WHITE.	BLACK.
5.	5. R. to Q. B. square (check)
6. Kt. to Q. B. second (check)	6. K. to Q. R. seventh
7. R. to Q. third	7. R. to Q. B. sixth
8. R. to Q. fourth	8. R. to Q. B. square
9. R. to Q. Kts. fourth	9. R. to Q. Kts. square

And draws.

(*a*) Were Black to play K. to Q. Kts. seventh, he must lose Rook for Knight.

(*b*) Black, by moving the King to Knight's seventh, would lose a clear Rook.

SOLUTION TO CHESS STUDY No. XLII.

WHITE.	BLACK.
1. R. takes R. (check)	1. K. takes R.
2. K. to K. B. seventh	2. R. to K. R. eighth (best)
3. R. to K. B. fifth	3. K. to K. R. third
4. Kt. to K. B. sixth	4. R. to K. R. sixth
5. Kt. to K. Kt. eighth (check)	5. K. to K. R. second

6. R. to K. Kt. fifth, and wins easily.

LETTERS TO THE EDITORS ON NOTATION.—No. II.

Nov., 1851.

Gentlemen,—Having bestowed considerable attention on M. Kieseritzky's new notation, I have taken the liberty of offering a few remarks on the subject in question.

I think it a clear and simple method of describing the moves, but am of opinion that the mention of the *piece and one square* (as in the positions) preferable to that of the two squares. For instance, I think P. 45 better than 25 to 45 for describing P. to K. fourth.

I think this because a mistake could easily be rectified, and for the reason that it appears neater and more concise. I do not see wherefore it is necessary to mention the names of pieces in the old notation: K. 2 to K. 4 would answer as well as P. to K. 4. I would also suggest, to render the notation universal, that the first letters of the alphabet signify the pieces, as A. for K., B. for Q., C. for K. R., &c.; and that the German method of denoting castling (o—o) be adopted. In some cases in M. Kieseritzky's method, the pieces *must be named*, as P. to Q. 8 becoming a Kt., &c.

But as it is improbable that the idea of an unknown chess amateur will be preferred to that of our first players, I am simply contented with making my statement, and sinking into oblivion, highly honoured, indeed, if Messrs. Kling and Horwitz think my letter worthy of remark.

With many wishes for the permanent success of the CHESS PLAYER, I beg to subscribe myself, Gentlemen,

Your most obedient servant,

FRED. R. OF B.

P.S.—I think the old notation might be improved and simplified by totally excluding Black's numbers. White's would answer for all.

ENIGMA No. XXII, BY MR. HILLES.

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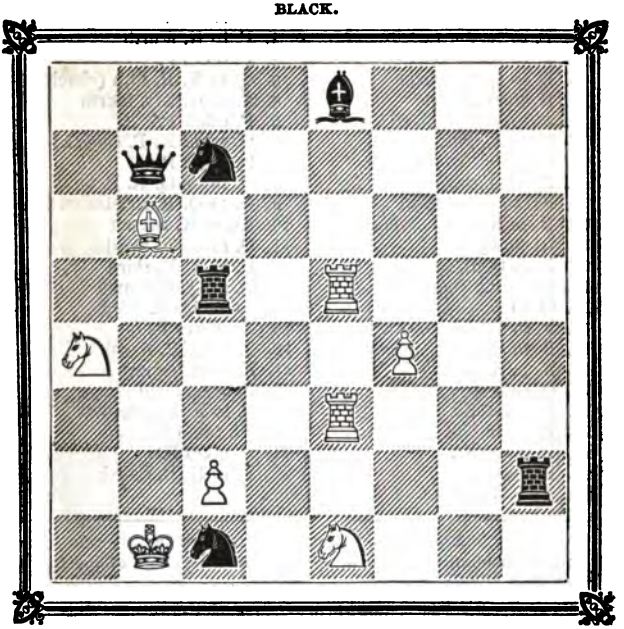

WHITE.

SOLUTION TO ENIGMA No. XXI.

White.	Black.
1. R. to K. B. sixth (check)	1. K. moves
2. R. to K. Kt. sixth (check)	2. K. takes Kt.
3. Q. to K. fifth	3. Any move
4. Queen or Rook mates.	

Compelling mate.

White.	Black.
1. R. to K. B. sixth (check)	1. K. moves
2. Q. to K. B. seventh (check)	2. Kt. takes Queen
3. R. to K. Kt. sixth (check)	3. K. takes Kt.

4. R. to K. Kt. seventh (check), and mate is forced.

GAME BETWEEN MR. BIRD AND MR. BAINES; THE FORMER GIVING THE ODDS OF Q. R., WHICH MUST BE REMOVED.

White. (Mr. Bird.)	Black. (Mr. B.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. Q. to K. R. fifth (check)
4. K. to B. square	4. P. to K. Kts. fourth
5. P. to K. Kts. third	5. P. takes P.
6. K. to K. Kts. second	6. Q. takes K. P. (check)
7. Kt. to K. B. third	7. Q. takes B.
8. P. to Q. third	8. Q. takes Q. R. P.
9. Kt. to Q. B. third	9. Q. to Q. R. third
10. R. to K. square (check)	10. Kt. to K. second
11. Kt. to Q. fifth	11. Q. to Q. B. third
12. P. to Q. B. fourth	12. P. to K. R. third
13. Kt. to Q. fourth	13. Q. to Q. B. fourth
14. Q. to K. Kts. fourth	14. Kt. to Q. R. third
15. P. to Q. Kts. fourth	15. Kt. takes P.
16. B. to Q. R. third	16. P. to Q. R. fourth
17. R. to K. fifth	17. K. to Q. square
18. Q. to K. fourth	18. P. to Q. third
19. R. takes Kt.	19. B. to K. Kts. second
20. B. to Q. Kts. second	20. Kt. takes Kt.
21. P. takes Kt.	21. B. takes Kt.
22. B. takes B.	22. P. to K. B. fourth

23. And White mated in four moves.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

R. D.—We cannot find one problem out of the budget sent of sufficient merit to publish. Want of time will not serve as an excuse to our subscribers.

W. B.—Good games will be very acceptable. Forward those you speak of for examination.

Greco.—We hear Mr. Staunton has offered to play another match with Mr. Williams, giving three games out of seven, for a larger stake, providing each player be limited to half an hour in making his move.

G. G. Howden and a member of the City-road Chess Club received, and under examination.

C. R.—Look at the Laws of Chess; every player should possess them, so as to settle disputes at the time.

G. A.—Mr. Szen has justly the reputation of being a very fine Pawn player.

B.—We do not like to give an opinion as to the strength of various players; so much depends on the state of the health that the weaker will sometimes bear off the palm of victory where on another trial success would be certain on the other side.

LONDON:

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

No. 23. DECEMBER 20, 1851. Price 2d.

PROBLEM No. XXIII., BY PUNCHINELLO.

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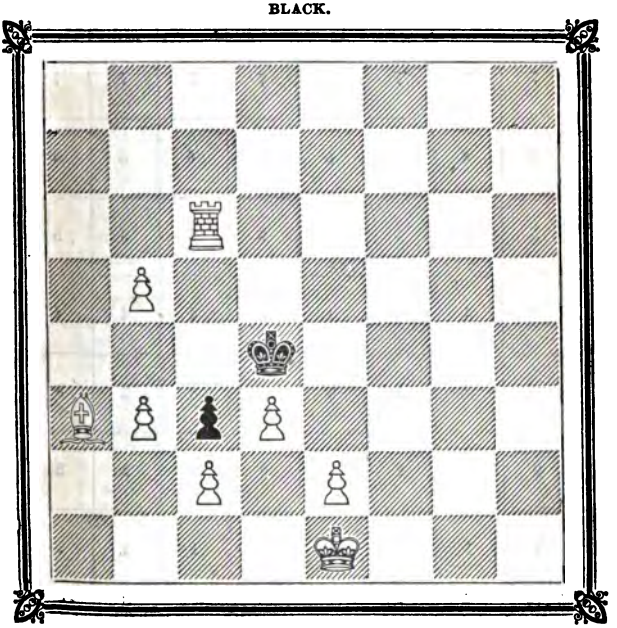


WHITE.

White mates in four moves.

ON NOTATION.

Our subscribers, in giving their opinions on a new notation, are requested to bear in mind that the great object sought for is an *universal* notation, the simpler the better. The following plan is equally as simple as the one already inserted in our periodical. We doubt not that both may be improved; and as railroads and their effects were unknown until put into operation, so with a new notation—it requires to be put into practice before we can find the results. It is not for us to decide, but to promote its development.

THE GERMAN NOTATION.

BLACK.

8	8	8	8	8	8	8	8
7	7	7	7	7	7	7	7
6	6	6	6	6	6	6	6
5	5	5	5	5	5	5	5
4	4	4	4	4	4	4	4
3	3	3	3	3	3	3	3
2	2	2	2	2	2	2	2
1	1	1	1	1	1	1	1
A	B	C	D	E	F	G	H

WHITE.

We annex the following game for young players, as a specimen in the above notation:—

White.	Black.
1. E 2 E 4	1. E 7 E 5
2. F 1 C 4	2. F 8 C 5
3. D 1 F 3	3. G 8 H 6
4. D 2 D 4	4. E 5 D 4
5. C 1 H 6	5. G 7 H 6
6. F 3 F 7, mate.	

GAME BETWEEN MR. HORWITZ AND A MEMBER OF PARLIAMENT; THE FORMER GIVING K. KT., WHICH MUST BE REMOVED.

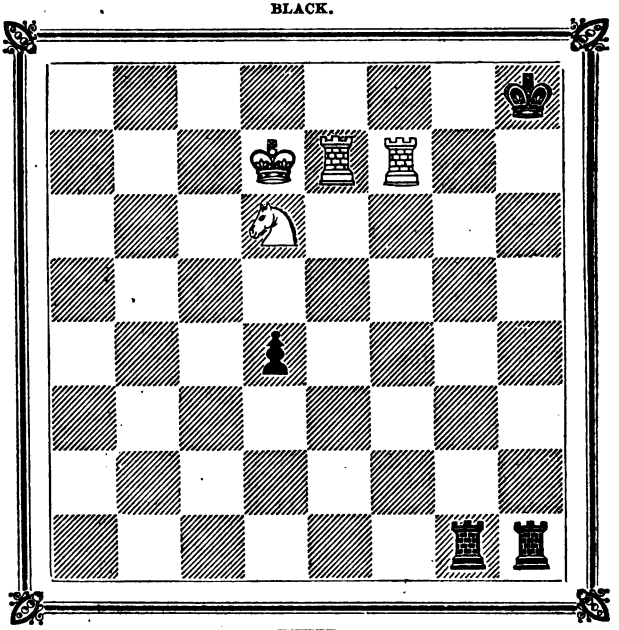
White. (Mr. H.)	Black. (M.P.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. Kt. to K. B. third
3. P. to Q. third	3. P. to Q. fourth
4. P. takes P.	4. Kt. takes P.
5. Castles	5. B. to K. third
6. P. to K. B. fourth	6. Kt. takes P.
7. B. takes Kt.	7. B. takes B.
8. B. takes P.	8. B. to K. third
9. K. to K. R. square	9. Kt. to Q. B. third.
10. B. to Q. B. third	10. P. to K. B. third
11. Q. to K. R. fifth (check)	11. P. to K. Kt. third
12. Q. to Q. Kts. fifth	12. B. to K. second
13. R. to K. square	13. B. to Q. second
14. B. takes P.	14. R. to K. B. square
15. B. takes B.	15. Kt. takes B.
16. Q. takes Kt. P.	16. R. to K. B. second
17. Kt. to Q. B. third	17. P. to Q. B. third
18. Kt. to K. fourth	18. K. to K. B. square
19. Kt. to K. Kt. fifth	19. R. to K. Kt. second
20. Q. to Q. Kt. third	20. R. to Q. Kt. square
21. R. to K. B. square (check)	21. K. to K. square
22. Q. to Q. B. fourth	22. R. to Q. Kt. fourth
23. R. to K. B. seventh	23. R. takes Kt.
24. R. takes R.	24. R. to K. B. fourth
25. R. to K. square	25. K. to K. B. square
26. R. takes R. P.	26. Kt. to K. Kts. square
27. P. to K. Kt. fourth	27. R. to K. B. third
28. Q. to Q. fourth	And Black resigned.

SOLUTION TO PROBLEM No. XXII.

White.	Black.
1. R. to K. B. second	1. B. to Q. fifth or K. sixth
2. R. to Q. B. seventh	2. Anything
3. Rook mates.	

CHESS STUDY BY THE AUTHORS, No. XLV.

BLACK.



WHITE.

White moves first and wins.

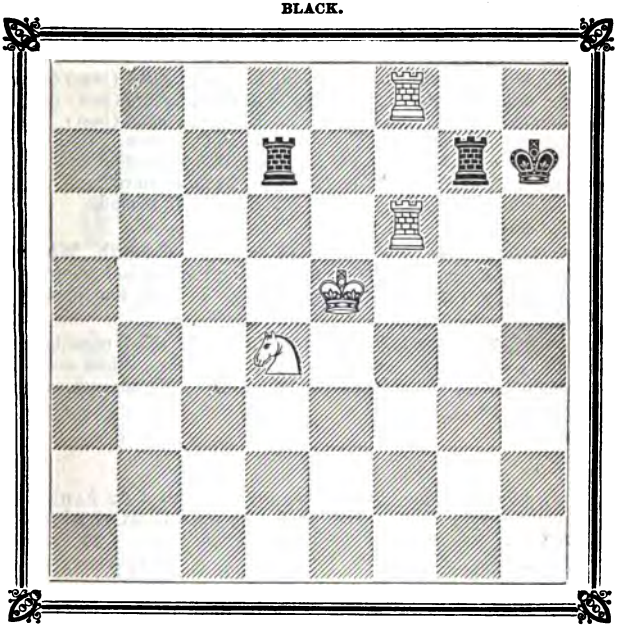
Our readers will find this position in the preceding number given as drawn; but, in this instance, Black must lose with the additional Pawn.

SOLUTION TO CHESS STUDY, No. XLIII.

White.	Black.
1. Kt. to Q. B. third	1. B. to Q. R. square
2. Kt. to Q. R. fourth	2. B. to K. Kt. seventh
3. Kt. to Q. B. fifth	3. B. to Q. R. square
4. Kt. to Q. Kt. seventh (check)	4. K. to Q. second
5. K. takes B. (*a*)	5. K. to Q. B. square, and draws.

CHESS STUDY BY THE AUTHORS, No. XLVI.

BLACK.



WHITE.

White having the first move can win.

(*a*) White cannot gain a move if Black plays correctly; but White can win, as it is shown in Chess Study No. XLIV., when White King can command the two squares Q. Kt. sixth and Q. B. seventh.

SOLUTION TO CHESS STUDY No. XLIV.

WHITE.	BLACK.
1. Kt. to Q. Kt. eighth (check)	1. K. to Q. Kt. fourth (best)
2. P. to Q. R. sixth	2. B. to Q. R. square (best)
3. P. to Q. R. seventh	3. K. takes Pawn
4. K. to Q. Kt. sixth	4. K. to Q. B. fifth (best)
5. Kt. to Q. R. sixth	5. K. to Q. fifth
6. Kt. to Q. B. seventh	6. B. to K. Kt. seventh

White.	Black.
7. Kt. to K. sixth (check)	7. K. to Q. B. 5th or K. 4th
8. Kt. to Q. eighth	8. B. to Q. R. square
9. K. to Q. B. seventh	9. K. to Q. fourth (best)
10. Kt. to Q. Kt. seventh	10. K. to K. third (best)
11. Kt. to Q. R. fifth	11. K. to K. second (best) (*a*)
12. K. to Q. B. eighth	12. K. to K. square (best) (*b*)
13. Kt. to Q. B. fourth	13. K. to K. second (best)
14. K. to Q. Kt. eighth	14. K. to Q. square
15. Kt. to Q. R. fifth	15. K. to Q. second
16. Kt. to Q. Kt. seventh	16. K. to Q. B. third
17. K. takes B.	17. K. to Q. B. second
18. Kt. to Q. sixth, and wins.	

(*a*) Had Black played King to Q. fourth or K. fourth, White would play King to Q. Kt. eighth, which forces Black to play King to Q. third, then White gives check at K. B. fourth, and wins.

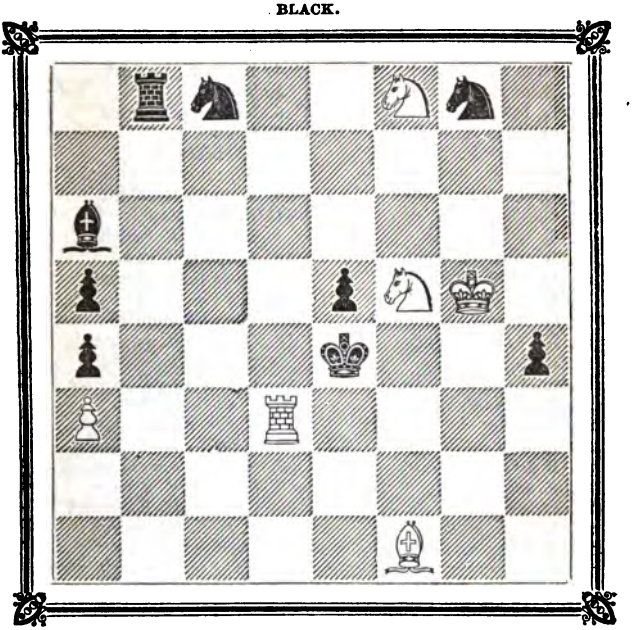
(*b*) Black, by playing King to Q. third or K. third, must lose, as White will play K. to Q. Kt. eighth, and then White either checks on Q. B. fourth or plays Knight to Q. Kt. seventh, and will win easily.

GAME BETWEEN MR. HORWITZ AND A MEMBER OF PARLIAMENT; THE FORMER GIVING Q. KT., WHICH MUST BE REMOVED.

White. (Mr. H.)	Black. (M.P.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. Q. to K. R. fifth (check)
4. K. to K. B. square	4. P. to K. Kts. fourth
5. Kt. to K. B. third	5. Q. to K. R. fourth
6. P. to K. R. fourth	6. P. to K. Kt. fifth
7. Kt. to K. Kts. fifth	7. Kt. to K. R. third
8. P. to Q. fourth	8. P. to K. B. third
9. Kt. to K. R. third	9. Q. takes K. R. P.
10. Kt. to K. B. second	10. Q. to K. Kt. fourth
11. P. to K. Kt. third	11. B. to Q. third
12. Kt. to Q. third	12. Kt. to Q. B. third
13. Kt. takes P.	13. Q. to K. Kt. second
14. K. to K. Kt. second	14. P. to Q. Kt. third
15. Kt. to Q. fifth	15. Kt. to K. B. second
16. B. to K. third	16. R. to K. Kt. square
17. R. takes K. R. P.	17. Q. to K. Kt. third
18. R. takes Kt.	18. Q. takes P. (check)
19. K. to Kts. square	And Black resigned.

ENIGMA No. XXIII, BY H. E. KIDSON (York).

BLACK.



WHITE.

White playing first to mate in four moves.

SOLUTION TO ENIGMA No. XXII.

WHITE.	BLACK.
1. Kt. to Q. Kt. second	1. Any move
2. Kt. Pawn, Rook, or Bishop mates.	

A chess club has recently been organised at Birmingham, under the presidency of J. Carr, Esq.; the meetings are on alternate Thursdays. Mr. C. T. Saunders is the Hon. Sec.

GAME BETWEEN MR. HORWITZ AND MR. R.

BLACK. (MR. H.)	WHITE. (MR. R.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. B. to Q. B. fourth
3. Kt. to K. B. third	3. P. to Q. third
4. P. to Q. B. third	4. Kt. to K. B. third
5. B. to K. second	5. Kt. takes K. P.
6. Q. to Q. R. fourth (check)	6. Kt. to Q. B. third
7. Q. takes K. Kt.	7. Castles
8. P. takes P.	8. Kt. takes P.
9. P. to Q. fourth	9. Kt. takes Kt. (check)
10. Q. takes Kt.	10. B. to Q. Kt. third
11. Castles	11. P. to Q. fourth
12. B. to Q. third	12. P. to K. B. fourth
13. B. to K. B. fourth	13. P. to Q. B. third
14. Q. to K. Kts. third	14. R. to K. B. second
15. Kt. to Q. second	15. B. to K. third
16. Q. R. to K. square	16. Q. to K. B. third
17. Kt. to K. B. third	17. Q. R. to K. square
18. B. to K. fifth	18. Q. to K. Kt. third
19. Kt. to K. Kt. fifth	19. K. R. to K. B. square
20. Q. to K. B. fourth	20. P. to K. R. third
21. Kt. takes B.	21. R. takes Kt.
22. R. to K. third	22. Q. to K. R. second
23. R. to K. Kt. third	23. R. to K. second
24. K. B. takes P.	24. Q. to K. R. square
25. B. to Q. sixth	25. Q. R. to K. B. second
26. B. to K. sixth	26. P. to K. Kt. fourth
27. B. takes K. R.	And White resigned.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the CHESS PLAYER, 19, Strand.

Thanks to Messrs. Williams, Bird, Smith, &c., for their kind contributions.

R. G.—Your position is ingenious, but not quite up to the mark for a chess study.

ALPHA.—The consultation game, we consider, is well played, and of great interest. We shall give the moves occasionally.

T. W.—We have not yet received any of the match games between Mr. Andersen and Von der Laza. As soon as possible we shall give them in the CHESS PLAYER.

MR. TOMLINSON'S communication is received, and under examination.

MR. H. KNAGGS.—Your beautiful little stratagem shall appear shortly.

MR. JUTZ.—We feel honoured by your kind note, and thank you for the games, which shall be immediately examined.

MR. TURTON is thanked for his neat problem.

Both Mr. T. and R. M. are correct respecting Mr. Kydson's problem—a Black Pawn on K. R. fifth is omitted.

Several communications are received, but too late for acknowledgment this week.

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THE

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Kling and Horwitz.

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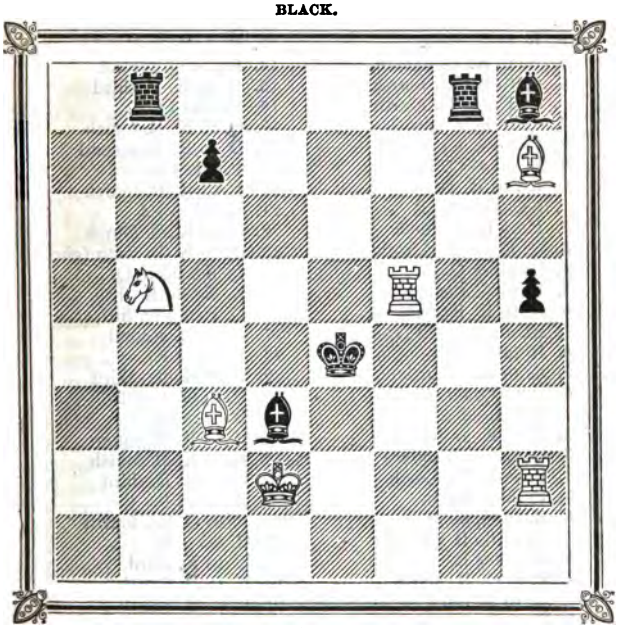
PROBLEM No. XXIV., BY H. TURTON.

BLACK.



WHITE.

White to move, and mate in three moves.

[We leave it to our readers to decide the merit of this fine problem.]

TWO GAMES PLAYED AT THE DUNDEE CHESS CLUB BETWEEN MR. G. B. FRASER AND MR. BAXTER.

Black. (Mr. G. B. F.)	White. (Mr. B.)
1. P. to K. fourth	1. P. to K. fourth
2. K.Kt. to B. third	2. Q. Kt. to B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to Q. B. fourth
6. P. to Q. fourth	6. P. takes P.
7. Castles	7. P. to Q. third
8. P. takes P.	8. B. to Q. Kt. third
9. Q. Kt. to B. third	9. K. Kt. to B. third
10. P. to K. fifth	10. P. takes P.
11. Q. B. to R. third	11. Kt. takes Q. P.
12. Kt. takes K. P.	12. Q. B. to K. third
13. R. to K. square,	13. P. to K. R. third
14. K. to K. R. square	14. Kt. to Q. second
15. Q. to K. Kt. fourth	15. Q. to K. B. third
16. Q. Kt. to K. fourth	16. Castles Q. R.
17. Q. to Q. square	17. Q. to K. B. fourth
18. P. to K. Kt. fourth	18. Q. to K. R. second
19. B. takes Q. B.	19. P. takes B.
20. Kt. to K. B. seventh	20. P. to K. R. fourth
21. Kt. takes K. R.	21. R. takes Kt.
22. P. to K. Kt. fifth	22. Q. to K. B. fourth
23. Q. R. to Q. B. square	23. Q. to K. B. sixth (check)
24. Q. takes Q.	24. Q. Kt. takes Q.
25. R. to K. second	25. K. Kt. to K. fifth
26. K. to K. Kt. second	26. Q. Kt. to Q. fifth
27. Kt. to Q. sixth (check)	27. K. to Q. second
28. R. takes Kt.	28. P. takes Kt.
29. R. to K.'s fourth	29. P. to K. Kt. third
30. B. to Q. Kt. second	30. P. to K. fourth
31. B. takes Kt.	31. B. takes B.
32. P. to K. B. fourth	32. R. to K. B. square
33. Q. R. to Q. square	33. R. to K. B. fourth
34. P. to K. R. fourth	34. P. to Q. R. third
35. P. takes K. P.	35. B. takes P.
36. R. to Q. second	36. P. to Q. Kt. fourth
37. R. to K. B. second	37. R. takes R.
38. K. takes R.	38. K. to K. third
39. P. to Q. R. fourth	39. K. to B. fourth
40. K. to B. third	40. P. to Q. fourth
41. R. to Q. Kt. fourth	41. B. to Q. B. sixth
42. R. to K. B. fourth (check)	42. K. to K. fourth

43. R. to K. B. sixth, and, after a few more moves, White surrendered.

MR. G. B. FRASER GIVES Q. KT. TO MR. C. BAXTER.

(Remove White's Q. Kt. from the board.)

WHITE. (MR. G. B. F.)	BLACK. (MR. C. B.)
1. P. to K. fourth	1. P. to Q. B. fourth
2. P. to Q. fourth	2. P. takes P.
3. Q. takes P.	3. Q. Kt. to B. third
4. Q. to her square	4. P. to K. third
5. B. to Q. third	5. K. Kt. to K. second
6. P. to K. B. fourth	6. P. to K. Kt. third
7. B. to Q. second	7. B. to K. Kt. second
8. P. to Q. B. third	8. P. to Q. R. third
9. Q. to K. second	9. Castles
10. P. to K. Kt. fourth	10. P. to Q. third (*a*)
11. Kt. to K. B. third	11. P. to K. R. third
12. P. to K. R. fourth	12. P. to K. B. fourth
13. Kt.'s P. takes P.	13. K. P. takes P.
14. B. to Q. B. fourth (check)	14. K. to R. second
15. Kt. to Kt. fifth (check)	15. R. P. takes Kt.

White forces mate in five moves.

(*a*) This move, as well as some others, are very weak on the part of Black.

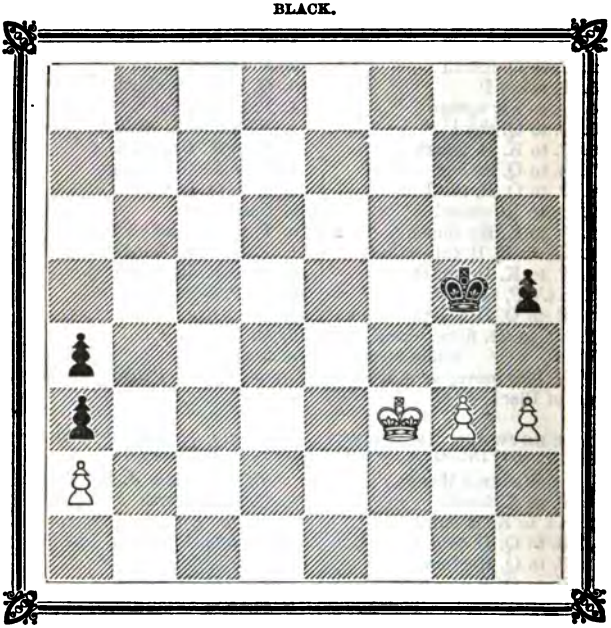
GAME BETWEEN MR. HORWITZ AND MR. J. C.; THE FORMER GIVING Q. R., WHICH MUST BE REMOVED.

WHITE. (MR. H.)	BLACK. (MR. J. C.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes Kts. P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. Castles	6. P. to Q. third
7. P. to Q. fourth	7. P. takes P.
8. P. takes P.	8. B. to K. Kts. fifth
9. Q. to Q. Kts. third	9. Q. to Q. second
10. Kt. to K. Kts. fifth	10. B. to K. R. fourth
11. P. to K. fifth	11. P. takes P.
12. P. to Q. fifth	12. Kt. to Q. fifth
13. Q. takes Q. Kts. P.	13. R. to Q. square
14. Q. takes R. P.	14. B. to Q. Kts. third
15. Q. to Q. R. sixth	15. P. to K. B. third
16. Kt. to K. sixth	16. R. to Q. B. square
17. Kt. takes Kt.	17. B. takes Kt.
18. B. to Q. Kts. fifth	18. P. to Q. B. third
19. P. takes P.	19. Q. to K. B. fourth
20. P. to Q. B. seventh (check)	20. K. to K. B. second
21. B. to Q. B. fourth (check)	21. K. to K. square
22. B. to K. sixth	22. Q. takes Kt.

And White mates in four moves.

CHESS STUDY BY THE AUTHORS, No. XLVII.

BLACK.



WHITE.

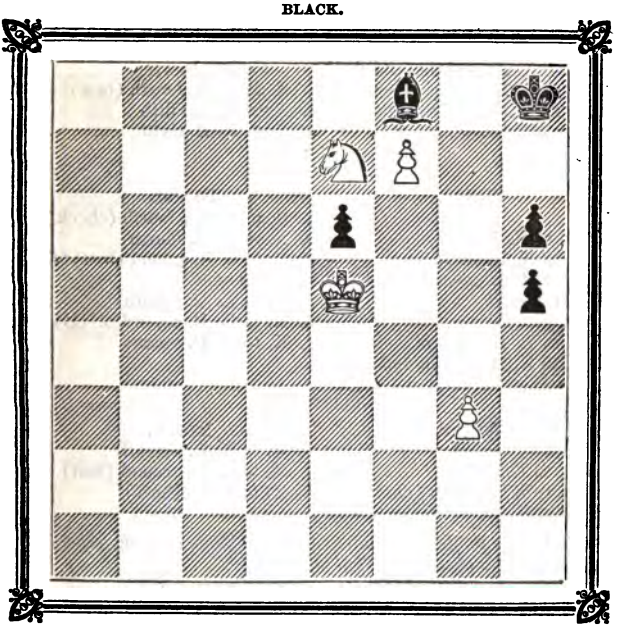
White must win, even without the move.

SOLUTION TO CHESS STUDY, No. XLV.

WHITE.	BLACK.
1. R. to K. B. eighth (check)	1. R. covers
2. Kt. to K. B. seventh (check)	2. K. to K. R. second (best)
3. Kt. to K. Kt. fifth (check)	3. K. to K. R. square (best)
4. K. to K. eighth	4. P. to Q. sixth or (A)
5. R. to K. sixth	5. P. to Q. seventh
6. R. takes R. (check)	6. K. takes R.
7. R. to K. Kt. sixth (check)	7. K. to K. R. square
8. K. to K. B. eighth, and wins.	

CHESS STUDY BY THE AUTHORS, No. XLVIII.

BLACK.



WHITE.

White having the move wins.

VARIATION A.

WHITE.	BLACK.
4.	4. R. takes R. (check)
5. K. takes R.	5. R. to K. B. eighth (check)
6. Kt. to K. B. seventh (check)	6. K. to K. R. second
7. R. to K. sixth	7. R. to K. R. eighth
8. Kt. to K. Kt. fifth (check)	8. K. to K. R. square

9. R. to K. Kt. sixth, and wins easily.

SOLUTION TO CHESS STUDY No. XLVI.

White.	Black.
1. R. to K. B. square	1. K. to K. Kt. third (*a*) or (A)
2. Kt. to K. B. fifth	2. R. at K. Kt. second to K. B. second (best)
3. R. to K. Kt. square (check)	3. K. to K. R. fourth (best)
4. R. to K. R. square (check)	4. K. to K. Kt. fifth
5. R. to K. Kt. eighth (check)	5. K. to K. B. sixth
6. R. to K. R. second, and wins.	

Variation A.

White.	Black.
1.	1. R. to K. Kt. fourth (check)
2. Kt. to K. B. fifth	2. R. to K. R. fourth
3. K. to K. B. sixth	3. R. to Q. R. second (best) (*b*)
4. R. to K. B. seventh (check)	4. R. takes R.
5. K. takes R.	5. K. to K. R. square
6. Kt. to Q. sixth	6. K. to K. R. second or (B)
7. R. to K. Kt. square	7. K. to K. R. square
8. K. to K. B. eighth, and wins.	

Variation B.

White.	Black.
6.	6. R. to K. R. seventh
7. Kt. to K. eighth	7. K. to K. R. second (best)
8. Kt. to K. B. sixth (check)	8. K. to K. R. third
9. R. to K. Kt. square, and wins.	

(*a*) If White gives check with either Rook or King second, White wins by playing K. to K. B. sixth.

(*b*) Were Black to play R. to K. seventh, White would check on K. B. seventh, and win in a few moves.

SOLUTION TO PROBLEM No. XXIII.

White.	Black.
1. B. to Q. sixth	1. K. to Q. fourth or (A)
2. B. to K. B. fourth	2. K. to Q. fifth
3. P. to Q. Kt. fourth	3. K. to Q. fourth
4. Rook mates.	

Variation A.

White.	Black.
1.	1. K. to K. sixth
2. P. to Q. Kt. fourth	2. K. to Q. fifth
3. B. to K. B. fourth	3. K. to Q. fourth
4. Rook mates.	

ENIGMA No. XXIV., BY H. KNAGGS.

BLACK.

WHITE.

White mates in two moves.

SOLUTION TO ENIGMA No. XXIII.

WHITE.	BLACK.
1. Kt. to Q. seventh	1. R. to Q. Kt. fourth (best)
2. R. to Q. second	2. P. to K. R. sixth or (A)
3. R. to Q. third	3. Any move
4. Kt. mates.	

VARIATION A.

WHITE.	BLACK.
2.	2. R. to Q. Kt. sixth
3. B. to K. Kt. second (check)	3. R. interposes
4. Kt. mates.	

GAME BETWEEN MR. HORWITZ AND MR. J. C.; THE FORMER GIVING Q. R., WHICH MUST BE REMOVED.

White. (Mr. H.)	Black. (Mr. J. C.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kts. fourth
4. P. to K. R. fourth	4. P. to K. Kts. fifth
5. Kt. to K. fifth	5. P. to K. R. fourth
6. B. to Q. B. fourth	6. Kt. to K. R. third
7. P. to Q. fourth	7. P. to Q. third
8. Kt. to Q. third	8. P. to K. B. sixth
9. P. takes P.	9. B. to K. second
10. B. to K. B. fourth	10. B. takes P. (check)
11. K. to Q. second	11. P. takes P.
12. Q. takes P.	12. B. to K. Kts. fifth
13. Q. to K. third	13. Kt. to K. Kts. square
14. P. to K. fifth	14. P. to Q. fourth
15. B. takes P.	15. Q. takes B.
16. R. takes B.	16. Q. to Q. R. fourth (check)
17. Kt. to Q. B. third	17. Q. to Q. Kts. third
18. Q. to K. fourth	18. Kt. to Q. second
19. B. to K. Kts. fifth	19. Kt. to K. second
20. Q. takes B.	20. P. takes Q.
21. R. takes R. (check)	21. Kt. to K. B. square
22. B. takes Kt.	22. Q. takes Q. P.
23. B. to Q. B. fifth	23. Q. to Q. B. fifth
24. R. takes Kt. (check)	24. K. to Q. second
25. P. to K. fifth (check)	25. K. takes P.
26. R. takes R.	And Black resigned.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

C. Shephard.—We have examined your position; it is ingenious, but not difficult enough for a study.

Columbus.—Heydebrand has published an abbreviation of the celebrated Handbook of Bilguer and Der Lasa.

R. S.—It is very likely that another match, on the same conditions, will be played by Messrs. Staunton and Williams.

H. Frank.—In Staunton's Handbook you will find Mr. Kling's analysis of Rook and Bishop against Rook.

T. N.—If you wish to improve your chess play, you should practise with stronger players. You would have every facility for so doing by visiting the Philidorian, 19, Strand.

D.—We hear Mr. Williams has a work in the press on odds of all kinds.

W. C.—Mr. Loewenthal, the celebrated Hungarian player, is on a professional tour in the provinces.

T. H.—The present number will complete the first volume of the Chess Player, which may now be had bound.

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THE

CHESS PLAYER.

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Kling and Horwitz.

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PROBLEM No. XXV., BY W. GRIMSHAW (York).

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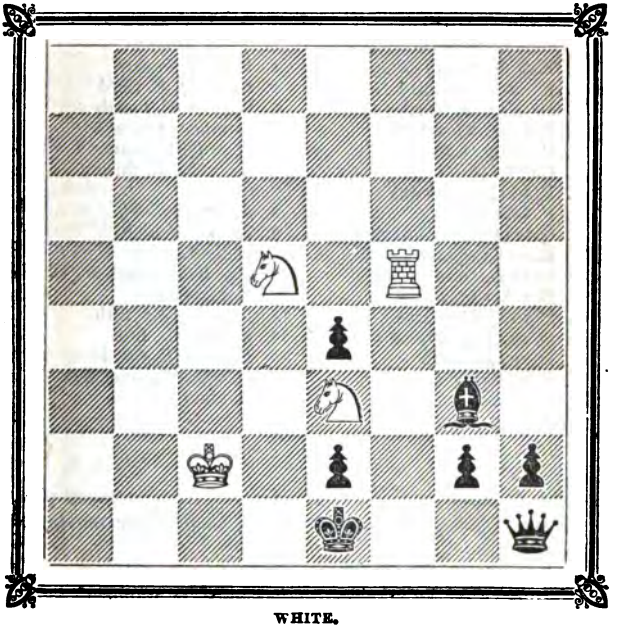

WHITE.

White playing first to mate in four moves.

ANALYSIS OF THE EVANS' GAMBIT, BY THE REV. J. H. SWEET.

5, Eastcott-place, Camden Town.

Gentlemen,—Herewith you have the variations promised you by me in the "Evans' gambit;" and if you can make them worthy of a niche in your periodical, you are welcome to do so, and I shall be happy of the chance of its being published in your CHESS PLAYER.

The "Evans" is, I firmly believe, all but sound; it is assuredly the richest in attack of all gambits.

If there is any part not quite clear in this analysis, I shall be glad to decipher it for you.

With compliments, believe me, Gentlemen,

Faithfully yours,

JOHN HALES SWEET.

EVANS' GAMBIT.

WHITE.	BLACK.
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth (*a*)	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes Q. Kts. P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. Castles (*b*)	6. Kt. to K. B. third
7. P. to Q. fourth (*c*)	7. Castles
8. P. takes P.	8. K. Kt. takes P.
9. Q. to Q. B. second or (A) (B)	9. P. to Q. fourth
10. R. to Q. square (best)	10. B. to K. third
11. B. to K. third or (C)	11. P. to K. B. fourth or (D) (*d*)
12. B. takes Q. P.	12. B. takes B.
13. P. to Q. B. fourth	13. Kt. to Q. Kt. fifth
14. Q. to Q. Kts. third or (E)	14. P. to K. B. fifth
15. B. to Q. fourth	15. B. to Q. B. third
16. B. to Kts. sixth	16. Q. takes R. (check)
17. Q. takes Q.	17. B. takes B.

From this point the play may vary.

VARIATION A.

Mr. Staunton says, in the Handbook, "Your strongest play, perhaps, is Q. to Q. third;" thereupon the following moves are probable:—

WHITE.	BLACK.
9. Q. to Q. third	9. Kt. to Q. B. fourth
10. Q. to Q. fifth	10. Kt. to K. third
11. Q. B. to R. third	11. R. to K. square

You may then move K. to R. square or P. to K. Kts. third, and have a good game (attack not particular).

VARIATION B.

WHITE.	BLACK.
9. B. to Q. R. third	9. P. to Q. third
10. Q. to Q. B. second	10. Kt. to Q. B. fourth
11. Q. Kt. to Q. second	11. B. to Q. Kt. third

Defence valid.

VARIATION C.

11. B. takes P.	11. B. takes B.
12. P. to Q. B. fourth	12. Kt. to Q. Kts. fifth
13. Q. to Q. Kts. second	13. B. to Q. Kts. third
14. Q. takes Kt.	14. B. takes P. (check)
15. K. to R. square	15. B. to Q. B. fourth, and wins.

VARIATION D.

11.	11. Kt. to K. second
12. B. takes Q. P.	12. B. takes B.
13. P. to Q. B. fourth	13. P. to Q. B. third
14. P. takes B.	14. P. takes P.
15. Kt. to K. Kts. fifth	15. Q. to Q. B. second
16. Q. to Q. R. fourth	16. Q. takes P.
17. Q. takes B.	17. Kt. takes Kt.
18. Kt. to Q. B. third	18. P. to Q. Kts. third
19. Q. to Q. R. third	19. K. R. to K. square
20. Kt. to Q. Kts. fifth	20. Kt. to K. third
21. R. to K. square	21. Q. to Q. Kts. square

Cramped defence.

VARIATION E.

14. Q. to Q. B. square	14. P. to K. B. fifth
15. B. takes K. B. P.	15. B. to Q. Kt. third
16. B. to K. third	16. B. takes B.
17. P. takes K. B.	17. R. takes Kt.
18. P. takes B.	18. R. to K. B. seventh
19. Q. to Q. B. fourth	19. R. takes P. (check), and wins.

(*a*) If the Evans' gambit be perfect, then this move is better than Ruy Lopez' one, B. to Kts. fifth.

(*b*) Not so good as P. to Q. fourth, because of this defence.

(*c*) There is a valid defence to any other move.

(*d*) This and the following moves are originated by myself.

(*To be continued in our next.*)

CHESS STUDY BY THE AUTHORS, No. XLIX.

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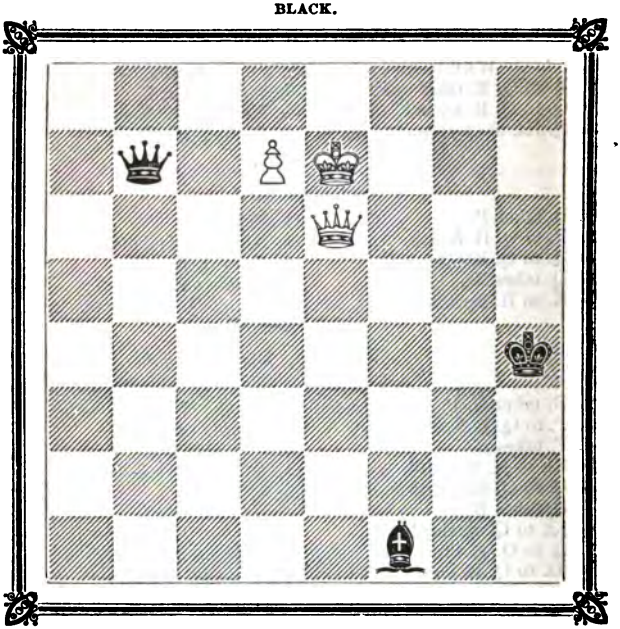

WHITE.

White having the first move can win.

SOLUTION TO CHESS STUDY, No. XLVII.

WHITE.	BLACK.
1.	1. K. to K. B. fourth
2. K. to K. second	2. K. to K. third (*a*)
3. K. to Q. second	3. K. to Q. third
4. K. to Q. B. third	4. K. to Q. B. fourth
5. P. to K. R. fifth	5. K. to Q. Kt. fourth
6. K. to Q. fourth	6. K. to Q. Kt. fifth
7. P. to K. Kt. fourth, and wins.	

(*a*) Any other move White would win the opposition with King, which must win easily.

CHESS STUDY BY THE AUTHORS, No. L.

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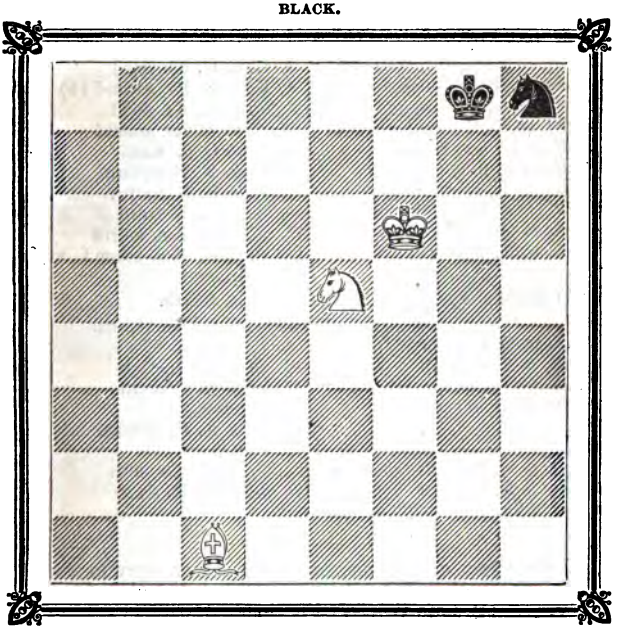

WHITE.

White can win.

SOLUTION TO CHESS STUDY No. XLVIII.

WHITE.	BLACK.
1. K. to Q. sixth (*a*)	1. K. to K. Kt. second
2. K. takes P.	2. K. to K. R. second
3. K. to Q. seventh	3. K. to K. R. square
4. K. to K. eighth	4. K. to K. Kt. second

5. Kt. to K. B. fifth (check), and wins.

(*a*) The only move to win. Were White to give check with Kt., Black would draw in the following way:—

WHITE.	BLACK.
1. Kt. to K. Kt. sixth (check)	1. K. to K. Kt. second
2. Kt. takes B.	2. K. takes Kt.
3. K. takes P.	3. P. to K. R. fifth
4. P. takes P.	4. P. to K. R. 4th, and draws.

If White plays K. to K. B. sixth, Black would draw as follows:—

White.	Black.
1. K. to K. B. sixth	1. K. to K. R. second
2. K. takes P.	2. K. to K. Kt. second
3. Kt. to K. B. fifth (check)	3. K. to K. Kt. third
4. Kt. to K. R. fourth (check)	4. K. to K. Kt. second (*b*)
5. Kt. to K. Kt. second	5. K. to K. Kt. third
6. Kt. to K. B. fourth (check)	6. K. to K. Kt. second
7. P. to K. Kts. fourth	7. B. to Q. R. sixth
8. K. to Q. fifth	8. B. to K. B. square
9. Kt. to K. seventh	9. P. to K. R. fourth
10. P. takes P.	10. K. to K. R. third
11. K. to Q. seventh	11. K. to K. Kts. fourth
12. K. to K. eighth	12. B. to K. Kts. second, and draws.

(*b*) Black loses by playing K. to K. Kts. fourth.

4.	4. K. to K. Kts. fourth
5. K. to Q. seventh	5. P. to K. R. fifth
6. K. to K. eighth	6. B. to Q. R. sixth
7. Kt. to Q. fifth	7. P. to K. R. sixth
8. Kt. to K. seventh	8. B. takes Kt.
9. K. takes B.	9. P. to K. R. seventh
10. P. a Q.	10. P. a Q.
11. Q. to K. B. sixth (check)	11. K. to K. Kts. fifth
12. Q. to K. B. fourth (check)	12. K. to K. R. sixth

13. Q. takes P. (check), and wins.

GAME PLAYED AT THE DUNDEE CHESS CLUB BETWEEN MR. G. B. FRASER AND AN AMATEUR; THE FORMER GIVING Q. R.

(Remove White's Q. R. from the board.)

White. (Mr. G. B. F.)	Black. (Amateur.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes Q. Kt. P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. Castles	6. P. to Q. third
7. P. to Q. fourth	7. P. takes P.
8. P. takes P.	8. B. to Q. Kt. third
9. Q. Kt. to B. third	9. Q. B. to Kt. fifth
10. Q. to Q. Kt. third	10. B. to K. R. fourth
11. B. to K. Kt. fifth	11. Q. to Q. second
12. P. to K. fifth	12. B. takes K. Kt.
13. P. to K. sixth	13. Q. to Q. B. square
14. P. takes P. (check)	14. K. to K. B. square
15. P. takes Kt. (Q.) (check)	15. R. takes Q.
16. B. takes R., and wins.	

ENIGMA No. XXV.

(We should like to have the inventor's name, &c.)

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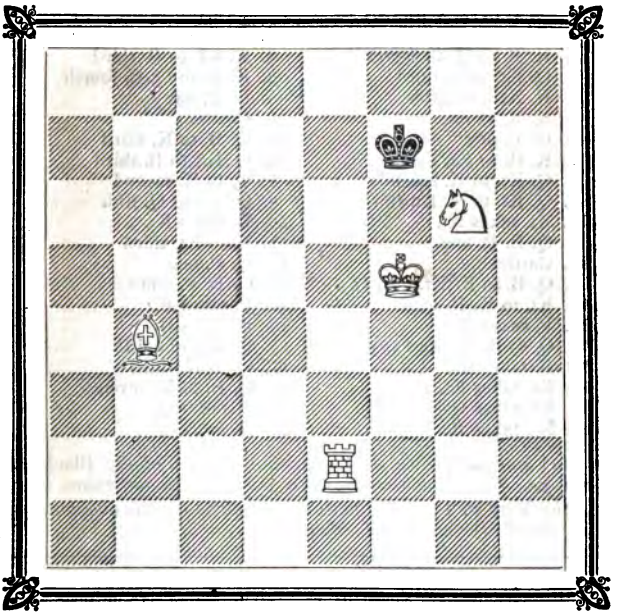

WHITE.

White gives mate in three moves.

SOLUTION TO ENIGMA No. XXIV.

WHITE.	BLACK.
1. R. to K. R. eighth	1. Anything.
2. Q. mates.	

SOLUTION TO PROBLEM No. XXIV.

WHITE.	BLACK.
1. B. to K. Kt. seventh	1. R. takes B. (best)
2. R. to K. B. second	2. Anything
3. R. to K. Kt. fifth or R. to B. fourth, mate.	

GAMES BETWEEN MR. STANLEY OF NEW YORK AND MR. ROUSSEAU OF NEW ORLEANS.

No. I.

White. (Mr. S.)	Black. (Mr. R.)
1. K. P. two	1. K. P. two
2. K. B. to Q. B. fourth	2. K. Kt. to B. third
3. Q. Kt. to B. third	3. K. B. to Q. B. fourth
4. K. Kt. to B. third	4. Q. P. one
5. K. R. P. one	5. Castles
6. Q. P. one	6. Q. B. to K. third
7. K. B. to Kt. third	7. Q. Kt. to B. third
8. Q. Kt. to K. second	8. Q. to K. second
9. Q. Kt. to K. Kt. third	9. Q. Kt. to Q. fifth
10. Kt. takes Kt.	10. B. takes Kt.
11. Q. B. P. one	11. B. to Kt. third
12. Castles	12. Q. P. one
13. Q. B. to K. Kt. fifth (*a*)	13. Q. B. P. one
14. Kt. to K. R. fifth	14. P. takes P.
15. P. takes P.	15. B. takes B.
16. Q. to K. B. third (*b*)	16. Q. B. to its fifth
17. B. takes Kt.	17. Q. to K. third
18. Kt. takes Kt. P.	18. Q. B. to K. seventh
19. Kt. takes Q.	19. B. takes Q.
20. Kt. takes R.	20. Resigns

(*a*) In consequence of the cramped position of the Black Q. and Kt., White has from this early period a winning game.

(*b*) Very well played; nothing can withstand the overwhelming attack which is now developed.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

Jutz.—Thanks for the games. We have not heard whether the match is positively arranged or not. No authentic intelligence has been received of the other match spoken of. The drawn game will appear shortly in our columns.

T. A. Worrell.—All the numbers of the Chess Player can be obtained separately at the publishers at the published price. Most of the errors are noticed in the Answers to Correspondents.

C. M.—You will find it in Staunton's "Chess Companion," in the part devoted to Pawn one and Pawn and two moves.

A. R.—Messrs. Stanley and Rousseau are confessedly the strongest players in America.

T. W.—Mr. Szen, the Hungarian player, is still in Paris, and may be heard of at the Café La Regence.

G. S.—You are right. Blindfold play is out of date, and deservedly so.

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PROBLEM No. XXVI., BY EDMUND STEVENS.

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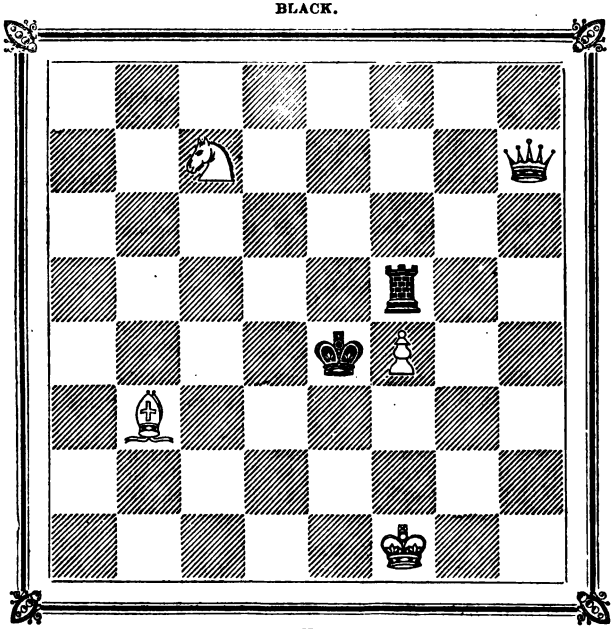

WHITE.

White mates in three moves.

ANALYSIS OF THE EVANS' GAMBIT, BY THE REV. J. H. SWEET (Continued).

CONTINUATION FROM THE 17TH MOVE.

WHITE.	BLACK.
18. P. to Q. R. third	18. B. takes P. (check)
19. K. to K. B. square or (F)	19. Kt. to Q. fourth
20. Q. to Q. Kts. third	20. Kt. to K. sixth (check)
21. K. to K. second	21. Kt. to K. Kts. fifth or (G)
22. Kt. to Q. B. third or (H)	22. Kt. to Q. B. fourth or (K)
23. Q. to Q. B. second	23. B. to K. sixth

And having now R., two Bishops, and Pawn against Queen, Black should, I think, win the game eventually by steady fighting.

VARIATION F.

19. K. to K. R. square	19. B. to K. sixth
20. Q. to Q. Kts. third	20. Kt. to Q. sixth, and wins.

VARIATION G.

21.	21. Q. R. to Q. square
22. Kt. to Q. B. third (best)	

VARIATION H. (See continuation.)

22. P. to K. R. third	22. Kt. to K. Kts. sixth (ch.)

Gaining something eventually; or,

22. P. to Q. B. fifth disc. (ch.)	22. K. to R. square
23. Q. to K. sixth (or)	23. B. to Q. Kts. fourth (ch.), and wins.

Or,

23. Kt. to Q. B. third	23. Kt. takes B. P., and wins.

Or,

23. Q. Kt. to Q. second (or)	23. B. to Q. Kts. fourth (ch.)
24. Kt. to Q. B. fourth	24. B. takes P., and wins.

Or,

23. Q. to Q. B. fourth	23. Kt. to K. sixth
24. If Q. to Kts. third	24. B. to Q. fourth
24. If Q. to Kts. fourth	24. P. to Q. R. fourth
24. If Q. anywhere else	24. B. checks and wins.

VARIATION K.

22.	22. Kt. takes Kt.
23. Q. takes Kt.	23. B. to K. sixth
24. P. to K. R. third	24. B. takes Kt. (check)
25. P. or K. takes B.	25. Kt. to K. R. third

And I still think should win.

IN VARIATION H., WHITE MAY ALSO PLAY FOR HIS

22nd move. Q. Kt. to Q. second	22. Kt. takes Kt.
23. Kt. takes Kt. (or)	23. B. takes Kt. P.

And then plays subsequently Q. R. to K., and wins.

Or,

23. K. takes Kt.	23. B. to K. sixth (check)

And then takes Kt. with B., and either K. P. or R. P. with Kt.

ANOTHER VERSION FROM THE 18TH MOVE.

WHITE.	BLACK.
18. P. to K. R. third (or)	18. B. takes P. (check)
19. K. to K. B. square	19. Q. R. to Q. square
20. Q. to Q. Kts. third	20. Kt. to Q. sixth

With a better game.

Or,

18. Q. to Q. Kts. third	18. B. takes P. (check)
19. K. to B. square (*a*)	19. P. to Q. R. fourth
20. If now P. to Q. R. third,	20. Kt. to Q. B. fourth, &c.

(*a*) Were K. to play to K. R. square, Black would play B. to R. sixth, with a better game.

(*To be concluded in our next.*)

SOLUTION TO PROBLEM No. XXV.

WHITE.	BLACK.
1. K. to B. second	1. B. to K. B. seventh (best)
2. R. to K. B. fourth	2. P. to K. Kt. eighth or (A)
3. Kt. to Q. B. second (check)	3. K. moves.
4. Kt. to K. third, mate.	

VARIATION A.

2.	2. B. takes Kt. (check)
3. Kt. takes B.	3. Anything.
4. And mates next move.	

CHESS STUDY BY THE AUTHORS, No. LI.

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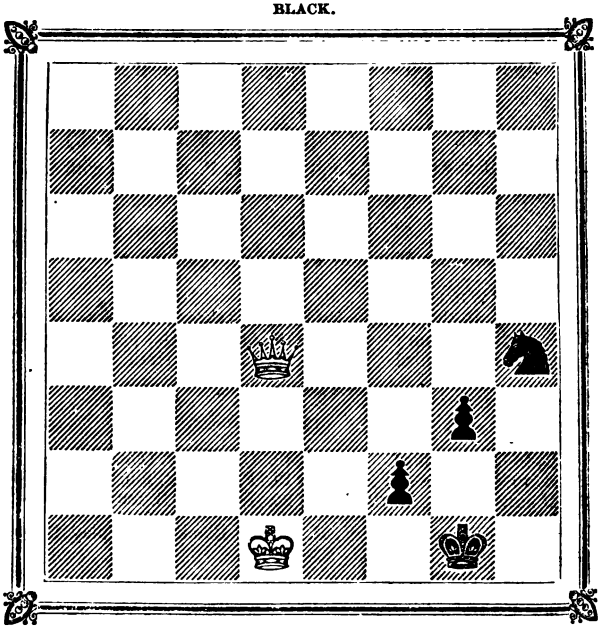


WHITE.

White can only draw.

SOLUTION TO CHESS STUDY, No. XLIX.

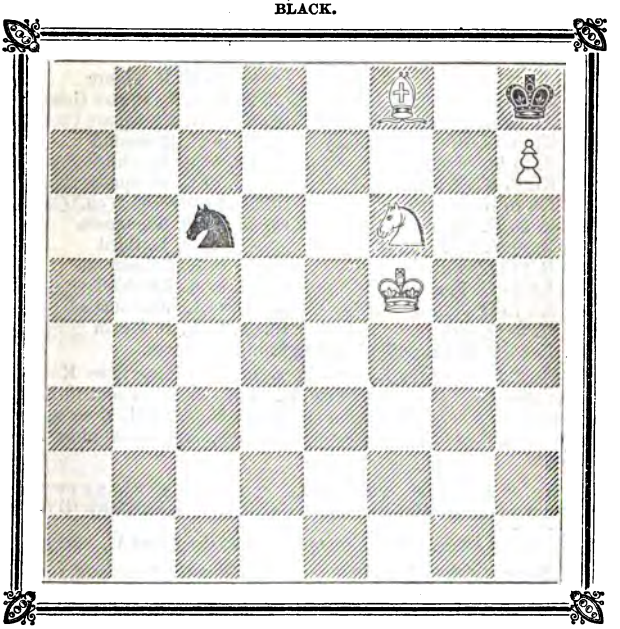
WHITE.	BLACK.
1. K. to K. B. eighth	1. Q. to Q. R. sq. (ch.) or (A)
2. K. to K. Kt. seventh	2. Q. to K. Kt. seventh (check)
3. K. to K. B. seventh, and wins.	

VARIATION A.

WHITE.	BLACK.
1.	1. Q. to Q. Kt. square (check)
2. K. to K. Kt. seventh	2. K. to K. Kt. sixth
3. Q. to K. third (check)	3. K. anywhere.
4. Q. to Q. second or Q. fourth (check), and wins.	

CHESS STUDY BY AN AMATEUR, No. LII.

BLACK.



WHITE.

This very difficult position has been forwarded to us by a talented amateur in the provinces, as a drawn game. The authors have bestowed great care in analysing it, and have arrived at a different conclusion. They are so impressed with its extreme difficulty that they challenge their correspondents to forward a correct analysis, for which purpose they allow a fortnight's examination.

SOLUTION TO CHESS STUDY No. L.

WHITE.	BLACK.
1. Kt. to Q. B. sixth	1. Kt. to K. B. second (*a*)
2. B. to Q. R. third	2. Kt. to K. R. square (best)
3. B. to Q. Kt. fourth	3. Kt. to K. B. second
4. B. to Q. B. fifth	4. Kt. to K. R. third or (A)

White.	Black.
5. Kt. to K. fifth	5. K. to K. R. second
6. B. to K. B. eighth	6. Kt. to K. Kt. square (check)
7. K. to K. Kt. sixth, and wins.	

Variation A.

4.	4. Kt. to K. R. square
5. Kt. to K. seventh (check)	5. K. to K. B. square (best)
6. Kt. to K. B. fifth disc. (ch.)	6. K. to K. Kt. square (best)
7. Kt. to K. R. sixth (check)	7. K. to K. R. second
8. B. to K. third	8. Kt. to K. Kt. third
9. Kt. to K. B. fifth	9. Kt. to K. B. square (best)
10. Kt. to K. seventh	10. Kt. to Q. second (ch.) (best)
11. K. to K. sixth	11. Kt. to Q. Kt. square
12. B. to K. fifth	12. Kt. to Q. R. third
13. B. to Q. sixth	13. K. to K. Kt. second
14. Kt. to Q. B. sixth	14. K. to K. Kt. third
15. Kt. to Q. eighth	15. K. to K. Kt. fourth
16. K. to Q. fifth	16. K. to K. B. fourth

17. K. to Q. sixth, and wins Knight in two moves.

(*a*) If Black plays King to R. second, he must lose Knight next move by White playing Kt. to K. seventh; and if King plays to K. B. square, White checks on K. R. third, then again with Knight on K. sixth, retiring Bishop, and Black must lose Knight.

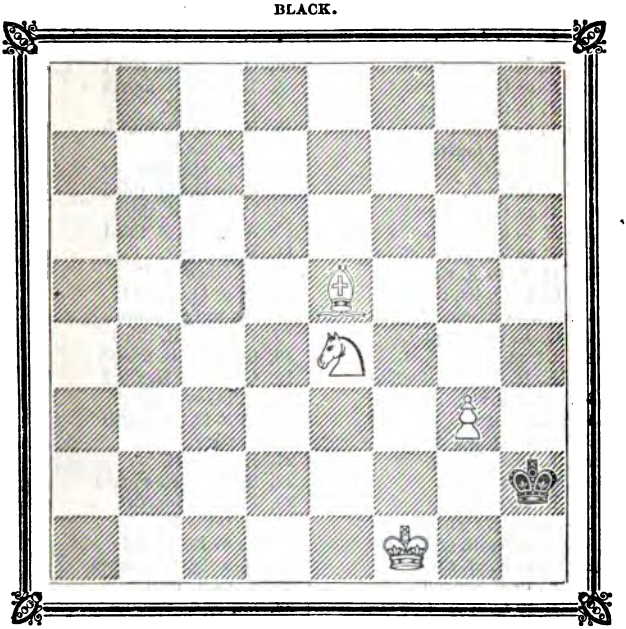
GAME PLAYED AT THE DUNDEE CHESS CLUB BETWEEN MR. G. B. FRASER AND AN AMATEUR; THE FORMER GIVING HIS Q. KT.

(Remove Black's Q. Kt. from the board.)

Black. (Mr. G. B. F.)	White. (Amateur.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes Q. Kt. P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. Castles	6. P. to Q. third
7. P. to Q. fourth	7. B. takes Q. B. P.
8. Q. to Q. Kt. third	8. B. takes Q. R.
9. B. takes P. (check)	9. K. to B. square
10. B. takes K. Kt.	10. R. takes B.
11. Kt. to K. Kt. fifth	11. P. to Q. fourth
12. Q. to K. B. third (check)	12. K. to K. second
13. Q. to K. B. seventh (check)	13. K. to Q. third
14. B. to Q. R. third (check)	14. Kt. interposes
15. B. takes Kt. (check)	15. P. to Q. B. fourth
16. Q. takes Q. P. (check)	16. K. to Q. B. second
17. Q. takes Q. B. P. (check)	17. K. to Q. Kt. square
18. Q. takes K. P. (check)	18. Q. interposes
19. B. to Q. sixth	19. Resigns.

ENIGMA No. XXVI, BY G. G. HOWDEN.

BLACK.



WHITE.

White to checkmate in three moves.

SOLUTION TO ENIGMA No. XXV.

WHITE.	BLACK.
1. B. to Q. B. third	1. K. moves
2. R. to K. eighth (check)	2. K. moves.
3. R. mates.	

GAME BETWEEN MR. G. B. FRASER AND MR. JAS. ANDERSON OF THE DUNDEE CLUB; THE FORMER GIVING HIS Q. KT.

(Remove White's Q. Kt.)

White. (Mr. G. B. F.)	Black. (Mr. J. A.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to Q. B. fourth
6. P. to Q. fourth	6. P. takes P.
7. Castles	7. P. to Q. third
8. P. takes P.	8. B. to Q. Kt. third
9. P. to Q. R. fourth	9. P. to Q. R. third
10. B. to Q. Kt. second	10. K. Kt. to B. third
11. P. to K. fifth	11. P. takes P.
12. Q. B. to R. third	12. B. takes Q. P.
13. Q. to Q. Kt. third	13. Q. to Q. second
14. Kt. to K. Kt. fifth	14. Kt. to Q. square
15. Q. R. to Q. square	15. P. to K. R. third
16. Kt. to K. B. third	16. Q. to K. B. fourth
17. K. R. to K. square	17. Q. Kt. to K. third
18. Kt. takes B.	18. P. takes Kt.
19. R. takes P.	19. P. to Q. B. fourth
20. Q. to Q. Kt. sixth	20. Castles
21. B. takes Q. Kt.	21. P. takes B.
22. Q. B. takes P.	22. K. R. to K. square
23. K. R. to Q. square	23. P. to K. fourth
24. R. to Q. eighth	24. R. takes R.
25. R. takes R. (check)	25. K. to R. second
26. P. to K. R. third	26. Q. to Q. B. seventh
27. K. to R. second	27. P. to K. fifth
28. B. to Q. fourth	28. Kt. to Q. second
29. R. to K. R. eighth (check)	29. K. takes R.
30. Q. takes K. R. P. (check)	30. K. to Kt. square
31. Q. takes K. Kt. P., mate.	

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

R. M.—In Enigma No. XXII. the Black King should be on Queen's fifth, and White to checkmate in two moves. You are right in your solution of Problem XXIII., which should be mate in three moves. We shall attend to your suggestion respecting the publishing of the Chess Player.

A. C.—Your position displays considerable ingenuity, but is not quite up to our mark for a Study.

Want of space compels us to postpone answers to several interesting communications.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

Vol. II.—No. 27. JAN. 17, 1852. Price 2d.

PROBLEM No. XXVII., BY HENRY TURTON.

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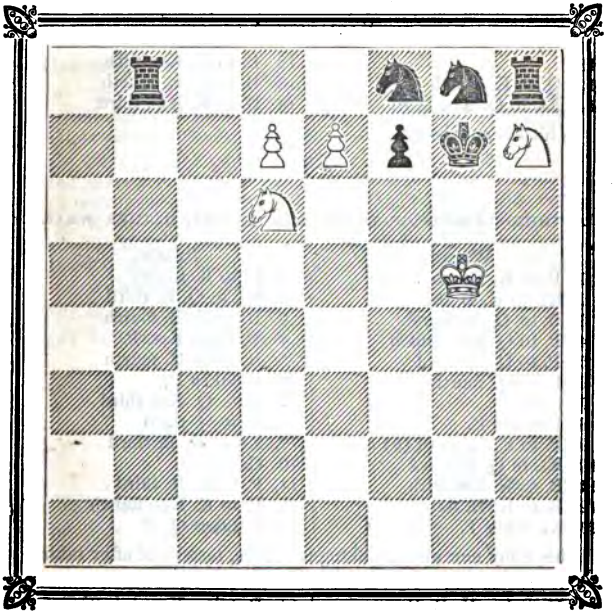

WHITE.

White to move, and mate in three moves.

ANALYSIS OF THE EVANS' GAMBIT, BY THE REV. J. H. SWEET (Concluded).

This is, I consider, the second best attack :—

White.	Black.
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes Kts. P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. P. to Q. fourth	6. P. takes P.
7. Castles	7. B. to Q. Kts. third
8. P. takes P.	8. P. to Q. third
9. B. to Q. Kts. second	9. Kt. to K. B. third
10. Kt. to Q. second	10. Castles
11. P. to K. fifth	11. Kt. to K. square
12. Q. to Q. B. second	12. K. to K. R. square or (A)

Variation A.

12.	12. B. to K. Kts. fifth
13. Q. to K. fourth	13. B. to K. R. fourth
14. Kt. to Q. Kts. third	14. B. to K. Kts. third

Which is now best?

A third version of the Evans' Gambit, rather weak.

White.	Black.
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kts. fourth	4. B. takes Kts. P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. P. to Q. fourth (*a*)	6. P. takes P.
7. Castles	7. B. to Q. Kts. third
8. P. takes P.	8. P. to Q. third
9. P. to K. R. third (*b*)	9. Kt. to K. B. third
10. Kt. to Q. B. third	10. Castles
11. B. to K. Kts. fifth	11. P. to K. R. third
12. B. to K. R. fourth	12. P. to K. Kts. fourth
13. Kt. takes P.	13. B. takes Q. P.

This is my new move, making it at once, instead of after taking Knight:—

14. Kt. takes K. B. P.	14. R. takes Kt.
15. B. takes R. (check)	15. K. takes B.
16. Kt. to Q. fifth	16. B. to K. third (*c*)

White.	Black.
17. R. to Q. Kts. square	17. P. to Q. Kts. third (*d*)
18. R. to Q. B. square or (A)	18. Q. to Q. second
19. Q. takes Kt.	19. Q. takes R.
20. Q. takes B.	20. Kt. takes Kt.
21. P. takes Kt.	21. B. takes P. or (B)
22. Q. to K. B. sixth (check)	22. K. to K. Kts. square
23. Q. to K. Kts. sixth (check)	23. K. to K. B. square
24. Q. takes R. P. (check)	24. K. to K. square
25. R. to K. square (check)	25. K. to Q. second

Can White win? Are there any better moves in defence?

Variation A.

18. K. to K. R. square	18. Q. to K. R. square
19. If R. to B. square	19. Kt. takes Kt.

With best?

Variation B.

21.	Q. takes P.

Can either win?

(*a*) This I consider decidedly stronger than castling, as the latter admits of Black adopting the defence of K. Kt. to B. third, which is stronger than any he can now frame.

(*b*) This move, formerly held in esteem, has been lately rejected as weak, and as giving Black too much time. I hold, on the contrary, that it is the strongest on the board, if followed up by Q. Kt. to B. third, on Black playing (as best) K. Kt. to B. third. Besides, I also consider that Q. B. to Kts. second is weak, unless followed by Q. Kt. to Q. second; but even then the attack is not so lasting as in the present game.

(*c*) Loses if he takes Rook.

(*d*) To leave Rook at liberty for guarding R. P. or B. Pawn.

SOLUTION TO PROBLEM No. XXVI.

White.	Black.
1. Kt. to Q. fifth	1. K. to Q. fifth or (A)
2. Q. to Q. R. seventh (check)	2. K. moves.
3. Q. mates.	

Variation A.

1.	1. K. to Q. sixth or to K. B. sixth
2. Q. to K. R. third (check)	2. K. moves.
3. Q. mates.	

CHESS STUDY BY THE AUTHORS, No. LIII.

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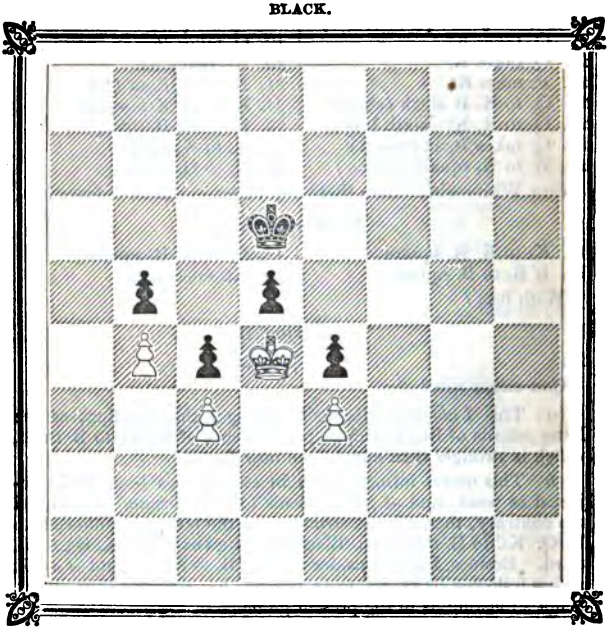

WHITE.

Black moves first and draws.

SOLUTION TO CHESS STUDY, No. LI.

WHITE.	BLACK.
1. K. to K. second	1. Kt. to K. Kt. seventh
2. Q. to K. B. sixth	2. Kt. to K. eighth
3. Q. to K. B. fourth	3. Kt. to K. Kt. seventh
4. Q. to K. B. third	4. K. to K. R. seventh
5. K. to K. B. square	5. Kt. to K. sixth (check)

And draws.

CHESS STUDY BY THE AUTHORS, No. LIV.

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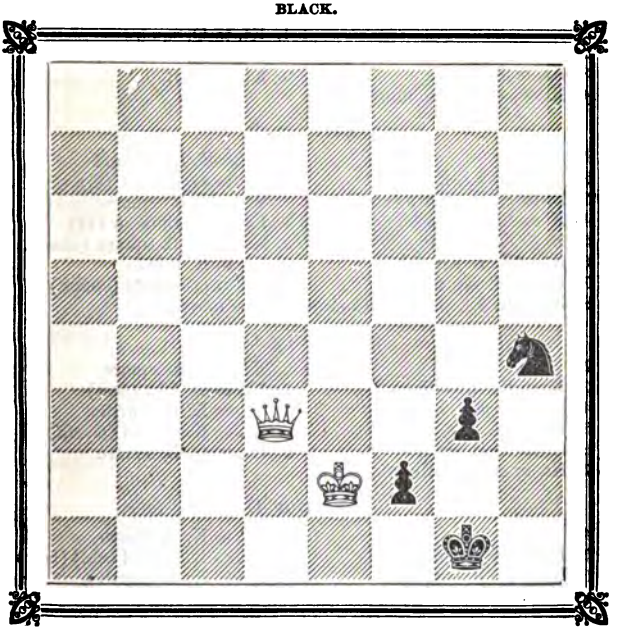


WHITE.

White moves first and wins.

SOLUTION TO CHESS STUDY No. LII.

WHITE HAVING THE FIRST MOVE.

WHITE.	BLACK.
1. B. to Q. sixth	1. Kt. to Q. 5th (ch.) or (A) (B)
2. K. to K. Kt. sixth	2. Kt. to K. third (best)
3. Kt. to K. fourth	3. Kt. to K. B. square (check)
4. K. to K. B. seventh	4. Kt. to K. Kt. third
5. Kt. to K. Kt. fifth, and wins.	

VARIATION A.

WHITE.	BLACK.
1.	1. Kt. to Q. square
2. K. to K. Kt. sixth	2. Kt. to K. B. second
3. Kt. to K. fourth	3. Kt. takes B.
4. Kt. mates in two moves.	

VARIATION B.

1.	1. K. to K. Kt. second
2. K. to K. Kt. fifth	2. Kt. to Q. fifth or (C)
3. B. to K. B. eighth (check)	3. K. to K. R. square
4. K. to K. Kt. sixth	4. Kt. to K. third or (D)
5. B. to K. R. sixth	5. Kt. to K. B. square (check)
6. K. to K. B. seventh	6. Kt. to K. third
7. Kt. to K. Kt. fourth	7. Kt. to Q. square (check)

8. K. to K. Kt. sixth, and mates in three moves.

VARIATION C.

2.	2. K. to K. R. square
3. K. to K. R. sixth	3. Kt. to Q. fifth (best)
4. K. to K. Kt. sixth	4. Kt. to K. B. fourth
5. Kt. to K. fourth	5. Kt. to K. second (check)
6. K. to K. B. sixth	6. Kt. to Q. B. square
7. Kt. to K. Kt. fifth, and wins.	

VARIATION D.

4.	4. Kt. to K. B. fourth
5. Kt. to K. fourth	5. Kt. to K. second (ch.) (best)
6. K. to K. B. seventh	6. Kt. to K. B. fourth

7. Kt. to K. Kt. fifth, and mates in a few moves.

In our next number we shall give the solution of the same, where Black moves first, and which constitutes the real difficulty of the position.

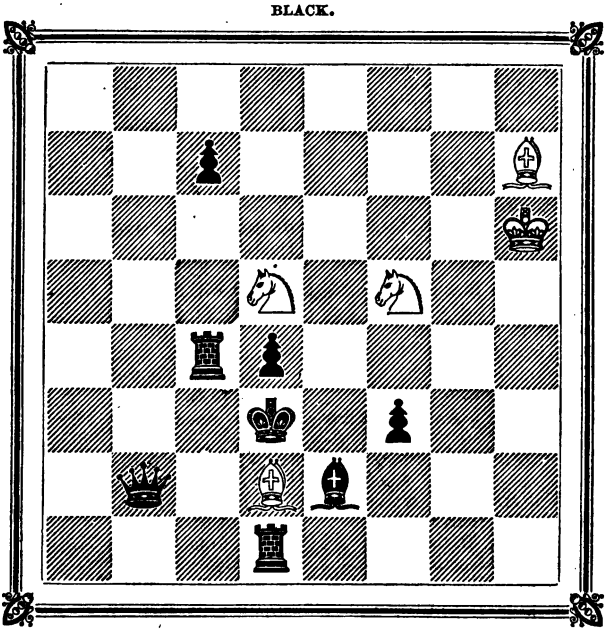
GAME BETWEEN MR. HORWITZ AND MR. P.; THE FORMER GIVING THE ODDS OF Q.'S R.

(Remove White's Q.'s R. from the board.)

WHITE. (MR. H.)	BLACK. (MR. P.)
1. P. to K. fourth	1. P. to Q. fourth
2. P. takes P.	2. B. to K. B. fourth
3. Kt. to Q. B. third	3. Kt. to K. B. third
4. B. to Q. Kt. fifth (check)	4. P. to Q. B. third
5. P. takes P.	5. P. takes P.
6. B. to Q. B. fourth	6. P. to Q. R. fourth
7. Kt. to K. B. third	7. B. to K. Kt. fifth
8. Kt. to K. fifth	8. B. to K. R. fourth
9. Q. takes B.	And Black resigns.

ENIGMA No. XXVII, BY HERR KLING.

BLACK.



WHITE.

White mates in two moves.

SOLUTION TO ENIGMA No. XXVI.

WHITE.	BLACK.
1. B. to Q. sixth	1. K. moves.
2. Kt. to K. B. second (check)	2. K. moves.
3. P. to K. Kt. third, discovered mate.	

GAME PLAYED BETWEEN MR. BROWN AND MR. HILLIES.

(*Smart Specimen of the "Evans' Gambit."*)

White. (Mr. B.)	Black. (Mr. H.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to R. fourth
6. Castles	6. Kt. to K. B. third
7. P. to Q. fourth	7. P. takes P.
8. P. to K. fifth	8. Kt. to K. fifth
9. P. takes P.	9. Castles
10. B. to Q. fifth	10. Kt. to Q. B. sixth
11. Kt. takes Kt.	11. B. takes Kt.
12. B. to K. Kt. fifth	12. Q. to K. square
13. R. to Q. B. square	13. B. to R. fourth
14. Kt. to K. R. fourth	14. B. to Q. Kt. third
15. Kt. to K. B. fifth	15. P. to Q. third
16. Kt. takes Kt. P.	16. K. takes Kt.
17. B. to B. sixth (check)	17. K. to Kt. square
18. Q. to K. R. fifth	18. Kt. to K. second

And White mates in three moves.

CORRESPONDENCE GAME BETWEEN LONDON AND AMSTERDAM.

White. (Amsterdam.)	Black. (London.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. P. to Q. fourth	3. P. takes P.
4. B. to Q. B. fourth	4. B. to Q. B. fourth
5. P. to Q. B. third	5. Kt. to K. B. third
6. P. to K. fifth	6. P. to Q. fourth
7. B. to Q. Kts. fifth	7. Kt. to K. fifth
8. B. takes Kt. (check)	8. P. takes B.
9. P. takes P.	9. B. to Q. Kts. third
10. Kt. to Q. B. third	10. P. to K. B. fourth
11. P. to K. R. fourth	11. Castles
12. B. to K. B. fourth	12. P. to Q. B. fourth
13. K. to K. B. square	13. R. to Q. Kts. square

And Amsterdam to move.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

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THE

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EDITED BY

Kling and Horwitz.

Vol. II.—No. 28. JAN. 24, 1852. Price 2d.

PROBLEM No. XXVIII, BY HERR KLING.

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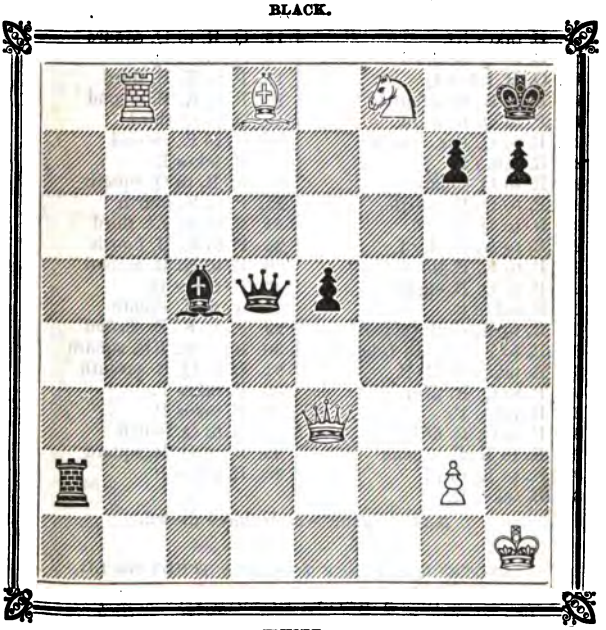


WHITE.

White mates in four moves.

CORRESPONDENCE GAME BETWEEN LONDON AND AMSTERDAM.

	White. (London.)	Black. (Amsterdam.)
1.	P. to K. fourth	P. to Q. B. fourth
2.	Kt. to K. B. third	P. to K. third
3.	P. to Q. Kt. third	P. to Q. Kt. third
4.	P. to Q. B. fourth	B. to Q. Kt. second
5.	Kt. to Q. B. third	Kt. to K. B. third
6.	P. to K. fifth	Kt. to K. fifth
7.	Kt. takes Kt.	B. takes Kt.
8.	B. to K. second	Q. to Q. B. second
9.	B. to Q. Kt. second	Kt. to Q. B. third
10.	Castles	P. to Q. third
11.	P. to Q. third	B. to K. Kt. third
12.	P. takes P.	Q. takes P.
13.	P. to Q. fourth	P. takes P.
14.	Kt. takes P.	Kt. takes Kt.
15.	B. takes Kt.	Q. R. to Q. square
16.	B. to Q. B. third	Q. takes Q.
17.	Q. R. takes Q.	P. to K. B. third
18.	B. to K. Kts. fourth	B. to K. B. second
19.	P. to Q. R. third	B. to Q. third
20.	B. to Q. Kts. fourth	K. to K. second
21.	R. takes B.	R. takes R.
22.	R. to Q. square	K. R. to Q. square
23.	P. to Q. R. fourth	P. to K. fourth
24.	R. to Q. second	B. to K. Kt. third
25.	B. to K. R. third	P. to K. R. fourth
26.	P. to K. B. third	B. to K. R. second
27.	B. to Q. B. eighth	R. takes B.
28.	R. takes R.	K. to K. square
29.	R. to K. sixth (check)	K. to K. B. second
30.	R. to K. seventh (check)	K. to K. Kts. square
31.	R. takes Q. R. P.	B. to Q. B. seventh
32.	P. to Q. R. fifth	P. takes P.
33.	R. takes P.	B. takes P.
34.	P. to Q. B. fifth	B. to Q. fourth
35.	K. to K. B. second	R. to Q. R. square
36.	K. to K. third	R. takes R.
37.	B. takes R.	

And the game was declared drawn.

ANOTHER DEFENCE TO CHESS STUDY No. LII.

Black having to move first.

	White.	Black.
1.		Kt. to K. fourth
2.	B. to Q. sixth	Kt. to K. Kt. third

White.	Black.
3. K. to K. Kt. fifth	3. Kt. to K. B. square or (A)
4. K. to K. R. sixth	4. Kt. to Q. second (best)
5. Kt. to K. fourth	5. Kt. to K. B. third
6. Kt. to K. Kt. fifth	6. Kt. to K. Kt. fifth (check)
7. K. to K. Kt. sixth, and wins.	

Variation A.

3.	3. K. to K. Kt. second
4. Kt. to K. Kt. fourth	4. K. takes P. (best)
5. K. to K. B. sixth	5. Kt. to K. R. fifth
6. B. to K. B. fourth	6. Kt. to K. B. sixth or (B)
7. K. to K. B. seventh	7. Kt. to Q. fifth
8. Kt. to Q. B. sixth (check)	8. K. to K. R. square
9. Kt. to Q. seventh	9. Kt. to K. B. fourth
10. B. to K. Kt. fifth	10. Kt. to Q. third (check)
11. K. to K. Kt. sixth	11. Kt. to Q. B. square
12. B. to Q. eighth	12. K. to K. Kt. square
13. B. to K. B. sixth	13. Kt. to Q. sixth
14. B. to K. Kt. seventh	14. Kt. to K. square

15. B. to K. fifth, and mates in four moves.

Variation B.

6.	6. Kt. to K. Kt. third
7. B. to K. Kt. fifth	7. Kt. to K. B. square or (C)
8. Kt. to K. fifth	8. K. to K. Kt. square

9. B. to K. R. sixth, and wins Knight in three moves.

Variation C.

7.	7. Kt. to K. R. square
8. Kt. to K. fifth	8. K. to K. Kt. square
9. B. to K. R. sixth	9. K. to K. R. second
10. B. to K. third	10. K. to K. Kt. square
11. Kt. to Q. B. sixth	11. Kt. to K. B. second (best)
12. B. to Q. B. fifth	12. Kt. to K. R. square (best)
13. Kt. to K. seventh (check)	13. K. to K. B. square (best)
14. Kt. to K. B. fifth disc. (ch.)	14. K. to K. Kt. square
15. Kt. to K. R. fifth (check)	15. K. to K. R. second
16. B. to K. third	16. Kt. to K. Kt. third
17. Kt. to K. B. fifth	17. Kt. to K. B. square (best)
18. Kt. to K. seventh	18. Kt. to Q. second (check)
19. K. to K. sixth	19. Kt. to K. B. square or (D)
20. K. to K. B. seventh	20. Kt. to Q. second

21. Kt. to Q. B. sixth, and wins Kt. in two moves.

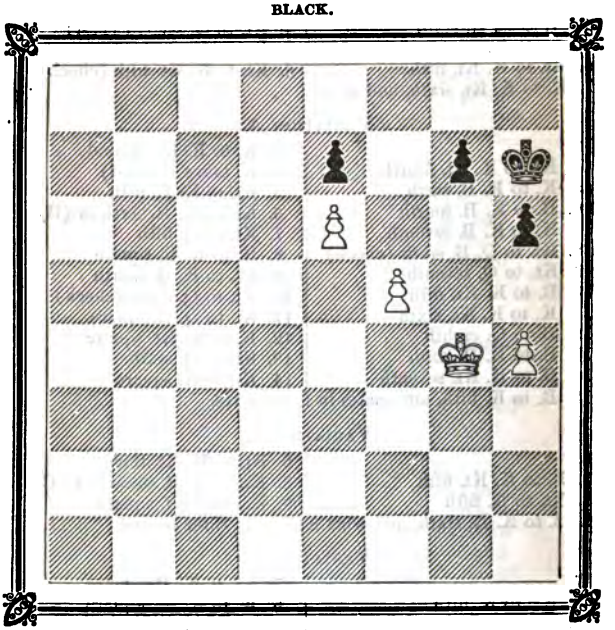
Variation D.

19.	19. Kt. to Q. Kt. square (best)
20. B. to K. fifth	20. Kt. to Q. R. third

21. B. to Q. sixth, and Black must lose Knight.

CHESS STUDY BY THE AUTHORS, No. LV.

BLACK.



WHITE.

White, moving first, wins.

SOLUTION TO CHESS STUDY, No. LIII.

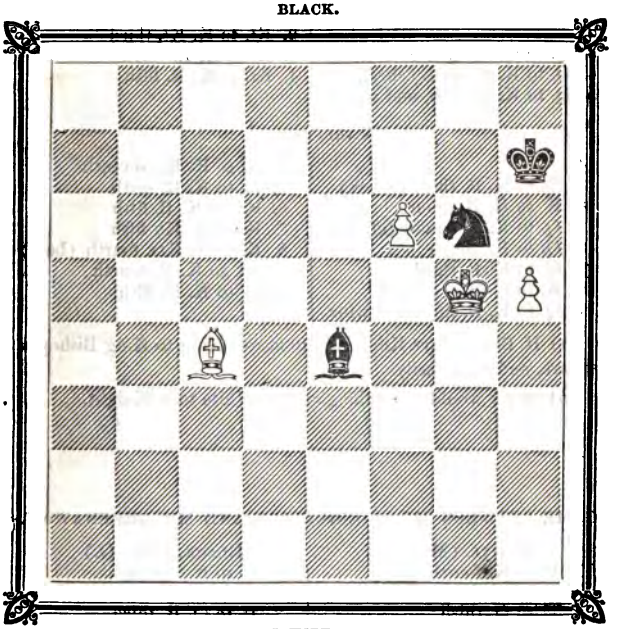
BLACK.	WHITE.
1. K. to K. third	1. K. to Q. B. fifth
2. K. to K. fourth	2. K. takes Pawn
3. K. to Q. third (*a*)	3. K. to Q. R. fourth (best)
4. K. to Q. B. third	4. P. to K. Kt. fifth (check)
5. K. to Q. Kt. second (*b*)	5. K. to Q. R. third
6. K. to Q. R. second	6. K. to Q. Kt. fourth
7. K. to Q. Kt. third, and draws.	

(*a*) The only move to draw.

(*b*) Had Black played K. to Q. Kt. third, he must have lost.

CHESS STUDY BY THE AUTHORS, No. LVI.

BLACK.



WHITE.

White, with the move, can win.

SOLUTION TO CHESS STUDY No. LIV.

WHITE.	BLACK.
1. Q. to Q. R. square (check)	1. K. to K. R. seventh or (A)
2. K. to K. B. square	2. K. to K. R. eighth or sixth or (B)
3. Q. to Q. square, and wins.	

VARIATION A.

1.	1. K. to K. Kt. seventh
2. Q. to Q. square	2. Kt. to K. Kts. third (*a*)
3. Q. to Q. fifth (check)	3. K. to K. R. seventh
4. Q. to K. R. fifth (check)	4. K. to K. Kt. eighth or (C)
5. Q. to K. B. third	5. K. to K. R. seventh
6. K. to K. B. square	6. Kt. to K. R. fifth
7. Q. to K. Kts. fourth, and wins.	

Variation B.

White.	Black.
2.	2. Kt. to K. Kt. third
3. Q. to Q. B. square	3. K. to K. R. sixth
4. Q. to K. R. sixth (check)	4. Kt. to K. R. fifth
5. Q. to K. R. fifth, and wins.	

Variation C.

4.	4. K. to K. Kt. seventh
5. Q. to K. B. third (check)	5. K. to K. R. sixth
6. K. to K. B. square	6. Kt. to K. B. fifth
7. Q. to K. R. square (ch.) (*b*)	7. K. to K. Kt. fifth
8. Q. to K. fourth	8. K. to K. Kts. fourth (best)
9. Q. to K. B. third	9. Kt. to K. R. fourth
10. K. to K. Kts. second	10. K. to K. R. fifth
11. Q. to K. B. fifth, and wins.	

(*a*) If Black plays King, White moves King to King Bishop's square, and wins easily.

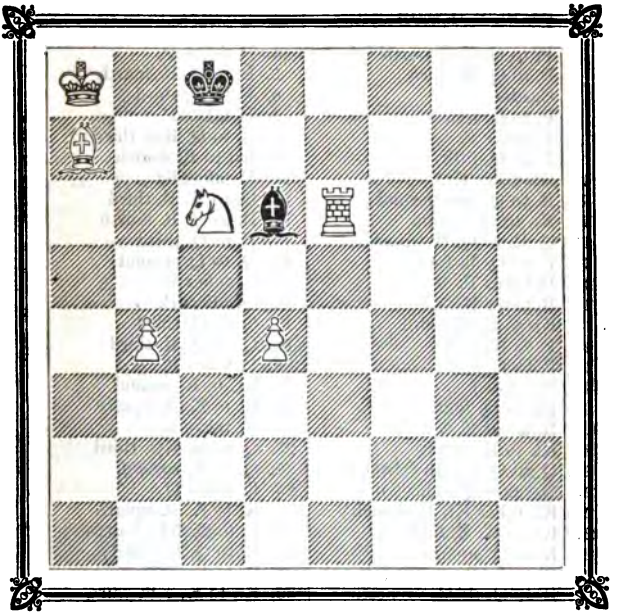
(*b*) Black would draw the game, if White took Knight.

GAME BETWEEN MR. MONGREDIEN AND MR. GREENAWAY.

White. (Mr. M.)	Black. (Mr. G.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. Kt. to K. B. third
3. P. to Q. third	3. P. to Q. B. third
4. Kt. to K. B. third	4. P. to Q. Kts. fourth
5. B. to Q. Kts. third	5. B. to Q. third
6. Castles	6. Castles
7. B. to K. Kts. fifth	7. P. to K. R. third
8. B. to K. R. fourth	8. B. to Q. B. second
9. Kt. takes K. P.	9. B. takes Kt.
10. P. to Q. fourth	10. B. takes R. P. (check)
11. K. takes B.	11. P. to K. Kts. fourth
12. B. to K. Kts. third	12. Kt. takes K. P.
13. Q. to K. R. fifth	13. K. to Kts. second
14. Kt. to Q. B. third	14. P. to Q. fourth
15. Kt. takes Kt.	15. P. takes Kt.
16. P. to K. B. fourth	16. P. takes P. (*en passant*)
17. R. takes P.	17. P. to K. B. fourth
18. B. to K. fifth (check)	18. K. to R. second
19. B. to K. B. seventh	19. R. to K. Kts. square
20. R. to K. R. third	And Black resigned.

ENIGMA No. XXVIII, BY MR. EDWARD CLARE.

BLACK.



WHITE.

White mates in three moves.

SOLUTION TO ENIGMA No. XXVII.

WHITE.	BLACK.
1. B. to K. fifth	1. Any move.
2. Kt. discovers mate.	

SOLUTION TO PROBLEM No. XXVII.

WHITE.	BLACK.
1. Kt. to K. eighth (check)	1. R. takes Kt.
2. P. takes R. (a Kt.) (check)	2. K. takes Kt.
3. P. takes Kt., making a Knight, mate.	

GAME BETWEEN MR. MONGREDIEN AND MR. GREENAWAY.

BLACK. (MR. G.)	WHITE. (MR. M.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kts. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. Castles	6. P. to Q. third
7. P. to Q. fourth	7. P. takes P.
8. P. takes P.	8. B. to Q. Kts. third
9. P. to Q. fifth	9. Kt. to K. fourth
10. Kt. takes Kt.	10. P. takes Kt.
11. B. to Q. Kts. second	11. Q. to K. B. third
12. Kt. to Q. second	12. B. to Q. B. fourth
13. Q. R. to Q. B. square	13. B. to Q. third
14. P. to Q. B. fourth	14. Q. to Q. second
15. P. takes P.	15. B. takes P.
16. B. takes B.	16. Q. takes B.
17. Kt. to K. B. third	17. Q. to Q. third
18. P. to K. fifth	18. Q. to Q. R. third
19. P. to K. sixth	19. P. takes P.
20. P. takes P.	20. Kt. to K. second
21. Kt. to Q. fourth	21. R. to K. B. square
22. R. takes R. (check)	22. K. takes R.
23. Kt. to K. B. fifth	23. Q. to K. Kts. third
24. Q. to Q. eighth (check)	24. Q. to K. square
25. Q. takes Q. (check)	25. K. takes Q.
26. Kt. takes Kt. P. (check)	26. K. to K. B. square
27. Kt. to K. R. fifth	27. P. to Q. Kts. fourth
28. R. to Q. square	28. B. to Q. R. third
29. R. to K. B. square (check)	29. K. to K. Kts. square
30. B. to Q. third	30. Kt. to K. Kts. third
31. R. to K. B. seventh	31. P. to Q. B. fourth

And mate in two moves.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the CHESS PLAYER, 19, Strand.

JUDY.—The position you have favoured us with allows of two terminations. We shall be glad to have your opinion upon the subject.

T. ATKINS.—Thanks for your problems, some of which will appear shortly. In the game forwarded, White has good ideas, but does not prepare sufficiently; the second player should study games where the odds of Rook are given.

A. BOWER, Cambridge.—Much obliged for the two games sent, which will be shortly printed. We should be happy to receive more games of the same description.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

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PROBLEM No. XXIX., BY MR. R. A. BROWN.

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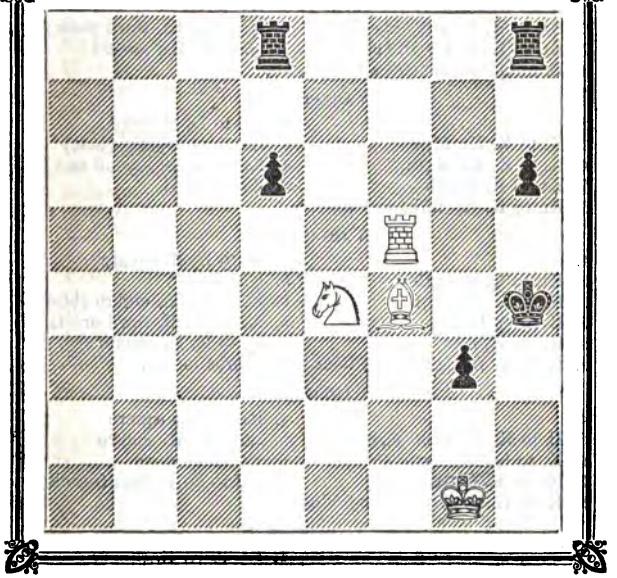

WHITE.

White to move, and mate in seven moves.

CONCLUSION OF CHESS STUDY No. LII.

BLACK MOVING FIRST.

WHITE.	BLACK.
1.	1. Kt. to Q. square or (A)
2. K. to K. Kt. sixth	2. Kt. to K. third (best)
3. B. to Q. R. third	3. Kt. to K. B. sq. (ch.) (best)
4. K. to K. R. sixth	4. Kt. to Q. second (best)
5. Kt. to K. fourth	5. Kt. to K. fourth
6. Kt. to K. Kt. fifth	6. Kt. to K. Kt. fifth (check)
7. K. to Q. Kt. sixth	7. Kt. to K. fourth (check)
8. K. to K. B. fifth	8. Kt. to Q. B. fifth

And White mates in three moves.

VARIATION A.

1.	1. Kt. to K. 4th (best defence)
2. B. to Q. sixth	2. Kt. to K. B. second or (B)
3. B. to K. B. fourth	3. K. to K. Kt. second (best)
4. B. to K. third	4. Kt. to Q. 3rd (ch.) or (C D E)
5. K. to K. sixth	5. Kt. to K. B. second
6. Kt. to K. R. fifth (check)	6. K. to K. Kt. third (best)
7. Kt. to K. B. fourth (check)	7. K. to K. Kt. second

8. B. to Q. fourth (check), and wins.

VARIATION B.

2.	2. Kt. to Q. B. third
3. K. to K. Kt. fifth	3. Kt. to Q. square (best)
4. K. to K. Kt. sixth	4. Kt. to K. B. second or (F)
5. Kt. to K. fourth	5. Kt. takes B.
6. Kt. to K. Kt. fifth, and wins.	

VARIATION C.

4.	4. K. to K. R. square
5. Kt. to Q. seventh	5. K. takes P.
6. K. to K. B. sixth	6. K. to K. Kt. eighth (best)
7. B. to Q. B. fifth	7. Kt. to K. R. third or (G H)
8. Kt. to K. fifth	8. K. to K. R. second

9. B. to K. B. eighth, and wins Kt. in three moves.

VARIATION D.

4.	4. Kt. to Q.'s square
5. B. to K. R. sixth (check)	5. K. to K. R. square
6. K. to K. Kt. sixth	6. Kt. to K. third
7. Kt. to K. fourth	7. Kt. to K. B. fifth (check)

8. K. to K. B. seventh, and wins.

VARIATION E.

4.	4. Kt. to K. R. square
5. Kt. to Q. seventh	5. Kt. to K. B. second
6. Kt. to K. B. eighth	6. K. takes Kt.
7. K. to K. B. sixth, and wins.	

VARIATION F.

WHITE.	BLACK.
4.	4. Kt. to Q. B. third
5. Kt. to K. fourth	5. Kt. to K. seventh (ch.) (best)
6. K. to K. B. seventh	6. Kt. to Q. B. third

7. Kt. to K. Kt. fifth, and mates in two moves.

VARIATION G.

7.	7. Kt. to K. R. square

8. Kt. to K. fifth, and wins as in a former variation.

VARIATION H.

7.	7. Kt. to Q. square
8. Kt. to K. fifth	8. Kt. to Q. Kt. second

9. B. to Q. Kt. fourth, and wins Kt. by approaching with King.

GAME BETWEEN MR. GREENAWAY AND A MEMBER OF THE LONDON CHESS CLUB; THE FORMER GIVING Q. KT.

BLACK. (MR. G.)	WHITE. (MR. ——.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kts. fourth
4. P. to K. R. fourth	4. P. to K. Kts. fifth
5. Kt. to K. Kts. fifth	5. P. to K. R. fourth
6. B. to Q. B. fourth	6. Kt. to K. R. third
7. P. to Q. fourth	7. P. to Q. fourth
8. B. takes Q. P.	8. P. to K. B. third
9. Kt. to K. sixth	9. B. takes Kt.
10. B. takes B.	10. B. to Q. third
11. Q. to Q. third	11. P. to Q. B. third
12. P. to K. Kts. third	12. Q. to K. second
13. B. to Q. Kts. third	13. P. to K. B. sixth
14. P. to K. fifth	14. P. takes P.
15. Q. to K. Kts. sixth (check)	15. Kt. to K. B. second
16. B. to K. Kts. fifth	16. Q. to Q. B. second
17. Castles to Q. R.	17. Kt. to Q. R. third
18. P. takes P.	And White resigned.

SOLUTION TO PROBLEM No. XXVIII.

WHITE.	BLACK.
1. Kt. to K. Kt. sixth (check)	1. P. takes Kt. or (A)
2. B. to K. B. sixth disc. (ch.)	2. Any move.
3. Q. to K. R. sixth (check)	3. Any move.
4. R. or Q. mates.	

VARIATION A.

1.	1. K. to K. Kt. square
2. B. to K. seventh disc. (check)	2. K. to K. B. second (best)
3. R. to K. B. eighth (check)	3. K. moves.
4. Queen mates.	

CHESS STUDY No. LVII., BY MR. H. TURTON.

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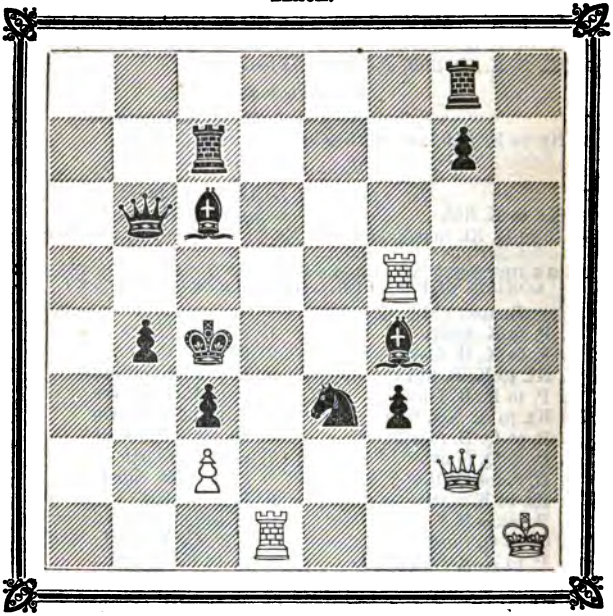


WHITE.

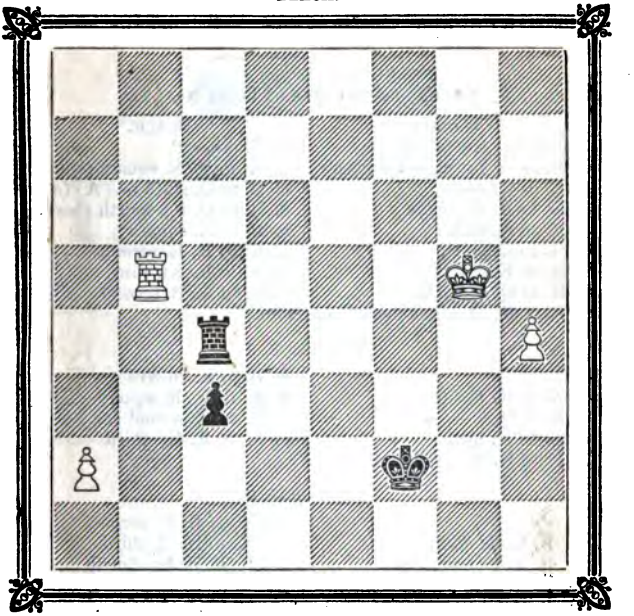
White to play and draw.

SOLUTION TO CHESS STUDY, No. LV.

WHITE.	BLACK.
1. K. to K. B. third (*a*)	1. K. to K. Kt. sq. (*b*) (best)
2. K. to K. fourth	2. K. to K. B. square
3. K. to Q. fifth	3. P. to K. Kt. third or (A)
4. P. takes P.	4. K. to K. Kt. second
5. K. to Q. B. sixth (*c*)	5. K. takes P.
6. K. to Q. seventh	6. K. to K. B. third
7. P. to K. R. fifth, and wins.	

CHESS STUDY No. LVIII., FROM "LA REGENCE."

BLACK.



WHITE.

A termination of a game between Mr. Anderssen and Mr. Kieseritzky, given as won on the part of Black, even without the move. But finding that White can draw, we once more insert it in our pages.

VARIATION A.

WHITE.	BLACK.
3.	3. K. to K. square
4. K. to Q. B. sixth	4. K. to Q. square
5. K. to Q. Kt. seventh	5. P. to K. R. fourth
6. K. to Q. Kt. eighth, and wins.	

(*a*) Were White to play K. to K. R. fifth, Black would win by giving check with Pawn.

(*b*) Black cannot play Kts. Pawn, as White would push Pawn to K. B. sixth, and win.

(*c*) White could no longer win, if he were to defend Pawn with K. R.'s Pawn.

SOLUTION TO CHESS STUDY No. LVI.

White.	Black.
1. P. takes Kt. (check)	1. B. takes P.
2. B. to K. Kt. eighth (check)	2. K. to K. R. square (best)
3. B. to K. sixth	3. B. to Q. sixth or (A) (*a*)
4. K. to K. B. fourth	4. B. to Q. Kt. fourth (best)
5. K. to K. fifth	5. B. to K. square
6. K. to Q. sixth	6. K. to K. R. second
7. K. to K. seventh	7. K. to K. Kt. third
8. B. to Q. seventh	8. B. to K. B. second
9. B. to K. B. fifth (check), and wins.	

VARIATION A.

3.	3. B. to K. square
4. K. to K. B. fifth	4. K. to K. R. second
5. B. to Q. fifth	5. B. to Q. second (ch.) or (B)
6. K. to K. fifth	6. K. to K. Kt. third
7. P. to K. B. seventh, and wins.	

VARIATION B.

5.	5. K. to K. R. second
6. K. to K. sixth	6. K. to K. R. third
7. K. to K. seventh	7. K. to K. Kt. fourth
8. B. to K. sixth	8. K. to K. R. fourth
9. B. to K. B. seventh	9. B. to Q. eighth
10. B. to K. eighth	10. B. to Q. Kt. sixth
11. B. to Q. seventh, and wins.	

(*a*) Black dare not play King, as White would force the exchange of Bishop, and win.

Mr. Williams has lately played two matches at the London Chess Club—one with Mr. Mongredieu, and a second with Mr. Medley—in both of which he bore off the palm of victory. The matches consisted of the first four in seven games, irrespective of draws; with the exception of one draw in each match, Mr. W. won all the games played. This gentleman is now engaged to play a third with Herr Horwitz, the best of thirteen games, which will be commenced immediately at the same club.

ENIGMA No. XXIX., BY MR. R. A. BROWN.

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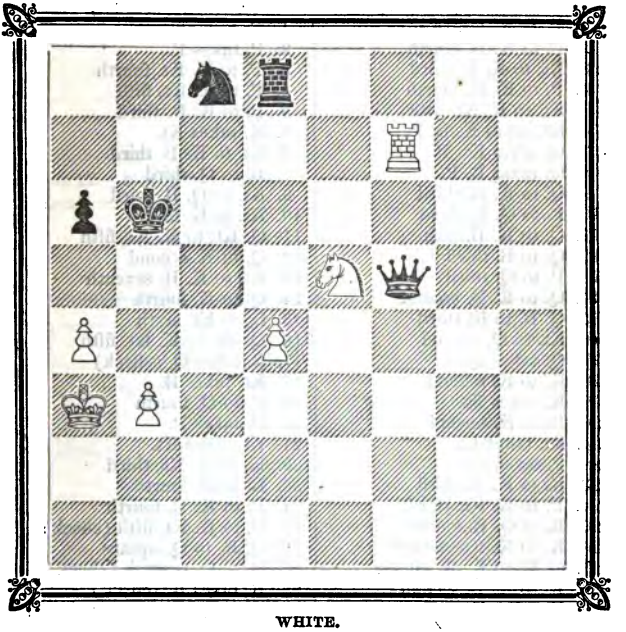

WHITE.

White to move, and mate in five moves.

SOLUTION TO ENIGMA No. XXVIII.

White.	Black.
1. R. takes B.	1. K. moves.
2. B. to Q. Kt. eighth (check)	2. K. moves.
3. Kt. or R. mates.	

GAMES PLAYED BY CORRESPONDENCE BETWEEN MESSRS. PIERCY AND HARRIS.

No. I.

White. (Mr. P.)	Black. (Mr. H.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kt. fourth
4. P. to K. R. fourth	4. P. to K. Kt. fifth
5. Kt. to K. Kt. fifth	5. P. to K. R. third
6. Kt. takes K. B. P.	6. K. takes Kt.
7. Q. takes Kt. P.	7. Kt. to K. B. third
8. Q. takes B. P.	8. B. to Q. third
9. Q. to K. B. third	9. Kt. to Q. B. third
10. P. to Q. B. third	10. Kt. to K. fourth
11. Q. to K. B. fifth	11. Q. Kt. to K. Kt. fifth
12. Q. to B. third	12. Q. to K. second
13. P. to Q. third	13. Kt. to K. R. seventh
14. Q. to K. B. second	14. Q. to K. fourth
15. Q. B. to K. third	15. Q. to Kt. sixth
16. Kt. to Q. second	16. Q. Kt. to K. Kt. fifth
17. Q. takes Q.	17. B. takes Q. (check)
18. K. to K. second	18. Kt. takes B.
19. K. takes Kt.	19. P. to Q. fourth
20. B. to K. second	20. P. takes P.
21. Kt. takes P.	21. Kt. takes Kt.
22. P. takes Kt.	22. K. to K. Kt. third
23. K. to K. B. third	23. B. to K. fourth
24. P. to K. Kt. third	24. P. to K. R. fourth
25. B. to Q. B. fourth	25. B. to K. Kt. fifth (check)
26. K. to K. Kt. second	26. Q. R. to Q. square
27. Q. R. to K. B. square	27. R. to Q. seventh (check)
28. R. to K. B. second	28. R. takes R. (check)
29. K. takes R.	29. R. to K. B. square (check)
30. K. to K. third	30. R. to K. B. sixth (check)
31. K. to Q. second	31. B. takes Kts. P.
32. K. to B. second	32. K. to B. third

And White resigns.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

Simple Simon.—Your complimentary letter has come to hand. The part relating to the new notation we shall give in our columns.

Judy.—We have received your ingenious solution; but unfortunately your problem can be solved quite differently.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

Vol. II.—No. 30. FEB. 7, 1852. Price 2d.

PROBLEM No. XXX, BY MR. HORWITZ.

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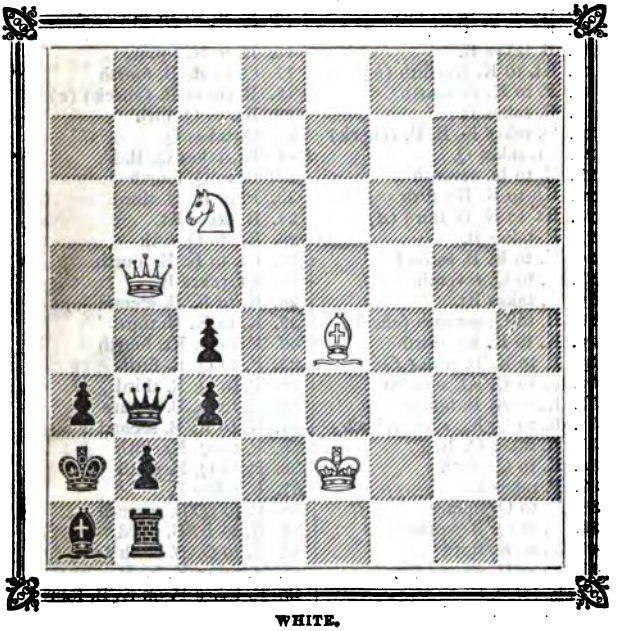


WHITE.

White playing first mates in seven moves.

FIRST GAME IN THE MATCH BETWEEN MR. HORWITZ AND MR. WILLIAMS.

White. (Mr. W.)	Black. (Mr. H.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. third
3. P. to Q. fourth	3. P. takes P.
4. Kt. takes P.	4. Kt. to K. B. third
5. Kt. to Q. B. third	5. B. to K. second
6. B. to Q. B. fourth	6. Castles
7. Castles	7. Kt. takes K. P.
8. Kt. takes Kt.	8. P. to Q. fourth
9. Q. to Q. third (*a*)	9. P. takes B.
10. Q. takes P.	10. P. to Q. Kt. third
11. R. to K. square	11. P. to Q. B. fourth
12. Kt. to K. B. third	12. B. to Q. Kt. second
13. B. to K. B. fourth	13. Kt. to Q. B. third
14. Q. R. to Q. square	14. Q. to Q. B. square
15. Kt. to Q. sixth	15. B. takes Kt.
16. B. takes B.	16. R. to K. square
17. Kt. to K. Kt. fifth (*b*)	17. Q. to K. B. fourth
18. P. to K. B. fourth	18. R. takes R. (check) (*c*)
19. R. takes R.	19. Kt. to Q. fifth
20. Q. takes K. B. P. (check)	20. Q. takes Q.
21. Kt. takes Q.	21. Kt. takes Q. B. P.
22. R. to K. seventh	22. B. to Q. fourth
23. Kt. to K. Kt. fifth	23. P. to K. R. third
24. Kt. to K. B. third (*d*)	24. B. takes Kt.
25. P. takes B.	25. Kt. to Q. fifth
26. K. to K. B. second	26. Kt. to K. B. fourth
27. R. to Q. seventh	27. Kt. takes B.
28. R. takes Kt.	28. K. to K. B. second (*e*)
29. R. to Q. seventh (check)	29. K. to K. B. third
30. K. to K. Kt. third	30. P. to Q. Kt. fourth
31. P. to K. B. fifth (*f*)	31. P. to Q. B. fifth
32. R. to Q. Kt. seventh	32. P. to Q. R. third
33. K. to K. B. fourth	33. R. to Q. B. square
34. R. to Q. Kt. sixth (check)	34. K. to K. B. second
35. R. takes Q. R. P.	35. P. to Q. Kt. fifth
36. R. to Q. sixth	36. P. to Q. B. sixth
37. P. takes P.	37. P. takes P.
38. R. to Q. square	38. P. to Q. B. seventh
39. R. to Q. B. square	39. K. to K. B. third
40. K. to K. third	40. R. to Q. B. sixth (ch.) (*g*)
41. K. to Q. second (*h*)	41. R. takes K. B. P.
42. R. takes P.	42. R. takes P. on K. B. fourth
43. K. to K. third	43. R. to Q. R. fourth
44. K. to Q. fourth	44. P. to K. Kt. fourth
45. R. to Q. B. sixth (check)	45. K. to K. second (*k*)

WHITE. (MR. W.)	BLACK. (MR. H.)
46. R. to Q. B. second	46. K. to Q. third
47. K. to Q. B. fourth	47. K. to Q. B. third
48. K. to Q. Kt. fourth (dis. ch.)	48. K. to Q. Kt. third
49. P. to Q. R. fourth	49. R. to K. B. fourth
50. R. to Q. B. third	50. P. to K. Kt. fifth
51. R. to K. third	51. R. to K. B. fifth (check)
52. K. to Q. B. third (*l*)	52. P. to K. R. fourth
53. R. to K. fifth	53. P. to K. R. fifth
54. P. to Q. R. fifth (ch.) (*m*)	54. K. to Q. R. third
55. R. to K. R. fifth	55. P. to K. R. sixth
56. R. to K. Kt. fifth	56. R. to K. B. sixth (check)
57. K. to Q. fourth	57. Drawn game.

(*a*) The only move to keep up the attack.

(*b*) Rook takes R. would have been better, on account of playing R. to K. square, attacking Queen.

(*c*) Kt. to Q. fifth might have been a more counter attacking move, as White could never change Rook, leaving King's file open for Q. R.

(*d*) Kt. to R. third would cause White to lose a Pawn besides the attack.

(*e*) Evidently Black could not at this point play R. to Kts. square, because R. goes to Q. seventh, and wins at least a move by compelling Rook back to R. square. Had Black, instead of that, pushed on Pawn to R. third, R. plays R. seventh, and Black's game was spoiled.

(*f*) A master-move, leaving B. fourth open for the King, as Black cannot take Pawn with K. without losing.

(*g*) The only move to give Black a chance of winning.

(*h*) The only move.

(*k*) It would have been dangerous to go to B. fourth with King.

(*l*) If King went to Kts. third, R. would play to K. B. sixth, and win an important time.

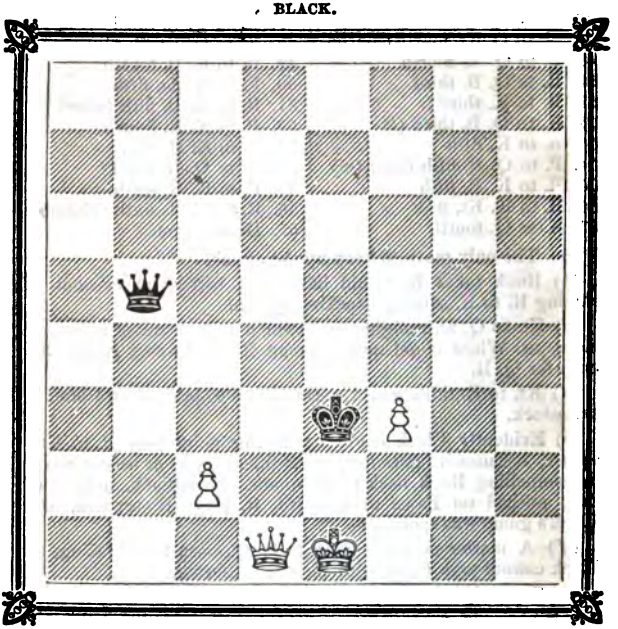
(*m*) From the first move to this prudent one White kept up the attack.

SOLUTION TO PROBLEM No. XXIX.

WHITE.	BLACK.
1. Kt. to B. sixth	1. P. to K. R. fourth
2. King to Kt. second	2. Q. R. to K. Kt. square
3. B. to K. third	3. R. to K. Kt. third
4. R. to K. B. fourth (check)	4. R. to K. Kt. fifth (best)
5. R. to K. B. square	5. R. to K. B. fifth
6. B. takes R.	6. Anything.
7. Rook mates.	

CHESS STUDY No. LIX., BY THE AUTHORS.

BLACK.



WHITE.

White to move and win.

SOLUTION TO CHESS STUDY, No. LVII.

WHITE.	BLACK.
1. R. to Q. fourth (check)	1. Q. takes R. or (A)
2. Q. to B. square (check)	2. Kt. takes Q. (best)

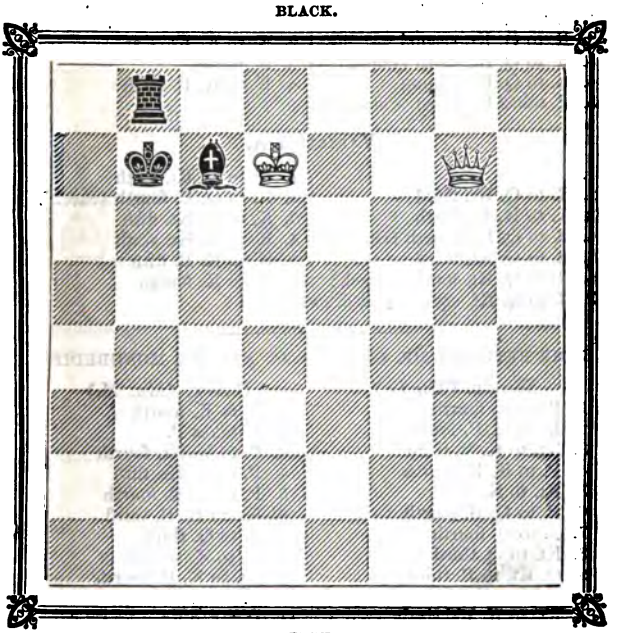
And forces stalemate by offering Rook.

VARIATION A.

1.	1. K. takes R.
2. Q. takes K. Kt. P. (check)	2. R. takes Q. or (B)
3. Rook checks perpetually.	

CHESS STUDY No. LX., BY THE AUTHORS.

BLACK.



WHITE.

White, with move, can only draw.

VARIATION B.

WHITE.	BLACK.
2.	2. K. to K. fifth (best)
3. Q. to K. seventh (check)	3. K. takes R. (best)
4. Q. to K. sixth (check)	4. K. to Kt. fourth (best)
5. Q. to R. sixth (check)	5. K. to B. fourth
6. Q. to K. sixth (check)	6. K. to Kt. fourth
7. Q. to R. sixth (check)	7. K. to Kt. fifth

And stalemates or checks perpetually.

SOLUTION TO CHESS STUDY No. LVIII.

White.	Black.
1. P. to K. R. fifth	1. P. to Q. B. seventh or (A)
2. R. to Q. Kt. second	2. K. to K. Kt. sixth
3. R. to Q. Kt. third (check)	3. K. moves
4. R. to Q. Kt. second	4. K. to K. B. sixth
5. R. takes P. (best), and draws.	

Variation A.

1.	1. K. to K. Kt. sixth
2. R. to Q. Kt. third	2. R. to Q. B. fourth (check)
3. K. to K. Kt. sixth	3. K. to K. Kt. fifth
4. R. to Q. Kt. fourth (check)	4. K. to K. Kt. sixth
5. R. to Q. Kt. third	5. K. to K. B. fifth
6. R. to Q. Kt. fourth (check)	6. K. to K. fourth
7. R. to Q. Kt. square, and draws.	

GAME BETWEEN MR. GREENAWAY AND MR. MONGREDIEN.

White. (Mr. G.)	Black. (Mr. M.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kt. fourth
4. P. to K. R. fourth	4. P. to K. Kt. fifth
5. Kt. to K. fifth	5. P. to K. R. fourth
6. B. to Q. B. fourth	6. Kt. to K. R. third
7. P. to Q. fourth	7. P. to Q. third
8. Kt. to Q. third	8. Q. to K. second
9. Q. Kt. to B. third	9. Kt. to K. B. fourth
10. K. Kt. takes P.	10. P. to Q. B. third
11. Kt. to K. Kt. sixth	11. P. takes Kt.
12. B. to K. Kt. fifth	12. Q. to K. Kt. second
13. P. takes Kt. (*a*)	13. Q. B. takes P.
14. Q. to K. second (check)	14. B. to K. second
15. Castles Q. R. (*b*)	15. Kt. to Q. second (*c*)
16. K. R. to K. square	16. R. to K. R. second
17. B. takes B.	17. Q. takes B.
18. Q. to K. B. second	18. Kt. to K. fourth
19. P. takes Kt.	19. P. to Q. fourth
20. B. takes P. (*d*)	20. P. takes B.
21. Kt. takes P.	21. Q. to K. B. second
22. Kt. to K. B. sixth (check)	Resigned.

(*a*) A lively exchange of the compliments of the season.

(*b*) We should have preferred B. to K. sixth.

(*c*) We are inclined to the opinion that K. to Q. square would have been more forcing.

(*d*) Brilliant; played in Mr. G.'s usual dashing style.

ENIGMA No. XXX., BY MR. H. TURTON.

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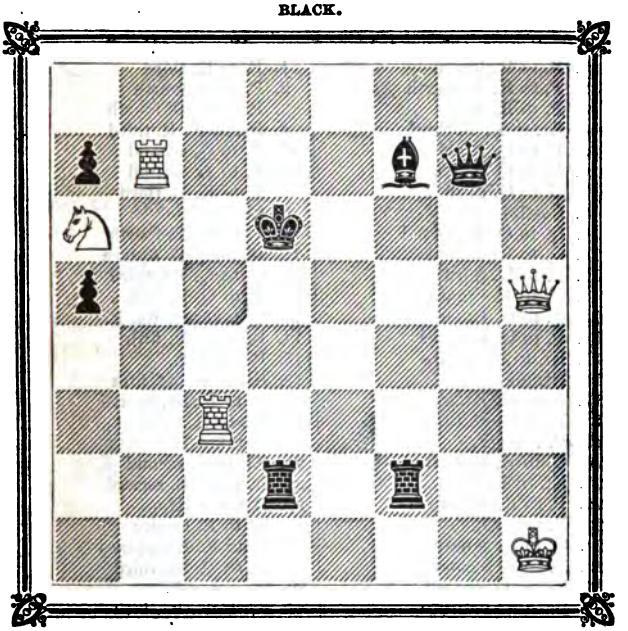

WHITE.

White to move, and mate in four moves.

SOLUTION TO ENIGMA No. XXIX.

WHITE.	BLACK.
1. P. to Q. R. fifth (check)	1. K. takes P. (best)
2. R. to Q. Kt. seventh	2. Kt. to Q. Kt. third
3. Kt. to Q. B. sixth (check)	3. K. moves.
4. Kt. to Q. R. seventh (check)	4. K. moves.
5. P. mates.	

GAME BETWEEN HERR LOEWENTHAL AND A. BOWER, ESQ., ST. JOHN'S, CAMBRIDGE; THE FORMER GIVING Q. R. IN EXCHANGE FOR Q. KT.

(Remove Black's Queen's Rook and White's Queen's Knight.)

Black. (Herr. L.)	White. (Mr. B.)
1. P. to K. fourth	1. P. to K. third
2. P. to K. B. fourth	2. P. to Q. fourth
3. P. to K. fifth	3. P. to Q. B. fourth
4. Kt. to K. B. third	4. Kt. to K. R. third
5. P. to Q. B. third	5. B. to Q. second
6. P. to Q. fourth	6. B. to Kt. second
7. B. to Q. third	7. P. to K. B. third
8. Castles	8. Castles
9. Q. to Q. B. second	9. P. to K. B. fourth
10. Q. to K. second	10. R. to Q. B. square
11. B. to K. third	11. Q. to Q. Kt. third
12. K. to R. square	12. P. to Q. B. fifth
13. B. to Q. B. second	13. Q. takes Q. Kt. P.
14. P. to Q. R. third	14. B. to Q. R. fifth
15. Kt. to K. square	15. B. takes B.
16. Kt. takes B.	16. Kt. to K. Kt. fifth
17. B. to K. Kt. square	17. P. to K. Kt. fourth
18. P. to K. R. third	18. Kt. to R. third
19. P. takes P.	19. B. takes P.
20. Q. to K. R. fifth	20. Kt. to B. second
21. Kt. to K. third	21. R. to Q. B. second
22. P. to K. R. fourth	22. B. takes Kt.
23. B. takes B.	23. K. to R. square
24. Q. to Q. square	24. R. to K. Kt. square
25. R. to B. second	25. Q. to Q. Kt. third
26. Kt. to Q. second	26. Kt. takes P.
27. B. to K. Kt. fifth	27. Kt. to K. Kt. fifth
28. R. to K. second	28. Q. to Q. third
29. Kt. to K. B. third	29. P. to K. R. third
30. Kt. to K. fifth	30. P. takes B.
31. P. takes P.	31. R. takes P.
32. Q. to Q. R. fourth	32. R. to R. fourth (check)
33. K. to Kt. square	33. K. to Kt. second
34. Q. to K. eighth	34. R. to R. third
35. Kt. takes Kt.	35. P. takes Kt.
36. R. to K. fifth	36. Q. to K. second
37. Q. to Kt. eighth	37. P. to K. Kt. sixth
38. R. to K. third	38. R. to R. eighth (check)

And Black resigns.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

Vol. II.—No. 31. FEB. 14, 1852. Price 2d.

PROBLEM No. XXXI., BY MR. C. T. ATKINS (Weymouth).

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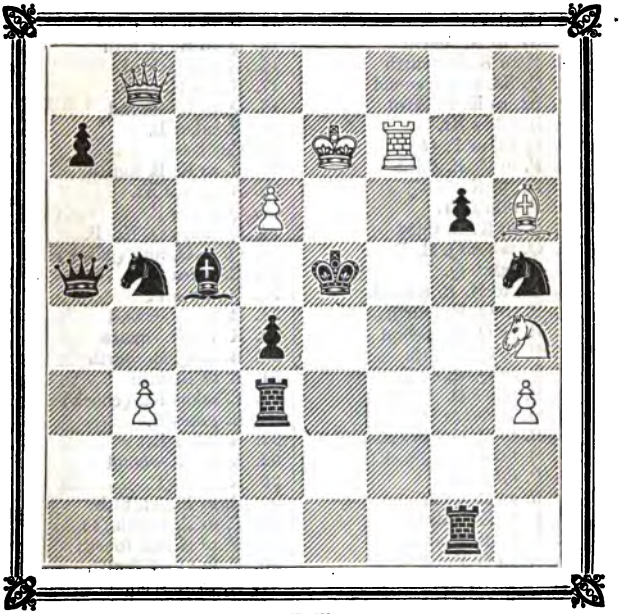


WHITE.

White moving first to checkmate in five moves.

GAMES PLAYED BY CORRESPONDENCE BETWEEN MESSRS. PIERCY AND HARRIS.

No. II.

White. (Mr. H.)	Black. (Mr. P.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. third
3. P. to Q. fourth	3. P. to K. B. fourth
4. Q. P. takes P.	4. K. B. P. takes P.
5. Kt. to K. Kt. fifth	5. P. to Q. fourth
6. P. to K. sixth	6. Kt. to K. R. third
7. Q. to K. R. fifth (check) (*a*)	7. P. to K. Kt. third
8. Q. to K. R. third	8. Q. to K. B. third
9. P. to Q. B. fourth	9. P. to Q. fifth
10. Kt. takes K. P.	10. Q. takes K. P.
11. Q. to Q. third	11. Kt. to K. B. fourth
12. B. to K. second	12. Kt. to Q. B. third
13. Kt. to K. Kt. fifth	13. Q. to K. B. third
14. Castles	14. P. to K. R. third
15. Kt. to K. fourth	15. Q. to K. R. fifth
16. P. to K. B. fourth	16. B. to K. third
17. Q. Kt. to Q. second	17. Kt. to K. sixth
18. Kt. to K. B. third	18. Q. to K. second
19. B. takes Kt.	19. P. takes B.
20. Q. takes P. (*b*)	20. Castles
21. P. to Q. R. third	21. B. to K. B. fourth
22. Kt. to K. fifth	22. Kt. takes Kt.
23. P. takes Kt.	23. Q. takes P.
24. B. to K. B. third	24. Q. takes Q. Kt. P.
25. Q. takes Q. R. P.	25. Q. to Q. fifth (check)
26. Q. takes Q.	26. R. takes Q.
27. Kt. to K. B. second	27. R. takes P.
28. P. to Q. R. fourth	28. B. to K. second
29. R. to Q. R. second	29. K. to Kt. square
30. P. to Q. R. fifth	30. B. to Q. B. fourth
31. P. to Q. R. sixth	31. B. to K. fifth
32. B. takes B.	32. B. takes Kt. (check)
33. Q. R. takes B.	33. R. takes B.
34. R. to B. eighth (check)	34. R. takes R.
35. R. takes R. (check)	35. K. to R. second
36. P. takes P.	36. K. takes P.
37. R. to B. sixth	37. R. to K. Kt. fifth
38. P. to Kt. third	38. P. to R. fourth (*c*)
39. K. to B. second	39. R. to K. Kt. fourth
40. K. to B. third	40. P. to Q. B. fourth
41. K. to K. third	41. K. to B. second
42. K. to Q. third	42. R. to K. Kt. fifth
43. K. to B. third	43. K. to Q. second
44. R. to Q. R. sixth	44. P. to K. Kt. fourth

White. (Mr. H.)	Black. (Mr. P.)
45. R. to K. Kt. sixth	45. K. to K. second
46. R. to Q. B. sixth	46. P. to R. fifth
47. P. takes P.	47. R. takes P.
48. R. takes P.	48. K. to B. third
49. K. to Q. third	49. R. takes P.
50. K. to K. third	50. R. to R. sixth (check)
51. K. to B. second	51. K. to Kt. third
52. K. to Kt. second	52. R. to Q. sixth
53. R. to K. fifth	53. K. to R. fourth
54. R. to K. fourth	54. R. to Q. eighth
55. K. to Kt. third	55. R. to Kt. eighth (check)
56. K. to R. second	56. R. to Kt. fifth
57. R. takes R.	57. K. takes R.

58. K. to Kts. second (*d*), and draws.

(*a*) Kt. takes R. P. would have been better.
(*b*) This and the few following moves are weak.
(*c*) P. to Q. B. fourth would have won the game.
(*d*) The latter part of the game is remarkably well played on both sides.

GAME BETWEEN A. BOWER, ESQ., ST. JOHN'S, CAMBRIDGE, AND MR. S—— OF PLYMOUTH.

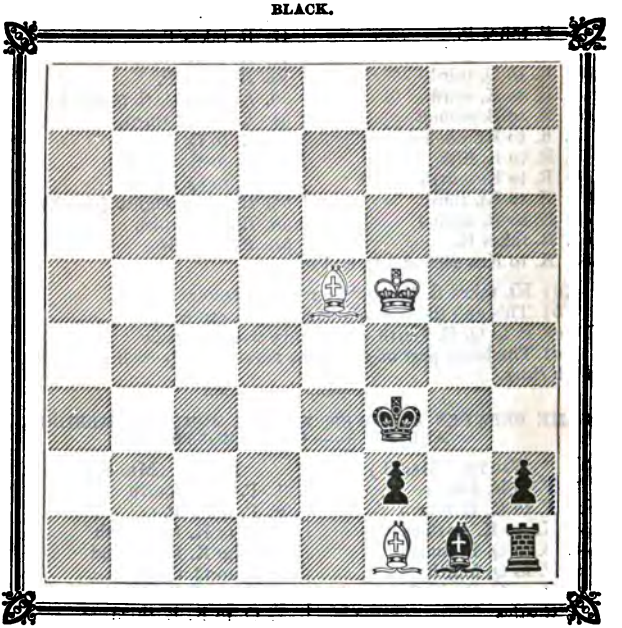
White. (Mr. B.)	Black. (Mr. S.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kt. fourth
4. B. to Q. B. fourth	4. B. to K. Kt. second
5. P. to Q. fourth	5. P. to Q. third
6. P. to Q. B. third	6. P. to K. R. third
7. Castles	7. Q. to K. B. third
8. P. to K. fifth	8. P. takes P.
9. Kt. takes P.	9. B. to K. third
10. R. to K. square	10. K. to B. square
11. P. to Q. fifth	11. B. to K. B. fourth
12. P. to Q. sixth	12. B. to K. third
13. P. takes P.	13. Kt. to Q. R. third
14. B. takes B.	14. Q. takes B.
15. Q. to Q. eighth (check)	15. Q. to K. square
16. Kt. mates.	

SOLUTION TO ENIGMA No. XXX.

White.	Black.
1. R. to Q. B. sixth (check)	1. K. takes R.
2. Q. to Q. B. fifth (check)	2. K. takes R.
3. Q. to Q. B. seventh (check)	3. King anywhere.
4. Q. mates.	

CHESS STUDY No. LXI., BY THE AUTHORS.

BLACK.



WHITE.

White to move and win.

SOLUTION TO CHESS STUDY, No. LIX.

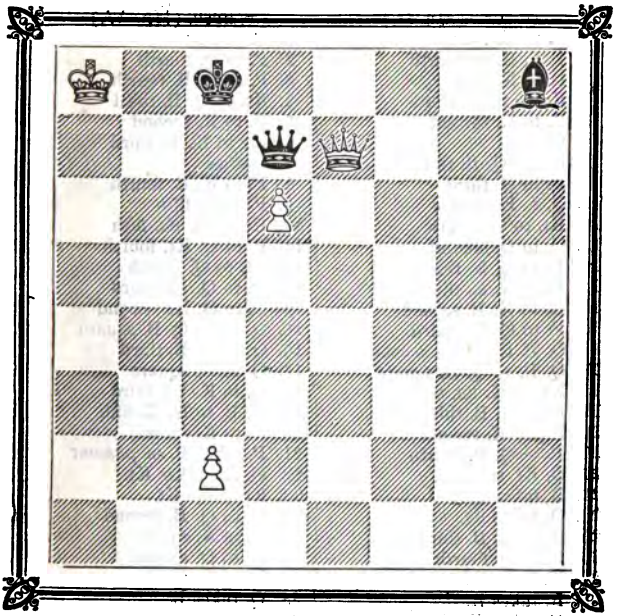
WHITE.	BLACK.
1. Q. to Q. third (check) (*a*)	1. Q. takes Q.
2. P. takes Q.	2. K. takes Q. Pawn
3. K. to K. B. second	3. K. to Q. fifth
4. K. to K. Kt. third	4. K. to K. fourth
5. K. to K. Kt. fourth	5. K. to K. B. third

6. K. to K. B. fourth, and wins in the usual way.

(*a*) This example will show how speedily a game may be decided if a player is acquainted with the different endings of games.

CHESS STUDY No. LXII., BY THE AUTHORS.

BLACK.



WHITE.

White moves first and wins.

SOLUTION TO CHESS STUDY No. LX.

WHITE.	BLACK.
1. Q. to K. Kt. second (check)	1. K. to Q. Kt. third
2. Q. to Q. B. sixth (check)	2. K. to Q. R. second

And White dare not take B. either with King or Queen without drawing the game.

SECOND GAME IN THE MATCH BETWEEN MR. HORWITZ AND MR. WILLIAMS.

BLACK. (MR. H.)	WHITE. (MR. W.)
1. P. to K. fourth	1. P. to K. third
2. P. to K. B. fourth	2. P. to Q. fourth
3. P. to K. fifth	3. P. to Q. B. fourth
4. Kt. to K. B. third	4. Kt. to Q. B. third
5. B. to K. second	5. B. to K. second
6. Castles	6. Kt. to K. R. third
7. Kt. to Q. B. third	7. Castles
8. P. to Q. third	8. P. to K. B. fourth
9. Q. to K. square	9. P. to Q. fifth
10. Kt. to Q. square	10. Kt. to Q. Kt. fifth
11. Q. to Q. second	11. P. to Q. Kt. fourth
12. P. to Q. R. third	12. Kt. to Q. fourth
13. P. to K. R. third	13. Q. to Q. Kt. third
14. K. to K. R. second	14. B. to Q. Kt. second
15. P. to Q. Kt. third	15. Q. R. to Q. B. square
16. Q. B. to Q. Kt. second	16. Q. to Q. B. third
17. Q. R. to Q. B. square	17. Q. to K. square
18. Kt. to K. Kt. square	18. Q. to K. Kt. third
19. B. to K. B. third	19. K. B. to K. R. fifth
20. Kt. to K. second	20. B. to K. second
21. P. to Q. B. fourth	21. P. takes P. *en passant*
22. Q. Kt. takes P.	22. Q. Kt. takes Kt.
23. B. takes Q. B.	23. Kt. takes Kt.
24. Q. takes Kt.	24. R. to Q. B. second
25. B. to K. B. third	25. Q. to K. square
26. P. to Q. fourth	26. Q. to Q. second
27. K. R. to Q. square	27. P. takes Q. P.
28. R. takes R.	28. Q. takes R.
29. Q. takes Kt. P.	29. P. to K. Kt. fourth
30. R. takes Q. P.	30. Q. to Q. B. seventh
31. Q. to Q. seventh	31. Q. takes B.
32. Q. takes B.	32. Q. takes R.
33. Q. takes Kt. P. (check)	33. K. to R. square
34. Q. takes Kt.	34. K. to Kt. square
35. Q. takes K. P. (check)	35. K. to R. square
36. Q. to K. R. sixth	36. Q. to Q. square
37. B. to Q. fifth	37. Q. to K. second
38. P. to Q. Kt. fourth	38. Q. to K. Kt. second
39. Q. to Q. sixth	39. P. to K. R. fourth
40. P. to K. sixth	40. P. to K. R. fifth
41. Q. to K. fifth	41. Q. takes Q.
42. P. takes Q.	42. R. to K. square
43. P. to K. Kt. fourth	43. P. takes P. *en passant*
44. K. takes P.	44. K. to Kt. second
45. K. to B. fourth	45. K. to Kt. third

ENIGMA No. XXXI, BY MR. C. T. ATKINS (Weymouth.)

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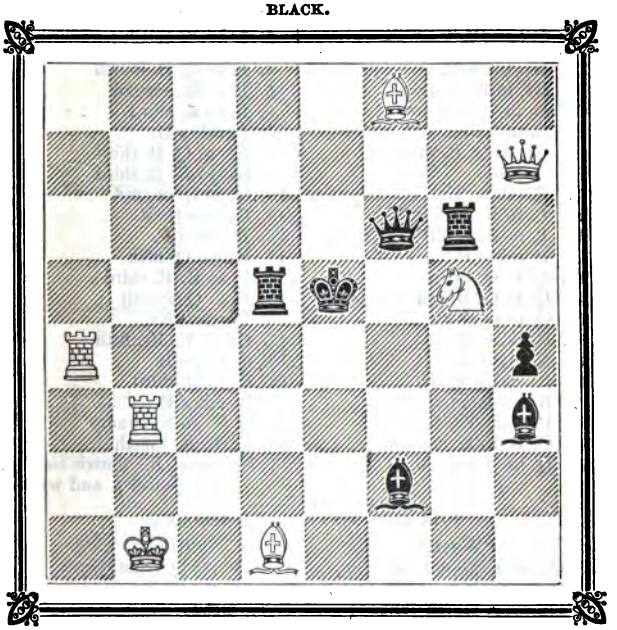

WHITE.

White moving first can checkmate in four moves.

Black. (Mr. H.)	White. (Mr. W.)
46. B. to Q. B. fourth	46. R. to K. R. square
47. B. to Q. Kt. fifth	47. R. to K. R. fifth (check)
48. K. to Kt. third	48. R. to K. R. second
49. B. to Q. seventh	49. K. to Kt. fourth
50. P. to R. fourth (check)	50. K. to Kt. third
51. P. to Q. Kt. fifth	51. K. to R. fourth
52. K. to B. fourth	52. K. to Kt. third
53. P. to R. fifth (check)	53. K. takes P.
54. K. takes P., and wins.	

GAME BETWEEN MR. WILLIAMS AND MR. MONGREDIEN.

White. (Mr. W.)	Black. (Mr. M.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. third
3. P. to Q. fourth	3. P. takes P.
4. Kt. takes P.	4. P. to Q. B. fourth
5. Kt. to K. B. third	5. B. to K. second
6. B. to Q. B. fourth	6. B. to K. third
7. B. takes B.	7. P. takes B.
8. Kt. to Q. B. third	8. Kt. to Q. B. third
9. Castles	9. Kt. to K. B. third
10. Kt. to K. Kt. fifth	10. Q. to Q. second
11. P. to K. B. fourth	11. Castles K. R.
12. P. to K. B. fifth	12. P. takes P.
13. P. takes P.	13. Kt. to Q. fifth
14. Q. to Q. third	14. P. to K. R. third
15. Q. to Q. B. fourth (check)	15. P. to Q. fourth
16. Q. to Q. third	16. P. takes Kt.
17. B. takes P.	17. Kt. to K. Kt. fifth
18. B. takes B.	18. Q. takes B.
19. Kt. takes Q. P.	19. Q. to Q. third
20. Kt. to K. B. fourth	20. R. takes P.
21. P. to K. Kt. third	21. Q. R. to K. square
22. Q. R. to K. square	22. Kt. to K. fourth
23. Q. to Q. square	23. Kt. from K. fourth to B. sixth (check), and wins.

SOLUTION TO PROBLEM No. XXX.

White.	Black.
1. Q. takes Q. (check)	1. K. takes Q. (best)
2. B. to Q. B. second (check)	2. K. takes B. (best)
3. Kt. to Q. fourth (check)	3. K. moves
4. K. to K. square	4. P. to Q. R. seventh (best)
5. K. to K. second	5. P. to Q. B. seventh
6. K. to K. square	6. P. to Q. B. sixth
7. Kt. mates.	

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

F. Robinson.—Your idea of chess shorthand is ingenious; and we should be happy to publish your letter on the subject, but our printer states that he has *no sorts*.

B.—See answer to R. M., page 16.

Bridport.—You are right. Problem No. XVII. should have a White Pawn on K. R. fifth.

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THE

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Kling and Horwitz.

Vol. II.—No. 32. FEB. 21, 1852. Price 2d.

PROBLEM No. XXXII., BY MR. ROLL.

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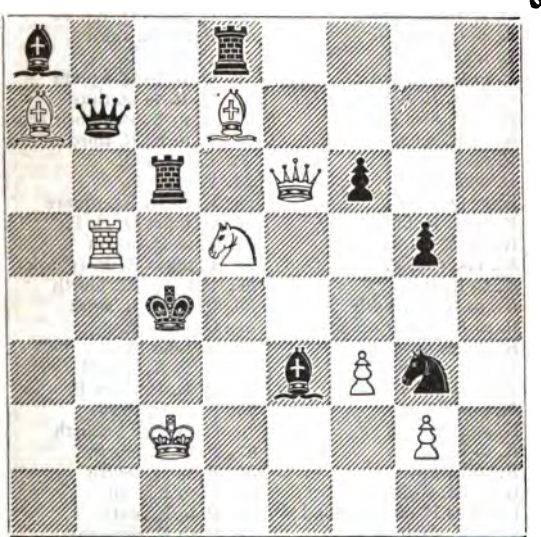

WHITE.

White playing first mates in four moves.

GAME PLAYED BY CORRESPONDENCE BETWEEN MR. KEMPE OF EXETER, DEVON, AND MR. ROBINSON OF BRIXTON, SURREY.

White. (Mr. K.)	Black. (Mr. R.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. B. to Q. B. fourth
3. P. to K. B. fourth	3. B. takes K. Kt.
4. Q. to K. R. fifth	4. Q. to K. second
5. R. takes B.	5. P. to Q. third
6. P. takes P.	6. P. takes P.
7. P. to Q. third	7. Kt. to K. B. third
8. Q. to K. Kt. fifth	8. Castles
9. P. to K. Kt. fourth	9. Kt. to Q. B. third
10. B. to K. third	10. Q. to her third
11. R. to B. square	11. K. to R. square
12. P. to K. R. third	12. Q. to Q. Kt. fifth (check)
13. Kt. to Q. second	13. B. to K. third
14. R. takes Kt.	14. B. takes B.
15. P. takes B.	15. Kt. to Q. fifth
16. Q. R. to B. square	16. Q. takes Q. Kt. P.
17. K. to Q. square	17. Kt. to K. third
18. R. takes Kt.	18. P. takes R.
19. P. to Q. B. third	19. Q. R. to Q. square
20. P. to K. R. fourth	20. Q. R. to Q. third
21. B. to B. fifth (*a*)	21. R. to K. B. eighth (check)
22. K. to K. second	22. P. to K. R. third
23. R. takes R.	23. P. takes Q.
24. B. takes R.	24. P. takes B.
25. K. to Q. third	25. K. to K. Kt. square
26. P. to K. R. fifth	26. Q. takes Q. R. P.
27. Kt. to B. third	27. P. to Q. fourth
28. Kt. takes K. P.	28. P. takes K. P. (check)
29. K. to K. third	29. P. to Q. Kt. fourth
30. Kt. to K. Kt. sixth	30. Q. to Q. R. sixth
31. R. to B. eighth (check)	31. Q. takes R.
32. Kt. takes Q.	32. K. takes Kt.
33. P. takes P.	33. K. to K. second
34. P. to Q. Kt. sixth	34. Q. R. P. takes P.
35. K. takes P.	35. K. to Q. third
36. K. to Q. fourth	36. P. to Q. Kt. fourth
37. K. to K. fourth	37. P. to K. fourth
38. K. to B. fifth	38. K. to Q. fourth
39. K. to Kt. sixth	39. P. to K. fifth
40. K. takes P. on B. second	40. P. to K. sixth
41. P. to R. sixth	41. P. to K. seventh
42. P. to R. seventh	42. P. "Queens."

And White resigned.

(*a*) Mr. Kempe regretted that he had not moved Q. to K. seventh at this juncture.

TWO GAMES PLAYED AT THE DUNDEE CHESS CLUB BETWEEN MR. G. B. FRASER AND MR. BAXTER.

No. I.

BLACK. (MR. G. B. F.)	WHITE. (MR. B.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to Q. B. fourth
6. P. to Q. fourth	6. P. takes P.
7. Castles	7. P. to Q. third
8. P. takes P.	8. B. to Q. Kt. third
9. Kt. to Q. B. third	9. Kt. to K. B. third
10. P. to K. fifth	10. P. takes P.
11. B. to Q. R. third	11. Kt. takes Q. P.
12. Kt. takes K. P.	12. B. to K. third
13. R. to K. square	13. P. to K. R. third
14. K. to K. R. square	14. Kt. to Q. second
15. Q. to K. Kt. fourth	15. Q. to K. B. third
16. Kt. to K. fourth	16. Castles Q. R.
17. Q. to Q. square	17. Q. to K. B. fourth
18. P. to K. Kt. fourth	18. Q. to K. R. second
19. B. takes Q. B.	19. P. takes B.
20. Kt. to K. B. seventh	20. P. to K. R. fourth
21. Kt. takes K. R.	21. R. takes Kt.
22. P. to K. Kt. fifth	22. Q. to K. B. fourth
23. Q. R. to Q. B. square	23. Q. to K. B. sixth (check)
24. Q. takes Q.	24. Q. Kt. takes Q.
25. R. to K. second	25. Q. Kt. to K. fourth
26. K. to K. Kt. second	26. K. Kt. to Q. fifth
27. Kt. to Q. sixth (check)	27. K. to Q second
28. R. takes Kt.	28. P. takes Kt.
29. R. to K. fourth	29. P. to K. Kt. third
30. B. to Q. Kt. second	30. P. to K. fourth
31. B. takes Kt.	31. B. takes B.
32. P. to K. B. fourth	32. R. to K. B. square
33. Q. R. to Q. square	33. R to K. B. fourth
34. P. to K. R. fourth	34. P. to Q. R. third
35. P. takes K. P.	35. B. takes P.
36. R. to Q. second	36. P. to Q. Kt. fourth
37. R. to K. B. second	37. R. takes R.
38. K. takes R.	38. K. to K. third
39. P. to Q. R. fourth	39. K. to B. fourth
40. K. to B. third	40. P. to Q. fourth
41. R. to Q. Kt. fourth	41. B. to Q. B. sixth
42. R. to K. B. fourth (check)	42. K. to K. fourth.

43. R. to K. B. sixth, and, after a few more moves, White surrendered.

CHESS STUDY No. LXIII., BY MR. ROLL.

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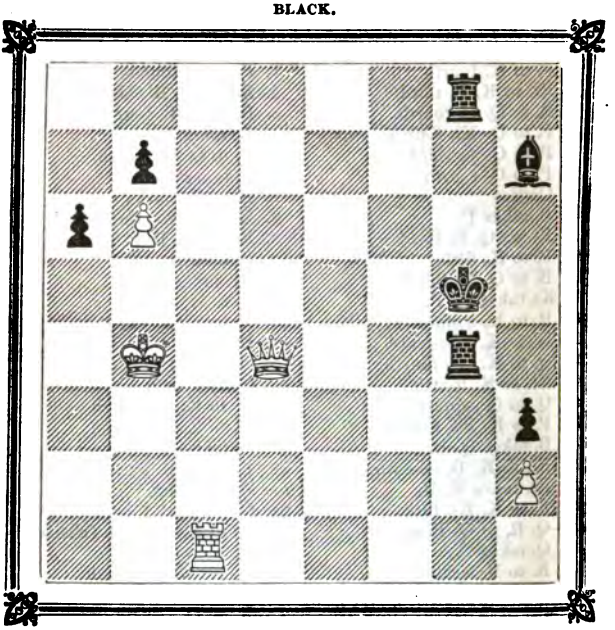

WHITE.

White, with the move, can draw.

SOLUTION TO CHESS STUDY, No. LXI.

WHITE.	BLACK.
1. B. to Q. fourth	1. K. to K. Kt. sixth
2. B. to K. third	2. K. to K. B. sixth (best)
3. B. to K. Kt. fifth	3. K. to K. Kt. sixth
4. K. to K. fourth	4. K. to K. Kt. fifth
5. B. to K. B. fourth	5. K. to K. R. fourth (best)
6. K. to K. B. fifth	6. K. to K. R. fifth
7. B. to K. fifth	7. K. to K. R. fourth
8. B. to K. Kt. third	8. K. to K. R. third
9. K. to K. B. sixth	9. K. to K. R. fourth (best)
10. B. to K. second (check)	10. K. to K. R. third

CHESS STUDY No. LXIV., BY W. B. L.

(Ending of a game played Feb. 17 between W. B. L. and R. B.)

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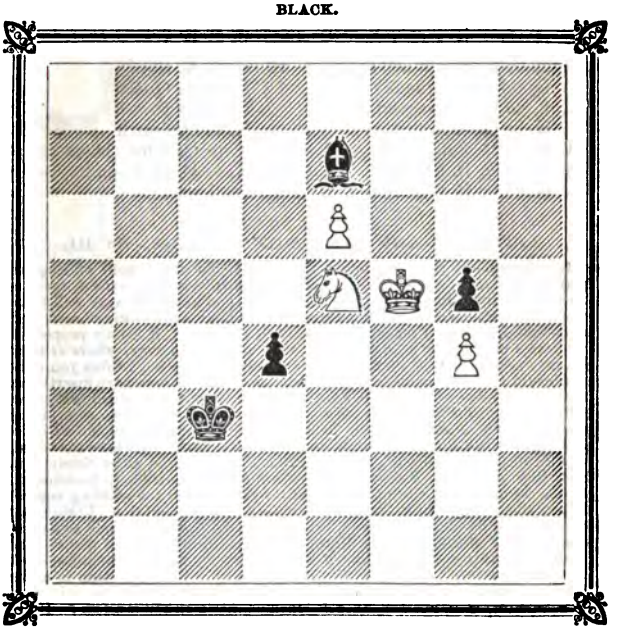

WHITE.

White moving first can only draw.

WHITE.	BLACK.
11. B. to K. B. fourth (check)	11. K. to K. R. second
12. B. to K. B. square	12. K. to K. Kt. square (best)
13. B. to K. R. sixth, and mates in four moves.	

SOLUTION TO CHESS STUDY No. LXII.

WHITE.	BLACK.
1. Q. to K. B. eighth (check)	1. Q. to Q. square
2. Q. to K. B. fifth (check)	2. Q. to Q. second
3. Q. to Q. B. fifth (check)	3. K. to Q. square
4. Q. to K. Kt. fifth (check)	4. K. to Q. B. square (best)

White.	Black.
5. Q. to K. Kt. eighth (check)	5. Q. to Q. square
6. Q. to K. Kt. fourth (check)	6. Q. to Q. second
7. Q. to Q. B. fourth (check)	7. K. to Q. square
8. Q. to K. R. fourth (check)	8. K. to K. square (best)
9. Q. takes B. (check)	9. K. to K. B. second
10. Q. to K. R. seventh (check)	10. K. to K. third
11. Q. takes Q. (check)	11. K. takes Queen
12. K. to Q. Kt. second	12. K. takes P.
13. K. to Q. Kt. third	13. K. to Q. fourth
14. K. to Q. Kt. fourth	14. K. to Q. third (best)
15. P. to Q. B. fourth	15. K. to Q. B. second

16. K. to Q. B. fifth, and wins in the usual way.

LETTERS TO THE EDITORS ON NOTATION.—No. III.

Gentlemen,—If the new notation were only for the benefit of English players, as your correspondent signed "Bridport" seems to want it, there is no need of any reform at all, for the old method would do very well; but when it is considered that every chess-player of any nation cannot read and understand English, French, German, Italian, &c., &c., it is only proper, if we have a new notation, to adopt one that all chess-players, where'er they be, may read and understand; and to answer that purpose, I think you cannot invent a more simple and universal one than that you have inserted in the 13th Number of the CHESS PLAYER. There only wants added to it some universal signs for the Pawns and pieces, so that in writing down or printing a problem those signs may be known by all to represent such and such pieces; whereas, now, the initial letter of the English word is used for them, and consequently very seldom understood, but guessed at by foreigners. But the best method of all would be, and it is not impossible to be done, to have a set of Kings, Queens, &c., cast the same size as the printing capital letters commonly used to denote the piece required; and then, I think, all would be plain sailing for those who play at chess—let them reside at Kamschatka or Timbuctoo. The French differ from us in respect of our worthy Bishop, whom they irreverently not only call *Fou*, but also picture him as such on their diagrams. It is a common saying that it takes a wise man to make a fool; and as we all believe that a bishop ought to be a wise man, is it from that kind of logic that the French conclude that a bishop is a fool? However, if the French were to adopt our heretic Bishop, or we their eccentric Fool, we should be more intelligible to one another, and that would be something gained. Your German notation is the same as that adopted by Alexandre in his monster collection of chess problems. It is very good as far as it goes, but not near so simple as your first method, either for chess-players or printers. However, use your own discretion, and then adopt that method you think best adapted to promote the end in view; but the sooner you begin the better, in order to prove the merits and demerits of the adopted system.

Wishing the CHESS PLAYER infinite success, I remain,

Yours respectfully,

January 17th, 1852. SIMPLE SIMON.

The annual *soirée*, in connexion with the Reading Chess Club, is fixed for Wednesday, the 10th of March; before the meeting at the New Hall, the members and their friends will dine at the George Inn.

ENIGMA No. XXXII, BY MR. HILLIES.

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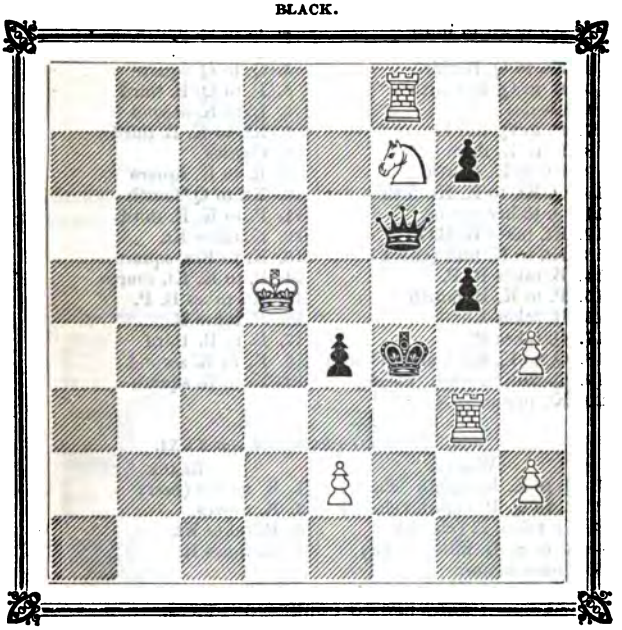

WHITE.

White mates in two moves.

SOLUTION TO ENIGMA No. XXXI.

White.	Black.
1. R. to K. fourth (check)	1. K. moves.
2. R. to K. B. third (check)	2. K. takes Kt.
3. Q. to K. R. fifth (check)	3. K. takes Q.
4. R. to K. B. fifth, mate.	

GAME BETWEEN TWO AMATEURS OF THE RYDE CHESS CLUB.

White. (Mr. P.)	Black. (Mr. J.)
1. P. to K. fourth	1. P. to K. third
2. Kt. to K. B. third	2. P. to Q. fourth
3. P. takes P.	3. Q. takes P.
4. Kt. to Q. B. third	4. Q. to Q. square
5. B. to Q. B. fourth	5. P. to Q. B. third
6. Castles	6. B. to K. second
7. P. to Q. third	7. Kt. to K. B. third
8. B. to K. third	8. Castles
9. Kt. to K. fourth	9. R. to K. square
10. Q. Kt. to K. Kt. fifth	10. Kt. to Q. fourth
11. Q. to her second	11. P. to K. R. third
12. Kt. takes K. B. P.	12. K. takes Kt.
13. Kt. to K. fifth (check)	13. K. to Kts. square
14. B. takes R. P.	14. P. to K. Kt. fourth
15. P. to K. B. fourth	15. Kt. takes B. P.
16. R. takes Kt.	16. P. takes R.
17. Q. takes P.	17. B. to B. third
18. Q. to K. Kt. fourth (check)	18. K. to R. second
19. Q. to Kts. sixth (check)	19. K. to R. square
20. Kt. mates.	

SOLUTION TO PROBLEM No. XXXI.

White.	Black.
1. Q. to K. R. eighth (check)	1. K. moves (best)
2. R. to Q. R. eighth (check)	2. K. moves.
3. Kt. takes P. (check)	3. R. takes Kt.
4. R. to K. B. fifth (check)	4. K. takes R.
5. Queen mates.	

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

A Subscriber to the Tournament.—Mr. Anderssen is now the principal Editor of the Berlin "Schachzeitung," which is a sufficient warranty of its merits. The portrait of our talented friend, which appeared in the January number of that journal, cannot be mistaken; it is one of the happiest illustrations we have ever seen from the daguerreotype.

T. C. A. (Weymouth.)—In your problems, avoid unnecessary pieces, as it detracts very much from the beauty of the positions.

A Student.—You should practise with players stronger than yourself, receiving odds to equalise the game. The Philidorian, 19, Strand, offers those advantages which you require.

Mr. Grimshaw and B. X.—Received, and will appear in an early number.

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THE

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EDITED BY

Kling and Horwitz.

Vol. II.—No. 33. FEB. 28, 1852. Price 2d.

PROBLEM No. XXXIII., BY HERR KLING.

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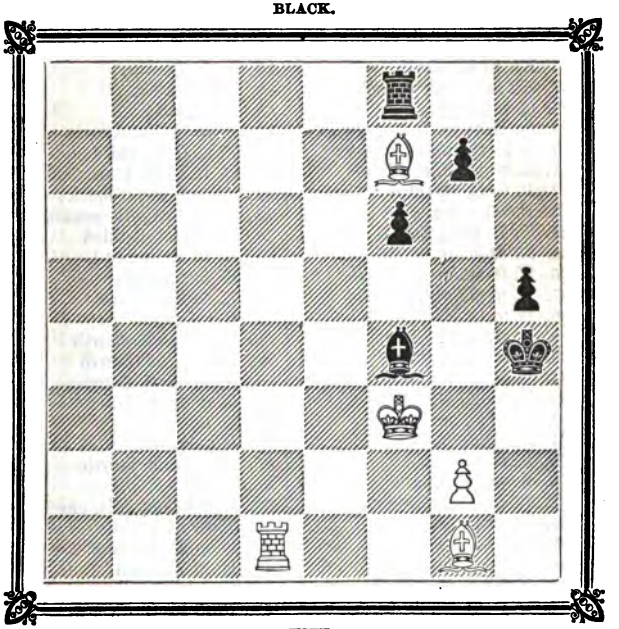

WHITE.

White gives mate in three moves.

GAME PLAYED BETWEEN MESSRS. MONGREDIEN AND GREENAWAY.

White. (Mr. M.)	Black. (Mr. G.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. Kt. to K. B. third
3. P. to Q. third	3. P. to Q. fourth
4. P. takes P.	4. Kt. takes P.
5. Kt. to K. B. third	5. Kt. to Q. B. third
6. Castles	6. B. to K. second
7. K. R. to K. square	7. B. to K. Kt. fifth
8. P. to K. R. third	8. B. takes Kt.
9. Q. takes B.	9. Kt. to K. B. third
10. Q. Kt. to B. third	10. Castles
11. Q. B. to K. third	11. B. to Q. Kt. fifth
12. P. to Q. R. third	12. B. to Q. R. fourth
13. Q. B. to Q. B. fifth	13. K. R. to K. square
14. P. to Q. Kt. fourth	14. B. to Q. Kt. third
15. B. takes B.	15. Q. R. P. takes B.
16. Kt. to K. fourth.	16. Kt. to Q. fifth
17. Kt. takes Kt. (check)	17. Q. takes Kt.
18. Q. takes Q.	18. P. takes Q.
19. Q. R. to Q. R. second (*a*)	19. P. to Q. Kt. fourth
20. B. to Q. fifth	20. P. to Q. B. third
21. B. to K. B. third	21. Q. R. to Q. R. second (*b*)
22. P. to Q. B. third	22. Kt. takes B. (check)
23. P. takes Kt.	23. K. R. to Q. R. square
24. K. R. to Q. R.	24. P. to Q. Kt. third
25. K. to K. B.	25. K. to Kt. second
26. K. to Kt. second	26. K. to Kt. third
27. K. to Kt. third	27. K. to Kt. fourth
28. P. to Q. B. fourth	28. P. takes P.
29. P. takes P.	29. P. to Q. Kt. fourth
30. P. to Q. B. fifth	30. P. to K. R. fourth
31. P. to K. R. fourth (check)	31. K. to K. B. fourth
32. K. to K. R. third	32. K. to K. B. fifth
33. R. to Q. second	33. R. takes P.
34. R. takes R.	34. R. takes R.
35. R. to Q. sixth	35. P. to K. B. fourth
36. R. takes Q. B. P.	36. K. takes P.
37. R. to Q. B. seventh	37. K. takes P. (dis. check)
38. K. to R. second	38. P. to K. B. fifth
39. R. to K. seventh	39. P. to K. B. sixth
40. R. takes K. P.	40. R. to K. sixth
41. R. takes R.	41. K. takes R.
42. P. to Q. B. sixth	42. P. to K. B. seventh
43. P. to Q. B. seventh	43. P. Queens
44. P. Queens	44. Q. to K. B. seventh (ch.)
45. K. to R. third	45. Q. to K. B. sixth (check)

White. (Mr. M.)	Black. (Mr. G.)
46. K. to K. R. second	46. Q. to K. seventh (check)
47. K. to R. third	47. K. to K. B. seventh
48. Q. to B. fifth (check)	48. Q. to K. sixth (check)
49. K. to K. R. second	49. P. to K. B. third
50. K. to K. R.	50. Q. takes Q.

And White resigned.

(*a*) These three last moves were made by White to protect his Pawns with R. in proper time.

(*b*) If Kt. took B., it would be very imprudent, as White could sacrifice the Kt. P., then advance to B. third, and make Black so weak that he would lose his Pawns by degrees.

GAME BETWEEN MR. HORWITZ AND MR. W.; THE FORMER GIVING Q. R., WHICH MUST BE REMOVED FROM THE BOARD.

White. (Mr. H.)	Black. (Mr. W.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kts. fourth
4. P. to K. R. fourth	4. P. to K. Kts. fifth
5. Kt. to K. fifth	5. Q to K. second
6. Kt. takes Kts. P.	6. Q. takes K. P. (check)
7. B. to K. second	7. Q. takes Kts. P.
8. B. to K. B. third	8. Q. to K. Kts. sixth (ch.)
9. K. to B. square	9. B. to K. second
10. Q. to K. second	10. Kt. to Q. B. third
11. P. to Q. B. third	11. Kt. to K. fourth (*a*)
12. Kt. takes Kt.	12. Q. to Kts. second
13. P. to Q. fourth	13. P. to Q. third
14. Kt. to Q. third	14. P. to Q. B. third
15. Q. B. takes P.	15. B. to K. third
16. Kt. to Q. second	16. Castles
17. Kt. to K. fourth	17. R. to K. square
18. B. takes Q. P.	18. Kt. to K. R. third
19. Q. to K. R. second	19. B. to Q. B. fifth
20. B. to K. second	20. K. R. to Kt. square
21. B. to Q. Kts. eighth	21. B. to Q. square
22. Kt. to Q. sixth (check)	22. K. takes B. (*b*)
23. Kt. to B. fifth (check)	23. B. to B. second
24. Kt. takes Q.	24. B. takes Q.
25. Kt. takes R.	25. R. takes Kt.

26. R. takes B., and Mr. Horwitz ultimately won the game, having a very important Pawn in advance.

(*a*) The only move to save Q.

(*b*) If White had taken R., Black would have interposed Q.

CHESS STUDY No. LXV.

(This end game, by Anonymous of Berlin, appeared in the "Schachzeitung" as a tribute of respect to the Editors of the CHESS PLAYER.)

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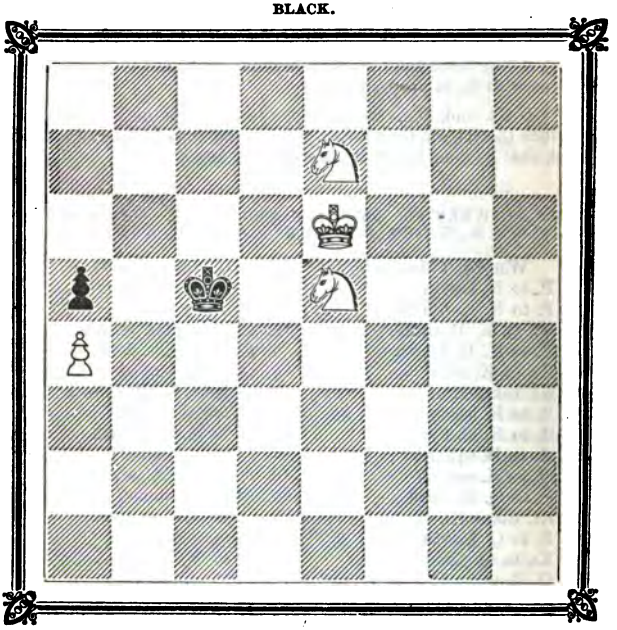

WHITE.

White wins, without taking Pawn.

SOLUTION TO CHESS STUDY, No. LXIII.

WHITE.	BLACK.
1. R. to K. Kt. square	1. K. to K. R. fourth
2. R. takes R.	2. R. takes R.
3. K. to Q. R. fifth	3. R. to K. Kt. fourth (check)
4. K. to Q. Kt. fourth	4. R. to K. Kt. fifth
5. K. to Q. R. fifth, and draws.	

CHESS STUDY No. LXVI.

(The Authors, with gratified feelings, return the compliment to Anonymous of Berlin, by dedicating the following Study to him as a counter souvenir to the one on the preceding page.)

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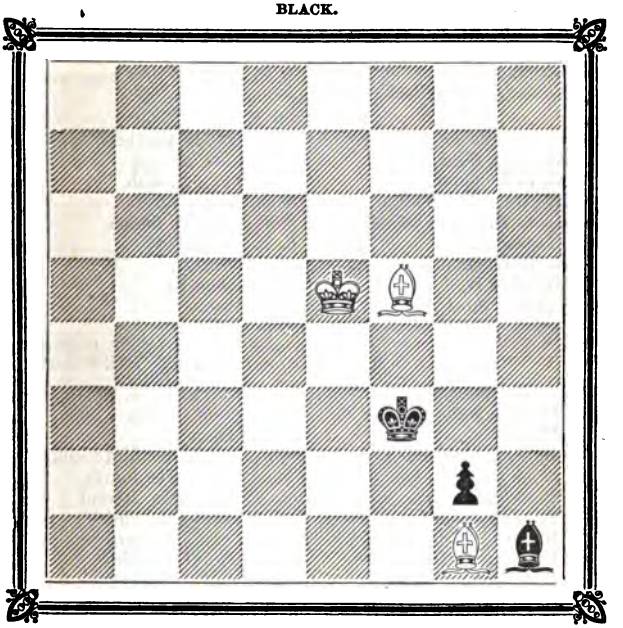

WHITE.

White to move first and win.

SOLUTION TO CHESS STUDY No. LXIV.

WHITE.	BLACK.
1. K. to K. fourth	1. B. to K. B. third or (A) (B)
2. Kt. to Q. seventh	2. B. to Q. square
3. Kt. to Q. Kt. sixth	3. P. to Q. sixth
4. Kt. to Q. fifth (check)	4. K. to Q. B. seventh
5. P. to K. seventh	5. B. takes Pawn
6. Kt. takes B.	6. P. to Q. seventh

White.	Black.
7. Kt. to Q. fifth	7. P. makes a Kt.
8. Kt. to K. third (check)	8. Kt. takes Kt.
9. K. takes Kt., and wins.	

Variation A.

1.	1. B. to Q. sq. or K. B. sq.
2. Kt. to K. Kt. sixth	2. P. to Q. sixth
3. P. to K. seventh	3. B. takes P.
4. Kt. takes B.	4. P. to Q. seventh
5. Kt. to Q. fifth (check), and wins.	

Variation B.

1.	1. B. to Q. B. 4th (best defence)
2. Kt. to Q. third	2. B. to K. second
3. Kt. to K. square	3. K. to Q. B. fifth
4. Kt. to Q. B. second	4. P. to Q. sixth
5. Kt. to K. third (check)	5. K. to Q. B. fourth
6. K. takes P.	6. K. to Q. third
7. Kt. to K. B. fifth (check)	7. K. takes P.
8. Kt. takes B.	8. K. takes Kt.
9. K. to K. third, and White can only draw.	

GAME BETWEEN MR. HORWITZ AND MR. W.; THE FORMER GIVING Q. R., WHICH MUST BE REMOVED FROM THE BOARD.

White. (Mr. H.)	Black. (Mr. W.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. Q. to K. R. fifth (check)
4. K. to K. B. square	4. P. to K. Kts. fourth
5. P. to Q. fourth	5. B. to K. Kts. second
6. B. to Q. second	6. Kt. to K. B. third
7. Kt. to K. B. third	7. Q. to K. R. fourth
8. Kt. to Q. B. third	8. Kt. to Q. B. third
9. P. to K. R. fourth	9. P. to K. R. third
10. K. to Kts. square	10. Q. to Kts. third
11. P. to K. R. fifth	11. Q. to R. second
12. Kt. to K. fifth	12. Kt. takes Kt.
13. P. takes Kt.	13. Kt. takes K. P.
14. B. to Q. third	14. Kt. takes Kt.
15. B. takes Kt.	15. Q. to K. Kts. square
16. Q. to K. square	16. Q. to B. square
17. B. to Q. Kts. fourth	17. P. to Q. B. fourth
18. B. to Q. B. third	18. Q. to K. second
19. K. to K. R. second	19. P. to Q. third
20. B. to Kts. fifth (check)	20. B. to Q. second
21. Q. to Q. second	21. B. takes P.
22. R. to K. square	22. P. to B. sixth (disc. check)
23. K. to Kts. square	23. P. to K. B. third

And Mr. Horwitz resigned.

ENIGMA No. XXXIII, BY MR. H. TURTON.

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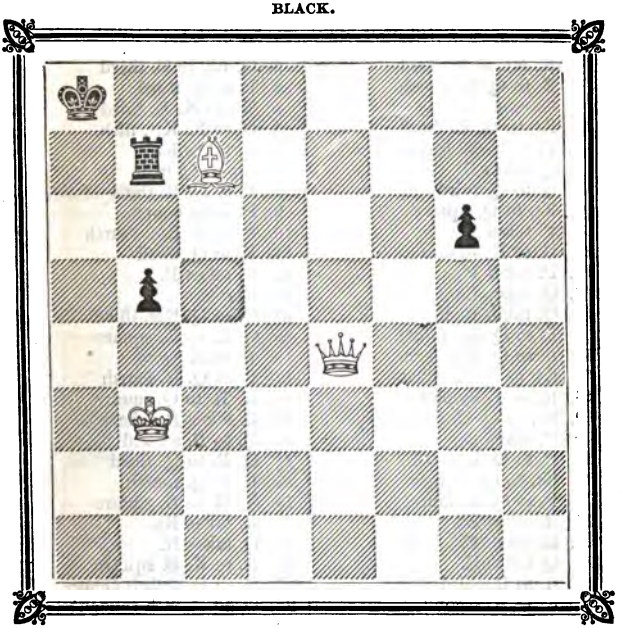

WHITE.

White to move, and mate in three moves.

SOLUTION TO ENIGMA No. XXXII

WHITE.	BLACK.
1. Kt. to K. R. sixth	1. Anything.
2. Rook or Pawn mates.	

SOLUTION TO PROBLEM No. XXXII.

WHITE.	BLACK.
1. Q. to Q. third	1. B. to Q. seventh or to Q. B. fifth
2. R. to Q. B. fifth (check)	2. K. to Q. fifth (best)
3. Kt. to K. third (dis. check)	3. Any move.
4. Queen or Rook mates.	

GAME BETWEEN MR. MEDLEY AND REV. MR. BLAIR; MR. M. GIVING THE ODDS OF QUEEN'S ROOK.

(*Remove White's Queen's Rook from the board.*)

White. (Mr. M.)	Black. (Rev. Mr. B.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. B. to Q. B. fourth	3. P. to Q. third
4. Castles	4. Kt. to K. B. third
5. Kt. to Q. B. third	5. B. to K. Kts. fifth
6. P. to K. R. third	6. B. takes Kt.
7. Q. takes B.	7. Kt. to Q. fifth
8. Q. to Q. third	8. P. to Q. B. third
9. Kt. to Q. square	9. P. to Q. fourth
10. P. takes P.	10. P. to Q. Kts. fourth
11. R. to K. square	11. B. to Q. third
12. P. takes P.	12. P. takes B.
13. Q. takes Kt.	13. Castles
14. Q. takes B. P.	14. Q. to Q. Kts. third
15. P. to Q. Kt. fourth	15. Q. R. to K. square
16. P. to Q. Kts. fifth	16. R. to K. third
17. Kt. to Q. B. third	17. B. to Q. B. fourth
18. R. to K. second	18. K. R. to Q. square
19. Kt. to Q. R. fourth	19. B. takes P. (check)
20. R. takes B.	20. Q. to B. second
21. P. to Q. B. third	21. Q. R. to Q. third
22. Kt. to Q. B. fifth	22. R. to Q. fourth
23. P. to Q. R. fourth	23. K. R. to K. square
24. R. takes Kt.	24. R. takes Kt.
25. R. takes P.	25. Q. takes R.
26. Q. takes R.	26. R. to K. B. square
27. B. to R. third	27. Q. to B. eighth (check)
28. K. to R. second	28. Q. to B. fifth (check)
29. K. to R. square	29. R. to B. fourth
30. Q. to Q. fifth (check)	30. R. to B. second

31. Q. to Q. eighth (check), and wins.

ANSWERS TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

J. Butler (Ryde).—Thanks for the brilliant study and game. The problem, we regret to say, with the best defence, cannot be solved in less than five moves.

H. Turton.—Three positions received, and shall be examined.

A. C. (Huddersfield.)—"The King may not, the King cannot, the King dare not."

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THE

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EDITED BY

Kling and Horwitz.

Vol. II.—No. 34. MARCH 6, 1852. Price 2d.

PROBLEM No. XXXIV., BY MR. H. TURTON.

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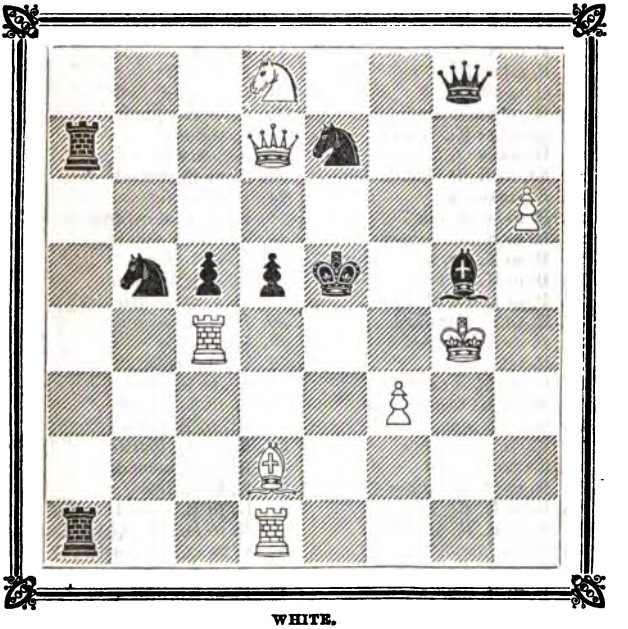

WHITE.

White to move, and mate in three moves.

GAME PLAYED BETWEEN MR. HORWITZ AND MR. WILLIAMS.

Black. (Mr. H.)	White. (Mr. W.)
1. P. to K. fourth	1. P. to K. third
2. P. to K. B. fourth	2. P. to Q. fourth
3. P. to K. fifth	3. P. to Q. B. fourth
4. Kt. to K. B. third	4. Kt. to Q. B. third
5. Kt. to Q. B. third	5. B. to K. second
6. B. to K. second	6. Kt. to K. R. third
7. Castles	7. Castles
8. P. to Q. third	8. P. to K. B. fourth
9. P. to Q. R. third	9. P. to Q. fifth
10. Kt. to Q. R. second	10. P. to Q. Kt. third
11. P. to K. R. third	11. B. to Q. Kt. second
12. Q. to K. square	12. R. to Q. B. square
13. B. to Q. second	13. Kt. to K. B. second
14. K. to R. second	14. Kt. to K. R. square
15. R. to K. Kt. square	15. Kt. to K. Kt. third
16. Q. to K. B. second	16. P. to K. R. third
17. P. to K. Kt. fourth	17. K. to R. second
18. P. takes B. P.	18. R. takes P.
19. Q. to Kt. third	19. Q. to K. square
20. R. to Kt. second	20. B. to B. square
21. Q. takes Kt. (check)	21. Q. takes Q.
22. R. takes Q.	22. K. takes R.
23. Kt. to K. R. fourth (check)	23. K. to B. second
24. Kt. takes R.	24. P. takes Kt.
25. B. to K. B. third	25. K. to K. third (*a*)
26. R. to K. Kt. square	26. Kt. to Q. square
27. R. to K. Kt. sixth (check)	27. K. to B. second
28. B. to K. R. fifth	28. K. to Kt. square
29. P. to Q. Kt. third	29. B. to Q. fourth
30. R. to K. Kt. third	30. B. to K. second
31. B. to K. B. third	31. B. takes B.
32. R. takes B.	32. B. to R. fifth
33. Kt. to B. square	33. Kt. to K. third
34. Kt. to K. second	34. K. to B. second
35. R. to B. square	35. Kt. to B. second
36. Kt. to Kt. square	36. Kt. to Q. fourth
37. Kt. to B. third	37. B. to K. second
38. R. to Q. B. square	38. K. to K. third
39. R. to K. Kt. square	39. K. to B. second
40. P. to K. R. fourth	40. R. to B. third (*b*)
41. P. to R. fifth	41. P. to Q. Kt. fourth (*c*)
42. R. to K. Kt. second	42. R. to R. third
43. B. to B. square	43. P. to Kt. fifth
44. P. to R. fourth	44. P. to Kt. third
45. P. to K. sixth (check) (*d*)	45. R. takes P.
46. Kt. to K. fifth (check)	46. K. to Kt. second

Black. (Mr. H.)	White. (Mr. W.)
47. Kt. takes P.	47. K. to R. second
48. B. to Q. second	48. Kt. to B. third
49. Kt. to R. fourth	49. Kt. to Kt. fifth (check)
50. K. to R. third	50. B. takes Kt.
51. K. takes B.	51. K. to Kt. second
52. K. to Kt. third	52. K. to B. second
53. K. to B. third	53. Kt. to K. sixth
54. B. takes Kt.	54. R. takes B. (check)
55. K. to B. second	55. R. to R. sixth
56. R. to Kt. square	56. R. to R. seventh (check)
57. R. to Kt. second	57. R. takes P.
58. K. to Kt. third	58. R. to R. eighth
59. R. to R. second	59. R. to Kt. eighth (check)
60. K. to B. third	60. R. to Kt. third
61. R. to Kt. second (*e*)	61. R. to K. third
62. R. to K. second	62. R. takes R.
63. K. takes R.	63. P. to R. fourth
64. K. to B. third	64. P. to R. fifth
65. K. to Kt. second	65. K. to Kt. third
66. K. to R. second	66. K. to R. fourth
67. K. to R. third	67. P. to R. fourth, and wins.

(*a*) Kt. to Q. square would have been better play.
(*b*) P. to K. R. fourth seems more correct.
(*c*) About the best move.
(*d*) Too hasty.
(*e*) R. to K. second must have led to a drawn game.

SOLUTION TO PROBLEM XXXIII.

White.	Black.
1. B. to K. third	1. B. moves or (A) (B)
2. R. to K. R. square	2. Any move.
3. R. mates	

Variation A.

1.	1. K. to K. Kt. fourth
2. B. takes B. (check)	2. K. moves
3. Rook mates.	

Variation B.

1.	1. R. takes B.
2. B. takes B.	2. Any move.
3. Rook mates	

SOLUTION TO ENIGMA XXXIII.

White.	Black.
1. Q. to K. R. square	1. Either Pawn moves (best)
2. Q. to Q. R. square (check)	2. Rook covers
3. Q. takes Rook, mate.	

CHESS STUDY No. LXVII., BY THE AUTHORS.

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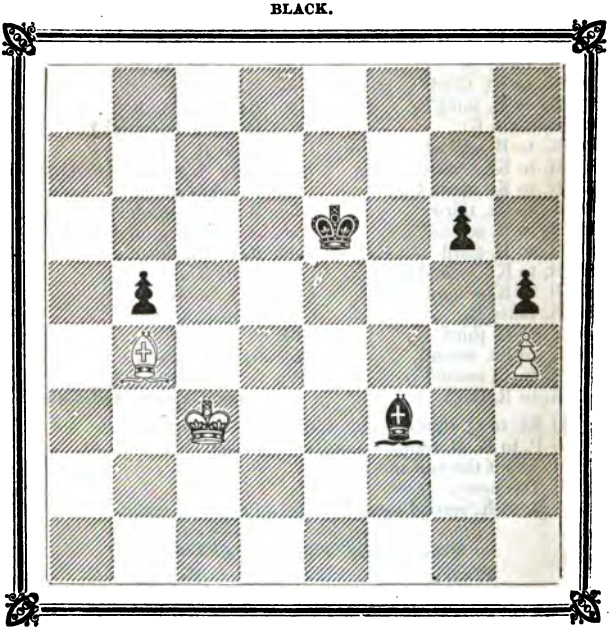

WHITE.

Black to move and win.

SOLUTION TO CHESS STUDY, No. LXV.

WHITE.	BLACK.
1. Kt. from K. 7th to Q. B. 6th	1. K. moves.
2. K. to Q. sixth	2. K. moves.
3. Kt. to K. seventh	3. K. moves.
4. Kt. to Q. seventh	4. K. moves.
5. Kt. to Q. B. fifth	5. K. to K. R. square (best)
6. K. to Q. seventh	6. K. to Q. Kt. square (best)
7. K. to Q. eighth	7. K. to Q. R. square (best)
8. K. to Q. B. eighth	8. K. to Q. R. second
9. K. to Q. B. seventh	9. K. to Q. R. square

10. Kt. to Q. seventh, and mates in two moves.

CHESS STUDY No. LXVIII.

(We have been favoured with this pretty termination by Mr. Butler of Ryde.)

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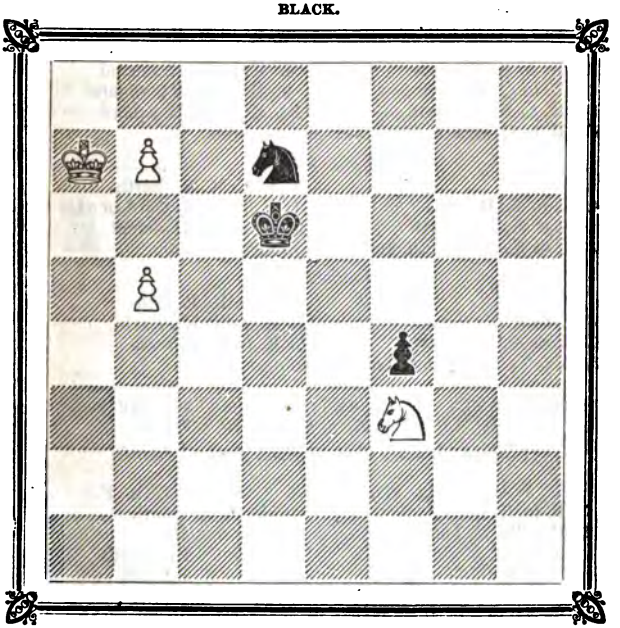

WHITE.

White wins.

SOLUTION TO CHESS STUDY No. LXVI.

WHITE.	BLACK.
1. B. to Q. third	1. K. to K. Kt. fifth (best)
2. B. to K. fourth	2. K. to K. Kt. fourth (best)
3. B. to K. B. fifth	3. K. to K. R. fifth or (A) (B)
4. K. to K. B. sixth	4. K. to K. Kt. sixth
5. K. to K. Kt. fifth	5. K. to K. B. sixth

6. B. to Q. third, and mates in five moves.

Variation A.

White.	Black.
3.	3. K. to K. R. third
4. K. to K. B. sixth	4. K. to K. R. fourth
5. B. to Q. seventh	5. K. to K. R. fifth
6. K. to K. B. fifth	6. K. to K. R. fourth
7. B. to Q. eighth (check)	7. K. to K. R. third
8. K. to K. B. sixth	8. K. to K. R. second
9. B. to Q. B. sixth	9. K. to K. Kt. square
10. K. to K. Kt. sixth	10. K. to K. R. square

11. B. to Q. eighth, and mates in two moves.

Variation B.

3.	3. K. to K. R. fourth
4. K. to K. B. sixth	4. K. to K. R. third or (C)
5. B. to K. Kt. fourth	5. K. to K. R. second

6. K. to K. B. seventh, and mates in three moves.

Variation C.

4.	4. K. to K. R. fifth
5. K. to K. Kt. fourth	5. K. to K. Kt. sixth
6. K. to K. Kt. fifth	6. K. to K. B. sixth

7. B. to Q. third, and mates in five moves.

GAME BETWEEN MR. HORWITZ AND MR. F.; THE FORMER GIVING THE ODDS OF QUEEN'S ROOK.

(Remove White's Queen's Rook from the board.)

White. (Mr. H.)	Black. (Mr. F.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kt. fourth
4. P. to K. R. fourth	4. P. to K. Kt. fifth
5. Kt. to K. fifth	5. Q. to K. second
6. Kt. takes Kts. P.	6. Q. takes P. (check)
7. B. to K. second	7. Q. takes K. Kt. P.
8. B. to K. B. third	8. Q. to K. Kt. sixth (check)
9. K. to K. B. square	9. B. to Q. B. fourth
10. P. to Q. fourth	10. B. to Q. Kt. third
11. Kt. to Q. B. third	11. P. to Q. fourth
12. Q. to K. second (check)	12. K. to Q. square
13. Kt. takes Q. P.	13. B. takes Kt.
14. B. takes B.	14. P. to K. B. sixth
15. B. takes P.	15. B. takes Q. P.
16. B. to K. B. fourth	16. Q. to K. Kt. third
17. B. takes P. (check)	17. K. to Q. second
18. Q. to Q. Kt. fifth (check)	18. Kt. to Q. B. third
19. Q. takes Q. Kt. P.	19. K. Kt. to K. second
20. B. to Q. R. fifth	And Black resigned.

TO THE EDITORS OF THE CHESS PLAYER.

King's College, Cambridge, Feb. 6, 1852.

Gentlemen,—In playing over the Rev. J. H. Sweet's instructive analysis of the Evans' Gambit, it struck me that the third game, which he leaves undecided, was demonstrably won for the first player. In proof, I beg to submit to his and your notice the following brief variations; and remain,

Gentlemen,
Yours obediently,
W. Wayte.

The following diagram (says our correspondent) represents the position at Black's 21st move, p. 19, of your present volume:—

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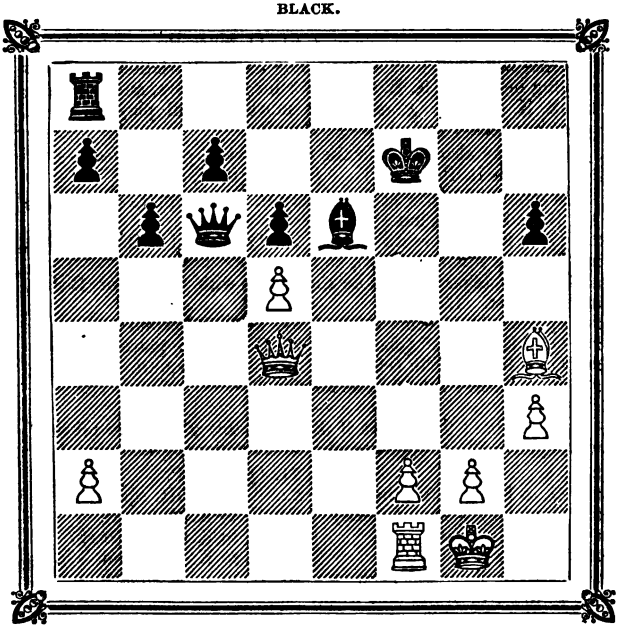

WHITE.

Black to move.

Black has now choice of two ways of taking the Pawn: in the first place,

21.	21. B. takes P.
22. Q. to K. B. sixth (check)	22. K. to K. Kt. square
23. Q. to K. Kt. sixth (check)	23. K. to B. square

White should now play—

24. B. to K. B. sixth	24. Q. to Q. second or (A)
25. Q. takes R. P. (check)	25. K. to Kt. square
26. Q. to K. R. eighth (check)	26. K. to B. second
27. Q. to K. Kt. seventh (ch.)	27. K. to K. square or K. third

28. R. to K. square (check), and wins.

VARIATION A.

24.	24. B. to K. B. second (best)
25. Q. to K. Kt. seventh (check)	25. K. to K. square
26. R. to K. square (check)	26. K. to Q. second

And white mates in two moves and wins.

In the second place,

21.	21. Q. takes P.

White will now pursue the game as in Variation A, Black playing only B. to K. B. second for his 24th move, and when the Black K. goes to Q. second at move 26, will play R. to K. seventh (check), and then Q. takes B.

White may also win after the move given by Mr. Sweet:—

24. Q. takes R. P. (check)	24. K. to K. square

He should not now at once play R. to K. square (check), as Mr. S. makes him, but

25. Q. to K. Kt. seventh	25. Q. to Q. 2d or B. to K. B. 2d

26. R. to K. square (check), and wins:

and this whether Black take the Pawn with Queen or Bishop at move 21st. If after—

24. Q. takes R. P. (check)	24. K. to B. second
25. Q. to K. B. sixth (check)	25. K. to Kt. square
26. Q. to K. Kt. sixth (check)	26. K. to B. square

27. B. to K. B. sixth, &c., as above.

The Authors think that if Black on his 21st move takes P. with Queen, White ought to play in the following manner:—

21.	21. Q. takes P.
22. Q. to K. B. sixth (check)	22. K. to K. Kt. square
23. Q. to K. Kt. sixth (check)	23. K. to K. B. square
24. R. to K. square	24. R. to K. square (best)
25. Q. takes P. (check)	25. K. to K. B. second
26. Q. to K. R. seventh (check)	26. K. to K. B. square

27. B. to K. B. sixth, and wins.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the CHESS PLAYER, 19, Strand.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

Vol. II.—No. 35. MARCH 13, 1852. Price 2d.

PROBLEM No. XXXV.

(This neat little stratagem is the composition of Mr. W. Grimshaw.)

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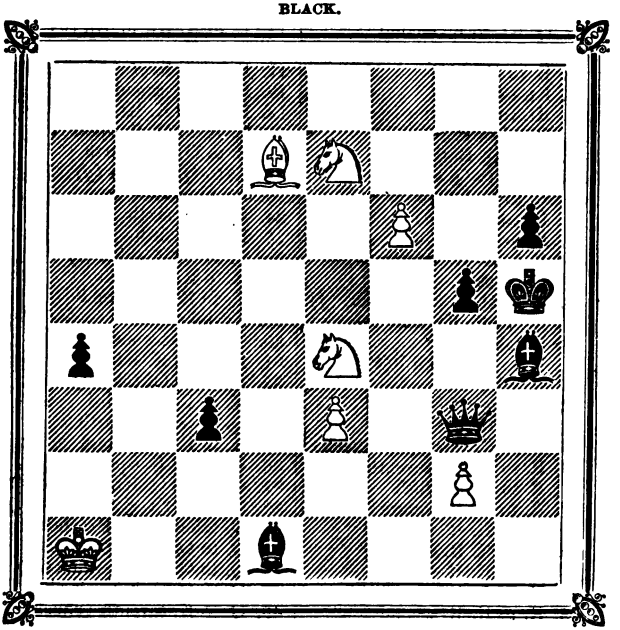

WHITE.

White playing first to mate in three moves.

SIXTH GAME BETWEEN MR. HORWITZ AND MR. WILLIAMS.

Black. (Mr. H.)	White. (Mr. W.)
1. P. to K. fourth	1. P. to K. third
2. P. to K. B. fourth	2. P. to Q. fourth
3. P. to K. fifth	3. P. to Q. B. fourth
4. Kt. to K. B. third	4. Kt. to Q. B. third
5. Kt. to Q. B. third	5. B. to K. second
6. B. to Q. Kt. fifth	6. B. to Q. second
7. Castles	7. Kt. to K. R. third
8. P. to Q. third	8. Castles
9. B. takes Kt.	9. B. takes B.
10. Q. to K. square	10. P. to K. B. fourth
11. P. to K. R. third	11. Kt. to K. B. second
12. Q. to K. B. second	12. K. to K. R. square (*a*)
13. P. to Q. fourth	13. P. takes P.
14. Kt. takes P. Q. fourth	14. B. to Q. B. fourth
15. Q. Kt. to K. second	15. P. to K. Kt. fourth (*b*)
16. K. to K. R. square	16. Q. to K. second
17. B. to K. third	17. B. takes Kt. (*c*)
18. Kt. takes B.	18. B. to Q. second (*d*)
19. Kt. to K. B. third (*e*)	19. K. R. to K. Kt. square (*f*)
20. P. takes P.	20. Q. R. to Q. B. square
21. P. to Q. B. third	21. B. to Q. Kt. fourth
22. K. R. to Q. square	22. R. to Q. B. fifth (*g*)
23. R. to Q. fourth	23. R. takes R.
24. P. takes R. (*h*)	24. B. to Q. sixth
25. R. to Q. B. square	25. B. to K. fifth
26. P. to K. R. fourth	26. P. to K. R. third (*i*)
27. P. takes P.	27. R. to K. Kt. fifth
28. R. to Q. B. eighth (ch) (*j*)	28. K. to K. R. second
29. Kt. to K. Kt. fifth (check)	29. Kt. takes Kt.
30. B. takes Kt.	30. Q. to Q. second
31. R. to Q. B. third (*k*)	31. R. takes K. Kt. P.
32. Q. takes R.	32. B. takes Q. (check)
33. K. takes B.	33. K. to K. Kt. third
34. R. to K. Kt. third	34. Q. to Q. Kt. fourth
35. B. to K. third (dis. check)	35. K. to K. R. second
36. R. to K. Kt. seventh (ch.)	36. K. to K. R. square
37. B. to K. Kt. fifth	37. Q. takes Q. Kt. P. (check)
38. K. to K. R. square	38. Q. to Q. Kt. eighth (check)
39. K. to K. R. second	39. Q. takes Q. R. P. (check)
40. K. to K. R. square	40. Q. to Q. Kt. eighth (ch.)
41. K. to K. R. second	41. Q. to Q. B. seventh (ch.)
42. K. to K. R. square	42. Q. to Q. eighth (check)
43. K. to K. R. second	43. Q. to K. seventh (check)
44. K. to K. R. square	44. Q. to K. B. eighth (check)
45. K. to K. R. second	45. Q. to K. B. seventh (ch.)
46. K. to K. R. square	46. Q. takes Q. P. (*l*)

Black. (Mr. H.)	White. (Mr. W.)
47. B. to K. B. sixth (*m*)	47. Q. to K. fifth (check)
48. K. to K. R. second	48. Q. to K. B. fifth (check)
49. K. to K. R. third	49. Q. takes P. K. R. third
50. R. to K. Kt. sixth (dis. ch.)	50. K. to K. R. second
51. R. takes Q. (check)	51. K. takes R.
52. K. to K. Kt. third	52. P. to Q. R. fourth
53. B. to Q. eighth	53. P. to Q. R. fifth
54. B. to K. seventh	54. K. to K. R. fourth
55. K. to K. B. third	55. P. to Q. Kt. fourth
56. K. to K. Kt. third	56. P. to Q. fifth, and game
57. K. to K. B. third	was resigned as drawn. (*n*)

(*a*) P. to Q. fifth, giving greater freedom of action to his Q. B., would have been a better move.

(*b*) Perhaps this is somewhat premature.

(*c*) This exchange of pieces is advantageous to his adversary; he should rather have taken the K. B. P.

(*d*) Even now P. takes P. is better.

(*e*) The correct move.

(*f*) White was obliged to lose a Pawn.

(*g*) These moves are well played by White.

(*h*) It was bad to retake with the *Pawn*.

(*i*) A very fine move.

(*j*) This was inferior to P. to K. Kt. third.

(*k*) The best play.

(*l*) White could take this Pawn with impunity, having always in view "perpetual check."

(*m*) Black might have forced a drawn game now by playing his Rook to K. B. seventh.

(*n*) The position is still quite a study.

The annual dinner of the Liverpool Chess Club was held at the Adelphi Hotel on Wednesday night, the 11th ult. Sir George Stephens occupied the chair, and Dr. Inman the vice-chair. After justice had been done to the *récherché* collection of good things which adorned the table, and the health of the Queen having been drunk in a bumper, the chairman, in compliance with the usage of the society, gave "Prosperity and Permanence to the Liverpool Chess Club." He then in a lengthened speech reviewed the proceedings of the Chess Congress at the Tournament, and attributed the defeat of Mr. Staunton to weariness of mind and illness of body. The presence of Herr Loewenthal was noticed in a complimentary speech, and his health drunk; and after several other speeches, the company rose from the table and spread themselves in couples about the room to contest the honours of the chequered field.

CHESS STUDY No. LXIX., BY THE AUTHORS.

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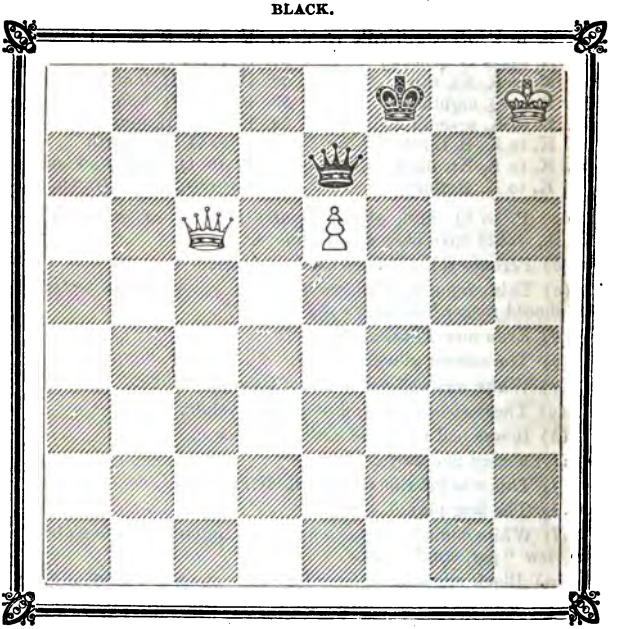


WHITE.

White to move and win.

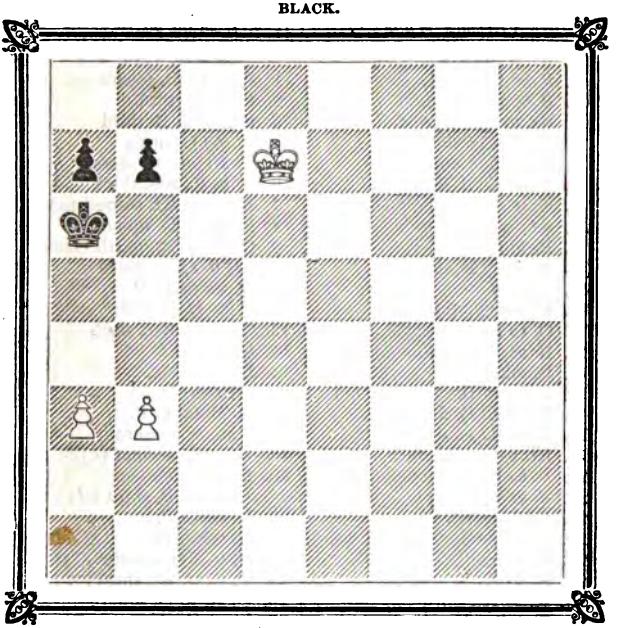
SOLUTION TO CHESS STUDY No. LXVII.

WHITE.	BLACK.
1.	1. P. to K. Kt. fourth
2. P. takes P.	2. P. to K. R. fifth
3. B. to Q. B. fifth	3. P. to K. R. sixth
4. B. to K. Kt. square	4. K. to K. B. fourth
5. K. to Q. Kt. fourth	5. B. to Q. B. sixth
6. K. to Q. B. fifth	6. K. takes P.
7. K. takes B. (*a*)	7. P. to Q. Kt. fifth, and wins.

(*a*) White might adopt many other modes of defence, but he cannot help losing.

CHESS STUDY No. LXX., BY THE AUTHORS.

BLACK.



WHITE.

White, with the move, can only draw.

SOLUTION TO CHESS STUDY No. LXVIII.

WHITE.	BLACK.
1. P. to Q. Kt. sixth	1. K. to Q. B. fourth
2. Kt. to K. Kt. fifth	2. K. to Q. B. third (*a*)
3. Kt. to K. sixth	3. P. to K. B. fifth
4. Kt. to Q. fourth (check)	4. K. to Q. B. fourth
5. Kt. takes P.	5. K. to Q. Kt. fourth
6. Kt. to K. Kt. fifth	6. Kt. to K. fourth
7. Kt. to K. sixth	7. Kt. to Q. B. third (check)
8. K. to Q. R. eighth	8. K. takes P.
9. Kt. to Q. eighth, and wins.	

(*a*) King dare not leave White's Pawn without losing instantly.

GAME BETWEEN MR. HORWITZ AND MR. F.; THE FORMER GIVES THE ODDS OF THE QUEEN'S ROOK.

(Remove White's Queen's Rook from the board.)

White. (Mr. H.)	Black. (Mr. F.)
1. P. to K. fourth	1. P. to Q. B. fourth
2. B. to Q. B. fourth	2. P. to K. third
3. Kt. to Q. B. third	3. Kt. to K. B. third
4. P. to K. fifth	4. P. to Q. fourth
5. B. to K. second	5. K. Kts. to Q. second
6. P. to K. B. fourth	6. P. to K. Kts. third
7. Kt. to K. B. third	7. B. to K. Kt. second (*a*)
8. Kt. to Q. Kt. fifth	8. B. to K. B. square
9. P. to Q. fourth	9. Q. to Q. R. fourth (check)
10. P. to Q. B. third	10. Kt. to Q. R. third
11. Castles	11. Q. takes R. P.
12. Kt. to Q. R. third	12. P. to Q. B. fifth
13. Q. to Q. R. fourth	13. Q. to Q. Kts. sixth
14. B. to ~~K.~~ square	14. Q. takes Q.
15. B. takes Q.	15. B. takes Kt.
16. P. takes B.	16. Castles (*b*)
17. P. to K. B. fifth	17. K. P. takes P.
18. B. to K. R. sixth	18. R. to K. square
19. Kt. to K. Kts. fifth	19. R. to K. second (*c*)
20. P. to K. Kts. fourth	20. P. takes P.
21. P. to K. fifth	21. P. to K. B. third (*d*)
22. P. takes Kt.	22. B. takes P.
23. B. takes B.	23. R. takes B.
24. R. takes B.	24. R. to Kts. square
25. K. to Kt. second	25. P. to Q. Kt. third
26. K. to Kt. third	26. Q. R. to Q. square
27. K. takes P.	27. R. to Q. third
28. R. to B. seventh	28. Kt. to Q. Kt. square
29. R. to K. Kts. seventh (check)	29. K. to B. square
30. R. takes Q. R. P. (check)	30. K. to K. square
31. R. takes K. R. P.	31. Kt. to Q. B. third
32. P. to K. R. fourth	32. Kt. to R. fourth
33. R. to K. R. eighth (check)	33. K. to Q. second
34. R. takes R. (check)	34. K. takes R.
35. Kt. to B. seventh (check)	35. K. to K. second
36. Kt. takes R.	36. K. takes Kt.
37. K. to Kt. fifth	37. Kt. to B. third

38. B. to B. eighth (check), and ultimately won the game.

(*a*) Lost time.

(*b*) R. to Q. Kt. square would have been the move.

(*c*) Kt. to Q. B. second was preferable.

(*d*) The worst move Black could make.

ENIGMA No. XXXIV., BY MR. C. T. ATKINS (Weymouth).

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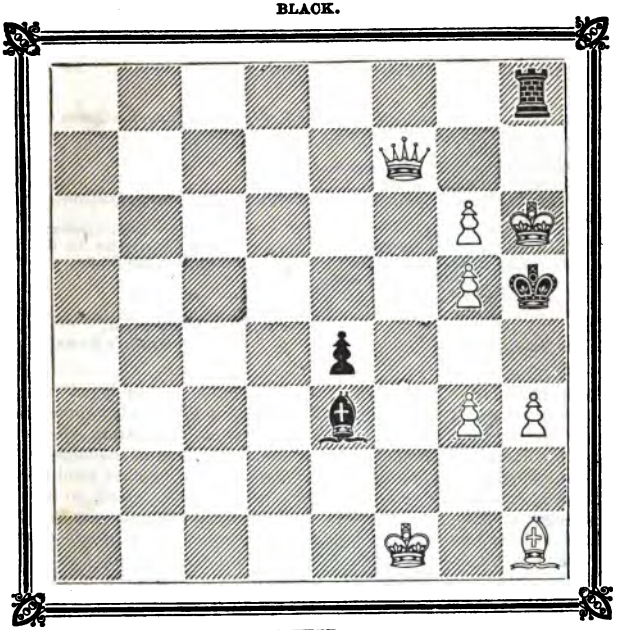

WHITE.

White mates in three moves.

SOLUTION TO PROBLEM XXXIV.

WHITE.	BLACK.
1. R. to K. fourth (check)	1. P. takes R. (best) (*a*)
2. Q. to Q. sixth (check)	2. King or Kt. takes Q.
3. B. mates by discovery.	

(*a*) If K. moves, mate may be effected either with Rook or Queen.

The match between Mr. Williams and Herr Horwitz stands thus :—Herr H., two; Mr. W., one'; and five drawn games.

TO THE EDITORS OF THE CHESS PLAYER.

Gentlemen,—The following simple signs could be used with your notation (CHESS PLAYER No. 13); they would be more brief and possibly less expensive to print than figures of Kings, Queens, &c., as suggested by "Simple Simon," and easy also for use with the pen.

King—two perpendicular strokes.
Queen—two horizontal strokes.
Rook—a square.
Knight—a triangle.
Bishop—a circle (distinguishing the King's pieces from the Queen's by drawing a line through these signs).
Pawn—a cross.
The word "takes" by two commas.
The word "check" by a star.
The words "one square" by a small line, with a dot placed above and one underneath.
The words "two squares" by a line, with two dots above and underneath.
The word "Castles" by the sign of the Rook, with the sign for the King in the middle. The Black's men to be distinguished from the White, when necessary, by placing two dots under each sign.

Wishing your valuable work the most unbounded success,

I am, Gentlemen,
Your obedient servant,
"QUEEN'S PAWN."

1st March, 1852.

HALIFAX ST. GEORGE'S CHESS CLUB.—Agreeably to the announcement in our last, this club had on Wednesday evening the honour of a visit from the celebrated Hungarian chess-player, Herr Loewenthal, who gratified a numerous assemblage of the members and their friends by playing six games simultaneously, in all of which he gave odds, proportioned to the strength of his opponents. The result of this interesting contest was a victory for the distinguished champion in four games out of the six. The other two were won by Courtney Kenny Clarke, Esq., at the odds of the King's Knight, and by the secretary, Mr. Edward Cronhelm, at the odds of the Pawn and move. Amongst the four games won by Herr Loewenthal, there was one exceedingly well contested by Mr. Thomas, at the odds of Pawn and move, which lasted five hours.—*Halifax Guardian, Feb.* 28.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the CHESS PLAYER, 19, Strand.

The communications of F. Butler, Bridport, J. Wheatley, F. Robinson, &c., shall be attended to.

J. WATKINSON.—Received with thanks. We shall be happy to adopt your suggestions.

H. TUETON.—The three positions sent are the finest three-move problems that have come under our notice lately.

LONDON:

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

Vol. II.—No. 36. MARCH 20, 1852. Price 2d.

PROBLEM No. XXXVI., BY MR. H. TURTON.

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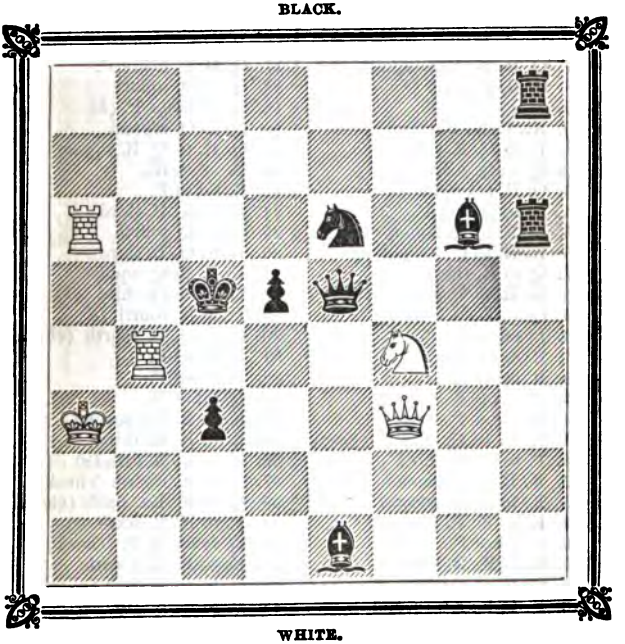

WHITE.

White to move, and mate in three moves.

GAME BETWEEN MR. HORWITZ AND MR. WILLIAMS.

White. (Mr. W.)	Black. (Mr. H.)
1. P. to K. B. fourth	1. P. to Q. fourth
2. P. to K. third	2. Kt. to K. B. third
3. P. to Q. Kt. third	3. P. to K. Kt. third
4. B. to Q. Kt. second	4. B. to K. Kt. second
5. B. to K. second	5. Castles
6. Kt. to K. B. third	6. Kt. to Q. B. third
7. Castles	7. P. to Q. Kt. third
8. B. to Q. Kt. fifth	8. B. to Q. Kt. second
9. B. takes Kt.	9. B. takes B.
10. Kt. to K. fifth	10. B. to Q. Kt. second
11. Q. to K. second	11. P. to Q. B. fourth
12. P. to Q. third	12. Kt. to Q. second
13. P. to Q. fourth	13. Q. to Q. B. square (*a*)
14. P. to Q. B. fourth	14. Kt. takes Kt.
15. K. B. P. takes Kt.	15. P. to K. B. fourth
16. Kt. to Q. second	16. P. to K. third
17. Q. R. to Q. B. square	17. Q. B. P. takes P.
18. Q. B. P. takes P.	18. Q. to Q. square
19. K. P. takes P.	19. Q. B. takes P. (*b*)
20. Kt. to K. B. third	20. Q. to Q. second
21. R. to Q. B. third	21. Q. R. to Q. B. square
22. Q. to Q. second (*c*)	22. B. takes Kt.
23. Q. R. takes B.	23. B. takes P.
24. R. to Q. third	24. B. to K. B. third
25. K. R. to K. square	25. Q. to Q. fourth
26. K. R. to K. second	26. R. to Q. B. third
27. Q. to K. third	27. K. R. to Q. square
28. K. R. to Q. second	28. Q. R. to Q. third
29. Q. to K. B. fourth	29. P. to K. fourth (*d*)
30. P. takes P.	30. Q. to Q. B. fourth (check)
31. B. to Q. fourth	31. R. takes B.
32. R. takes R.	32. B. takes P.
33. Q. takes B.	33. Q. takes Q.
34. R. takes R. (check)	34. K. to K. Kt. second
35. K. R. to Q. seventh (check)	35. K. to K. R. third
36. P. to K. R. third	36. P. to K. B. fifth (*e*)
37. K. R. to Q. second	37. Q. to K. eighth (check)
38. K. to K. R. second	38. Q. to K. Kt. sixth (check)
39. K. to K. R. square	39. P. to K. B. sixth
40. P. takes P.	40. Q. takes B. P. (check)
41. K. to K. R. second	41. K. to K. R. fourth
42. Q. R. to Q. third	42. Q. to K. B. fifth (check)
43. K. to K. Kt. second	43. P. to K. Kt. fourth
44. R. to Q. fourth	44. Q. to K. sixth
45. Q. R. to Q. third	45. Q. to K. fifth (check)
46. K. to K. Kt. third	46. P. to K. R. third

White. (Mr. W.)	Black. (Mr. H.)
47. Q. R. to Q. fourth	47. Q. to K. R. eighth
48. Q. R. to Q. sixth	48. Q. to K. Kt. eighth (ch.)
49. K. to K. B. third	49. P. to Q. Kt. fourth
50. Q. R. to Q. fourth	50. P. to Q. R. fourth
51. Q. R. to Q. sixth	51. P. to Q. R. fifth
52. P. takes P.	52. Q. to K. B. eighth (check)
53. K. to K. Kt. third	53. Q. to K. B. fifth (check)
54. K. to K. Kt. second	54. Q. to K. fifth (check)
55. K. to K. Kt. third	55. Q. takes P.
56. Q. R. to Q. fourth	56. Q. to Q. R. sixth (check)
57. Q. R. to Q. third	57. Q. to K. B. square
58. Q. R. to Q. fourth	58. Q. to K. B. eighth
59. K. R. to Q. square	59. Q. to K. seventh
60. K. R. to Q. second	60. Q. to K. sixth (check)
61. K. to K. Kt. second	61. P. to Q. Kt. fifth
62. Q. R. to Q. sixth	62. P. to Q. Kt. sixth
63. P. takes P.	63. Q. takes P.
64. Q. R. to Q. fourth	64. K. to Kt. third
65. Q. R. to Q. sixth (check)	65. K. to Kt. second
66. Q. R. to Q. third	66. Q. to Q. Kt. second (ch.)
67. K. to Kt. third	67. Q. to Q. Kt. (check)
68. K. to Kt. second	68. P. to K. R. fourth
69. R. to Q. seventh (check)	69. K. to K. B. third
70. Q. R. to Q. sixth (check)	70. K. to K. second
71. Q. R. to Q. fourth	71. Q. to Q. Kt. second (ch.)
72. K. to R. second	72. Q. to K. B. sixth
73. Q. R. to Q. third	73. Q. to K. B. fifth (check)
74. K. to Kt. second	74. Q. to K. fifth (check)
75. K. to B. second	75. Q. to K. R. eighth
76. K. R. to K. second (check)	76. K. to K. B. third
77. Q. R. to K. B. third (check)	77. K. to Kt. third
78. R. to K. sixth (check)	78. Drawn game.

(*a*) A good move.

(*b*) Black has now the better position.

(*c*) This was a bad move. He should have moved the Q. to K. third.

(*d*) Before playing on this Pawn, he ought first to have moved Q. to Kt. fourth.

(*e*) Probably he should have checked at Q. R. eighth, and then taken the Q. R. P.

CHESS STUDY No. LXXI., BY THE AUTHORS.

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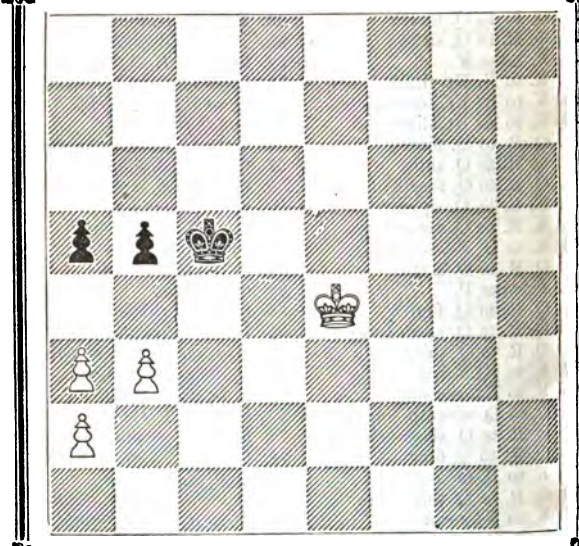


WHITE.

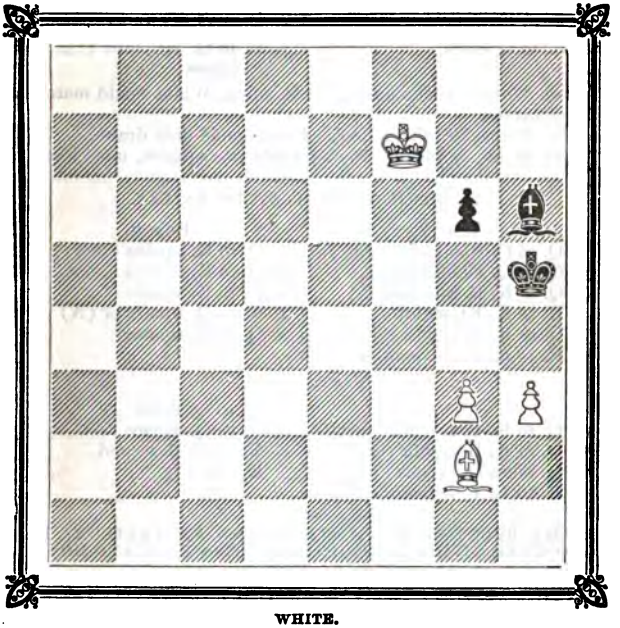
White moving first wins.

SOLUTION TO CHESS STUDY No. LXIX.

WHITE.	BLACK.
1. K. to Q. B. seventh	1. P. to Q. Kt. fourth or (A)
2. K. to Q. B. sixth	2. P. to Q. Kt. fifth
3. P. to Q. R. fourth	3. K. to Q. R. fourth
4. K. to Q. B. fifth	4. P. to Q. R. third
5. K. to Q. fourth	5. K. to Q. Kt. fourth
6. K. to Q. fifth	6. K. to Q. R. fourth (best)
7. K. to Q. B. fourth	7. K. to Q. Kt. fourth
8. K. takes P.	8. P. to Q. R. fourth (check), and draws.

CHESS STUDY No. LXXII., BY THE AUTHORS.

BLACK.



WHITE.

White, with the move, can win.

VARIATION A.

WHITE.	BLACK.
1.	1. P. to Q. Kt. third
2. K. to Q. B. sixth	2. K. to Q. R. fourth or (B)
3. K. to Q. Kt. seventh	3. P. to Q. Kt. fourth (*a*)
4. K. to Q. B. sixth (*b*)	4. P. to Q. Kt. fifth
5. P. to Q. R. fourth	5. P. to Q. R. third, and draws as before.

VARIATION B.

WHITE.	BLACK.
2.	2. P. to Q. Kt. fourth
3. K. to Q. B. fifth	3. K. to Q. R. fourth
4. K. to Q. fifth	4. K. to Q. Kt. third
5. K. to Q. sixth	5. P. to Q. Kt. fifth (*c*), and draws.

(*a*) Were Black to push P. to R. third, White would mate in three moves.

(*b*) White, by taking Rook's Pawn, could only draw.

(*c*) Black, by playing Rook's Pawn two squares, must lose.

SOLUTION TO CHESS STUDY No. LXX.

WHITE.	BLACK.
1. Q. to Q. B. eighth (check)	1. Q. to K. square
2. Q. to Q. B. fifth (check)	2. Q. to K. second
3. Q. to K. B. fifth (check)	3. K. to K. square
4. K. to K. Kt. eighth	4. K. to Q. square or (A)
5. Q. to K. B. eighth (check)	5. Q. to K. square

6. K. to K. Kt. seventh, and wins.

VARIATION A.

4.	4. Q. to Q. third
5. Q. to K. B. seventh (check)	5. K. to Q. square
6. Q. to K. B. eighth (check)	6. K. to Q. B. second
7. Q. takes Q. (check)	7. K. takes Q.

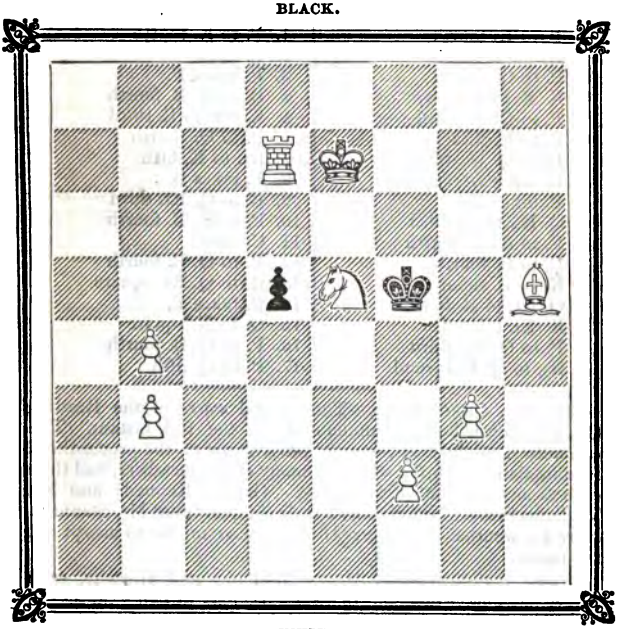
8. K. to K. B. seventh, and wins.

GAME BETWEEN MR. WILLIAMS AND AN AMATEUR; THE FORMER GIVING THE ODDS OF QUEEN'S ROOK AND MOVE.

WHITE. (AMATEUR.)	BLACK. (MR. W.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. P. to Q. fourth
4. B. takes P.	4. Kt. to K. B. third
5. Q. to K. B. third	5. P. to Q. B. third
6. B. to Q. Kt. third	6. B. to Q. third
7. P. to K. R. third	7. Castles
8. Kt. to K. second	8. Q. Kt. to Q. second
9. Castles	9. Kt. to K. fourth
10. Q. takes P.	10. Q. Kt. to K. Kt. fifth
11. Q. to K. Kt. fifth	11. Q. to Q. Kt. third (check)
12. P. to Q. fourth	12. K. Kt. takes K. P.
13. Q. to K. R. fourth	13. B. to K. Kt. sixth
14. Kt. takes B.	14. Q. takes P. (check)
15. K. to K. R. square	15. K. Kt. to B. seventh (ch.)
16. R. takes Kt.	16. Kt. takes R. (check)
17. K. to K. R. second	17. Q. takes Q., and wins.

ENIGMA No. XXXV., BY B. X.

BLACK.



WHITE.

White to play and mate in three moves.

SOLUTION TO ENIGMA No. XXXIV.

WHITE.	BLACK.
1. Q. to K. B. third (check)	1. P. takes Q. (best)
2. Kt. to K. B. seventh	2. Any move.
3. B. mates.	

SOLUTION TO PROBLEM No. XXXV.

WHITE.	BLACK.
1. Kt. to K. B. second	1. Any move.

And White mates in two moves.

THE GAME NOW PLAYING BY CORRESPONDENCE BETWEEN THE CLUBS OF LONDON AND AMSTERDAM.

White. (Amsterdam.)	Black. (London.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to B. third	2. Q. Kt. to B. third
3. P. to Q. fourth	3. P. takes P.
4. K. B. to B. fourth	4. B. to Q. B. fourth
5. P. to Q. B. third	5. K. Kt. to B. third
6. P. to K. fifth	6. P. to Q. fourth
7. B. to Q. Kt. fifth	7. Kt. to K. fifth
8. B. takes Kt. (check)	8. P. takes B.
9. P. takes P.	9. B. to Q. Kt. third
10. Q. Kt. to B. third	10. P. to K. B. fourth
11. P. to K. R. fourth	11. Castles
12. B. to B. fourth	12. P. to Q. B. fourth
13. K. to B. square	13. R. to Q. Kt. square
14. Q. Kt. to R. fourth	14. P. takes P.
15. K. Kt. takes P.	15. Q. to K. square
16. P. to Q. Kt. third	16. P. to Q. B. fourth
17. Kt. to Q. B. second	17. P. to Q. fifth

Reading Chess Club.—The annual *soiree* of the Reading Chess Club was held, as announced, on the 10th instant. The committee, slightly altering the programme of the proceedings, in compliance with the wishes of many of the members, had their club dinner on the following day. Captain Kennedy and Mr. Williams favoured the club with their company; but Mr. Staunton, Herr Loewenthal and Herr Horwitz were unable to accept the invitation.

In the match between Messrs. Williams and Horwitz, each player has scored two, and there has been six drawn games.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

By an accident, a part of our impression for last week went to press before the following corrections were made:—White Pawn instead of White Bishop on Knight's second, in Problem 35; Study 69 should be White to move and win; Study 70, White to move and draw; page 86, White's 14th move should be B. to Q. square.

T. F.—Black, with correct play, will win.

J. R.—The problems sent are not of sufficient merit for insertion in the Chess Player; but do not be discouraged—they promise well for a chess-player of so few years' standing.

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THE

CHESS PLAYER.

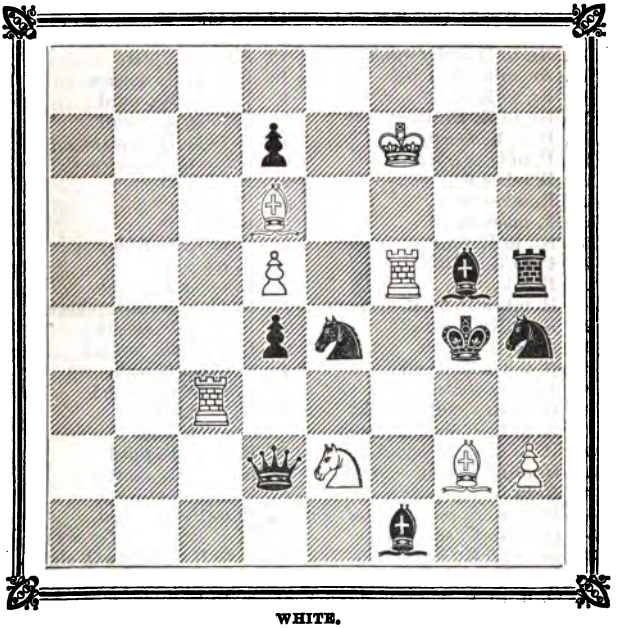
EDITED BY

Kling and Horwitz.

Vol. II.—No. 37. MARCH 27, 1852. Price 2d.

PROBLEM No. XXXVII., BY MR. H. TURTON.

BLACK.



WHITE.

White to move, and mate in five moves.

GAME BETWEEN MR. HORWITZ AND MR. B., THE FORMER GIVING THE ODDS OF THE PAWN AND TWO MOVES.

	Black. (Mr. B.)	White. (Mr. H.)
1	P. to K. fourth P. to Q. fourth	
2.	B. to Q. third	1. P. to K. third
3.	P. to K. R. fourth	2. Q. to K. second
4.	P. to Q. B. third	3. P. to Q. B. fourth
5.	P. takes P.	4. P. takes P.
6.	P. to K. fifth	5. Kt. to Q. B. third
7.	Kt. to Q. B. third	6. Q. to Q. Kt. fifth (check)
8.	Q. to K. R. fifth (check)	7. Q. takes Q. P.
9.	B. to K. Kt. fifth (check)	8. K. to Q. square
10.	Castles	9. B. to K. second
11.	Kt. to Q. B. third	10. Q. takes K. P.
12.	K. R. to K. square	11. Q. to Q. R. fourth
13.	B. takes B. (check)	12. Kt. to K. R. third
14.	Q. takes Q.	13. K. takes B.
15.	Kt. to Q. fifth (check)	14. Kt. takes Q.
16.	Kt. to K. B. fourth	15. K. to Q. square
17.	Kt. to K. R. fifth	16. R. to K. B. square
18.	Kt. to K. Kt. third	17. P. to K. Kt. third
19.	B. to K. fourth	18. P. to Q. Kt. third
20.	P. to Q. Kt. fourth	19. R. to Q. Kt. square
21.	B. takes Kt.	20. Kt. to Q. Kt. second
22.	R. takes K. P.	21. B. takes B.
23.	P. takes B.	22. B. takes Kt.
24.	Kt. to K. fourth	23. R. takes P.
25.	P. to K. R. fifth	24. R. to K. B. fifth
26.	R. takes Kt.	25. P. takes P.
27.	R. takes P. on R. seventh	26. R. takes Kt.
28.	K. to Kt. square	27. R. to Q. B. fifth (check)
29.	K. to R. square	28. R. takes P. (check)
30.	R. takes R. Pawn	29. R. to Q. Kt. second
31.	R. to Q. second	30. R. to K. B. fifth
32.	R. to R. eighth (check)	31. R. to Q. B. second
33.	R. to R. seventh (check)	32. K. to K. second
34.	R. to R. sixth (check)	33. K. to K. third
35.	R. to K. second (check)	34. R. to K. B. third
36.	R. to K. R. seventh	35. K. to K. B. fourth
37.	R. to K. B. seventh (check)	36. R. to Q. third
38.	Q. R. to K. seventh	37. K. to K. Kt. third
39.	K. to Q. Kt. second	38. R. to B. eighth (check)
40.	R. to Kt. seventh (check)	39. R. fr. B. eighth to Q. eighth
41.	Q. R. to K. B. seventh (ch.)	40. K. to B. fourth
42.	R. to K. seventh (check)	41. K. to K. fifth
		42. K. to B. sixth

And White won ultimately.

GAME BETWEEN MR. E. WILLIAMS AND AN AMATEUR, TO WHOM HE GAVE Q. R.

(*Remove Black's Queen's Rook.*)

BLACK. (MR. E. W.)	WHITE. (AMATEUR.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. K. Kt. to B. third	3. P. to Q. fourth
4. P. takes P.	4. Q. takes P.
5. Q. Kt. to B. third	5. Q. to Q. square
6. B. to B. fourth	6. Q. to K. second (check)
7. K. to B. square	7. Q. B. to K. third
8. B. to Kt. fifth (check)	8. P. to B. third
9. B. to R. fourth	9. P. to Q. Kt. fourth
10. B. to Kt. third	10. P. to Q. R. fourth
11. P. to Q. fourth	11. P. to Q. R. fifth
12. B. takes B.	12. Q. takes B.
13. K. to B. second	13. B. to K. second
14. B. takes P.	14. P. to Q. Kt. fifth
15. R. to K. square	15. Q. to Q. B. fifth
16. Kt. to K. fourth	16. Q. takes R. P.
17. Kt. to K. Kt. fifth	17. K. Kt. to R. third
18. Kt. to Q. sixth (check)	18. K. to Q. second
19. K. Kt. takes B. P.	19. B. takes Kt.
20. Kt. takes B.	20. Q. takes P.
21. Kt. to Q. B. fourth	21. Q. to Q. R. seventh
22. Kt. to Q. Kt. sixth (check)	22. K. to Q. square
23. Kt. takes R.	23. Q. to B. second
24. Q. to B. third	24. Q. to Q. Kt. second
25. B. to Kt. fifth (check)	25. K. to B. square
26. Q. to R. third (check)	26. Kt. to Q. second
27. R. to K. seventh	27. R. checks
28. K. to K. Kt. square	28. K. Kt. to B. fourth
29. Q. takes Kt.	29. R. to Q. square
30. R. takes Kt.	30. R. takes R,

And mates in two moves.

SOLUTION TO PROBLEM No. XXXVI.

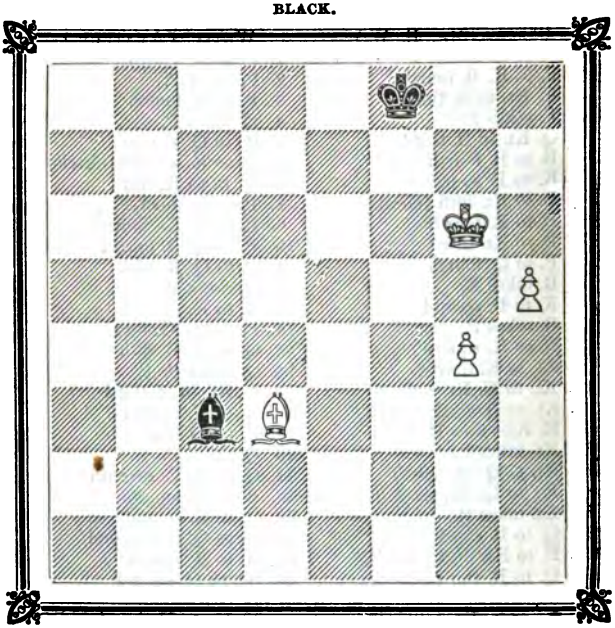
WHITE.	BLACK.
1. Q. to Q. third	1. B. to K. square (*a*)
2. Q. to K. R. seventh	2. Anything.
3. Queen or Knight mates.	

(*a*) Any other move, and White has an easy mate in two moves. For instance—

WHITE.	BLACK.
1.	1. Kt. to Q. B. second
2. Kt. to K. sixth (check)	2. Q. or Kt. takes Kt.
3. Queen mates.	

CHESS STUDY No. LXXIII., BY THE AUTHORS.

BLACK.



WHITE.

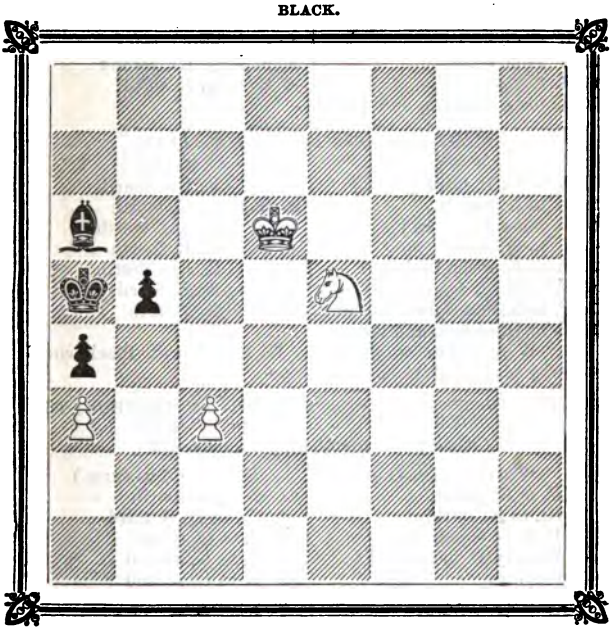
White can but draw.

SOLUTION TO CHESS STUDY No. LXXI.

WHITE.	BLACK.
1. K. to K. fifth	1. P. to Q. Kt. fifth or (A)
2. P. to Q. R. fourth	2. K. to Q. B. third
3. K. to K. sixth	3. K. to Q. B. fourth (best)
4. K. to Q. seventh	4. K. to Q. fifth
5. K. to Q. B. sixth	5. K. to Q. B. sixth
6. K. to Q. Kt. fifth, and wins.	

CHESS STUDY No. LXXIV., BY THE AUTHORS.

BLACK.



WHITE.

White, with the move, wins.

VARIATION A.

WHITE.	BLACK.
1.	1. P. to Q. R. fifth
2. P. to Q. Kt. fourth (check)	2. K. to Q. B. fifth or (B)
3. K. to Q. sixth	3. K. to Q. B. sixth
4. K. to Q. B. fifth	4. K. to Q. Kt. seventh
5. K. takes P.	5. K. takes P. on Q. R. third
6. K. to Q. R. fifth, and wins.	

VARIATION B.

WHITE.	BLACK.
2.	2. K. to Q. B. third
3. K. to K. sixth	3. K. to Q. B. second
4. K. to Q. fifth	4. K. to Q. Kt. third
5. K. to Q. sixth	5. K. to Q. Kt. second
6. K. to Q. B. fifth	6. K. to Q. R. third
7. K. to Q. B. sixth, and wins.	

SOLUTION TO CHESS STUDY No. LXXII.

WHITE.	BLACK.
1. B. to K. B. third (check)	1. K. to K. Kts. fourth
2. B. to K. fourth	2. K. to K. R. fourth
3. B. takes P. (check)	3. K. to K. Kts. fourth
4. B. to Q. third	4. K. to K. R. fourth
5. B. to K. second (check)	5. K. to K. Kts. fourth
6. P. to K. R. fourth (ch.) (*a*)	6. K. to K. B. fourth
7. P. to K. Kts. fourth (check)	7. K. to K. B. fifth
8. B. to Q. square, and wins.	

(*a*) Were White to play B. to K. Kts. fourth, Black could draw by playing B. to K. Kts. second.

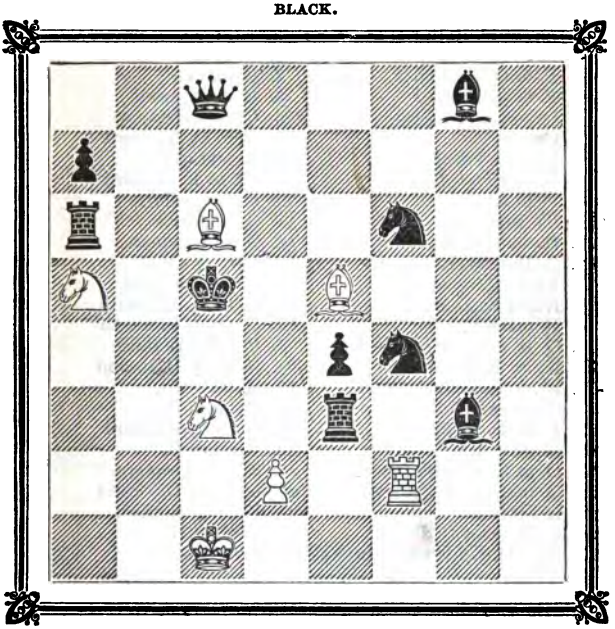
GAME BETWEEN MR. GREENAWAY AND AN AMATEUR; THE FORMER GIVING THE ODDS OF Q. R.

(*Remove White's Q. R. from the board.*)

WHITE. (MR. G.)	BLACK. (AMATEUR.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. P. to Q. fourth	3. P. to Q. third
4. B. to Q. B. fourth	4. Q. to K. second
5. Castles	5. B. to Q. second
6. Q. Kt. to B. third	6. Castles
7. B. to K. Kt. fifth	7. P. to K. B. third
8. Kt. to Q. fifth	8. Q. to K. square
9. B. to K. third	9. P. takes P.
10. K. Kt. takes P.	10. Kt. to K. fourth
11. Q. to K. second	11. P. to Q. B. fourth
12. K. Kt. to Q. Kt. third	12. Kt. takes B.
13. Q. takes Kt.	13. B. to Q. B. third
14. K. Kt. to Q. R. fifth	14. B. to Q. Kt. fourth
15. Q. to Q. Kt. third	15. Q. to Q. second
16. P. to Q. B. fourth	16. B. to Q. B. third
17. Q. to Q. R. third	17. B. takes Kt.
18. Q. B. P. takes B.	18. P. to K. Kt. fourth
19. P. to Q. Kt. fourth	19. Kt. to K. R. third
20. R. to Q. B. square	20. Kt. to K. Kt. fifth
21. P. takes P.	21. Kt. takes B.
22. P. to Q. B. sixth	22. Q. to K. square
23. P. takes P. (check)	And Black resigned.

ENIGMA No. XXXVI., BY MR. EDMUND STEVENS (Hartlip).

BLACK.



WHITE.

White moving first to checkmate in four moves.

SOLUTION TO ENIGMA No. XXXV.

WHITE.	BLACK.
1. R. takes P.	1. K. to K. fifth (best)
2. Kt. to Q. B. sixth	2. K. takes R.
3. Bishop mates.	

GAME BETWEEN MR. HYDE PULLEN AND MR. G.

White. (Mr. H. P.)	Black. (Mr. G.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to R. fourth
6. Q. to her Kt. third	6. Q. to K. second
7. Castles	7. B. to Q. Kt. third
8. P. to Q. fourth	8. P. takes P.
9. B. to K. Kt. fifth	9. Kt. to K. B. third
10. P. to K. fifth	10. Kt. takes P.
11. Kt. takes Kt.	11. Q. takes Kt.
12. B. takes K. B. P. (check)	12. K. to Q. square
13. Q. B. to K. R. fourth	13. P. to Q. third
14. Kt. to Q. second	14. B. to Q. second
15. Kt. to K. B. third	15. Q. to Q. B. fourth
16. P. takes P.	16. Q. to Q. R. fourth
17. Q. R. to Q. B. square	17. P. to Q. B. third
18. Kt. to K. Kt. fifth	18. K. to Q. B. second
19. Kt. to K. sixth (check)	19. B. takes Kt.
20. Q. takes B.	20. B. takes P.
21. K. R. to Q. square	21. Q. to Q. Kt. third
22. B. takes Kt.	22. P. takes B.
23. Q. to K. seventh (check)	23. K. to Kt. square
24. Q. takes Q. P. (check)	24. Q. to Q. B. second
25. R. takes B.	25. P. to Q. R. third
26. Q. R. takes Q. B. P.	26. P. takes R.

27. R. to Q. Kt. fourth (check), and Black resigns.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

W.—Your End Game is not of sufficient merit for a place in the Chess Player.

M. Kieseritzky.—The double number of "La Régence" has come to hand. We shall notice it in a future number.

F. Robinson.—We have received your corrected problem, which will shortly appear.

A Subscriber.—It is the fault of your bookseller.

A Student.—A chess club holds its meetings at the Three Cups, Queen-street, Oxford.

R. W.—The first volume of the Chess Player can be had by ordering it of your bookseller. The price is 4s. 6d.

LONDON:

Printed by R. Hastings (at the offices of F. Salisbury and Co., Printers, Bouverie-street and Primrose-hill, Fleet-street), and published by him at 13, Carey-street, Lincoln's-inn-fields; and sold by Mr. Barthes, Marlborough-street; at Rice's Divan, Strand; and at the Philidorian Chess Rooms, 19, Strand.

THE

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EDITED BY

Kling and Horwitz.

Vol. II.—No. 38. APRIL 3, 1852. Price 2d.

PROBLEM No. XXXVIII., BY MR. H. TURTON.

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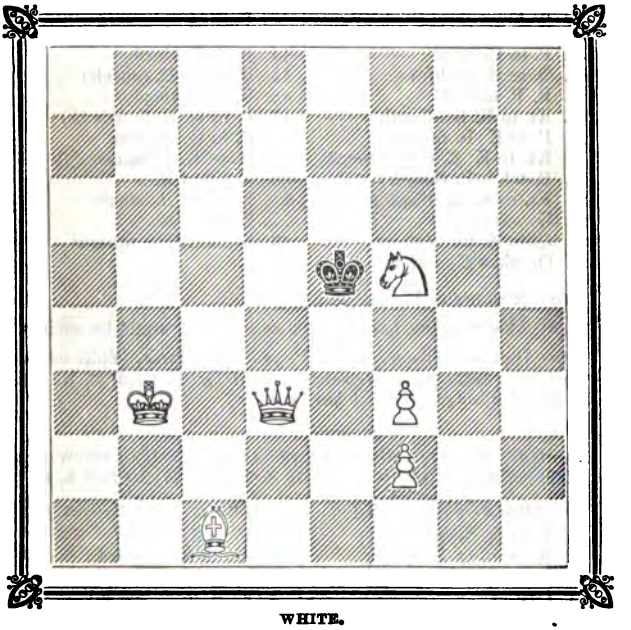

WHITE.

White to move, and mate in three moves.

GAME PLAYED BETWEEN MESSRS. S. BODEN AND J. BODEN, THE FORMER GIVING THE ODDS OF QUEEN'S KNIGHT.

(*Remove Black's Q. Kt.*)

Black. (Mr. S. B.)	White. (Mr. J. B.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. P. to Q. fourth
5. P. takes P.	5. Kt. takes P.
6. Q. to K. second (*a*)	6. Kt. takes P. (check)
7. K. to Q. square	7. Kt. takes Q. R.
8. Kt. takes K. P.	8. Kt. to K. second
9. P. to Q. sixth	9. Castles
10. P. takes Kt.	10. Q. retakes P.
11. B. to Q. Kt. second	11. Kt. to Q. B. seventh
12. K. takes Kt.	12. P. to Q. Kt. fourth
13. B. to Q. Kt. third	13. B. to K. B. fourth (check)
14. P. to Q. third	14. B. to K. third
15. Q. to K. R. fifth	15. B. takes B. (check)
16. R. P. takes B.	16. B. to Q. third
17. Kt. to K. Kt. fourth	17. P. to Q. R. fourth (*b*)
18. P. to K. R. fourth	18. P. to Q. R. fifth
19. Kt. to K. R. sixth (check)	19. K. to K. R. square (*c*)
20. B. takes P. (check)	20. K. takes B.
21. Kt. to K. B. fifth (check)	21. K. to K. R. square
22. Kt. takes Q.	22. B. takes Kt.
23. Q. to K. fifth (check)	23. K. to K. Kt. square
24. Q. takes B., and wins.	

(*a*) A rather rash experiment.

(*b*) This is weak; but to check with Queen would be useless.

(*c*) Had not Black played P. to K. R. fourth, White could now have taken this Kt. safely; for if Q. checked at K. Kt. fourth, White Queen could have covered.

DASHING SKIRMISH PLAYED THE OTHER EVENING BETWEEN MESSRS. BODEN AND S——T, THE FORMER GIVING THE K. KT.

Black. (Mr. S. B.)	White. (Mr. S——t.)
1. P. to K. fourth	1. P. to K. fourth
2. K. B. to Q. B. fourth	2. Kt. to K. B. third
3. P. to Q. fourth	3. P. to Q. third
4. Castles	4. K. B. to K. second
5. K. B. to Q. third (*a*)	5. Kt. to Q. B. third
6. P. to Q. fifth	6. Kt. to Q. Kt. fifth
7. K. B. to Q. B. fourth (*b*)	7. K. Kt. takes K. P.

Black. (Mr. S. B.)	White. (Mr. S——t.)
8. Q. to K. square	8. Q. Kt. takes Q. B. P.
9. Q. takes K. Kt.	9. Kt. takes Q. R.
10. P. to K. B. fourth	10. P. to K. Kt. third
11. P. takes K. P.	11. Q. B. to K. B. fourth
12. Q. to K. second	12. Q. B. takes Q. Kt.
13. Q. B. to K. R. sixth	13. Q. B. to K. B. fourth
14. R. takes B.	14. P. takes R.
15. B. to Q. Kt. fifth (check)	15. P. to Q. B. third
16. P. takes Q. B. P.	16. Q. to Q. Kt. third (ch.) (*c*)
17. Q. B to K. third	17. Q. to Q. B. second
18. P. takes Q. Kt. P. (dis. ch.)	18. K. to K. B. square
19. Q. B. to K. R. sixth (check)	19. K. to Kt. square
20. P. takes R., queens, check and wins.	

(*a*) Intending, if Kt. takes K. P., to move up P. to K. B. fourth.

(*b*) Leaving K. P. purposely, having in view to win both the Knights for the Q. Rook.

(*c*) The position is very curious, and it is not easy to decide which is White's best move here.

GAME PLAYED BETWEEN MESSRS. S. BODEN AND J. BODEN, THE FORMER GIVING THE ODDS OF QUEEN'S KNIGHT.

(*Remove Black's Q. Kt.*)

Black. (Mr. S. B.)	White. (Mr. J. B.)
1. P. to K. fourth	1. P. to Q. B. fourth
2. B. to K. second	2. Kt. to Q. B. third
3. P. to Q. B. third	3. P. to K. fourth
4. P. to Q. third	4. Kt. to K. B. third
5. P. to K. B. fourth	5. B. to K. second
6. B. to K. B. third	6. P. to Q. fourth
7. Q. to K. second	7. Q. P. takes P.
8. Q. P. takes P.	8. Castles
9. P. to K. B. fifth	9. Q. to Q. R. fourth
10. P. to K. Kt. fourth	10. Kt. to Q. fifth
11. Q. to K. B. second	11. Kt. takes B. (check)
12. Q. takes Kt.	12. P. to Q. Kt. third
13. P. to K. Kt. fifth	13. Kt. to K. square
14. Kt. to K. second	14. B. to Q. Kt. second
15. P. to K. B. sixth	15. P. takes P.
16. P. takes P.	16. K. B. takes P.
17. B. to K. R. sixth	17. Q. to Q. R. fifth
18. R. to K. Kt. square (check)	18. K. to K. R. square
19. Q. takes B. (check)	19. Kt. takes Q.

And Black mates in two moves.

CHESS STUDY No. LXXV., BY THE AUTHORS.

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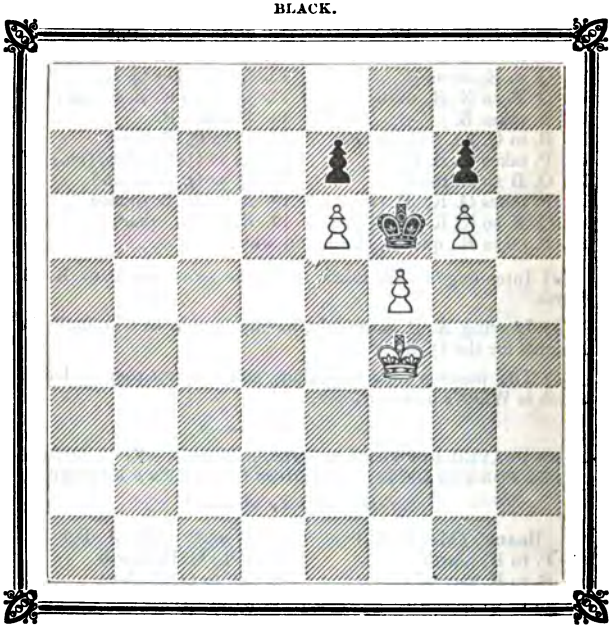

WHITE.

White, with the move, can only draw.

SOLUTION TO CHESS STUDY No. LXXIII.

White.	Black.
1. B. to Q. B. fourth	1. B. to Q. seventh
2. P. to K. R. sixth	2. B. to K. sixth
3. P. to K. Kts. fifth	3. B. to Q. seventh
4. K. to K. R. fifth	4. B. to K. sixth
5. P. to K. Kts. sixth	5. B. to Q. fourth

And draws.

CHESS STUDY No. LXXVI., BY THE AUTHORS.

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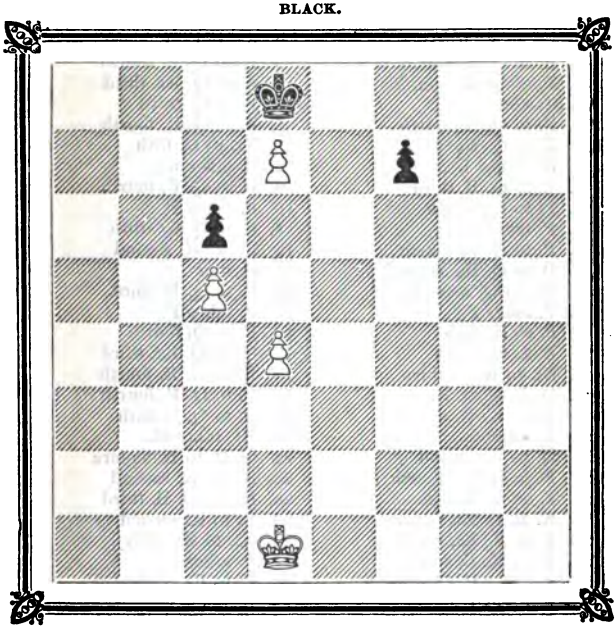

WHITE.

White having to move wins.

SOLUTION TO CHESS STUDY No. LXXIV.

WHITE.	BLACK.
1. K. to Q. B. seventh	1. P. to Q. Kts. fifth
2. B. P. takes P. (check)	2. K. to Q. Kts. fourth
3. Kt. to K. B. seventh	3. K. to Q. B. fifth
4. Kt. to Q. sixth (check)	4. K. to Q. Kts. sixth
5. P. to Q. Kts. fifth	5. K. takes P. (best)
6. P. takes B., and wins.	

A BLINDFOLD GAME BETWEEN MESSRS. EICHBAUM AND CROSS, PLAYED ON THE 11TH OF JULY, 1842.

WHITE. (MR. E.)	BLACK. (MR. C.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. to Q. Kt. third
5. Castles	5. P. to Q. third
6. P. to Q. R. fourth	6. P. to Q. R. fourth
7. P. to Q. Kt. fifth	7. Kt. to Q. fifth
8. Kt. takes Kt.	8. B. takes Kt.
9. P. to Q. B. third	9. B. to Q. B. fourth
10. P. to Q. fourth	10. P. takes P.
11. P. takes P.	11. B. to Q. Kt. fifth
12. P. to K. B. fourth	12. Kt. to K. second
13. B. to Q. Kt. second	13. Castles
14. Kt. to Q. second	14. P. to Q. B. third
15. P. takes P.	15. P. takes P.
16. P. to K. fifth	16. P. to Q. fourth
17. B. to Q. third	17. Q. to Q. Kt. third
18. Kt. to K. B. third	18. B. to K. B. fourth
19. Q. R. to Q. B. square	19. P. to Q. B. fourth
20. K. to K. R. square	20. P. to Q. B. fifth
21. B. takes B.	21. Kt. takes B.
22. Q. to K. second	22. Q. R. to K. square
23. P. to K. Kt. fourth	23. Kt. to K. second
24. P. to K. B. fifth	24. Kt. to Q. B. third
25. K. R. to Kt. square	25. B. to K. second
26. P. to K. Kt. sixth	26. Kt. to Kt. fifth
27. P. to K. B. sixth	27. P. takes P.
28. P. takes P. (dis. check)	28. K. to K. R. square
29. P. takes B.	29. R. takes P.
30. Q. to K. Kt. second	30. Q. to K. R. third
31. Q. R. to K. B. square	31. P. to K. B. third
32. B. to Q. B. square	32. Q. to K. Kt. third
33. Q. to K. R. third	33. Q. to K. fifth
34. B. to K. R. sixth	34. R. to K. Kt. square
35. R. takes R. (check)	35. K. takes R.
36. R. to K. Kt. square (check)	36. K. to K. R. square

And White mates in two moves.

SOLUTION TO PROBLEM No. XXXVII.

WHITE.	BLACK.
1. P. to K. R. third (check)	1. K. takes R.
2. B. takes Kt. (check)	2. K. takes B.
3. Kt. to Kts. third (check)	3. K. takes P.
4. R. to Q. B. fifth (check)	4. K. takes B.
5. Kt. mates.	

ENIGMA No. XXXVII., BY MR. EDMUND STEVENS.

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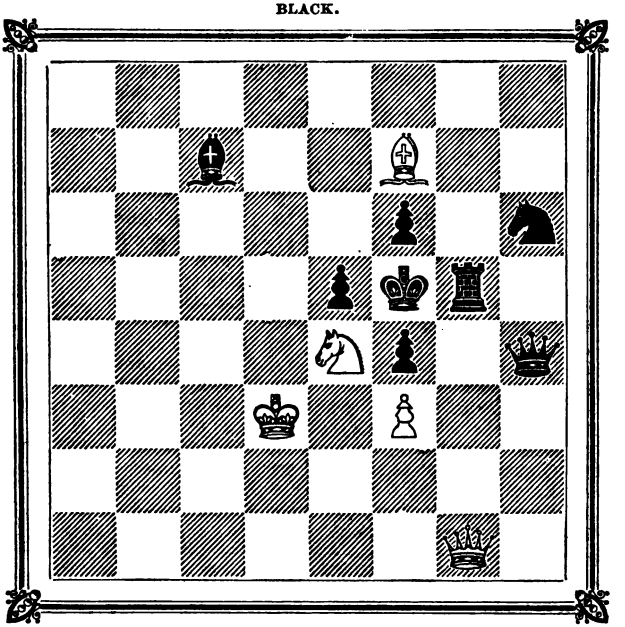

WHITE.

White moving first to checkmate in two moves.

SOLUTION TO ENIGMA No. XXXVI.

White.	Black.
1. P. to Q. fourth (check)	1. P. takes P. (*en pas.*) (best)
2. Kt. to Q. R. fourth (check)	2. K. moves.
3. R. to Q. Kt. second (check)	3. K. takes Kt.
4. B. to Q. B. third, mate.	

GAME BETWEEN TWO AMATEURS; WHITE GIVING THE ODDS OF Q. R.

White.	Black.
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. P. to Q. third
3. K. B. to Q. B. fourth	3. B. to K. third
4. P. to Q. third	4. Q. Kt. to B. third
5. Kt. to Kt. fifth	5. Kt. to Q. R. fourth
6. Kt. takes B.	6. P. takes Kt.
7. B. takes P.	7. Q. to K. second
8. Q. to K. Kt. fourth	8. Kt. to K. R. third
9. B. takes Kt.	9. P. takes B.
10. Q. Kt. to B. third	10. P. to K. R. fourth
11. Q. takes P. (check)	11. K. to Q. square
12. Q. to K. Kt. fourth	12. Q. to K. Kt. second
13. Q. to K. B. third	13. Kt. to Q. B. third
14. Kt. to Q. fifth	14. Kt. to Q. fifth
15. Q. to K. R. third	15. Kt. takes B.
16. Q. takes Kt.	16. Q. takes P.
17. Q. to K. B. sixth (check)	17. K. to his square
18. Kt. takes P. (check)	18. K. to Q. second
19. Kt. takes R.	19. B. to Kt. second
20. Q. to B. seventh (check)	20. K. to Q. B. third
21. Q. to her fifth (check)	21. K. to Q. second
22. Q. takes Kts. P. (check)	22. K. to his third
23. Kt. to B. seventh (check)	23. K. to Q. second
24. Kt. to Q. fifth (check)	24. K. to his third
25. Q. to K. seventh, mate.	

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

Mr. Green, Merton College, Oxford.—Games received.

W. R.—The Correspondence Game between London and Amsterdam has not yet come to a conclusion. The moves made shall be recorded in an early number.

Jubus.—We highly recommend Mr. Boden's "Treatise on Chess."

Pleasant.—In games played between young players, positions frequently occur which a first-rate player, looking on, may feel interest in, and wish to analyse. In uninteresting games, we reprobate any interference.

T. Atkins.—Thanks for the two positions. The one in six moves, though not quite original, is very neat in construction; the other requires amendment, as White, for the first move, can play B. to Q. sixth, and give mate in three moves. The Enigma in No. 35 should have a White Knight instead of King on K. R. sixth, and a Black Pawn instead of a White one on K. Kt. third—your intended position would then be correct.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

Vol. II.—No. 39. APRIL 10, 1852. Price 2d.

PROBLEM No. XXXIX., BY MR. H. TURTON.

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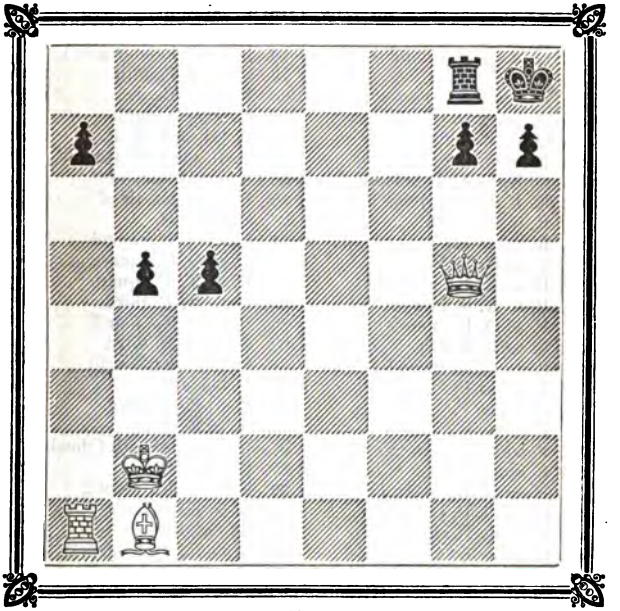

WHITE.

White to move, and mate in three moves.

GAME BETWEEN MR. HORWITZ AND MR. WILLIAMS.

WHITE. (MR. W.)	BLACK. (MR. H.)
1. P. to K. fourth	1. P. to Q. third
2. P. to K. B. fourth	2. P. to K. fourth
3. Kt. to K. B. third	3. B. to K. Kt. fifth
4. B. to Q. B. fourth	4. P. takes P.
5. P. to Q. fourth	5. Q. Kt. to Q. second
6. Q. B. takes P.	6. Q. to K. B. third
7. B. to K. third	7. B. takes Kt.
8. Q. takes B.	8. Q. takes Q.
9. P. takes Q.	9. P. to K. Kt. third
10. Q. Kt. to B. third	10. P. to Q. B. third
11. Castles Q. R.	11. B. to K. second
12. Q. R. to K. B. square (*a*)	12. K. Kt. to B. third
13. K. R. to K. Kt. square	13. P. to Q. fourth
14. P. takes P. (*b*)	14. Kt. to Q. Kt. third
15. B. to Q. Kt. third	15. K. Kt. takes P.
16. Kt. takes Kt.	16. P. takes Kt.
17. Q. R. to K. square	17. P. to K. B. third
18. Q. B. to Q. second	18. P. to Q. R. fourth (*c*)
19. R. to K. sixth	19. P. to Q. R. fifth
20. K. R. to K. square	20. P. takes B.
21. R. takes B. (check)	21. K. to Q. square
22. Q. B. P. takes P.	22. R. takes Q. R. P.
23. K. to Q. Kt. square	23. Q. R. to Q. R. second
24. Q. R. to K. B. seventh (*d*)	24. Kt. to Q. second
25. K. R. to K. seventh	25. P. to Q. Kt. third
26. R. takes K. R. P.	26. R. takes R.
27. R. takes R.	27. K. to Q. B. second
28. P. to K. R. fourth	28. R. to Q. R. square
29. R. to K. Kt. seventh	29. R. to K. R. square
30. B. to K. square	30. R. to K. R. third
31. P. to Q. Kt. fourth	31. P. to Q. Kt. fourth
32. B. to K. Kt. third (check)	32. K. to Q. B. third
33. K. to Q. B. second	33. P. to K. Kt. fourth
34. P. takes P.	34. P. takes P.
35. R. takes P.	35. R. to K. B. third
36. P. to K. B. fourth	36. R. to K. third
37. P. to K. B. fifth (*e*)	37. R. to K. seventh (check)
38. K. to Q. third	38. R. takes P.
39. R. to K. Kt. sixth (check)	39. K. to Q. Kt. second
40. K. to Q. B. third	40. R. to K. seventh
41. P. to K. B. sixth (*f*)	41. Kt. takes P.
42. R. takes Kt.	42. R. to K. sixth (check)
43. K. to Q. second	43. R. takes B.

Given up as drawn.

(*a*) P. to K. B. fourth would have been a more forward move.

(*b*) Instead of P. takes P., B. should now have gone to Q. Kt third.

(*c*) This move was rather too premature.
(*d*) Q. R. to K. 6th attacking the Kt. would have been preferable.
(*e*) K. to Q. third is much better.
(*f*) Very bad; throwing away the game.

CORRESPONDENCE GAME BETWEEN LONDON & AMSTERDAM.

White. (Amsterdam.)	Black. (London.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. P. to Q. fourth	3. P. takes P.
4. B. to Q. B. fourth	4. B. to Q. B. fourth
5. P. to Q. B. third	5. Kt. to K. B. third
6. P. to K. fifth	6. P. to Q. fourth
7. B. to Q. Kt. fifth	7. Kt. to K. fifth
8. B. takes Kt. (check)	8. P. takes B.
9. P. takes P.	9. B. to Q. Kt. third
10. Kt. to Q. B. third	10. P. to K. B. fourth
11. P. to K. R. fourth	11. Castles
12. B. to K. B. fourth	12. P. to Q. B. fourth
13. K. to K. B. square	13. R. to Q. Kt. square
14. Kt. to Q. R. fourth	14. Q. to K. square
15. P. to Q. Kt. third	15. P. takes P.
16. K. Kt. takes P.	16. P. to Q. B. fourth
17. Kt. to Q. B. second	17. P. to Q. fifth
18. R. to Q. B. square	18. B. to Q. R. third (check)
19. K. to K. Kt. square	19. B. to Q. Kt. fourth

The game has been well conducted on the side of London, and we think it must be won if properly followed up.

GAME PLAYED AT THE DUNDEE CLUB BETWEEN MR. G. B. FRASER AND MR. BAXTER.

White. (Mr. G. B. F.)	Black. (Mr. B)
1. P. to K. fourth	1. P. to K. fourth
2. Q. Kt. to B. third	2. P. to Q. B. third
3. P. to Q. fourth	3. B. to Q. Kt. fifth
4. P. takes K. P.	4. Q. to Q. R. fourth
5. Q. to Q. fourth	5. B. takes Q. Kt.
6. P. takes B.	6. K. Kt. to K. second
7. P. to K. B. fourth	7. Kt. to Kt. third
8. K. Kt. to B. third	8. Castles
9. B. to Q. B. fourth	9. Q. Kt. to R. third
10. Q. B. to K. third	10. P. to Q. B. fourth
11. Q. to Q. second	11. P. to Q. Kt. fourth
12. B. to Q. fifth	12. R. to Q. Kt. square
13. Castles K. R.	13. B. to Q. Kt. second
14. P. to K. B. fifth	14. B. takes B.
15. P. takes B.	15. Kt. to K. second
16. Kt. to K. R. fourth	16. Q. to Q. R. fifth
17. R. to K. B. fourth	17. Q. to Q. R. fourth
18. R. to K. Kt. fourth	18. P. to K. B. third
19. B. to K. R. sixth	Resigns.

CHESS STUDY No. LXXVII., BY THE AUTHORS.

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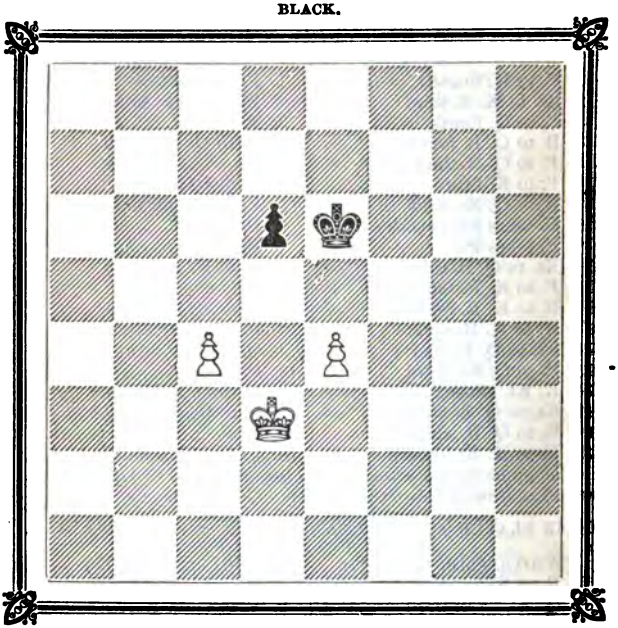

WHITE.

White can but draw.

SOLUTION TO CHESS STUDY No. LXXV.

WHITE.	BLACK.
1. K. to K. fourth or (A)	1. K. to K. Kt. fourth
2. K. to K. fifth	2. K. to K. R. fourth (*a*)
3. K. to K. B. fourth	3. K. to K. R. third, and draws.

VARIATION A.

1. K. to K. Kt. fourth	1. K. to K. fourth
2. K. to K. Kt. fifth	2. K. to Q. third
3. K. to K. B. fourth	3. K. to Q. B. third
4. K. to K. fifth	4. K. to Q. B. 4th, and draws.

(*a*) The only move.

CHESS STUDY No. LXXVIII., BY MR. BROWN (London).

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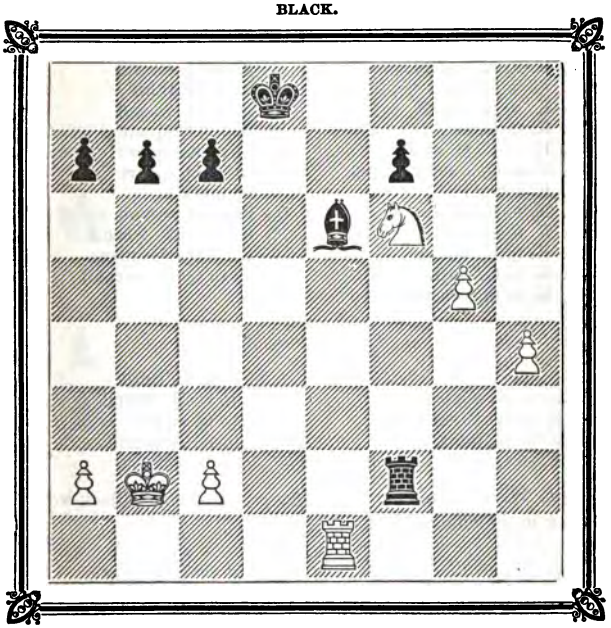

WHITE.

White to move and win.

SOLUTION TO CHESS STUDY No. LXXVI.

WHITE.	BLACK.
1. P. to Q. fifth	1. P. takes P. or (A)
2. P. to Q. B. sixth	2. P. to K. B. fourth or (B)
3. K. to K. second	3. K. to Q. B. second (best)
4. K. to K. third	4. K. to Q. square
5. K. to Q. fourth	5. P. to K. B. fifth
6. K. takes P.	6. K. to Q. B. second
7. K. to K. fourth, and wins.	

VARIATION A.

WHITE.	BLACK.
1.	1. K. takes P.
2. P. to Q. sixth	2. K. to K. third
3. K. to K. second	3. K. to Q. second
4. K. to K. third	4. K. to K. third
5. K. to K. fourth	5. K. to Q. second
6. K. to K. B. fifth	6. K. to Q. square
7. K. to K. B. sixth	7. K. to K. square
8. P. to Q. seventh (check)	8. K. to Q. square
9. K. takes P.	9. K. takes P.
10. K. to K. B. sixth	10. K. to Q. square
11. K. to K. sixth	11. K. to Q. B. second
12. K. to K. seventh	12. K. to Q. B. square
13. K. to Q. sixth	13. K. to Q. Kt. second
14. K. to Q. seventh, and wins.	

VARIATION B.

2.	2. P. to K. B. third
3. K. to K. square (*a*)	3. K. to Q. B. second
4. K. to K. B. second	4. K. to Q. square
5. K. to K. third	5. P. to K. B. fourth
6. K. to Q. fourth, and wins.	

(*a*) Were White now to play King to K. second, Black would draw in the following way:—

WHITE.	BLACK.
3. K. to K. second	3. P. to K. B. fourth
4. K. to K. third	4. K. to Q. B. second
5. K. to Q. fourth	5. P. to K. B. fifth, and draws.

THE BOOK OF THE TOURNAMENT.

This volume, containing the games played in the Grand Tournament, is now published, and makes a handsome book, uniform with the "Chess Companion." A long introduction precedes the games, containing a good deal of matter, which would have been better buried in oblivion. The games are accompanied with copious notes, to some of which exceptions may be taken; notwithstanding, the work is one of great interest to all chess-players.

ENIGMA No. XXXVIII., BY MR. C. T. ATKINS (Weymouth).

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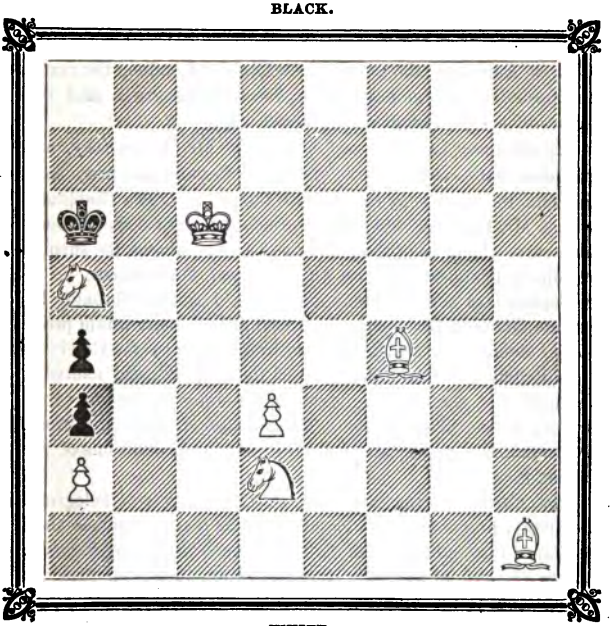

WHITE.

White moving first to checkmate in three moves.

SOLUTION TO ENIGMA No. XXXVII.

White.	Black.
1. Q. to Q. Kt. sixth	1. Any move.
2. Queen or Knight mates.	

SOLUTION TO PROBLEM No. XXXVIII.

White.	Black.
1. Q. to Q. R. sixth	1. K. takes Kt. (best)
2. B. to K. B. fourth	2. K. takes B.
3. Q. to K. B. sixth, mate.	

THE CONTEST BETWEEN FRANCE AND ENGLAND BY CORRESPONDENCE, AND THROUGH THE MEDIUM OF THE ELECTRIC TELEGRAPH.

(*From La Régence.*)

In a short time, a contest in chess will take place between the Club of Paris and the St. George's Club of London, the match to consist of two games by the Electric Telegraph and two games by correspondence in the usual way.

Mr. Staunton has addressed himself to Mr. Kieseritzky, and proposes that himself, Mr. Wyvill and Captain Kennedy shall conduct the match on the part of the St. George's Club, and wishes Mr. K. to arrange with Mr. Laroche and the other French amateurs; the prize of the contest to be fifty guineas, the surplus remaining of the subscription for the Grand Tournament.

Deprived of the co-operation of Mr. Laroche, through his private affairs at Bayonne, and believing the contest would prove highly interesting, Mr. Kieseritzky proposed it to the Cercle of "La Régence," which has accepted the proposal, and named a Committee of the following gentlemen:—Messrs. Devink (President), Crampell (Secretary), Chamouillet, Delannoy, Garcin, Journaud, Kieseritzky and Seguin to settle the conditions of the match.

The Cercle, having arranged with the Electric Telegraph Company, proposes to the English players that two games shall be played through that medium, so that each party may have the first move, and at the same time offers an additional prize of 1,250 francs to the winners.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the CHESS PLAYER, 19, Strand.

R. W. and A. D. (Sedbugh.)—Problem received.

J. H.—The only work we know of by the late R. Kniper is a collection of excellent problems by himself and Anderssen, published at half-a-crown, which, we believe, may still be had of the publisher of the CHESS PLAYER.

R. T.—Your problem of five moves can be solved in three.

W. M.—We prefer Black's game.

C. R.—You can obtain the information you require by calling at the Philidorian, 19, Strand.

T. B.—Where such large odds are given, the player is quite justified in sustaining the game till he is checkmated.

LONDON:

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THE

CHESS PLAYER.

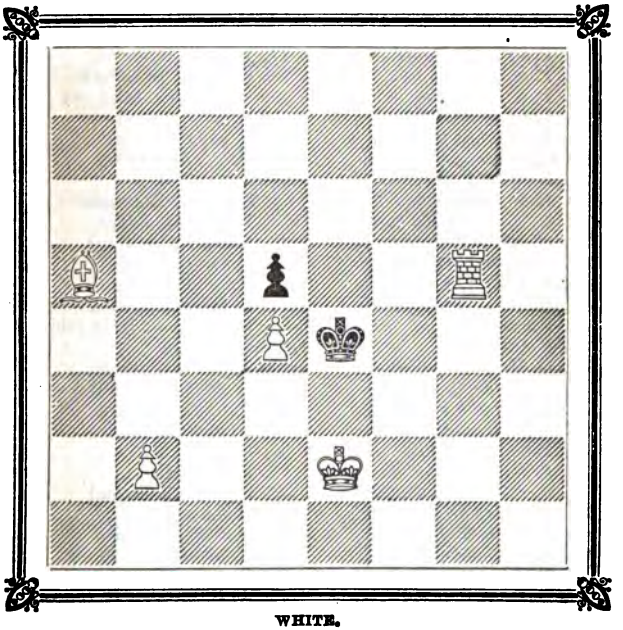
EDITED BY

Kling and Horwitz.

Vol. II.—No. 40. APRIL 17, 1852. Price 2d.

PROBLEM No. XL., BY HERR KLING.

BLACK.



WHITE.

White to move, and mate in six moves.

EIGHTH GAME BETWEEN MR. HORWITZ AND MR. WILLIAMS.

Black. (Mr. H.)	White. (Mr. W.)
1. P. to K. fourth	1. P. to K. third
2. P. to K. B. fourth	2. P. to Q. fourth
3. P. to K. fifth	3. P. to Q. B. fourth
4. Kt. to K. B. third	4. Kt. to Q. B. third
5. Kt. to Q. B. third	5. Kt. to K. R. third
6. B. to Q. Kt. fifth	6. B. to Q. second
7. B. takes Kt.	7. B. takes B.
8. P. to Q. fourth	8. P. takes P.
9. K. Kt. takes P.	9. B. to Q. B. fourth
10. Q. Kt. to K. second	10. Castles
11. P. to Q. B. third	11. Q. to K. R. fifth (check)
12. P. to K. Kt. third	12. Q. to K. R. sixth
13. Q. Kt. to K. Kt. square	13. Q. to K. Kt. fifth
14. Q. takes Q.	14. Kt. takes Q.
15. Q. Kt. to K. B. third	15. Q. R. to K. square (*a*)
16. P. to K. R. third	16. Kt. to K. R. third
17. P. to K. Kt. fourth	17. P. to K. B. fourth
18. P. to K. Kt. fifth	18. Kt. to K. B. second
19. P. to Q. Kt. fourth	19. B. to Q. Kt. third (*b*)
20. P. to Q. Kt. fifth	20. B. to Q. second
21. B. to Q. R. third (*c*)	21. B. to Q. R. fourth
22. Q. R. to Q. B. square	22. Q. R. to Q. B. square
23. B. takes R.	23. K. takes B.
24. K. to Q. second	24. Kt. to K. R. square
25. K. Kt. to Q. Kt. third	25. B. to Q. Kt. third
26. Q. Kt. to Q. fourth	26. Kt. to K. Kt. third
27. Q. R. to K. B. square	27. R. to Q. B. fifth
28. K. to Q. third	28. R. to Q. R. fifth
29. K. R. to K. R. second	29. B. takes P. (check)
30. Kt. takes B.	30. Kt. takes K. B. P. (check)
31. R. takes Kt.	31. R. takes R.
32. Q. Kt. to Q. fourth	32. K. to K. B. second
33. K. Kt. to Q. second	33. B. to Q. B. second
34. K. Kt. to K. B. third	34. P. to K. Kt. third
35. P. to K. R. fourth	35. R. to K. fifth
36. P. to K. R. fifth	36. B. takes K. P.
37. P. takes P. (check)	37. K. takes P.
38. R. to K. R. sixth (check)	38. K. to K. B. second
39. Kt. takes B. (check)	39. R. takes Kt.
40. R. takes K. R. P. (check)	40. K. to K. Kt. third
41. R. to K. seventh	41. K. takes P.
42. R. takes K. P.	42. R. to K. fifth
43. R. takes R.	43. K. B. P. takes R. (check)
44. K. to K. third	44. K. to K. B. third
45. K. to K. B. fourth	45. P. to Q. R. third
46. P. to Q. R. fourth	46. P. to Q. Kt. third

BLACK. (MR. H.)	WHITE. (MR. W.)
47. K. to K. third	47. K. to K. fourth
48. Kt. to Q. Kt. third	48. K. to Q. third
49. K. to Q. fourth	49. K. to Q. B. third
50. Kt. to Q. B. square	50. P. to Q. R. fourth
51. Kt. to K. second	51. P. to Q. Kt. fourth
52. P. takes P. (check)	52. K. takes P.
53. K. takes P.	53. P. to Q. R. fifth
54. P. to Q. B. fourth (check)	54. K. to Q. Kt. fifth
55. P. to Q. B. fifth	55. P. to Q. R. sixth
56. Kt. to Q. B. square	56. P. to K. sixth
57. P. to Q. B. sixth	57. P. to K. seventh
58. Kt. takes P.	58. P. to Q. R. seventh
59. Kt. to Q. fourth	59. K. to Q. B. sixth
60. P. to Q. B. seventh	60. P. to Q. R. eighth (Q.)
61. P. to Q. B. eighth (Q.) (ch.)	White resigns.

(*a*) A weak move.

(*b*) B. to K. second would have been better.

(*c*) This is the result of B. to Q. Kt. third on the 19th move.

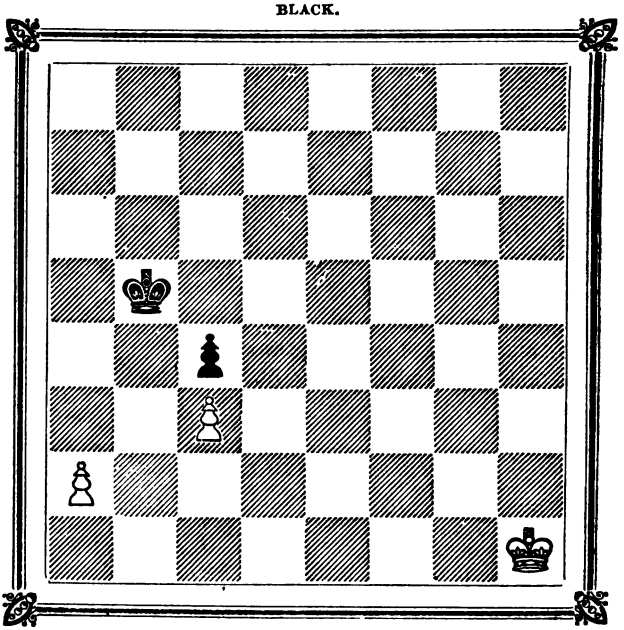
GAME PLAYED AT THE DUNDEE CHESS CLUB BETWEEN MR. G. B. FRASER AND MR. BAXTER.

WHITE. (MR. G. B. F.)	BLACK. (MR. B.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. B. to Q. B. fourth
3. K. Kt. to B. third	3. Q. Kt. to B. third
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to B. fourth
6. Castles	6. P. to Q. third
7. P. to Q. fourth	7. P. takes P.
8. P. takes P.	8. B. to Q. Kt. third
9. Q. Kt. to B. third	9. P. to K. R. third
10. B. to Q. R. third	10. B. to K. Kt. fifth
11. Q. to Q. Kt. third	11. Q. to Q. second
12. P. to K. fifth	12. Q. B. takes Kt.
13. P. to K. sixth	13. P. takes P.
14. B. takes P.	14. Q. to K. second
15. B. takes K. Kt.	15. Castles (Q.)
16. B. to K. sixth (check)	16. K. to Q. Kt. square
17. P. to Q. fifth	17. Kt. to Q. fifth
18. Q. to Q. Kt. square	18. Kt. takes B.
19. P. takes Kt.	19. Q. to K. Kt. fourth
20. P. to K. Kt. third	20. Q. to K. Kt. fifth

And White resigns.

CHESS STUDY No. LXXIX., BY THE AUTHORS.

BLACK.



WHITE.

Whoever has the move wins.

SOLUTION TO CHESS STUDY No. LXXVII.

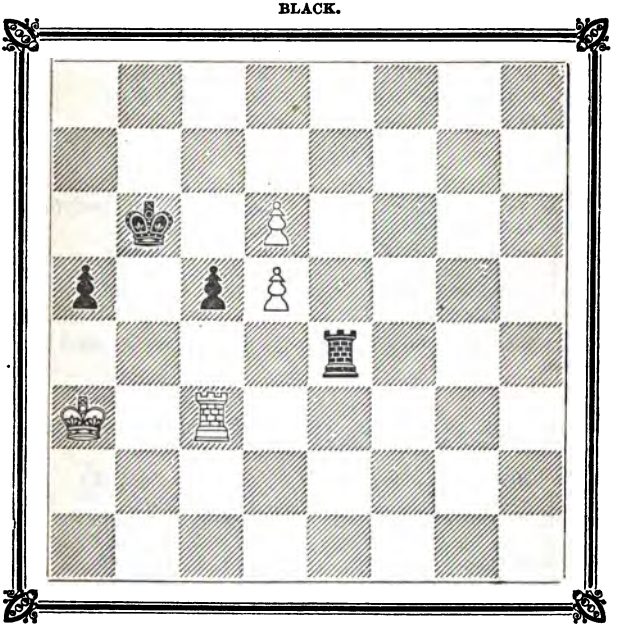
WHITE.	BLACK.
1. K. to Q. fourth	1. K. to K. second (*a*)
2. P. to K. fifth	2. K. to K. third (*b*)
3. P. takes P.	3. K. takes P., and draws.

(*a*) The only move to draw.

(*b*) Were Black to take Pawn, he must lose.

CHESS STUDY No. LXXX., BY THE AUTHORS.

BLACK.



WHITE.

White to play and win.

SOLUTION TO CHESS STUDY No. LXXVIII.

WHITE.	BLACK.
1. P. to K. R. fifth	1. R. to K. R. seventh or (A)
2. P. to K. R. sixth	2. K. to K. second
3. P. to K. R. seventh	3. K. to K. B. square
4. R. to K. second	4. R. to K. R. sixth
5. R. to Q. second	5. K. to K. second
6. Kt. to K. Kt. eighth (check)	6. K. to K. B. square
7. R. to Q eighth (check)	7. K. to K. Kt. second
8. Kt. to K. B. sixth, and wins.	

Variation A.

White.	Black.
2.	2. P. to K. B. third
3. R. takes B.	3. P. takes R.
4. P. to K. Kt. sixth	4. R. to K. Kt. seventh or (B)
5. Kt. to K. Kt. eighth	5. K. to K. square
6. P. to K. R. sixth	6. K. to K. B. square
7. Kt. to K. seventh, and wins.	

Variation B.

4.	4. K. to K. second
5. Kt. to K. Kt. fourth	5. R. to K. Kt. 7th (best) (*a*)
6. P. to K. R. sixth	6. K. to K. B. square
7. P. to K. Kt. seventh (ch.)	7. K. to K. B. second
8. Kt. to K. fifth (check)	8. K. to K. B. third
9. Kt. takes Q. B. P.	9. K. to K. B. second

10. Kt. to K. sevénth, and White must ultimately win.

(*a*) Were Black to play Rook anywhere else, he must lose sooner.

LIVELY GAME PLAYED AT THE PHILIDORIAN BETWEEN MESSRS. SISSON AND BROWN.

Black. (Mr. S.)	White. (Mr. B.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. P. to Q. Kt. fourth
3. B. takes P.	3. P. to Q. B. third
4. B. to Q. B. fourth	4. B. to Q. B. fourth
5. Q. to K. B. third	5. Kt. to K. B. third
6. P. to Q. third	6. Castles
7. B. to K. Kt. fifth	7. P. to K. R. third
8. B. takes Kt.	8. P. takes B.
9. Q. to K. R. fifth	9. P. to Q. fourth
10. P. takes P.	10. P. re-takes.
11. B. to Kt. third	11. K. to R. second
12. Kt. to K. B. third	12. B. to K. third
13. Castles	13. Kt. to Q. B. third
14. Kt. to K. R. fourth	14. R. to K. Kt. square
15. Q. to Q. square	15. R. to K. Kt. fifth
16. Kt. to K. B. third	16. Kt. to Q. fifth
17. Kt. takes Kt.	17. B. takes Kt.
18. Kt. to Q. B. third	18. Q. to K. Kt. square
19. Kt. takes P.	19. R. takes P. (check)
20. K. moves.	20. Q. to K. Kt. fourth
21. Q. to K. B. third	

And White mates by force in eight moves.

ENIGMA No. XXXIX., BY MR. E. W. YOUNG.

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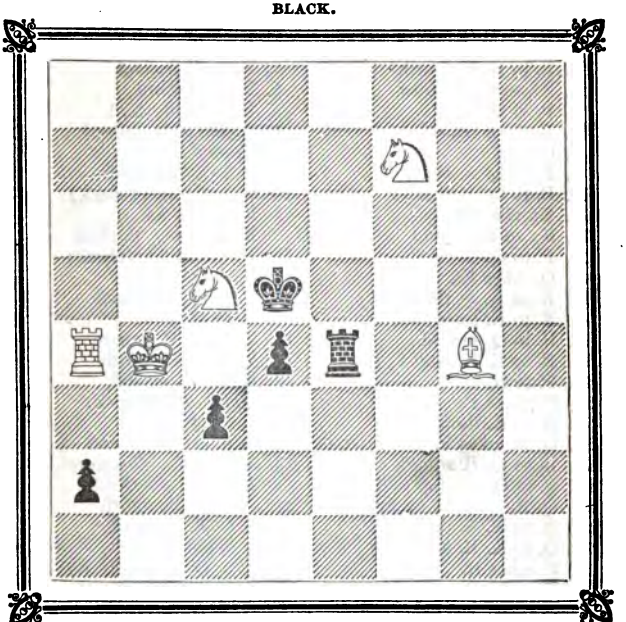

WHITE.

White mates in three moves.

SOLUTION TO ENIGMA No. XXXVIII.

WHITE.	BLACK.
1. Kt. to K. fourth	1. K. takes Kt. or (A)
2. Kt. to Q. B. fifth	2. K. moves.
3. B. to Q. second (check), and mate.	

VARIATION A.

1.	1. K. to Q. R. second
2. Kt. to Q. B. fifth	2. K. to Q. R. square
3. K. to Q. Kt. sixth (disc. check), and mate.	

GAME BETWEEN MR. WITHERS AND MR. E. WILLIAMS.

White. (Mr. W.)	Black. (Mr. E. W.)
1. P. to K. fourth	1. P. to Q. B. fourth
2. B. to Q. B. fourth	2. Kt. to Q. B. third
3. Kt. to Q. B. third	3. P. to K. third
4. P. to K. B. fourth	4. B. to K. second
5. Kt. to K. B. third	5. P. to Q. third
6. P. to Q. third	6. B. to K. B. third
7. B. to Q. second	7. K. Kt. to K. second
8. Castles	8. Castles
9. P. to Q. R. third	9. P. to Q. R. third
10. B. to Q. R. second	10. B. to Q. fifth (check)
11. Kt. takes B.	11. Kt. takes Kt.
12. Kt. to K. second	12. K. Kt. to Q. B. third
13. P. to Q. B. third	13. Kt. takes Kt. (check)
14. Q. takes Kt.	14. P. to Q. fourth
15. R. to K. B. third	15. P. to Q. Kt. fourth
16. B. to K. third	16. P. to Q. fifth
17. B. to Q. second	17. K. to K. R. square
18. R. to K. Kt. third	18. P. to K. B. fourth
19. P. to K. fifth	19. Kt. to K. second
20. P. takes P.	20. Q. takes P. (check)
21. B. to K. third	21. Q. to Q. second
22. Q. B. takes P.	22. B. to Q. Kt. second
23. R. to Q. B. square	23. K. R. to Q. B. square
24. P. to Q. Kt. fourth	24. Kt. to K. Kt. third
25. Q. R. to K. B. square	25. P. to Q. R. fourth
26. R. to K. R. third	26. P. to K. R. third
27. Q. to K. R. fifth	27. R. takes B.
28. P. takes R.	28. Q. to Q. fifth (check)
29. K. to K. R. square	29. Kt. takes K. B. P., and wins.

SOLUTION TO PROBLEM No. XXXIX.

White.	Black.
1. Q. to K. Kt. sixth	1. P. takes Q. (best)
2. B. to Q. R. second	2. Anything.
3. Rook mates.	

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 19, Strand.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

Vol. II.—No. 41. APRIL 24, 1852. Price 2d.

PROBLEM No. XLI., BY MR. H. TURTON.

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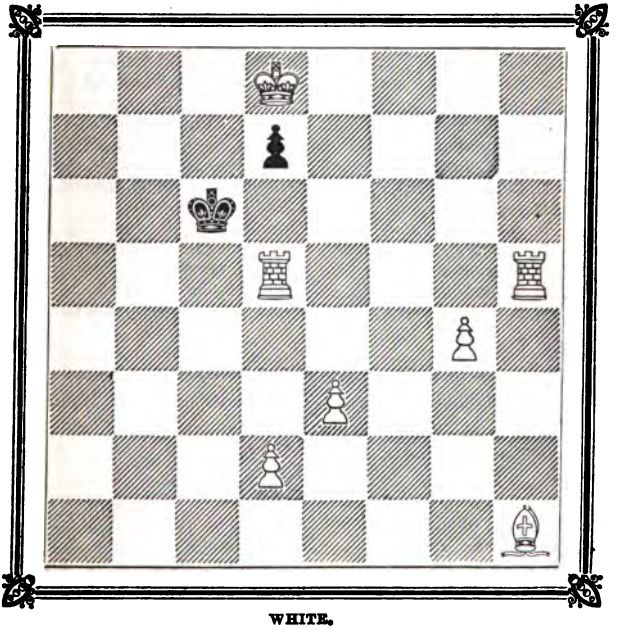

WHITE.

White to move, and mate in four moves with his Q. P.

NINTH GAME IN THE MATCH BETWEEN MESSRS. WILLIAMS AND HORWITZ.

White. (Mr. W.)	Black. (Mr. H.)
1. P. to Q. fourth	1. P. to K. third
2. P. to K. third	2. P. to K. B. fourth
3. Kt. to K. B. third	3. Kt. to K. B. third
4. B. to Q. third	4. P. to Q. Kt. third
5. Castles	5. B. to Q. Kt. second
6. P. to Q. B. fourth	6. B. to K. second
7. Kt. to Q. B. third	7. Castles
8. P. to Q. R. third	8. P. to Q. B. fourth
9. P. to Q. fifth	9. P. to K. Kt. third
10. B. to Q. B. second	10. P. takes P.
11. P. takes P.	11. P. to Q. third
12. K. Kt. to K. Kt. fifth	12. B. to Q. B. square
13. P. to K. B. fourth	13. P. to K. R. third (*a*)
14. Kt. to K. B. third	14. Q. Kt. to R. third
15. P. to K. fourth (*b*)	15. P. takes P.
16. Q. Kt. takes P.	16. Kt. takes Kt.
17. B. takes Kt.	17. B. to K. B. fourth
18. Q. to Q. third	18. Kt. to Q. B. second
19. B. takes B.	19. R. takes B.
20. P. to K. Kt. fourth	20. R. to K. B. third
21. B. to Q. second	21. Q. to Q. second
22. P. to K. R. third	22. P. to K. R. fourth
23. B. to Q. B. third	23. Q. R. to K. B. square
24. B. takes R. (*c*)	24. R. takes B.
25. Kt. to K. R. fourth	25. P. takes P.
26. Kt. takes P.	26. B. to K. B. square
27. P. to K. B. fifth	27. P. takes P.
28. Q. R. to K. square (*d*)	28. R. takes Kt. (check)

29. K. to K. R. square, and the game was ultimately drawn.

(*a*) Time lost.

(*b*) K. Kt. to R. fourth would have been better.

(*c*) The whole attack was masterly carried out by Mr. Williams.

(*d*) This move ought to have cost White the game.

SOLUTION TO PROBLEM No. XL.

White.	Black.
1. B. to Q. Kt. sixth	1. K. moves.
2. B. to Q. eighth	2. K. moves.
3. B. to K. B. sixth	3. K. moves.
4. B. to K. seventh	4. K. moves.
5. B. to Q. sixth	5. K. takes P.
6. R. mates.	

GAME BETWEEN MR. H. K. AND THE REV. J. H. SWEET.

White. (Mr. H. K.)	Black. (Rev. J. H. S).
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. B. third	4. Kt. to K. B. third
5. P. to Q. third	5. P. to Q. third
6. P. to K. R. third	6. P. to K. R. third
7. Castles	7. Castles
8. B. to K. third	8. B. to Q. Kt. third
9. P. to Q. Kt. fourth	9. Q. to K. second
10. Q. Kt. to Q. second	10. B. to Q. second
11. P. to Q. R. fourth	11. P. to Q. R. third
12. P. to Q. R. fifth	12. B. to Q. R. second
13. Q. to Q. B. second	13. K. to K. R. square
14. Kt. to Q. Kt. third	14. Kt. to K. R. second
15. P. to K. Kt. fourth	15. Kt. to Q. square
16. Kt. to K. R. second	16. P. to K. Kt. fourth
17. P. to Q. fourth	17. P. to K. B. third
18. P. to K. B. third	18. Kt. to K. third
19. Q. to Q. second	19. R. to K. B. second
20. B. to Q. third	20. P. to K. R. fourth (*a*)
21. P. takes R. P.	21. Kt. to K. B. fifth
22. B. takes Kt.	22. Kt. P. takes B.
23. Kt. to K. Kt. fourth	23. R. to K. Kt. second
24. Q. to K. R. second	24. Q. to K. B. second
25. P. to K. R. sixth	25. R. to K. Kt. third
26. Q. R. to Q. Kt. square	26. B. to K. third
27. P. to Q. B. fourth	27. B. takes Q. B. P.
28. B. takes B.	28. Q. takes B.
29. K. R. to Q. B. square (*b*)	29. B. takes P. (check)
30. Kt. takes B.	30. Q. takes Kt. (check)
31. K. to K. R. square	31. Q. to Q. sixth
32. Q. to K. B. second	32. Kt. to K. Kt. fourth
33. P. to K. R. fourth	33. Kt. takes K. P.
34. P. takes Kt.	34. Q. takes P. (check)
35. Q. to K. Kt. second	35. Q. takes Q. (check)
36. K. takes Q.	36. R. takes Kt. (check)
37. K. to K. R. third	37. R. to K. Kt. sixth (check)
38. K. to K. R. second	38. P. to Q. B. third (*c*)

And White resigns.

(*a*) Good move; made with the view of breaking into White's position.

(*b*) Queen to Q. second would have been now the move.

(*c*) Q. R. to K. Kt. square would shorten the game, as White could never have taken P. with Rook without being mated in a few moves.

CHESS STUDY No. LXXXI., BY THE AUTHORS.

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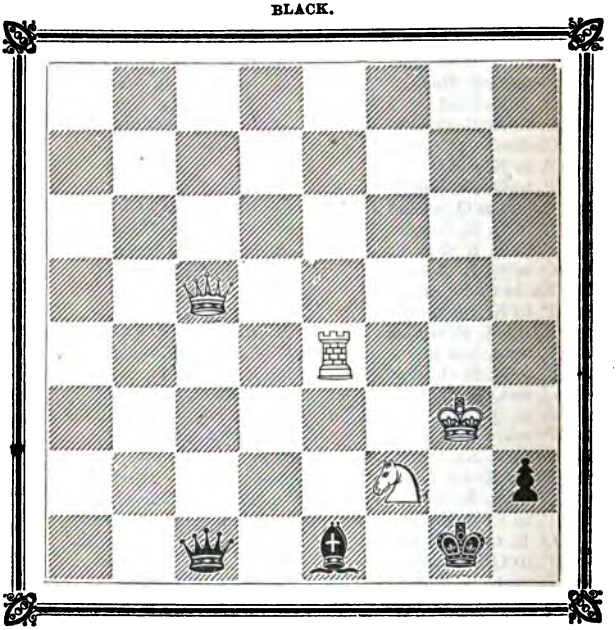


WHITE.

White having the move wins.

SOLUTION TO CHESS STUDY No. LXXIX.

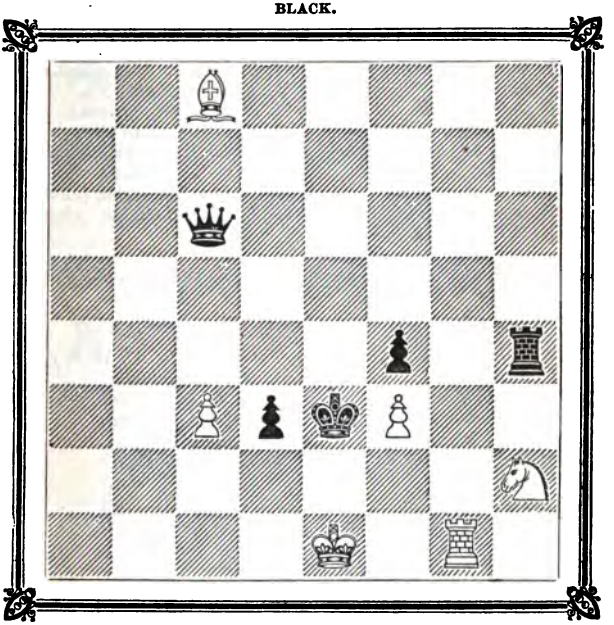
WHITE.	BLACK.
1. K. to K. Kt. second	1. K. to Q. R. fifth
2. K. to K. B. third	2. K. to Q. R. sixth
3. K. to K. fourth	3. K. takes P.
4. K. to Q. fifth	4. K. to Q. Kt. sixth
5. K. to Q. fourth, and wins.	

BLACK TO MOVE FIRST.

BLACK.	WHITE.
1. K. to Q. R. fifth	1. K. to K. Kt. second
2. K. to Q. R. sixth	2. K. to K. B. square or (A)
3. K. takes P.	3. K. to K. square

CHESS STUDY No. LXXXII., BY THE AUTHORS.

BLACK.



WHITE.

White draws the game.

Black.	White.
4. K. to Q. Kt. sixth	4. K. to Q. second
5. K. to Q. Kt. seventh	5. K. to Q. square
6. K. takes P.	6. K. to Q. B. square
7. K. to Q. sixth, and wins.	

Variation A.

2.	2. K. to K. B. third
3. K. takes P.	3. K. to K. fourth
4. K. to Q. Kt. seventh	4. K. to Q. fourth
5. K. to Q. Kt. sixth, and wins.	

SOLUTION TO CHESS STUDY No. LXXX.

White.	Black.
1. R. takes P.	1. R. to K. sixth (check)
2. K. to Q. Kt. second	2. R. to K. square (best)
3. R. to Q. B. sixth (check)	3. K. to Q. Kt. second (best)
4. K. to Q. Kt. third	4. P. to Q. R. fifth (check)
5. K. takes P.	5. R. to K. fourth
6. R. to Q. B. fifth	6. R. to K. fifth (check)
7. K. to Q. Kt. fifth	7. R. to K. square (best)
8. R. to Q. B. seventh (check)	8. K. to Q. Kt. square
9. K. to Q. Kt. sixth	9. R. to K. eighth (best)
10. P. to Q. seventh	10. R. to Q. Kt. eighth (check)
11. K. to Q. B. sixth	11. R. to Q. B. eighth (check)
12. K. to Q. sixth, and wins.	

GAME PLAYED BETWEEN MR. G. B. FRASER AND MR. C. R. BAXTER; THE FORMER GIVING Q. KT.

(Remove White's Q. Kt. from the board.)

White. (Mr. G. B. F.)	Black. (Mr. C. R. B.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. Castles	6. K. Kt. to B. third
7. Q. to Q. B. second	7. B. to Q. Kt. third
8. B. to Q. Kt. second	8. P. to Q. third
9. P. to K. R. third	9. B. to K. third
10. B. takes B.	10. P. takes B.
11. Kt. to K. Kt. fifth	11. Q. to K. second
12. Q. to Q. Kt. third	12. K. to Q. second
13. P. to Q. third	13. P. to K. R. third
14. K. Kt. to B. third	14. P. to K. Kt. fourth
15. B. to Q. R. third	15. P. to K. Kt. fifth
16. Kt. to Q. second	16. P. takes P.
17. P. to K. Kt. third	17. Q. R. to K. Kt. square
18. K. to R. square	18. K. Kt. to Kt. fifth
19. P. to Q. fourth	19. P. takes P.
20. Kt. to Q. B. fourth	20. P. takes P.
21. Kt. takes B. (check)	21. R. P. takes Kt.
22. Q. takes P. on B. sixth	22. R. to K. B. square
23. Q. R. to Q. B. square	23. K. R. to K. Kt. square
24. P. to K. B. fourth	24. P. to K. R. fourth
25. P. to K. fifth	25. Q. to K. R. second
26. P. takes P.	26. Q. checks
27. K. R. to B. third	27. R. takes K. B. P.

And wins in a few more moves.

ENIGMA No. XL., BY MR. C. T. ATKINS (Weymouth.)

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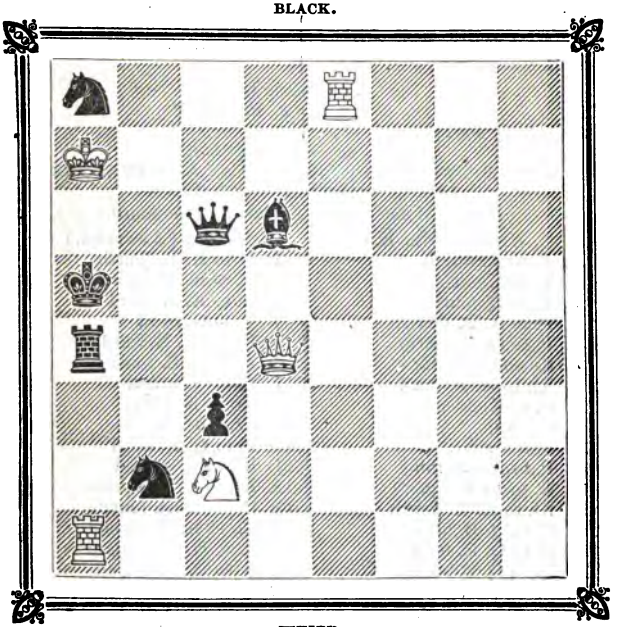

WHITE.

White moving first can checkmate in three moves.

SOLUTION TO ENIGMA No. XXXIX.

White.	Black.
1. K. to Q. Kt. fifth	1. R. takes B. or (A B C)
2. R. to Q. R. sixth	2. R. to Kt. third or (D)
3. P. mates.	
	Variation A.
1.	1. R. takes P.
2. R. to Q. R. sixth	2. R. to K. third
3. B. takes R., mate.	
	Variation B.
1.	1. P. at Q. R. eighth, Queens
2. R. takes Q. P. (check)	2. R. takes R.
3. B. to K. sixth, mate.	

VARIATION C.

WHITE.	BLACK.
1.	1. P. takes P.
2. R. takes R.	2. Any move.
3. B. mates.	

VARIATION D.

2.	2. P. takes P.
3. R. to Q. sixth, mate.	

GAME BETWEEN MR. KLING AND AN AMATEUR; THE FORMER GIVING QUEEN'S ROOK.

(*Remove White's Queen's Rook from the board.*)

WHITE. (MR. K.)	BLACK. (AMATEUR.)
1. P. to K. fourth	1. P. to K. R. fourth
2. B. to K. second	2. P. to K. Kt. third
3. P. to Q. fourth	3. B. to K. R. third
4. P. to K. B. fourth	4. P. to K. third
5. P. to Q. B. fourth	5. Kt. to K. B. third
6. Kt. to Q. B. third	6. P. to Q. B. third
7. Kt. to K. B. third	7. P. to Q. fourth
8. P. to K. fifth	8. Kt. to K. fifth
9. Castles	9. Kt. takes Kt.
10. P. takes Kt.	10. P. to Q. R. third
11. P. to K. Kt. third	11. Kt. to Q. second
12. K. to K. R. square	12. Kt. to K. B. square
13. Kt. to K. R. fourth	13. P. to Q. Kt. fourth
14. P. to Q. B. fifth	14. Kt. to K. R. second
15. P. to Q. R. fourth	15. R. to K. Kt. square
16. Q. to Q. B. second	16. Q. to Q. B. second
17. B. to Q. third	17. Q. to Q. R. fourth
18. Kt. takes Kt. P.	18. Q. takes Q. R. P.
19. Q. to Q. Kt. square	19. Kt. to K. B. square
20. Kt. to K. R. fourth	20. R. to Q. Kt. square
21. P. to K. B. fifth	21. B. takes B.
22. P. takes P.	22. B. takes P.
23. Q. takes B.	23. P. to Q. Kt. fifth
24. Kt. to K. B. third	24. P. takes P.
25. Q. takes P.	25. Q. to Q. Kt. fifth
26. Q. to Q. B. square	26. Q. to Q. Kt. seventh
27. Q. to K. B. fourth	27. R. to K. Kt. fifth
28. Q. to K. B. sixth	28. R. takes Q. P.
29. Kt. to K. Kt. fifth	29. R. takes B.
30. Kt. takes B.	And Black resigns.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

Vol. II.—No. 42. MAY 1, 1852. Price 2d.

PROBLEM No. XLII., BY JUDY.

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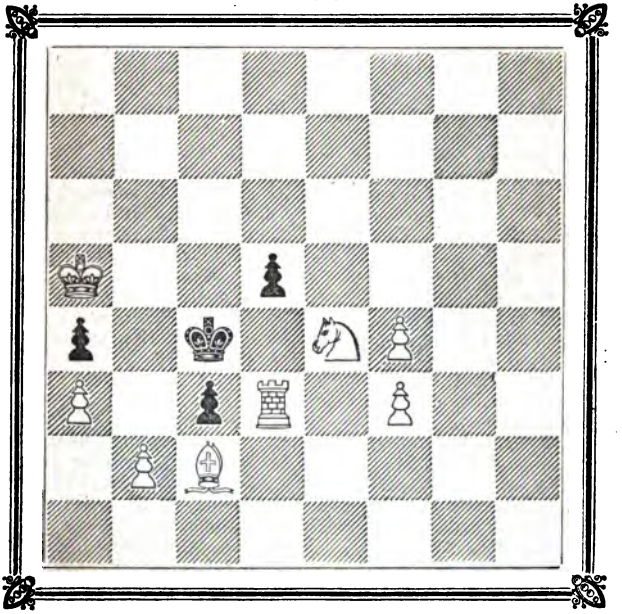

WHITE.

White to play, and mate in six moves.

TENTH GAME IN THE MATCH BETWEEN MESSRS. WILLIAMS AND HORWITZ.

Black. (Mr. H.)	White. (Mr. W.)
1. P. to K. fourth	1. P. to K. third
2. P. to K. B. fourth	2. P. to Q. fourth
3. P. to K. fifth	3. P. to Q. B. fourth
4. Kt. to K. B. third	4. Kt. to Q. B. third
5. B. to K. second	5. Kt. to K. R. third
6. Castles	6. B. to K. second
7. P. to Q. B. third	7. Castles
8. P. to Q. fourth	8. P. to K. B. third
9. B. to Q. third	9. Q. to Q. Kt. third
10. K. to K. R. square	10. B. to Q. second
11. Q. to Q. B. second	11. P. to K. B. fourth (*a*)
12. Q. B. to K. third	12. Kt. to K. Kt. fifth
13. B. to K. Kt. square	13. Q. R. to Q. B. square
14. P. to K. R. third	14. Kt. to K. R. third
15. P. to Q. R. third	15. P. to Q. B. fifth
16. B. to K. second	16. P. to Q. R. fourth
17. Q. Kt. to Q. second	17. P. to Q. R. fifth
18. Q. takes Q. R. P. (*b*)	18. Kt. takes K. P.
19. Q. P. takes Kt.	19. Q. takes B. (check)
20. R. takes Q.	20. B. takes Q.
21. Kt. to Q. fourth	21. B. to Q. second
22. Q. Kt. to K. B. third	22. Kt. to K. B. second
23. Q. R. to K. B. square	23. P. to K. Kt. fourth
24. P. to K. Kt. fourth	24. P. takes K. Kt. P.
25. R. takes P.	25. Kt. to K. R. third
26. Q. R. to K. Kt. square (*c*)	26. Kt. takes R.
27. R. takes Kt.	27. K. R. takes P.
28. R. to K. Kt. third	28. P. to K. R. third
29. P. to K. R. fourth	29. K. to K. B. second
30. P. takes P.	30. Q. R. to K. Kt. square (*d*)
31. K. to K. Kt. second	31. P. takes P.
32. Q. Kt. to K. R. second	32. B. to Q. B. fourth
33. B. to K. R. fifth (check)	33. K. to K. second
34. K. Kt. to K. B. third	34. R. to K. fifth
35. Q. Kt. to K. Kt. fourth	35. R. to K. seventh (check)
36. K. to K. R. third	36. R. takes Q. Kt. P.
37. Q. Kt. to K. B. sixth	37. R. to K. Kt. second
38. K. Kt. takes P.	38. B. takes Q. R. P.
39. Q. Kt. to K. R. seventh	39. R. to Q. Kt. sixth
40. R. to K. B. third	40. B. to Q. Kt. seventh
41. R. to K. B. sixth	41. B. takes Q. B. P.
42. R. to K. R. sixth	42. B. takes P. (dis. check)
43. K. to K. R. fourth	43. B. to K. Kt. sixth (check)
44. K. to K. R. third	44. P. to K. fourth (dis. check)
45. K. to K. Kt. second	45. B. to K. B. fifth

Black. (Mr. H.)	White. (Mr. W.)
46. B. to K. Kt. sixth	46. R. to K. Kt. sixth (check)
47. K. to K. B. second	47. R. takes Kt.

And Black resigned.

(*a*) The best move.
(*b*) Rather hazardous.
(*c*) An oversight.
(*d*) Better than taking the Pawn at once.

GAME PLAYED BETWEEN MR. G. B. FRASER AND MR. C. R. BAXTER; THE FORMER GIVING Q. KT.

(*Remove Black's Q. Kt. from the board.*)

Black. (Mr. G. B. F.)	White. (Mr. C. R. B.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. B. to Q. B. fourth
3. K. Kt. to B. third	3. Q. Kt. to B. third
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to Q. R. fourth
6. Castles	6. K. Kt. to B. third
7. Q. to Q. B. second	7. B. to Q. Kt. third
8. P. to Q. fourth	8. P. to Q. third
9. P. takes P.	9. Kt. takes P.
10. Kt. takes Kt.	10. P. takes Kt.
11. Q. B. to R. third	11. B. to K. Kt. fifth
12. Q. R. to Q. square	12. B. takes R.
13. R. takes B.	13. Q. to Q. B. square
14. Q. to Q. Kt. third	14. P. to Q. B. fourth
15. B. takes K. B. P. (check)	15. K. to K. second
16. B. to Q. B. square	16. R. to K. B. square
17. B. to Q. B. fourth	17. Q. to Q. B. third
18. B. to K. Kt. fifth	18. Q. takes P.
19. B. to Q. fifth	19. Q. to K. B. fourth
20. B. takes Kt. (check)	20. Q. takes B.
21. B. to K. B. third	21. Q. R. to Q. square
22. R. to K. square	22. Q. R. to Q. seventh
23. P. to Q. R. fourth	23. R. takes K. B. P.
24. Q. to Q. fifth	24. R. takes Kt. P. (check)
25. K. takes R.	25. Q. to K. Kt. fourth (check)
26. K. to R. square	26. R. to K. B. fourth
27. Q. takes Kt. P. (check)	27. K. to K. B. third
28. Q. to Q. B. sixth (check)	28. K. to K. second
29. R. to Q. square	29. K. to K. B. square
30. Q. to Q. B. eighth (check)	30. K. to K. second
31. B. to Q. B. sixth	31. Q. to K. R. fourth
32. R. to Q. seventh (check)	32. K. to K. B. third
33. Q. to K. B. eighth (check)	33. K. to Kt. fourth
34. R. takes P. (check)	34. K. to K. B. fifth
35. Q. to Q. sixth	35. Q. to K. seventh

36. Q. to K. R. third (check), and wins.

CHESS STUDY No. LXXXIII., BY THE AUTHORS.

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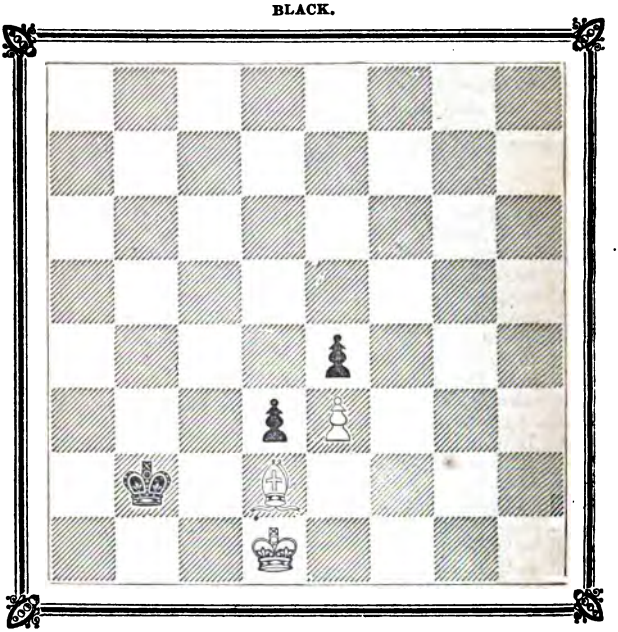

WHITE.

White can only draw.

SOLUTION TO CHESS STUDY No. LXXXI.

WHITE.	BLACK.
1. R. takes B. (check)	1. Q. takes R.
2. K. to B. third, and wins.	

SOLUTION TO PROBLEM No. XLI.

WHITE.	BLACK.
1. R. to Q. sixth (check)	1. K. takes R.
2. R. to K. fifth	2. K. takes R.
3. K. to K. seventh	3. P. moves.
4. Q. P. mates.	

CHESS STUDY No. LXXXIV., BY THE AUTHORS.

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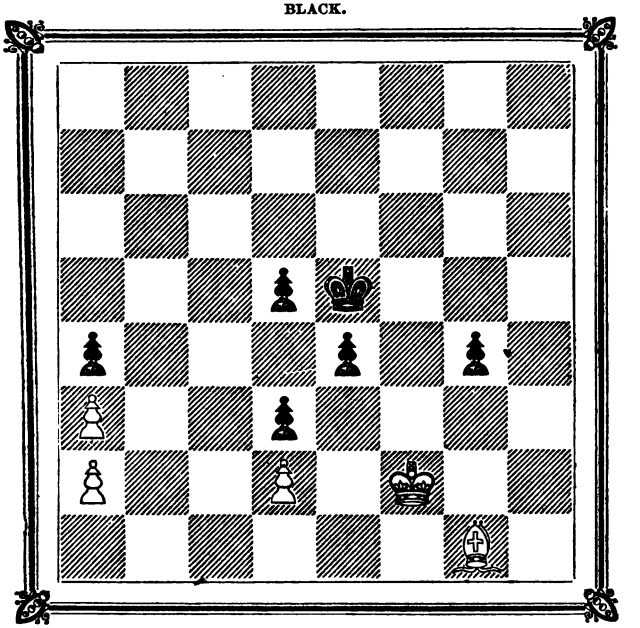

WHITE.

White to move and win.

SOLUTION TO CHESS STUDY No. LXXXII.

WHITE.	BLACK.
1. Kt. to K. B. square (check)	1. K. takes Pawn
2. B. to Q. Kt. seventh	2. Q. takes B. (best)
3. Kt. to Q. second (check)	3. K. to K. third
4. Kt. to Q. B. fourth (check)	4. K. to K. B. third, and

draws, as Black cannot play King to his fifth without losing Queen.

GAME BETWEEN MESSRS. S. S. BODEN AND J. BODEN; THE FORMER GIVING THE ODDS OF K. KT.

(Remove White's K. Kt. from the board.)

White. (Mr. S. S. B.)	Black. (Mr. J. B.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. Kt. to K. B. third
3. P. to Q. fourth	3. P. takes P.
4. B. to K. Kt. fifth	4. B. to K. second
5. P. to K. fifth	5. Kt. to K. fifth
6. B. takes B.	6. Q. takes B.
7. Q. takes P.	7. Kt. to K. Kt. fourth
8. Castles	8. Castles
9. Kt. to Q. B. third	9. P. to Q. B. third (*a*)
10. P. to K. B. fourth	10. Kt. to K. third
11. Q. to Q. sixth	11. Q. to K. R. fifth
12. P. to K. Kt. third	12. Q. to K. R. third
13. Q. R. to K. square	13. P. to Q. Kt. fourth
14. B. to Q. Kt. third	14. P. to Q. R. fourth
15. P. to K. B. fifth	15. P. to Q. R. fifth
16. P. takes Kt.	16. R. P. takes B.
17. R. takes B. P.	17. P. to K. Kt. fourth (*b*)
18. Q. R. to K. B. square	18. R. takes R.
19. P. takes R. (check)	19. K. to K. Kt. second
20. P. Queens and mates.	

(*a*) Should play Kt. to Q. B. third.
(*b*) Black cannot help losing the game.

GAME BETWEEN MR. FRASER AND MR. G.

White. (Mr. F.)	Black. (Mr. G.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. B. to Q. B. fourth	3. K. Kt. to B. third
4. Kt. to K. Kt. fifth	4. P. to Q. fourth
5. P. takes P.	5. Kt. takes P.
6. Kt. takes K. B. B.	6. K. takes Kt.
7. Q. to K. B. third (check)	7. K. to K. third
8. Q. Kt. to B. third	8. Kt. to Q. Kt. fifth
9. Q. to K. fourth	9. P. to Q. B. third
10. P. to Q. R. third	10. Kt. to Q. R. third
11. P. to Q. fourth	11. Q. to Q. third
12. B. to K. B. fourth	12. K. to Q. second
13. P. takes P.	13. Q. to K. third
14. Kt. takes Kt.	14. P. takes Kt.
15. B. takes P.	15. Q. to K. Kt. third
16. Q. to Q. B. fourth	16. Kt. to Q. B. fourth
17. Castles (Q. side)	17. Q. to Q. Kt. third
18. B. to K. B. 7th (dis. check)	18. K. to Q. B. second
19. P. to K. sixth (dis. check)	Resigns.

ENIGMA No. XLI., BY HERR KLING.

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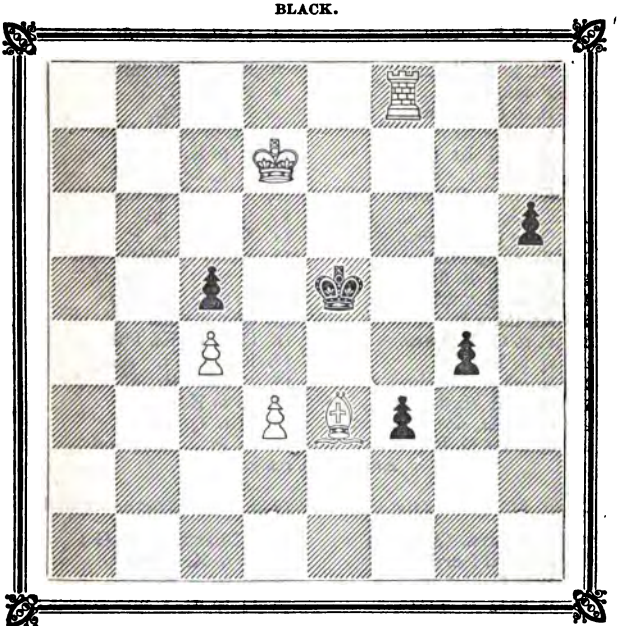

WHITE.

White mates in four moves.

SOLUTION TO ENIGMA No. XL.

White.	Black.
1. R. to K. fifth (check)	1. Q. to Q. Kt. fourth
2. Q. takes B.	2. Any move.
3. Q. mates.	

GAME BETWEEN MR. HORWITZ AND MR. G.; THE FORMER GIVING Q. R., WHICH MUST BE REMOVED FROM THE BOARD.

White. (Mr. H.)	Black. (Mr. G.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. to Q. third
3. Kt. to K. B. third	3. B. to K. Kt. fifth
4. P. takes P.	4. P. takes P.
5. B. to Q. B. fourth	5. B. takes Kt.
6. Q. takes Kt.	6. Kt. to K. B. third
7. Q. to Q. Kt. third	7. B. to K. second
8. B. takes P. (check)	8. K. to B. square
9. Kt. to Q. B. third	9. Kt. to Q. B. third
10. Castles	10. Kt. to Q. fifth
11. Q. to Q. B. fourth	11. Kt. takes B. P.
12. Kt. to Q. fifth	12. Kt. to Q. fifth
13. B. to K. R. fifth	13. P. to Q. Kt. fourth
14. Q. to Q. third	14. P. to Q. B. third
15. Kt. takes B.	15. Q. takes Kt.
16. P. to Q. R. fourth	16. Q. to Q. Kt. fifth
17. Q. to K. third	17. Kt. to Q. Kt. sixth
18. R. takes Kt. (check)	18. P. takes R.
19. Q. to R. sixth (check)	19. K. to K. second
20. Q. to Kt. seventh (check)	20. K. to Q. third
21. Q. takes Q. P. (check)	21. K. to Q. B. second

And White resigned.

GAME BETWEEN THE SAME PLAYERS, WITH THE SAME ODDS.

White. (Mr. H.)	Black. (Mr. G.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. Q. to K. R. fifth (check)
4. K. to B. square	4. P. to K. Kt. fourth
5. P. to Q. fourth	5. P. to Q. third
6. P. to Q. B. third	6. B. to K. Kts. fifth
7. Q. to Q. Kts. third	7. Q. to K. R. fourth
8. Q. takes Kts. P.	8. B. to Q. second
9. B. to K. third	9. P. to K. B. sixth
10. Kt. takes P.	10. B. to Q. B. third
11. Q. to Q. B. eighth (check)	11. P. to K. B. third
12. B. to K. R. fourth	12. Kt. to Q. second
13. Q. takes B. P.	13. B. takes K. P.
14. Kt. to Q. second	14. B. to B. fourth
15. R. to K. square	And Black resigned.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

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PROBLEM No. XLIII., BY MR. EDMUND STEVENS.

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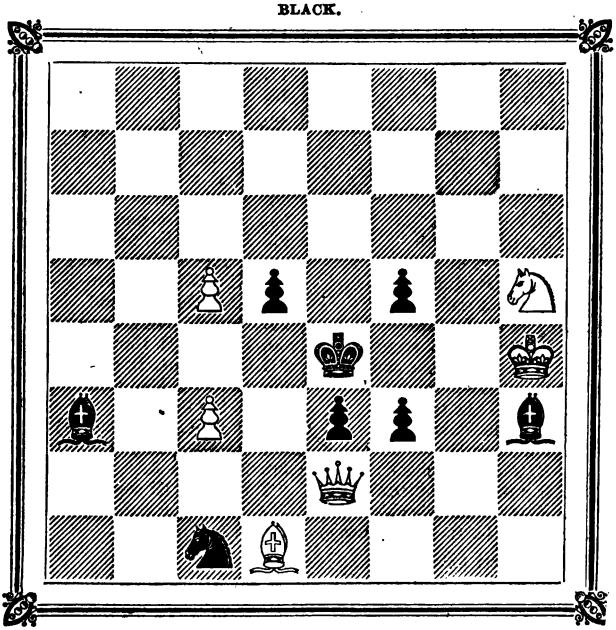

WHITE.

White moving first to checkmate in three moves.

THE ELEVENTH GAME IN THE MATCH BETWEEN MR. WILLIAMS AND MR. HORWITZ.

White. (Mr. W.)	Black. (Mr. H.)
1. P. to Q. fourth	1. P. to Q. fourth
2. P. to K. third	2. P. to K. third
3. P. to Q. B. fourth	3. P. to Q. third
4. Kt. to Q. B. third	4. Kt. to K. B. third
5. Kt. to K. B. third	5. B. to Q. third
6. B. to Q. third	6. Castles
7. Castles	7. B. to Q. B. second
8. Q. to Q. B. second	8. Q. Kt. to R. third
9. P. to Q. R. third	9. P. to Q. Kt. third
10. B. to Q. second	10. B. to Q. Kt. second
11. P. takes P.	11. K. P. takes P.
12. Q. R. to Q. B. square	12. Q. R. to Q. B. square (*a*)
13. B. to K. B. fifth	13. Q. R. to Q. R. square
14. K. Kt. to K. square	14. P. to K. Kt. third
15. B. to Q. third	15. Kt. to K. Kt. fifth
16. P. to K. B. fourth	16. P. to K. B. fourth
17. Kt. to K. B. third	17. K. Kt. to K. B. third
18. Q. to Q. R. fourth	18. P. to Q. Kt. fourth
19. Q. to Q. B. second	19. K. B. to Q. third
20. P. to Q. Kt. fourth	20. Q. Kt. to B. second
21. Q. Kt. to K. second	21. K. Kt. to K. fifth
22. B. takes Kt.	22. B. P. takes B.
23. Kt. to K. fifth	23. B. takes Kt.
24. B. P. takes B.	24. Q. to K. second
25. Kt. to B. fourth	25. P. to K. Kt. fourth (*b*)
26. Kt. to R. fifth	26. Kt. to K. third
27. Kt. to B. sixth (check)	27. K. to K. R. square
28. Q. to Q. square	28. R. to K. B. second
29. Q. to K. R. fifth	29. R. to K. Kt. second
30. K. R. to K. B. second	30. P. to Q. R. third
31. Q. R. to K. B. square	31. Q. R. to K. B. square
32. B. to K. square (*c*)	32. B. to Q. B. square
33. P. to K. R. third (*d*)	33. B. to Q. second
34. K. to K. R. second	34. Q. to K. B. second (*e*)
35. Kt. takes B.	35. Q. takes Q.
36. R. takes R. (check)	36. Kt. takes R.
37. R. takes Kt. (check)	37. R. to K. Kt. square
38. R. takes R. (check)	38. K. takes R.
39. Kt. to K. B. sixth (check)	And Black resigns.

(*a*) A lost move.

(*b*) An inferior move; Knight to King third would have been better.

(*c*) A masterly move.

(*d*) Pawn to K. R. fourth appears stronger.

(*e*) A fatal move.

GAME BETWEEN MR. H. AND MR. GREEN.

White. (Mr. H.)	Black. (Mr. G.)
1. P. to K. fourth	1. P. to K. fourth
2. K. B. to Q. B. fourth	2. K. B. to Q. B. fourth
3. K. Kt. to B. third	3. Q. Kt. to B. third
4. P. to Q. B. third	4. K. Kt. to B. third
5. Q. to K. second	5. P. to Q. third
6. K. Kt. to his fifth	6. Castles
7. P. to K. R. third	7. P. to K. R. third
8. K. Kt. to B. third	8. Q. B. to K. third
9. P. to Q. Kt. fourth	9. B. to Q. Kt. third
10. P. to Q. R. fourth	10. P. to Q. R. fourth
11. B. takes B.	11. P. takes B.
12. P. to Q. Kt. fifth	12. Kt. to K. second
13. P. to Q. third	13. Kt. to K. Kt. third
14. P. to K. Kt. third	14. P. to Q. fourth
15. P. takes Q. P.	15. P. takes P.
16. Q. Kt. to Q. second	16. Q. to Q. second
17. K. to B. square	17. Q. R. to K. square
18. Q. B. to R. third	18. R. to K. B. second
19. Q. R. to K. square	19. P. to K. fifth
20. P. takes P.	20. P. takes P.
21. Kt. to K. R. fourth	21. Kt. takes Kt.
22. P. takes Kt.	22. Kt. to Q. fourth
23. P. to K. B. third	23. Kt. to K. sixth (check)
24. K. to Kt. square	24. Kt. to K. B. 4th (dis. ch.)
25. K. to R. second	25. P. to Q. B. fourth
26. Q. to K. B. second	26. Q. to Q. B. second (check)
27. P. to K. B. fourth	27. P. to Q. B. fifth
28. Q. to K. B. square	28. Kt. takes R. P.
29. Kt. takes K. P.	29. R. takes K. B. P., and wins.

SOLUTION TO PROBLEM No. XLII.

White.	Black.
1. R. takes P. (check)	1. K. moves.
2. K. to Q. Kt. sixth	2. P. takes Kt.
3. K. to Q. B. sixth	3. P. takes P. or (A)
4. R. takes P.	4. K. moves.
5. R. to K. third	5. K. moves.
6. R. mates.	

Variation A.

3.	3. P. to K. sixth
4. R. to Q. third (check)	4. K. moves.
5. R. takes P.	5. K. moves.
6. R. mates.	

CHESS STUDY No. LXXXV., BY THE AUTHORS.

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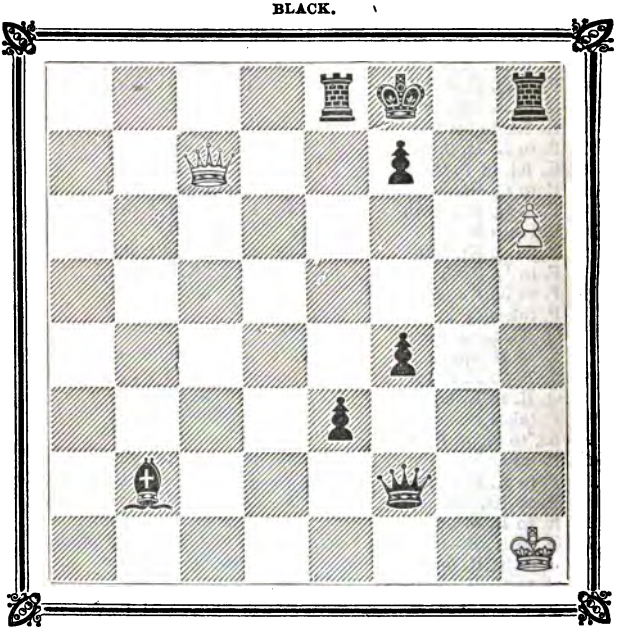

WHITE.

White, with the move, draws.

SOLUTION TO CHESS STUDY No. LXXXIII.

WHITE.	BLACK.
1. B. to K. square	1. K. to Q. Kt. sixth
2. K. to Q. B. square	2. K. to Q. R. seventh
3. B. to Q. B. third	3. K. to Q. Kt. sixth
4. B. to K. square	4. K. to Q. R. seventh
5. B. to Q. R. fifth	5. K. to Q. R. sixth
6. K. to Q. Kt. square	6. K. to Q. Kt. sixth, and draws.

CHESS STUDY No. LXXXVI., BY THE AUTHORS.

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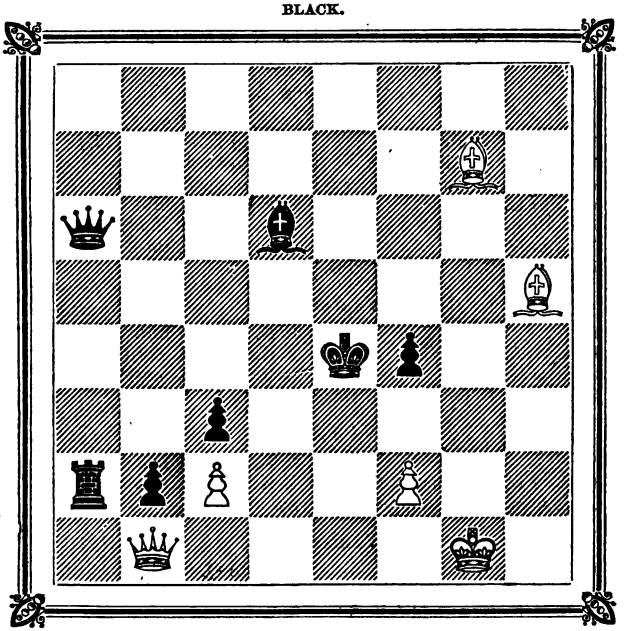

WHITE.

White draws.

SOLUTION TO CHESS STUDY No. LXXXIV.

WHITE.	BLACK.
1. B. to K. R. second (check)	1. P. to K. Kt. sixth or (A)
2. B. takes P. (check)	2. K. to Q. fifth
3. B. to K. B. fourth	3. K. to Q. B. fifth
4. K. to K. third	4. K. to Q. B. fourth
5. B. to K. R. second	5. K. to Q. B. third (best)
6. K. to Q. fourth	6. K. to Q. second
7. B. to K. Kt. third	7. K. to K. third

White.	Black.
8. B. to K. B. second	8. K. to Q. third
9. B. to K. third	9. K. to K. third
10. K. to Q. B. fifth	10. K. to K. fourth
11. B. to K. Kt. square	11. K. to K. third
12. B. to Q. fourth, and wins.	

Variation A.

1.	1. K. to Q. fifth
2. K. to K. Kt. third	2. K. to K. fourth or (B)
3. K. takes P. (dis. check)	3. K. to Q. fifth
4. K. to K. B. fourth	4. K. to Q. B. fourth
5. K. to K. third	5. K. to Q. B. fifth
6. B. to Q. sixth	6. K. to Q. Kt. fourth
7. K. to Q. fourth	7. K. to Q. B. third
8. B. to K. B. fourth, and wins.	

Variation B.

2.	2. K. to Q. B. fifth
3. K. to K. B. fourth	3. K. to Q. fifth or (C)
4. K. takes P.	4. K. to Q. B. fourth

5. K. to K. B. fourth, and wins as before.

Variation C.

3.	3. K. to Q. B. fourth
4. B. to K. Kt. square (check)	4. K. to Q. B. fifth or (D)

5. B. to K. B. second, and must win.

Variation D.

4.	4. K. to Q. third
5. K. takes P.	5. K. to K. fourth
6. B. to K. R. second (check)	6. K. moves.
7. K. to K. B. fourth, and wins.	

The match between Mr. Williams and Mr. Horwitz has terminated in favour of the former. Seventeen games were played, of which Mr. Williams won five, and Mr. Horwitz three: nine drawn games. Not any of the games exceeded five hours; most of them lasted but two. The remainder of the games in the match shall shortly appear. It is to be expected that another match will come off between the same gentlemen.

Mr. Loewenthal, we hear, is now playing a match with the Chess Club of Five.

Mr. Szen, the celebrated Hungarian player, has left Paris, and probably will return to his native country.

Mr. Harrwitz has played against many strong players at Vienna with great success, and we understand is now on his way for Preslau.

ENIGMA No. XLII., BY MR. R. W. SEDBERGH.

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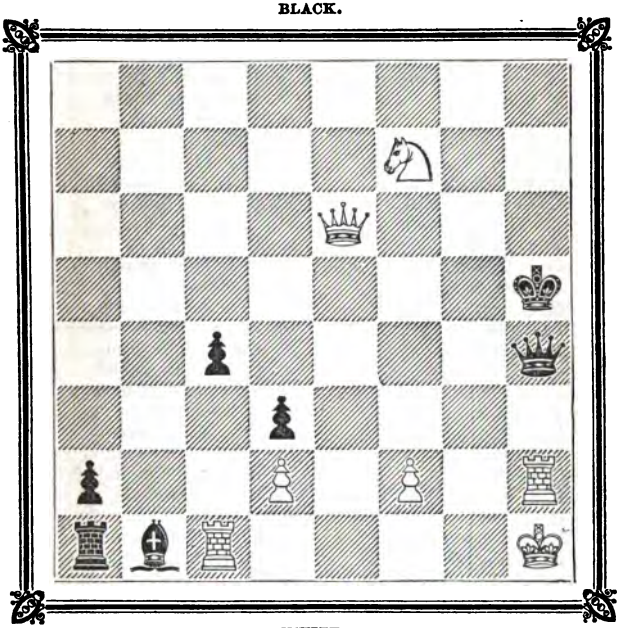

WHITE.

White moving first compels Black to checkmate him in three moves.

SOLUTION TO ENIGMA No. XLI.

WHITE.	BLACK.
1. K. to K. seventh	1. P. to K. B. seventh
2. B. to Q. second	2. K. to Q. fifth
3. R. to Q. eighth (check)	3. K. moves.
4. R. mates.	

GAME BETWEEN MR. FINCH AND MR. GREEN.

White. (Mr. G.)	Black. (Mr. F.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. K. B. to Q. B. fourth	3. K. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes Kt. P.
5. P. to Q. B. third	5. B. to Q. B. fourth
6. Castles	6. P. to Q. third
7. P. to Q. fourth	7. P. takes P.
8. P. takes P.	8. B. to Q. Kt. third
9. Q. B. to Q. R. third	9. Q. B. to K. Kt. fifth
10. Q. to Q. Kt. third	10. Kt. to K. R. third
11. Kt. to Q. B. third	11. Q. B. takes Kt.
12. P. to K. fifth	12. Kt. takes Q. P.
13. Q. to Q. Kt. second	13. B. to Q. B. third
14. P. takes P.	14. P. takes P.
15. K. R. checks	15. K. to K. B. square
16. Kt. to K. fourth	16. B. takes Kt.
17. R. takes B.	17. Kt. to Q. B. third
18. Q. R. to K. square	18. Q. to Q. B. second
19. K. B. to Q. Kt. fifth	19. Kt. to K. B. fourth
20. B. takes Kt.	20. P. takes B.
21. R. to K. Kt. fourth	21. P. to K. B. third
22. K. R. to K. fourth	22. P. to Q. B. fourth
23. Q. to K. second	23. K. to K. B. second
24. P. to K. Kt. fourth	24. Kt. to Q. fifth
25. Q. checks	25. K. to Kt. third
26. R. to K. seventh	26. Kt. to B. sixth (check)
27. K. to R. square	27. Q. to Q. B. third

And Mr. Green now mates in three moves.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 13, Carey-street, Lincoln's-inn-fields.

Messrs. Turton, Robinson, Stevens, Sedbergh, Young, &c., are thanked for their kind contributions. The positions shall be duly examined, and those of merit shall be inserted in our periodical.

W. L.—The position by Mr. Turton is quite correct. You should never miss the opportunity of solving any of his masterly positions; and as to the Problem by Judy, you are quite wrong; therefore try again, and you will find that she is one of the difficult sort.

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THE

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PROBLEM No. XLIV., BY MR. HENRY TURTON.

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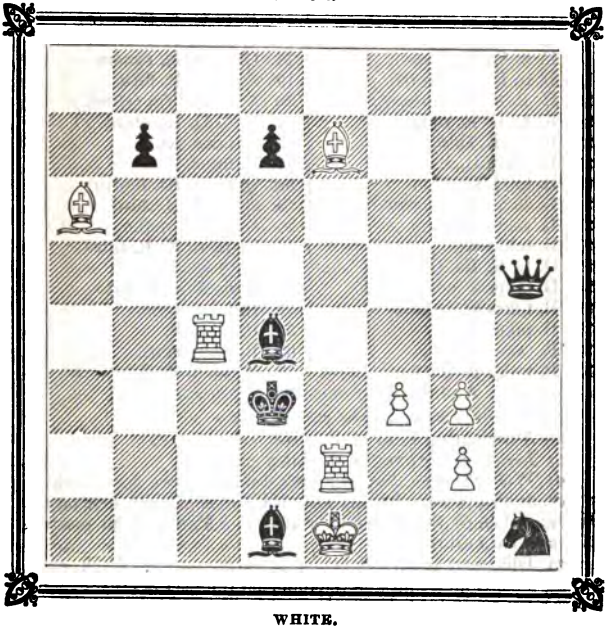

WHITE.

White to move, and mate in four moves.

THE TWELFTH GAME IN THE MATCH BETWEEN MR. WILLIAMS AND MR. HORWITZ.

White. (Mr. H.)	Black. (Mr. W.)
1. P. to K. fourth	1. P. to K. third
2. P. to K. B. fourth	2. P. to Q. fourth
3. P. to K. fifth	3. P. to Q. B. fourth
4. Kt. to K. B. third	4. Kt. to Q. B. third
5. Kt. to Q. B. third	5. Kt. to K. R. third
6. B. to K. second	6. B. to K. second
7. P. to Q. third	7. P. to K. B. third
8. Castles	8. Castles
9. Q. to K. square	9. Kt. to K. B. second
10. P. takes P. (*a*)	10. B. takes P.
11. B. to Q. second	11. K. Kt. to Q. third
12. Q. Kt. to Q. square	12. K. Kt. to K. B. fourth
13. Q. to K. B. second	13. Q. Kt. to Q. fifth
14. Q. R. to Q. B. square	14. Kt. takes Kt. (*b*)
15. Q. takes Kt.	15. B. to Q. second
16. P. to Q. B. third	16. B. to Q. B. third (*c*)
17. Q. to K. R. third (*d*)	17. Q. to Q. R. fourth (*e*)
18. P. to Q. R. third	18. Q. R. to K. square
19. B. to K. Kt. fourth	19. P. to Q. B. fifth
20. K. R. to K. square (*f*)	20. B. to Q. fifth (check)
21. K. to K. R. square	21. B. to Q. Kt. third
22. Kt. to K. third	22. B. takes Kt.
23. B. takes B.	23. P. takes P.
24. B. to Q. second	24. Q. to Q. Kt. fourth
25. Q. R. to Q. Kt. square	25. R. to K. B. third
26. R. takes K. P.	26. K. R. takes R.
27. B. takes Kt.	27. K. R. to K. R. third
28. Q. to K. Kt. third	28. P. to Q. fifth
29. B. takes P. at Q. third	29. R. to K. sixth (*g*)
30. B. takes Q. (*h*)	30. R. takes Q.
31. B. takes B.	31. P. takes B.
32. P. takes P.	32. R. to Q. sixth
33. B. to Q. B. third	33. K. R. to K. third

And the game was given up as drawn.

(*a*) The only move to prevent the loss of a Pawn.

(*b*) Anticipating P. to Q. B. third.

(*c*) This B. is now very formidably posted.

(*d*) Well played. This is a very difficult move for Black to parry, as White now threatens to play his K. Kt. P. first on the Kt., and then on the B., winning at least a Pawn. The position is somewhat curious.

(*e*) This is an admirable rejoinder on the part of Black, completely relieving himself from trouble.

(*f*) He could not take the Kt. advantageously.

(*g*) A fine move.

(*h*) The best reply.

GAME PLAYED AT THE DUNDEE CHESS CLUB BETWEEN MR. G. AND MR. G. B. FRASER.

White. (Mr. G.)	Black. (Mr. G. B. F.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. B. to Q. B. fourth	3. B. to Q. B. fourth
4. P. to Q. B. third	4. K. Kt. to B. third
5. P. to Q. fourth	5. P. takes P.
6. P. takes P.	6. B. to Q. Kt. third
7. P. to K. fifth	7. P. to Q. fourth
8. B. to Q. third	8. Kt. to K. fifth
9. Castles	9. B. to K. Kt. fifth
10. Q. B. to K. third	10. Q. to Q. second
11. B. to Q. Kt. fifth	11. P. to Q. R. third
12. B. to Q. R. fourth	12. Castles (Q. side)
13. Q. Kt. to B. third	13. P. to K. R. fourth
14. Q. to K. second	14. P. to K. Kt. fourth
15. K. R. to Q. B. square	15. K. to Kt. square
16. P. to Q. Kt. fourth	16. Kt. takes Kt.
17. R. takes Kt.	17. Kt. takes Q. P.
18. Kt. takes Kt.	18. Q. takes K. B.
19. P. to K. B. third	19. B. takes Kt.
20. B. takes B.	20. Q. takes Kt. P.
21. Q. to K. third	21. B. to K. third
22. B. to Q. B. fifth	22. Q. to Q. Kt. seventh
23. Q. R. to Q. B. square	23. P. to K. Kt. fifth
24. B. to Q. R. seventh (check)	24. K. to R. square
25. R. takes Q. B. P.	25. P. takes K. B. P.
26. K. R. to Q. B. second	26. Q. to Q. Kt. fifth
27. P. to K. Kt. third	27. Q. to K. Kt. fifth
28. B. to Q. fourth	28. P. to K. R. fifth
29. Q. to K. B. fourth	29. K. R. P. takes P.
30. Q. takes P.	30. Q. to K. B. fourth
31. Q. to Q. square	31. Q. R. to K. Kt. square (ch.)
32. K. to K. B. square	32. Q. to Q. sixth (check)
33. R. to K. second	33. K. R. takes R. P.

And White resigns.

SOLUTION TO PROBLEM No. XLIII.

White.	Black.
1. B. to Q. B. second (check)	1. Kt. to Q. sixth or (A)
2. Q. to K. R. second	2. Any move.
3. Q. or Kt. mates.	

Variation A.

1.	1. K. to K. fourth
2. Q. to Q. R. sixth	2. Any move.
3. Q. mates.	

CHESS STUDY No. LXXXVII., BY THE AUTHORS.

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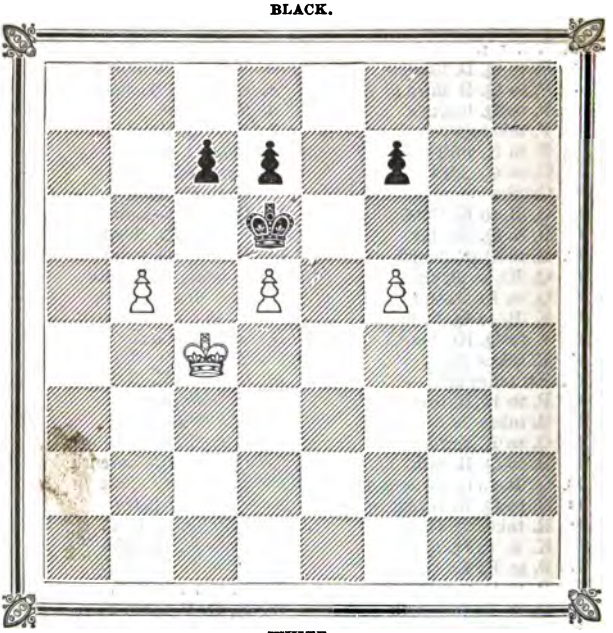

WHITE.

White wins.

SOLUTION TO CHESS STUDY No. LXXXV.

White.	Black.
1. Q. to Q. B. fifth (check)	1. K. to K. Kt. square
2. Q. to K. Kt. fifth (check)	2. K. to K. R. second
3. Q. to K. B. fifth (check)	3. K. takes P.
4. Q. to K. B. sixth (check)	4. K. to K. R. seventh or fifth
5. Q. takes R. (check), and draws.	

CHESS STUDY No. LXXXVIII., BY THE AUTHORS.

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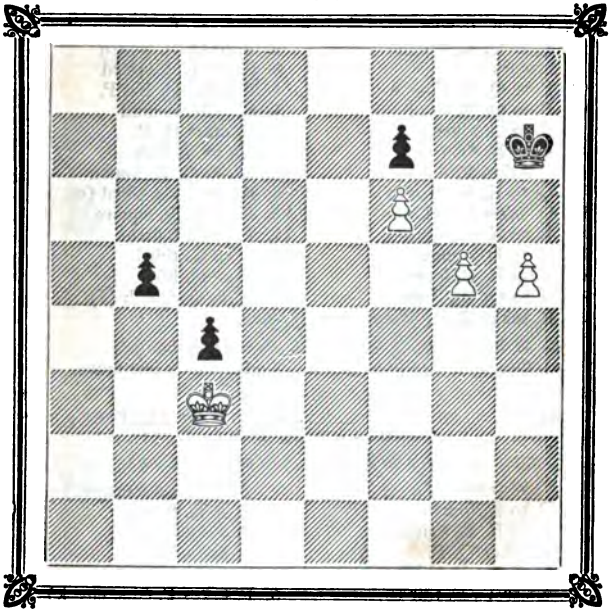

WHITE.

White, with the move, wins.

SOLUTION TO CHESS STUDY No. LXXXVI.

WHITE.	BLACK.
1. Q. takes R.	1. Q. takes Q.
2. B. to K. Kt. sixth (check)	2. K. to K. B. sixth
3. B. to K. R. fifth (check), and draws.	

GAME BETWEEN MESSRS. S. S. BODEN AND J. BODEN; THE FORMER GIVING K. KT.

(*Remove White's K. Kt. from the board.*)

White. (Mr. S. S. B.)	Black. (Mr. J. B.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. B. to Q. B. fourth
3. Castles	3. Kt. to K. B. third
4. P. to Q. Kt. fourth	4. B. takes Q. Kt. P.
5. P. to Q. B. third	5. B. to K. second
6. P. to Q. fourth	6. P. takes Q. P.
7. P. to K. fifth	7. Kt. to K. fifth
8. Q. takes P.	8. Kt. to Q. B. fourth
9. Q. to K. Kt. fourth	9. Kt. to Q. B. third (*a*)
10. Q. takes K. Kt. P.	10. R. to K. B. square
11. B. to K. R. sixth	11. P. to Q. fourth
12. R. to Q. square	12. B. to K. third
13. P. to K. B. fourth	13. P. to Q. fifth
14. B. to Q. Kt. fifth	14. Q. to Q. fourth (*b*)

15. R. takes Q. P., and ultimately wins.

(*a*) If he castles, Q. B. to R. sixth wins exchange.
(*b*) Overlooking the object of his adversary's last move.

GAME BETWEEN MR. GREENAWAY AND AN AMATEUR; THE FORMER GIVING THE Q. R.

(*Remove White's Q. R. from the board.*)

White. (Mr. G.)	Black. (Amateur.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. to Q. fourth
3. P. takes Q. P.	3. Q. takes P.
4. Q. Kt. to B. third	4. Q. to K. third
5. Kt. to K. B. third	5. P. takes P. (dis. check)
6. K. to K. B. second	6. B. to K. second
7. B. to Q. Kts. fifth (check)	7. P. to Q. B. third
8. R. to K. square	8. Q. to K. B. fourth
9. B. to Q. R. fourth	9. B. to K. third
10. R. to K. fifth	10. Q. to K. B. third
11. P. to Q. fourth	11. Kt. to K. R. third
12. P. to K. R. third	12. Castles
13. Q. Kt. to K. fourth	13. Q. to K. Kts. third
14. P. to Q. B. third	14. Q. Kt. to Q. second
15. B. to Q. B. second	15. Kt. to K. B. fourth
16. Q. B. takes P.	16. Kt. takes R.
17. Kt. takes Kt.	17. B. to K. R. fifth (check)
18. K. to K. Kts. square	18. Kt. to K. sixth
19. B. takes Kt.	19. Q. to Q. B. fourth
20. P. to K. Kts. fourth	20. Q. takes K. Kt.
21. P. takes Q., and wins.	

ENIGMA No. XLIII., BY MR. C. T. ATKINS (Weymouth.)

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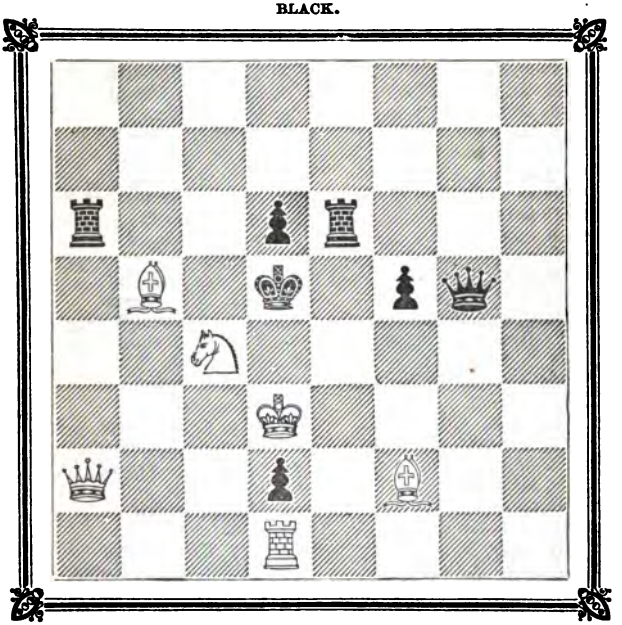

WHITE.

White moving first can checkmate in two moves.

SOLUTION TO ENIGMA No. XLII.

WHITE.	BLACK.
1. R. takes Q. (check)	1. K. takes R.
2. Q. to K. R. third (check)	2. K. takes Q.
3. R. takes Q. B. P.	3. B. to Q. B. seventh, disc. mate.

GAME BETWEEN HERR LOEWENTHAL AND MR. GREEN; THE FORMER GIVING Q. KT.

(Remove White's Q. Kt. from the board.)

White. (Herr L.)	Black. (Mr. G.)
1. P. to K. fourth	1. P. to Q. B. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. K. B. to Q. Kt. fifth	3. P. to K. third
4. B. takes Kt.	4. Q. Kt. P. takes B.
5. P. to Q. B. fourth	5. K. Kt. to B. third
6. Q. to K. second	6. P. to Q. fourth
7. P. to K. fifth	7. Kt. to Q. second
8. P. to Q. third	8. Q. P. takes P.
9. P. takes P.	9. B. to K. second
10. Castles (K. R.)	10. Castles
11. B. to K. B. fourth	11. Q. to Q. Kt. third
12. Q. to Q. B. second.	12. P. to Q. R. fourth
13. P. to Q. Kt. third	13. Q. B. to R. third
14. Q. B. to K. Kt. fifth	14. P. to K. B. third
15. P. takes P.	15. B. takes P.
16. Q. R. to K. square	16. P. to K. fourth
17. B. takes B.	17. Kt. takes B.
18. Kt. to Kt. fifth	18. P. to K. Kt. third
19. R. takes P.	19. Q. R. to Q. square
20. R. to K. seventh	20. Q. R. to K. square
21. R. takes K. R. P.	21. Kt. to K. fifth
22. R. to R. fourth	22. Q. to Q. square
23. P. to K. Kt. third	23. Q. takes Kt.
24. R. takes Kt.	24. Q. to K. B. fourth
25. P. to K. B. third	25. R. takes R., and wins.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 13, Carey-street, Lincoln's-inn-fields.

A. F.—You ought not hesitate to buy Mr. Williams's valuable book, the title of which is, "Horæ Divinianæ: a Selection of 150 Original Games at Chess by Leading Masters, principally played at the Grand Divan, accompanied by copious, critical and explanatory Notes, whereby the Volume is adapted to the Use of Players of every degree of Skill." It is published by the author, Grand Divan, 101, Strand.

G. Dolphin.—You are right as regards Enigma 38; and your way of solving the position requires no Pawns nor Knight on Queen's second.

L. B.—We know nothing about the pamphlet in question.

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THE

CHESS PLAYER.

EDITED BY

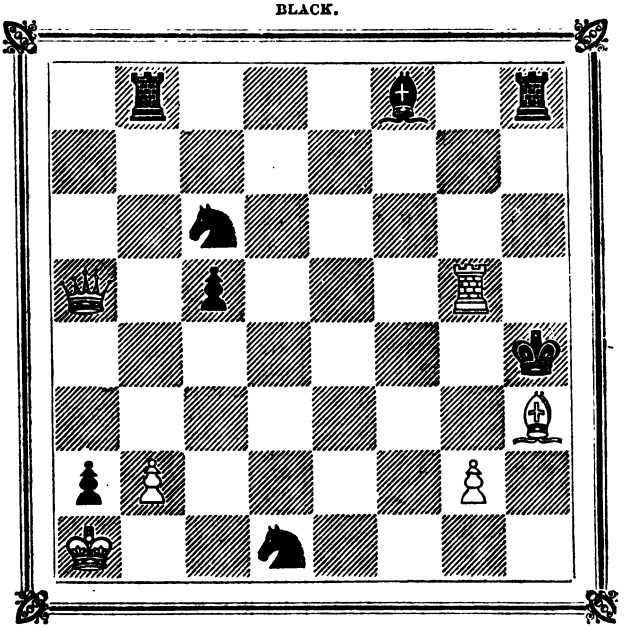
Kling and Horwitz.

Vol. II.—No. 45. MAY 22, 1852. Price 2d.

PROBLEM No. XLV.

(This ingenious position is the composition of Mr. Henry Turton.)

BLACK.



WHITE.

White to move, and mate in five moves.

THE THIRTEENTH GAME IN THE MATCH BETWEEN MR. WILLIAMS AND MR. HORWITZ.

White. (Mr. W.)	Black. (Mr. H.)
1. P. to Q. fourth	1. P. to Q. fourth
2. P. to Q. B. fourth	2. P. to Q. B. third
3. P. to K. third	3. P. to K. third
4. Kt. to Q. B. third	4. Kt. to K. B. third
5. Kt. to K. B. third	5. B. to Q. third
6. B. to Q. third	6. Castles
7. Castles	7. B. to Q. B. second
8. Q. to Q. B. second	8. P. to K. R. third
9. Kt. to K. fifth	9. P. takes P.
10. B. takes P.	10. Kt. to Q. fourth (*a*)
11. P. to K. B. fourth	11. P. to K. B. fourth
12. B. to Q. second	12. Kt. to Q. second
13. Q. R. to Q. B. square	13. Q. Kt. takes Kt.
14. B. P. takes Kt.	14. B. to Q. Kt. third
15. B. takes Kt.	15. B. P. takes B.
16. Kt. to Kt. fifth	16. B. to Q. second
17. Kt. to Q. sixth	17. B. to Q. B. third
18. B. to Q. Kt. fourth	18. Q. to K. Kt. fourth
19. Q. to K. B. second	19. Q. R. to Q. square
20. R. takes B.	20. P. takes R.
21. Kt. to Q. Kt. seventh	21. R. to Q. second
22. B. takes R.	22. K. takes B.
23. Kt. to Q. sixth	23. B. to B. second
24. P. to K. fourth	24. Q. P. takes P.
25. Kt. takes P. at K. fourth	25. Q. to K. second
26. Kt. to Q. B. fifth	26. R. to Q. fourth
27. P. to Q. Kt. fourth	27. P. to Q. R. fourth
28. P. to Q. R. third	28. P. takes P.
29. P. takes P.	29. K. to B. second
30. P. to K. R. third	30. B. to Q. Kt. third
31. P. to K. Kt. fourth	31. B. takes Kt.
32. Q. Kt. P. takes B.	32. P. to K. Kt. third
33. P. takes P.	33. K. P. takes P.
34. Q. to K. B. fourth	34. Q. to K. Kt. fourth (check)
35. Q. takes Q.	35. P. takes Q.
36. R. to Q. square	36. K. to K. third
37. K. to B. second	37. R. to Q. square
38. K. to K. third	38. R. to Q. R. square (*b*)
39. R. to Q. third	39. R. to Q. R. eighth
40. K. to K. B. third	40. K. to Q. fourth
41. K. to K. third	41. R. to Q. R. seventh
42. K. to K. B. third	42. R. to Q. B. seventh
43. R. to K. third	43. R. to Q. Kt. seventh
44. R. to K. second	44. R. to Q. Kt. fifth
45. R. to Q. second	45. R. to Q. Kt. sixth (check)
46. K. to Kt second	46. P. to K. B. fifth (*c*)

White. (Mr. W.)	Black. (Mr. H.)
47. R. to Q. square	47. R. to K. sixth
48. R. to Q. second	48. K. to K. third
49. R. to Q. square	49. R. to K. seventh (check)
50. K. to Kt. square	50. K. to B. fourth
51. K. to R. square	51. P. to K. B. sixth
52. K. to Kt. square	52. K. to B. fifth
53. P. to Q. fifth	53. K. to Kt. sixth
54. P. to K. sixth	54. R. to K. Kt. seventh (ch.)
55. K. to K. R. square	55. R. to K. R. seventh (ch.)
56. K. to Kt. square	56. P. to B. seventh (check)
57. K. to B. square	57. R. to R. eighth (check)
58. K. to K. second	58. R. takes R.
59. K. takes R.	59. P. Queens (ch.), and wins.

(*a*) Black ought to have taken Kt., and then to have played Kt. to Q. fourth.

(*b*) R. to K. R. square would have been more decisive.

(*c*) All forced moves.

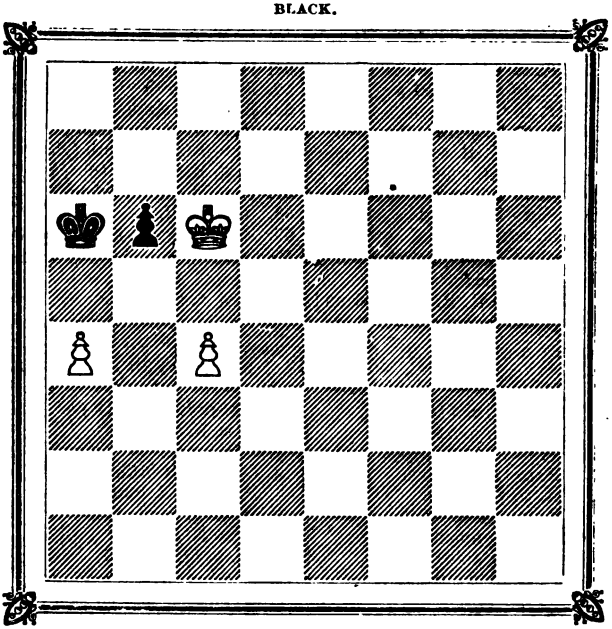
GAME BETWEEN MR. HORWITZ AND MR. G.; THE FORMER GIVING THE Q. R., WHICH MUST BE REMOVED FROM THE BOARD.

White. (Mr. H.)	Black. (Mr. G.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. Q. to K. R. fifth (check)
4. K. to B. square	4. P. to K. Kt. fourth
5. Kt. to Q. B. third	5. P. to Q. third
6. P. to Q. fourth	6. B. to K. Kt. fifth
7. Q. to Q. third	7. Kt. to Q. B. third
8. P. to K. Kt. third	8. P. takes P.
9. K. to Kt. second	9. Q. to K. R. third
10. P. to K. R. fourth	10. B. to K. second
11. P. takes P.	11. Q. to K. Kt. third
12. Q. takes P.	12. P. to K. R. fourth
13. P. takes R. P. (*en passant*)	13. Kt. takes P.
14. B. takes Kt.	14. R. takes B.
15. R. takes R.	15. Q. takes R.
16. Q. takes B.	16. Kt. takes P.
17. Kt. to Q. fifth	17. Kt. to K. third
18. P. to K. fifth	18. P. to Q. B. third
19. Q. to Kt. eighth (check)	19. Q. to B. square
20. Kt. takes B.	20. K. takes Kt.
21. P. takes P. (check)	21. K. takes P.
22. Q. to Kt. third (check)	22. K. to K. second
23. Q. to R. fourth (check)	23. P. to B. third
24. Q. to K. fourth	24. Q. to K. Kts. square (ch.)
25. K. to B. second	25. R. to K. square

And the game was ultimately drawn.

CHESS STUDY No. LXXXIX., BY THE AUTHORS.

BLACK.



WHITE.

White wins.

SOLUTION TO CHESS STUDY No. LXXXVII.

WHITE.	BLACK.
1. P. to K. B. sixth	1. P. to Q. B. third or (A)
2. P. to Q. Kt. sixth	2. P. takes P. (check)
3. K. to Q. Kt. fifth	3. P. to Q. fifth
4. K. to Q. R. sixth	4. P. to Q. sixth

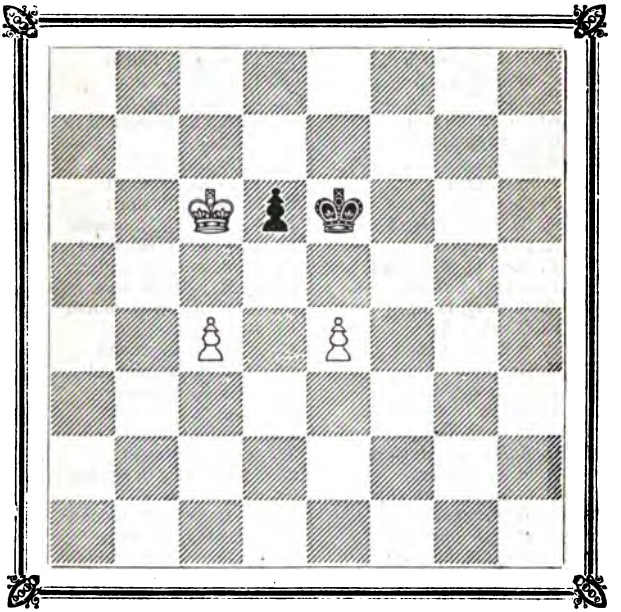
5. P. to Q. Kt. seventh, and wins easily.

VARIATION A.

1.	1. K. to K. fourth
2. K. to Q. B. fifth	2. P. to Q. third (check)
3. K. to Q. B. sixth, and wins.	

CHESS STUDY No. XC., BY THE AUTHORS.

BLACK.



WHITE.

White, with the move, can only draw.

SOLUTION TO CHESS STUDY No. LXXXVIII.

White.	Black.
1. K. to Q. fourth	1. K. to K. R. square
2. P. to K. Kt. sixth	2. K. to K. Kt. square
3. P. to K. R. sixth	3. P. takes P.
4. K. to K. fifth	4. P. to Q. B. sixth
5. K. to K. sixth	5. P. to Q. B. seventh
6. P. to K. B. seventh (check)	6. K. to K. B. square
7. P. to K. R. seventh, and wins.	

SMART SKIRMISH LATELY PLAYED AT RIES'S DIVAN, STRAND, BETWEEN DR. MICHAEL AND MR. S. BODEN; THE LATTER GIVING THE ODDS OF THE PAWN OF TWO.

Black. (Dr. M.)	White. (Mr. S. B.)
1. P. to K. fourth	1.
2. P. to Q. fourth	2. P. to K. third
3. P. to K. B. fourth	3. P. to Q. B. fourth
4. P. to Q. B. third	4. P. takes P.
5. P. takes P.	5. K. B. checks
6. Kt. to Q. B. third	6. K. Kt. to K. second
7. K. B. to Q. third	7. Castles
8. Kt. to K. B. third	8. P. to Q. fourth
9. P. to K. fifth	9. P. to K. Kt. third
10. Castles	10. Kt. to Q. B. third
11. Q. Kt. to K. second	11. K. B. to Q. R. fourth
12. K. to R. square	12. K. B. to Q. Kt. third
13. K. B. to Q. B. second	13. Q. B. to Q. second
14. P. to Q. Kt. third	14. Q. R. to Q. B. square (*a*)
15. Q. B. to Q. R. third	15. K. Kt. to K. B. fourth
16. K. B. takes Kt.	16. R. takes B.
17. P. to K. Kt. fourth	17. K. R. to B. second
18. K. Kt. to its fifth	18. K. R. to Kt. second
19. P. to K. R. third	19. P. to K. R. third
20. K. Kt. to B. third	20. P. to Q. R. third
21. Q. B. to Q. B. square	21. K. to R. second
22. Q. Kt. to K. Kt. third	22. Q. to K. second
23. P. to K. R. fourth	23. Q. R. to K. B. square
24. P. to K. Kt. fifth (*b*)	24. P. takes P.
25. K. B. P. takes P.	25. K. B. to Q. R. second
26. P. to Q. R. fourth	26. Kt. to Q. Kt. fifth
27. P. to Q. R. fifth (*c*)	27. Q. B. to Q. Kt. fourth
28. K. R. to K. Kt. square	28. Kt. to Q. sixth
29. Q. B. to K. third	29. K. R. to K. B. second
30. K. Kt. to K. R. second	30. Q. to Q. Kt. fifth
31. K. Kt. to Kt. fourth	31. K. B. takes P.
32. B. takes B.	32. Q. takes B.
33. K. Kt. to B. sixth (check)	33. R. takes Kt.
34. K. P. takes R.	34. Kt. to B. seventh (check)
35. K. to Kt. second	35. Kt. takes Q.
36. Q. R. takes Kt.	36. Q. to Q. Kt. seventh (ch.)
37. K. to R. square	37. P. to Q. fifth
38. Kt. to K. fourth	38. B. to B. third
39. K. R. to K. square	39. Q. to K. B. seventh

And White resigns.

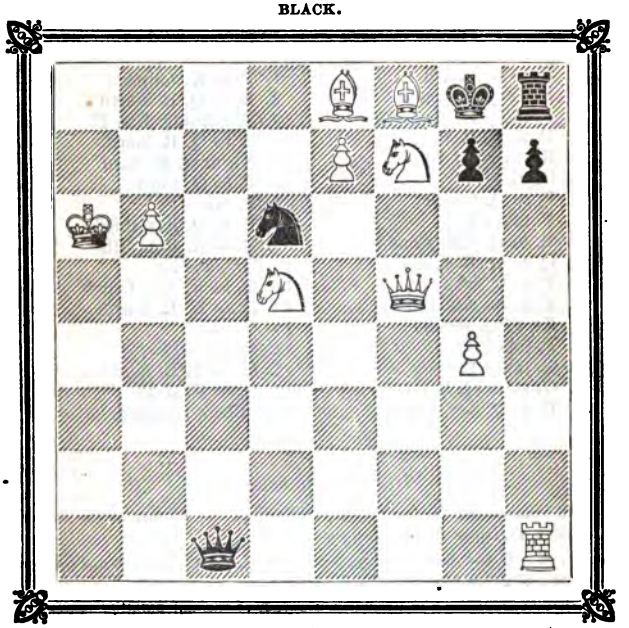
(*a*) Threatening to play next to K. sixth.

(*b*) This is premature, and does no good at all.

(*c*) Intending to play next his Q. B. to Q. R. third; but by playing thus, with intent to trap White's Kt. or win the exchange, Black allows his opponent to gain time and turn the tables.

ENIGMA No. XLIV., BY MESSRS. R. W. AND A. D. SEDBERGH.

BLACK.



WHITE.

White to move and mate in three moves.

SOLUTION TO ENIGMA No. XLIII.

WHITE.	BLACK.
1. B. to Q. fourth	1. Any move.
2. Mates according to Black's play.	

SOLUTION TO PROBLEM No. XLIV.

WHITE.	BLACK.
1. R. to Q. B. eighth (dis. ch.)	1. P. takes B.
2. R. to Q. second (check)	2. K. moves.
3. R. to K. eighth	3. Anything.
4. B. discovers mate.	

GAME BETWEEN MR. HORWITZ AND MR. G.; THE FORMER GIVING THE Q. R., WHICH MUST BE REMOVED FROM THE BOARD.

White. (Mr. H.)	Black. (Mr. G.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. B. to Q. B. fourth
3. P. to Q. Kt. fourth	3. B. takes Q. Kts. P.
4. P. to Q. B. third	4. B. to Q. B. fourth
5. Kt. to K. B. third	5. Kt. to Q. B. third
6. Castles	6. P. to Q. third
7. P. to Q. fourth	7. P. takes P.
8. P. takes P.	8. B. to Q. Kts. third
9. B. to Q. Kts. second	9. B. to K. Kts. fifth
10. Q. to Q. R. fourth	10. B. takes Kt.
11. P. to Q. fifth	11. Q. to K. Kts. fourth
12. P. to K. Kts. third	12. Q. to K. R. fourth
13. Kt. to Q. second	13. Castles
14. P. takes Kt.	14. P. takes P.
15. Q. takes P. on B. sixth	15. Q. to Q. R. fourth
16. Q. B. to Q. B. third	16. Q. to R. sixth
17. B. to Q. Kts. fourth	And Black resigned.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 13, Carey-street, Lincoln's-inn-fields.

L. M.—If you favour us with your address, we will give you our opinion on the subject in private.

Simple Simon.—The prejudice in favour of the old notation is so great that it is vain to attempt any new scheme.

G. M.—Whether it is the custom of the Italians to castle in the ancient way, or in the mode adopted in this country, we are not able to say.

Mr. Lawfield.—The games played at the Tournament have just appeared, and are published at Mr. Bohn's.

Eta.—The match between Mr. Williams and Mr. Horwitz was played at the London Chess Club.

R. W.—Elaborated problems do not suit good chess-players, and consequently we must decline to insert them.

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THE

CHESS PLAYER.

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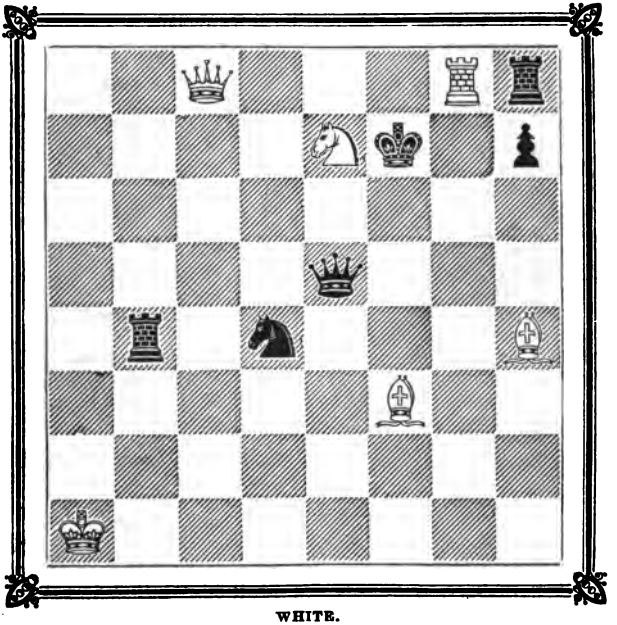
Vol. II.—No. 46. MAY 29, 1852. Price 2d.

PROBLEM No. XLVI., BY MR. HENRY TURTON.

BLACK.



WHITE.

White mates in four moves.

BRISTOL ATHENÆUM CHESS-CLUB.—GAME IN THE MATCH BETWEEN MR. D. V. AND MR. W.

(*Remove Black's K. B. P.*)

White. (Mr. W.)	Black. (Mr. D. V.)
1. P. to K. fourth	1.
2. P. to Q. fourth	2. P. to K. third
3. P. to Q. B. fourth	3. B. to Q. Kt. fifth (check)
4. Kt. to Q. B. third	4. P. to Q. B. fourth
5. P. to Q. fifth	5. B. takes Kt. (check)
6. P. takes B.	6. P. to Q. third
7. B. to Q. third	7. P. to K. Kt. third
8. P. to K. R. fourth	8. Kt. to K. second
9. B. to K. Kt. fifth	9. Q. to Q. R. fourth
10. Q. to Q. second	10. P. to K. fourth
11. P. to K. R. fifth	11. R. to K. Kt. square
12. P. to K. B. fourth	12. B. to K. Kt. fifth
13. K. R. P. takes P.	13. Kt. retakes R. P.
14. R. takes P.	14. Kt. takes K. B. P.
15. B. takes Kt.	15. P. takes B.
16. R. takes Q. Kt. P.	16. Kt. to Q. second
17. Q. R. to Q. Kt. square	17. Castles
18. Q. R. to Q. Kt. fifth	18. Q. to Q. R. fifth
19. Kt. to K. second	19. Q. R. to K. B. square
20. Q. to Q. Kt. second	20. K. to Q. square
21. R. takes Kt. (check)	21. K. takes R.
22. R. to Q. Kt. seventh (ch.)	22. K. to Q. square
23. R. to Kt. eighth (check)	23. B. covers.
24. P. to K. fifth	24. P. takes P.
25. Q. to Q. Kt. seventh	25. Q. to Q. second
26. Q. takes Q.	26. K. takes Q.
27. K. to B. second	27. K. to Q. B. second
28. R. to Kt. fifth	28. K. to Q. third
29. R. to Q. R. fifth	29. K. R. to Kt. second
30. B. to K. fourth	30. K. R. to Q. Kt. second
31. R. to Q. R. sixth (check)	31. R. to Q. Kt. third
32. R. takes P.	32. R. to Q. R. third
33. R. to K. R. seventh	33. R. to K. B. third
34. Kt. to Q. B. square	34. R. to Q. R. sixth
35. Kt. to K. second	35. R. takes Q. R. P.
36. R. to K. Kt. seventh	36. B. to Q. second
37. K. to B. third	37. B. to K. square
38. R. to K. Kt. fifth	38. R. to Q. R. eighth
39. P. to K. Kt. third	39. P. takes P. (dis. check)
40. K. takes P.	40. R. to K. eighth
41. B. to K. B. third	41. P. to K. fifth
42. B. to K. Kt. fourth	42. K. R. to K. B. eighth
43. R. to K. Kt. eighth	43. B. to Q. second

White. (Mr. W.)	Black. (Mr. D. V.)
44. R. to Q. eighth	44. R. to K. B. second
45. B. takes B.	45. K. R. to K. B. sixth (ch.)
46. K. to Kt. second	46. K. R. to K. B. seventh (ch.)
47. K. to Kt. third	47. Q. R. to K. B. sixth (ch.)
48. K. to R. fourth	48. K. to Q. B. second
49. R. to K. eighth	49. R. takes Kt.
50. B. to K. sixth	50. R. to R. seventh (check)
51. K. to Kt. fourth	51. R. to Kt. seventh (check)
52. K. to R. fourth	52. P. to K. sixth
53. R. to Q. B. eighth (check)	53. K. to Q. third
54. R. to Q. eighth (check)	54. K. to K. fourth
55. R. to K. eighth	55. K. to K. B. fifth
56. R. to K. B. eighth (check)	56. K. to K. fifth
57. R. to K. eighth	57. K. to Q. sixth
58. P. to Q. sixth	58. P. to K. seventh
59. B. to Q. fifth	59. R. to K. sixth

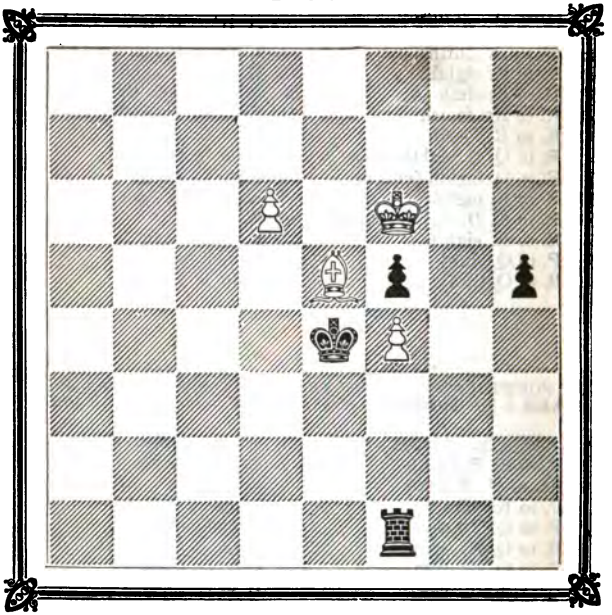
And White resigns.

THE FOURTEENTH GAME IN THE MATCH BETWEEN MR. WILLIAMS & MR. HORWITZ, PLAYED ON THE 30TH MARCH, 1852.

White. (Mr. H.)	Black. (Mr. W.)
1. P. to K. B. fourth	1. P. to Q. fourth
2. Kt. to K. B. third	2. P. to Q. B. fourth
3. P. to K. third	3. Kt. to Q. B. third
4. P. to Q. Kt. third	4. P. to K. third
5. B. to Q. Kt. second	5. Kt. to K. B. third
6. B. to Q. Kt. fifth	6. B. to Q. second
7. Castles	7. B. to Q. third
8. P. to Q. B. fourth	8. Castles
9. P. takes P.	9. P. takes P.
10. K. B. takes Kt.	10. B. takes B.
11. K. Kt. to K. fifth	11. P. to Q. fifth
12. Kt. takes Q. B.	12. P. takes Kt.
13. P. takes P.	13. Kt. to Q. fourth
14. Q. to K. Kt. fourth	14. Q. to K. B. third
15. P. to K. B. fifth	15. K. R. to K. square
16. Kt. to Q. R. third	16. Q. to K. R. third
17. P. to K. R. third	17. Kt. to K. B. fifth
18. K. to K. R. square	18. R. to K. seventh
19. R. takes Kt.	19. Q. takes R.
20. Q. takes Q.	20. B. takes Q.
21. P. takes P.	21. Q. R. to K. square
22. K. to Kt. square	22. B. to Kt. sixth
23. Kt. to Q. B. second	23. R. takes Q. P.
24. R. to Q. B. square	24. R. takes Kt., and wins.

CHESS STUDY No. XCI., BY MR. F. BUTLER.

BLACK.



WHITE.

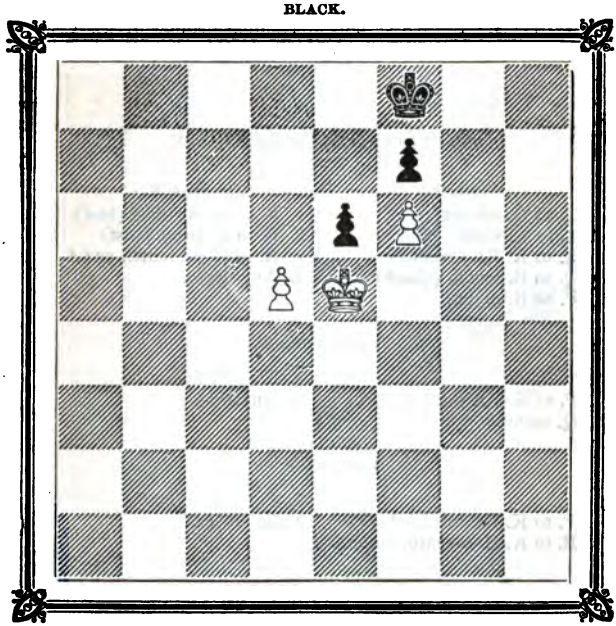
White, even with the move, must lose.

SOLUTION TO CHESS STUDY No. LXXXIX.

WHITE.	BLACK.
1. K. to Q. sixth	1. K. to Q. Kt. second
2. K. to Q. seventh	2. K. to Q. R. sq. or R. third
3. K. to Q. B. sixth	3. K. to Q. R. second
4. K. to Q. B. seventh	4. K. to Q. R. third
5. K. to Q. Kt. eighth	5. K. to Q. R. fourth
6. K. to Q. Kt. seventh, and wins.	

CHESS STUDY No. XCII., BY THE AUTHORS.

BLACK.



WHITE.

White having the move wins.

SOLUTION TO CHESS STUDY No. XC.

WHITE.	BLACK.
1. K. to Q. Kt. sixth	1. K. to K. B. third (best)
2. K. to Q. Kt. seventh	2. K. to K. B. second (best)
3. K. to Q. R. eighth	3. K. to K. square (best)
4. K. to Q. Kt. eighth	4. K. to K. B. square (*a*)
5. P. to K. fifth	5. K. to Q. second, and draws.

(*a*) Were Black to play to Q. square, he must lose in the following way :—

WHITE.	BLACK.
4.	4. K. to Q. square
5. K. to Q. Kt. seventh	5. K. to Q. second

6. K. to Q. Kt. sixth, and wins in a similar manner to Study 89.

SOLUTION TO PROBLEM No. XLV.

WHITE.	BLACK.
1. Q. to Q. second	1. R. to Q. Kt. fifth (best)
2. B. to K. sixth	2. B. to Q. third (best)
3. R. to K. Kt. seventh	3. R. to K. R. fourth or (A B)
4. Q. to B. fourth (check)	4. Any move.
5. P. or R. mates.	

VARIATION A.

3.	3. B. to B. fifth
4. P. to K. Kt. third (check)	4. Anything.
5. Q. mates.	

VARIATION B.

3.	3. B. to K. second
4. P. to K. Kt. third (check)	4. K. moves.
5. B. to K. B. seventh, mate.	

The Halifax Chess Club celebrated its twelfth anniversary by a dinner at the Royal Hotel, St. James's-road, Halifax. There was a large attendance of the members and friends of the society.

After many toasts and addresses, Mr. Leyland, the honorary secretary, said that he had had the honour of calling together the members of that body twice, and he was willing to bear the charge once more, if the zealous chess-players of Yorkshire would aid the Halifax Chess Club in its endeavour to infuse renewed vitality into an association originally formed under the happiest auspices and for the best of purposes.

It is hoped that Leeds will take up the gauntlet thus freely thrown down.

ENIGMA No. XLV., BY MR. C. T. ATKINS (Weymouth).

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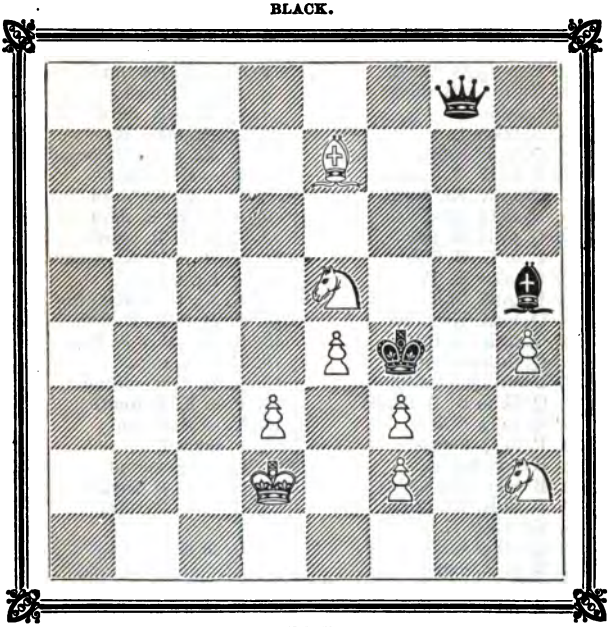

WHITE.

White moving first can checkmate in four moves.

SOLUTION TO ENIGMA No. XLIV.

WHITE.	BLACK.
1. Kt. to K. B. sixth (check)	1. P. takes Kt.
2. Q. to K. Kt. sixth (check)	2. P. takes Q.
3. R. takes R., mate.	

GAME BETWEEN A SCOTTISH AMATEUR AND MR. S. BODEN; THE LATTER GIVING THE ODDS OF KING'S KNIGHT.

(Remove Black's King's Knight from the board.)

BLACK. (MR. S. B.)	WHITE. (AMATEUR.)
1. P. to K. fourth	1. P. to Q. B. fourth
2. B. to Q. B. fourth	2. P. to Q. Kt. third
3. Kt. to Q. B. third	3. P. to K. third
4. Castles	4. Q. B. to R. third
5. B. takes B.	5. Q. Kt. takes B.
6. Q. to K. second	6. Q. Kt. to Q. B. second
7. P. to K. B. fourth	7. B. to K. second
8. Q. to K. Kt. fourth	8. P. to K. Kt. third
9. P. to Q. third	9. Kt. to K. B. third
10. Q. to K. R. third	10. P. to K. R. fourth
11. P. to K. B. fifth	11. K. R. to K. Kt. square
12. P. takes K. P.	12. Q. Kt. takes P.
13. P. to K. fifth	13. K. Kt. to K. Kt. fifth
14. Q. to K. Kt. third	14. K. B. to K. R. fifth
15. Q. to K. B. third	15. K. Kt. takes K. P.
16. Q. to K. fourth	16. P. to Q. third
17. Kt. to Q. Kt. fifth	17. K. B. to K. second
18. Q. B. to K. B. fourth	18. P. to K. B. fourth
19. Q. to Q. fifth	19. K. to B. second
20. P. to Q. fourth	20. P. takes P.
21. Kt. retakes P.	21. Q. to Q. second
22. B. takes Kt.	22. K. R. to K. square
23. B. to K. Kt. third	23. B. to K. B. third
24. Kt. takes K. B. P.	24. P. takes Kt.
25. Q. takes K. B. P.	25. Q. to K. second
26. B. to R. fourth	26. Kt. to Q. fifth
27. Q. to Q. fifth (check)	27. Kt. to K. third
28. R. takes B. (check)	28. K. to Kt. square
29. R. takes Kt.	29. Q. takes B.
30. R. to K. seventh (dis. check)	30. K. to R. square
31. Q. to K. B. seventh	31. Q. to Q. fifth (check)
32. K. to R. square	White resigns.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the CHESS PLAYER, 13, Carey-street, Lincoln's-inn-fields.

Messrs. S. Boden, John Watkinson and Godolphin are thanked for their kind contributions.

F. T.—We cannot tell when the match between Mr. Löwenthal and Mr. Cronhelm will be played.

To CHESS-PLAYERS.—Kling's Chess and Coffee Rooms, 458, New Oxford-street, will be opened on the 1st of June.

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

Vol. II.—No. 47. JUNE 5, 1852. Price 2d.

PROBLEM No. XLVII., BY "JUDY."

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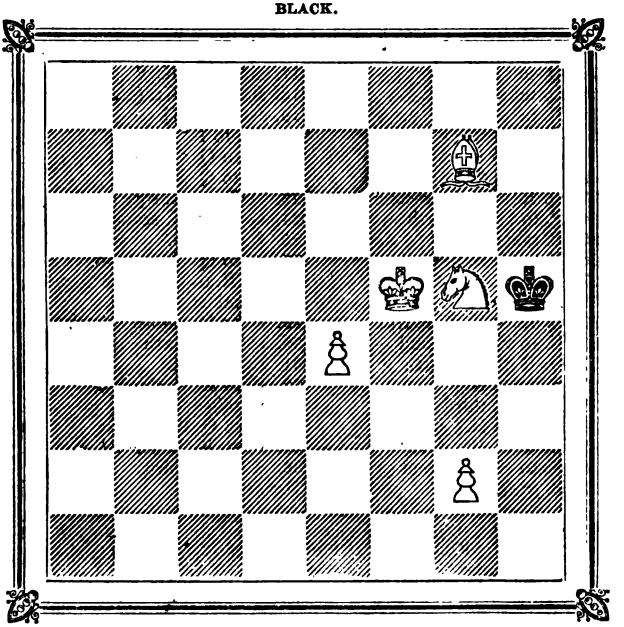

WHITE.

White to move and mate in five moves.

THE FIFTEENTH GAME IN THE MATCH BETWEEN MR. WILLIAMS AND MR. HORWITZ.

White. (Mr. W.)	Black. (Mr. H.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. third
3. P. to Q. fourth	3. P. takes P.
4. Kt. takes P.	4. Kt. to K. B. third
5. Q. Kt. to B. third	5. B. to K. second
6. B. to Q. B. fourth	6. P. to Q. B. third
7. Castles	7. Castles
8. B. to Q. Kt. third	8. Kt. to Q. R. third
9. P. to K. B. fourth	9. P. to Q. B. fourth
10. Kt. to K. B. third	10. Q. to Q. B. second
11. P. to K. fifth	11. P. takes P.
12. P. takes P.	12. Kt. to K. Kt. fifth
13. Q. Kt. to Q. fifth	13. Q. to Q. square
14. P. to K. R. third	14. P. to Q. B. fifth
15. Kt. takes B. (check)	15. Q. takes Kt.
16. B. takes P.	16. Q. to Q. B. fourth (check)
17. Q. to Q. fourth	17. Kt. takes K. P.
18. Q. takes Q.	18. Kt. takes Kt. (check)
19. R. takes Kt.	19. Kt. takes Q.
20. B. to K. third	20. Kt. to K. third
21. Q. R. to K. B. square	21. P. to Q. Kt. third
22. B. to Q. fifth	22. B. to Q. R. third
23. Q. R. to K. B. second	23. Q. R. to K. square
24. P. to Q. B. fourth	24. Q. R. to K. second
25. B. takes Kt.	25. R. takes B.
26. P. to Q. B. fifth	26. B. to Q. Kt. second
27. R. to K. Kt. third	27. K. R. to Q. square
28. P. takes P.	28. P. takes P.
29. Q. R. to K. B. fourth	29. R. to Q. eighth (check)
30. K. to K. R. second	30. R. to Q. sixth
31. Q. R. to Q. fourth	31. R. takes R.
32. B. takes R.	32. P. to K. B. third
33. R. to K. third	33. R. takes R.
34. B. takes R.	34. P. to Q. Kt. fourth
35. K. to K. Kt. third	35. K. to K. B. second
36. K. to K. B. second	36. K. to K. third
37. B. to Q. fourth	Drawn game.

SOLUTION TO PROBLEM No. XLVI.

White.	Black.
1. B. to K. R. fifth (check)	1. Q. takes B.
2. R. to K. Kt. seventh (check)	2. K. takes R.
3. K. takes R. (check)	3. King anywhere.
4. Q. or B. mates.	

GAME BETWEEN MR. MONGREDIEN AND MR. GREENAWAY.

Black. (Mr. G.)	White. (Mr. M.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. second (*a*)	3. Q. to K. R. fifth (check)
4. P. to K. Kt. third	4. P. takes P.
5. Kt. takes P.	5. B. to Q. third
6. Q. to B. third	6. Kt. to Q. B. third
7. P. to Q. B. third	7. Kt. to K. B. third
8. B. to K. Kt. second	8. Castles
9. P. to Q. fourth	9. R. to K. square
10. Kt. to Q. second	10. B. to K. B. fifth
11. Castles	11. Kt. to K. Kt. fifth
12. P. to K. R. third	12. Q. takes Kt.
13. Q. takes B.	13. Q. takes Q.
14. R. takes Q.	14. Kt. to K. sixth
15. B. to K. B. third (*b*)	15. P. to Q. third
16. K. to B. second	16. P. to K. Kt. fourth
17. R. to K. B. sixth	17. K. to K. Kt. second
18. P. to K. fifth	18. P. takes P.
19. R. takes Kt. (*c*)	19. Kt. to Q. B. seventh
20. R. to Q. Kt. square	20. P. takes R.
21. B. to K. fourth (*d*)	21. P. takes P.
22. B. takes Kt.	22. P. takes P.
23. Kt. to K. B. third	23. B. to Q. R. third
24. Q. B. to K. third	24. P. to K. B. third
25. Kt. to Q. fourth	25. Q. R. to Q. Kt. square
26. Kt. to K. B. fifth (check)	26. K. to K. R. square
27. P. to Q. Kt. third	27. P. to Q. B. fourth (*e*)
28. P. to K. R. fourth	28. R. to K. fourth
29. R. to Q. square	29. B. to Q. Kt. fourth
30. P. to Q. R. fourth	30. B. to Q. B. third
31. P. takes P.	31. P. takes P.
32. Q. B. takes P.	32. Q. R. to K. B. square
33. R. to Q. eighth	33. B. to K. square (*f*)
34. Q. B. to K. B. fourth	34. K. R. takes Kt.
35. B. takes R.	35. P. to Q. B. seventh
36. K. to K. Kt. third	36. P. to K. R. fourth
37. K. B. takes P.	37. P. to K. R. fifth (check)
38. K. takes P.	38. R. takes B. (check)
39. K. to K. Kt. fifth	39. R. to K. B. square
40. B. to K. Kt. sixth	And White resigned.

(*a*) Novel, but not good.
(*b*) This move required nice calculation.
(*c*) The best move.
(*d*) Better than taking the Pawn attacking both Rooks.
(*e*) A good move.
(*f*) Not so good as taking Rook.

CHESS STUDY No. XCIII., BY THE AUTHORS.

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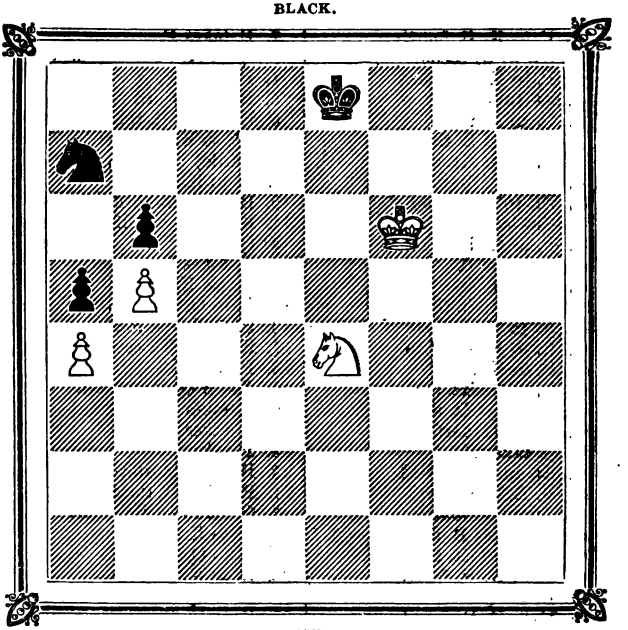

WHITE.

White wins.

SOLUTION TO CHESS STUDY No. XCI.

WHITE.	BLACK.
1. K. to K. Kt. fifth	1. R. to K. R. eighth
2. P. to Q. seventh	2. R. to Q. eighth
3. K. takes R. P.	3. R. takes P.
4. K. to K. Kt. fifth	4. R. to Q. eighth
5. B. to Q. B. seventh	5. R. to K. Kt. eighth (check)
6. K. to K. R. fifth	6. R. to K. Kt. fifth, and wins.

CHESS STUDY No. XCIV., BY THE AUTHORS.

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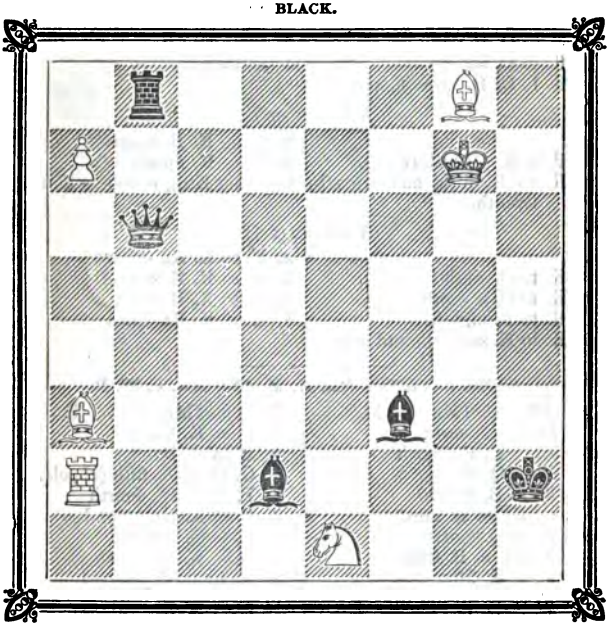

WHITE.

White wins.

SOLUTION TO CHESS STUDY No. XCII.

WHITE.	BLACK.
1. K. to Q. sixth	1. K. to K. square or (A)
2. P. takes P.	2. P. takes P. or (B)
3. K. takes P.	3. K. to K. B. square
4. P. to K. B. seventh, and wins.	

Variation A.

White.	Black.
1.	1. P. takes P.
2. K. takes P.	2. K. to K. square or (C)
3. K. to Q. B. sixth	3. K. to Q. square
4. K. to Q. sixth	4. K. to K. square
5. K. to Q. B. seventh, and wins.	

Variation B.

2.	2. K. to K. B. square
3. P. to K. seventh (check)	3. K. to K. square
4. K. to K. fifth, and wins by bringing King round to K. Kt. seventh.	

Variation C.

2.	2. K. to K. Kt. square
3. K. to Q. sixth	3. K. to K. R. second
4. K. to Q. seventh	4. K. to K. R. third
5. K. to K. eighth	5. K. to K. Kt. third
6. K. to K. seventh, and wins.	

GAME BETWEEN MR. H. M. AND MR. F. W. B.

White. (Mr. H. M.)	Black. (Mr. F. W. B.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. B. to Q. B. fourth	3. Q. to K. R. fifth (check)
4. K. to B. square	4. P. to K. Kt. fourth
5. Q. Kt. to B. third	5. B. to K. Kt. second
6. P. to Q. fourth	6. P. to Q. B. third
7. K. Kt. to B. third	7. Q. to K. R. fourth
8. P. to K. fifth	8. K. Kt. to K. second
9. P. to K. R. fourth	9. P. to K. R. third
10. K. to K. Kt. square	10. P. to K. Kt. fifth
11. Kt. to K. square	11. P. to Q. B. fourth (*a*)
12. Kt. to Q. Kt. fifth	12. Castles
13. Kt. to Q. B. seventh	13. Q. Kt. to B. third
14. P. to Q. B. third	14. P. takes P.
15. P. takes P.	15. Kt. to K. B. fourth
16. Kt. takes R.	16. K. Kt. takes Q. P.
17. Kt. to Q. B. seventh	17. Kt. takes K. P.
18. B. to Q. third (*b*)	18. Kt. takes B.
19. Kt. takes Kt.	19. P. to K. B. sixth
20. P. to K. Kt. third	20. Kt. to K. seventh (check)
21. K. to R. square	

And Black mated by force in four moves.

(*a*) This move is not good; P. to Q. fourth would be better.

(*b*) It is evident that, by taking the Knight with his Queen, he would have sustained great loss.

ENIGMA No. XLVI., BY MR. HORWITZ.

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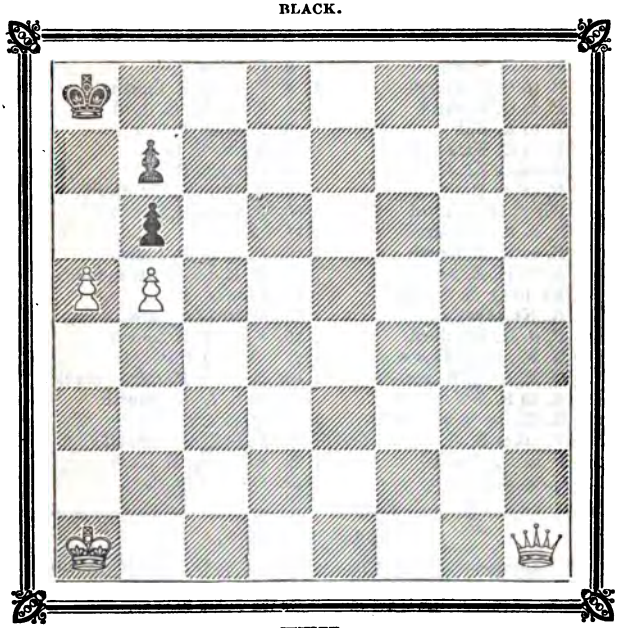

WHITE.

White moves first, and checkmates with a Pawn in four moves.

SOLUTION TO ENIGMA No. XLV.

WHITE.	BLACK.
1. Kt. to K. B. seventh	1. Q. to K. Kt. third (best)
2. B. to Q. B. fifth	2. Anything.

White gives mate in two moves.

GAME BETWEEN AMSTERDAM AND LONDON.

White. (Amsterdam.)	Black. (London.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. Kt. to Q. B. third
3. P. to Q. fourth	3. P. takes P.
4. B. to Q. B. fourth	4. B. to Q. B. fourth
5. P. to Q. B. third	5. Kt. to K. B. third
6. P. to K. fifth	6. P. to Q. fourth
7. B. to Q. Kt. fifth	7. Kt. to K. fifth
8. B. takes Kt. (check)	8. P. takes B.
9. P. takes P.	9. K. B. to Q. Kt. third
10. Kt. to Q. B. third	10. P. to K. B. fourth
11. P. to K. R. fourth	11. Castles
12. B. to K. B. fourth	12. P. to Q. B. fourth
13. K. to K. B. square	13. Q. R. to Q. Kt. square
14. Kt. to Q. R. fourth	14. P. takes P.
15. K. Kt. takes P.	15. Q. to K. square
16. P. to K. Kt. third	16. P. to Q. B. fourth
17. K. Kt. to Q. B. second	17. P. to Q. fifth
18. Q. R. to Q. B. square	18. B. to Q. R. third (check)
19. K. to K. Kt. square	19. B. to Q. Kt. fourth
20. K. Kt. to Q. R. third	20. Q. B. takes Kt.
21. P. takes B.	21. B. to Q. B. second
22. P. to K. B. third	22. Kt. to Q. B. sixth
23. Q. to B. second	23. London to play.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 13, Carey-street, Lincoln's-inn-fields.

W. K.—Your problem is not suitable for the Chess Player.

To Chess-players.—Kling's Chess and Coffee Rooms, 458, New Oxford-street, are now open, and first-rate players meet constantly at the above establishment.

To the Lovers of Chess.—Shortly an analysis of a new Gambit will appear, which is the invention of Mr. Mongredien, the President of the London Chess Club.

F. R.—You are right respecting the Laws of Chess; and we are glad to inform you and our readers that it is the intention of the members of the London Chess Club to improve them, or rather to state, through the medium of our periodical, such points as appear to need correction, in order to enable all chess-players to give their opinions on different critical questions, after which the decision of the majority shall become law.

LONDON:

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THE

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EDITED BY

Kling and Horwitz.

Vol. II.—No. 48. JUNE 12, 1852. Price 2d.

PROBLEM No. XLVIII., BY MR. HORWITZ.

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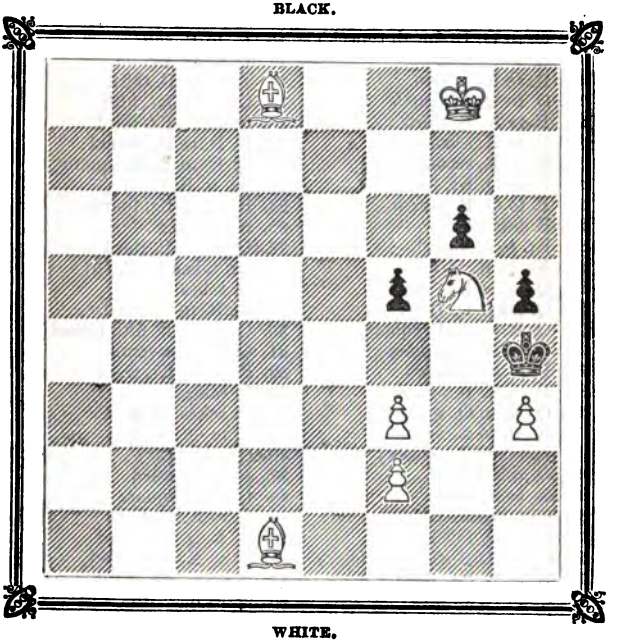

WHITE.

White to move and mate in five moves.

GAME BETWEEN MR. A. SIMONS AND MR. DEACON.

BLACK. (MR. A. S.)	WHITE. (MR. D.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. third
3. Kt. to Q. B. third	3. Kt. to K. B. third
4. B. to Q. B. fourth	4. B. to K. third
5. Q. to K. second	5. B. to K. second
6. B. takes B.	6. P. takes B.
7. Q. to Q. Kt. fifth (check)	7. Q. Kt. to Q. second
8. Kt. to K. Kt. fifth	8. P. to Q. R. third
9. Q. takes Q. Kt. P.	9. Q. Kt. to Q. B. fourth
10. Q. to Q. B. sixth (check)	10. K. Kt. to Q. second
11. P. to Q. fourth (*a*)	11. P. takes P.
12. Kt. to Q. R. fourth	12. Castles
13. Kt. to K. B. third	13. Kt. takes Kt.
14. Q. takes Kt.	14. P. to K. fourth
15. Castles	15. Kt. to Q. B. fourth
16. Q. to Q. B. fourth (check)	16. K. to R. square
17. Q. to Q. fifth	17. Q. to Q. second
18. R. to K. square	18. P. to Q. B. third
19. Q. to Q. B. fourth	19. Q. to K. Kt. fifth
20. P. to K. R. third	20. Q. to K. Kt. third
21. Q. to K. second	21. K. R. to B. second
22. K. to R. second	22. Q. R. to K. B. square
23. P. to Q. Kt. fourth	23. Kt. to K. third
24. P. to Q. R. fourth	24. B. to K. Kt. fourth
25. B. takes B.	25. Kt. takes B.
26. Kt. to R. fourth	26. Q. to K. B. third
27. Kt. to K. B. fifth	27. Kt. takes K. P. (*b*)
28. Q. takes Kt.	28. Q. takes Kt.
29. Q. takes Q. B. P.	29. K. R. to B. third
30. Q. R. to Q. B. square	30. Q. to K. B. fifth (check)
31. K. to K. R. square	31. Q. to Q. seventh
32. P. to K. B. third	32. K. R. to Kt. third
33. P. to K. B. fourth	33. P. takes P.
34. Q. R. to Q. square	34. Q. takes Q. Kt. P.
35. K. R. to K. eighth	35. P. to Q. fourth
36. R. takes R. (check)	36. Q. takes R.
37. Q. takes Q. P.	37. R. to Q. third
38. Q. to K. fifth	38. Q. to Q. square
39. Q. takes K. B. P.	39. P. to K. R. third
40. R. to Q. third	40. Q. to Q. Kt. third
41. Q. to K. B. eighth (check)	41. K. to K. R. second
42. R. to K. Kt. third	42. R. to K. Kt. third
43. Q. to K. B. fifth	43. Q. to K. third
44. Q. to Q. third	44. P. to K. R. fourth
45. K. to Kt. square	45. P. to K. R. fifth
46. R. to K. Kt. fourth	46. Q. to K. eighth (check)

Black. (Mr. A. S.)	White. (Mr. D.)
47. K. to R. second	47. Q. to K. fourth (check)
48. P. to K. Kt. third	48. P. takes P. (check)
49. R. takes P.	49. Q. takes R. (check)
50. Q. takes Q.	50. R. takes Q. (*c*)
51. K. takes R.	51. K. to R. third
52. K. to K. B. third	52. K. to R. fourth
53. K. to K. fourth	53. K. to R. fifth
54. K. takes P.	54. K. takes P.
55. P. to Q. B. fourth	55. P. to K. Kt. fourth
56. P. to Q. B. fifth	56. P. to K. Kt. fifth
57. P. to Q. B. sixth	57. P. to K. Kt. sixth
58. P. to Q. B. seventh	58. P. to K. Kt. seventh
59. P. Queens (check)	

And, after a few more moves, White resigned.

(*a*) This move, though it loses a Pawn, seems to be Black's best play. P. to Q. third would have cost a piece; for instance,

11. P. to Q. third	11. Q. R. to Kt. square
12. Q. Kt. to R. fourth	12. B. takes Kt.

the only move to save the Queen.

(*b*) These exchanges, though they lead to the gain of a Pawn, greatly improves Black's game.

(*c*) K. to R. third would have been better play; exchanging all the pieces gives Black the better game.

SOLUTION TO PROBLEM No. XLVII.

White.	Black.
1. B. to K. fifth	1. K. to R. third or (A)
2. B. to Q. fourth	2. K. moves.
3. Kt. to K. B. seventh	3. K. moves.
4. B. to K. B. second (check)	4. K. moves.
5. P. mates.	

Variation A.

1.	1. K. to R. fifth
2. Kt. to K. B. seventh	2. K. moves.
3. B. to Q. fourth	3. K. moves.
4. B. to K. B. second (check)	4. K. moves.
5. Pawn mates.	

CHESS STUDY No. XCV., BY THE AUTHORS.

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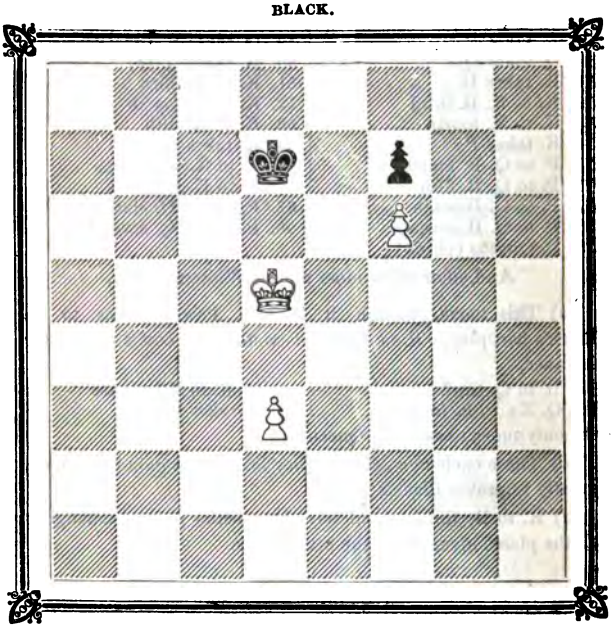

WHITE.

White, with or without the move, can only draw.

SOLUTION TO CHESS STUDY No. XCIII.

WHITE.	BLACK.
1. K. to K. sixth	1. K. to Q. square (best) (*a*)
2. Kt. to Q. sixth	2. K. to Q. B. second
3. K. to K. seventh	3. K. to Q. Kt. square or (A)
4. K. to Q. eighth	4. K. to Q. R. square
5. K. to Q. B. seventh, and wins.	

CHESS STUDY No. XCVI., BY THE AUTHORS.

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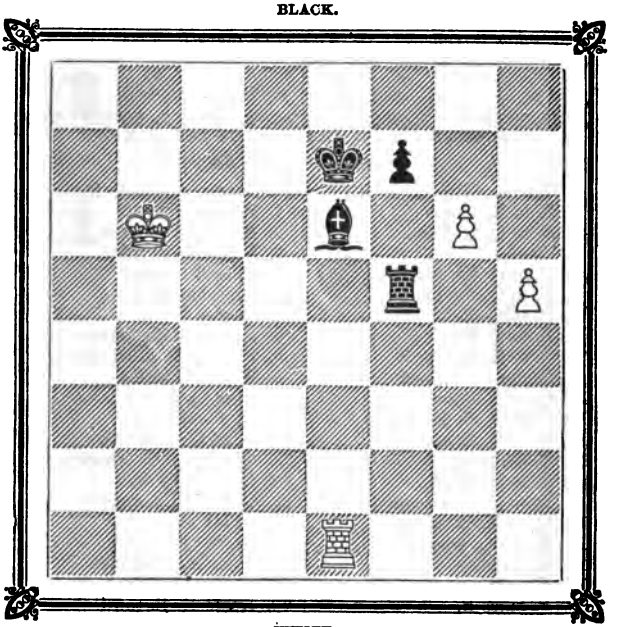

WHITE.

White, with the move, wins.

VARIATION A.

WHITE.	BLACK.
3.	3. Kt. to Q. B. square (check)
4. K. takes Kt.	4. K. takes Kt.
5. K. to Q. sixth	5. K. to Q. Kt. second
6. K. to Q. seventh	6. K. to Q. Kt. square
7. K. to Q. B. sixth	7. K. to Q. R. second
8. K. to Q. B. seventh, and wins.	

(*a*) Black cannot play Kt. to B. square, as White, by forcing Kt. for Kt., would win easily.

SOLUTION TO CHESS STUDY No. XCIV.

White.	Black.
1. P. takes R. (a Queen) (ch.)	1. Q. takes Q.
2. B. to Q. sixth (check)	2. Q. takes B.
3. R. takes B. (check)	3. Q. takes R.
4. Kt. takes B. (check), and wins.	

GAME BETWEEN MESSRS. S. S. BODEN AND J. BODEN; THE FORMER GIVING THE ODDS OF THE K. KT.

(*Remove Black's K. Kt.*)

White. (Mr. S. S. B.)	Black. (Mr. J. B.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. B. to Q. B. fourth
3. Castles	3. Kt. to K. B. third
4. P. to Q. Kt. fourth	4. B. to K. second
5. P. to Q. fourth	5. Kt. takes K. P.
6. P. takes P.	6. Castles
7. B. to Q. fifth	7. Kt. to K. Kt. fourth
8. P. to K. B. fourth	8. P. to Q. B. third (*a*)
9. B. to Q. Kt. third	9. Kt. to K. fifth
10. Q. to K. square	10. P. to Q. fourth
11. P. to Q. B. fourth (*b*)	11. Q. P. takes P.
12. B. to Q. B. second	12. P. to K. B. fourth
13. B. takes Kt.	13. Q. to Q. fifth (check)
14. B. to K. third	14. Q. takes Q. R.
15. B. to Q. B. second	15. Q. to Q. Kt. seventh
16. Q. to K. B. second	16. Q. takes Kt. P.
17. Kt. to Q. second	17. Kt. to Q. second
18. Kt. takes P.	18. K. to K. R. square
19. Kt. to Q. sixth	19. B. takes Kt.
20. P. takes B.	20. Kt. to K. B. third
21. B. to Q. B. fifth	21. Q. to Q. B. fifth
22. B. to Q. Kt. third	22. Q. to Q. R. third (*c*)
23. Q. to K. R. fifth	23. B. to Q. second
24. B. to Q. fourth	24. Q. R. to K. square
25. R. to K. B. third	25. Q. to K. seventh
26. B. to K. fifth	26. Kt. to Q. fourth
27. R. to K. R. third	27. P. to K. R. fourth (*d*)
28. R. to K. B. third	28. Q. R. to K. third
29. Q. takes R. P. (check)	29. K. to K. Kt. square
30. B. takes Kt. P.	30. Q. to K. eighth (check)
31. R. covers	31. Q. to K. sixth (check)
32. K. to K. R. square	32. K. takes B., and wins.

(*a*) Right move.
(*b*) Bad move.
(*c*) A prudent move.
(*d*) Well played.

ENIGMA No. XLVII., BY HERR KLING.

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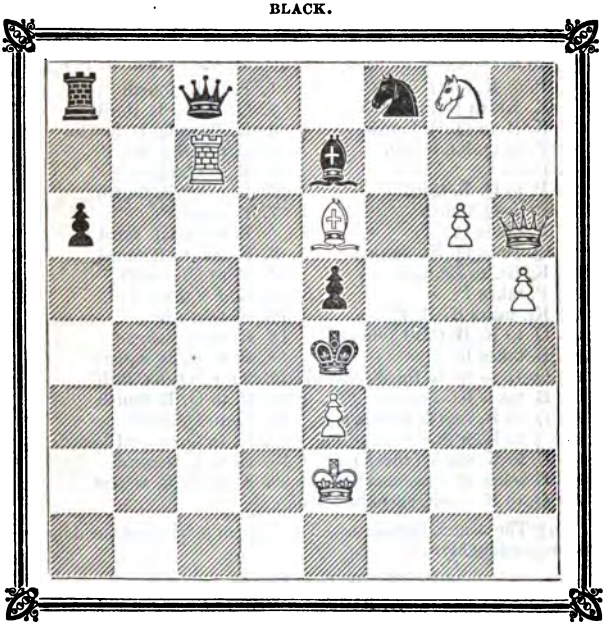

WHITE.

White mates in two moves.

SOLUTION TO ENIGMA No. XLVI.

WHITE.	BLACK.
1. Q. to K. R. eighth (check)	1. K. moves.
2. Q. to Q. fourth	2. K. moves.
3. Q. to Q. eighth (check)	3. K. moves.
4. P. mates.	

GAME BETWEEN MR. J. WATKINSON AND MR. JOSEPH SHAW; THE FORMER GIVING THE ODDS OF THE QUEEN'S ROOK: EVANS' GAMBIT.

(*Remove White's Queen's Rook.*)

White. (Mr. J. W.)	Black. (Mr. J. S.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. K. B. to Q. B. fourth	3. K. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes Q. Kt. P.
5. Castles	5. P. to Q. third
6. P. to Q. B. third	6. B. to Q. B. fourth
7. P. to Q. fourth	7. P. takes P.
8. P. takes P.	8. B. to Q. Kt. third
9. Q. B. to Q. Kt. second	9. K. Kt. to B. third
10. K. Kt. to Kt. fifth	10. P. to Q. fourth
11. P. takes P.	11. K. Kt. takes P.
12. Kt. takes K. B. P.	12. K. takes Kt.
13. Q. to K. B. third (check)	13. K. to K. second
14. B. takes Kt.	14. R. to K. B. square
15. Q. B. to Q. R. third (check)	15. Kt. to Q. Kt. fifth
16. B. takes Kt. (check)	16. P. to Q. B. fourth
17. Q. to K. fourth (check)	17. K. to Q. third
18. Q. to K. fifth (check)	18. K. to Q. second
19. B. to K. sixth (check)	19. K. to K. second
20. B. takes B. (dis. check)	20. K. to K. B. second
21. Q. to K. sixth, checkmate (*a*)	

(*a*) The attack is maintained with great spirit; but the defence is proportionably weak.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 13, Carey-street, Lincoln's-inn-fields.

Anonymous.—We feel highly gratified by receiving a copy of the translation of Major Jaenisch's "Analysis of the Openings of the Game of Chess," likewise a new system of universal chess notation.

Mr. Mongredien.—The analysis of your four Pawns' Gambit is very ingenious; and we await the remainder of the variations, in order to insert them in our periodical.

Mr. Kling begs to inform his numerous patrons and friends that he has opened a suite of Chess Rooms at 458, New Oxford-street, where may be met players of every grade of strength.

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PROBLEM No. XLIX., BY MR. C. T. ATKINS (Weymouth).

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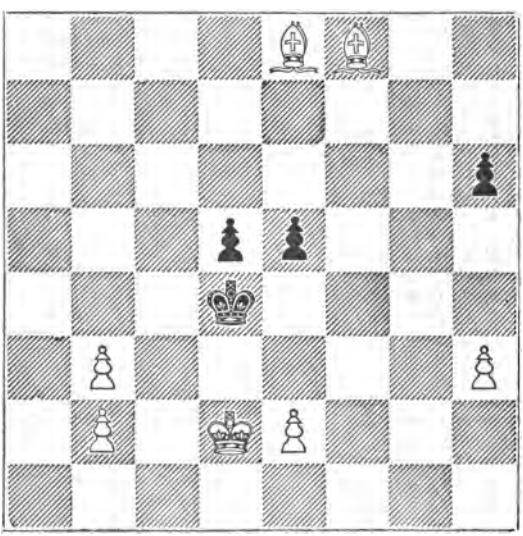

WHITE.

White moving first can checkmate in six moves.

THE SIXTEENTH GAME BETWEEN MR. WILLIAMS AND MR. HORWITZ.

Black. (Mr. H.)	White. (Mr. W.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. B. to Q. B. fourth
3. Kt. to K. B. third	3. P. to Q. third
4. P. to Q. third	4. Kt. to Q. B. third
5. B. to K. second	5. Kt. to K. B. third
6. P. takes P.	6. P. takes P.
7. B. to K. Kt. fifth	7. Castles
8. Q. Kt. to Q. B. third	8. Q. to Q. third
9. Q. B. takes Kt.	9. Q. takes B.
10. Q. to Q. second	10. Kt. to Q. fifth
11. Q. Kt. to Q. fifth	11. Kt. takes Kt. (check)
12. K. B. takes Kt.	12. Q. to Q. third
13. K. to K. third (*a*)	13. B. takes Kt.
14. Q. takes B.	14. Q. to Q. Kt. fifth (check)
15. Q. to Q. second	15. Q. takes Q. Kt. P.
16. Castles	16. Q. to Q. fifth (check)
17. K. to K. R. square	17. B. to K. third
18. P. to Q. R. third	18. Q. R. to Q. square
19. Q. R. to Q. Kt. square	19. P. to Q. Kt. third
20. K. R. to Q. square	20. P. to Q. B. fourth
21. P. to Q. B. third	21. Q. to Q. third (*b*)
22. P. to Q. R. fourth	22. P. to K. B. fourth
23. Q. to K. third	23. P. takes P.
24. B. takes P.	24. B. to Q. fourth
25. B. takes B. (check)	25. Q. takes B.
26. P. to Q. R. fifth	26. Q. R. to Q. third
27. P. takes P. (*c*)	27. P. takes P.
28. P. to K. R. third	28. Q. R. to K. Kt. third
29. R. to Q. second	29. Q. R. to K. B. third
30. K. R. to K. second	30. Q. to Q. third
31. K. to Kt. square	31. P. to K. R. third
32. Q. R. to Q. square	32. Q. R. to K. B. fourth
33. Q. to K. fourth	33. Q. to K. third
34. P. to Q. fourth	34. Q. to Q. Kt. sixth
35. R. to Q. Kt. square	35. Q. takes Q. B. P.
36. P. takes K. P.	36. Q. to Q. fifth (check)
37. Q. takes Q.	37. P. takes Q.
38. R. takes P.	38. P. to Q. sixth
39. R. to Q. second	39. R. to Q. square
40. R. to Q. Kt. third	40. R. takes P.
41. R. takes P.	41. R. takes R.
42. R. takes R.	Drawn game.

(*a*) Rather hazardous, as it involves the loss of a Pawn.
(*b*) Q. to Q. R. fifth would have been more trenchant.
(*c*) This exchange of Pawns is decidedly favourable to Black.

GAME BETWEEN MR. A. SIMONS AND AN AMATEUR; THE FORMER GIVING THE Q. KT.

(*Remove Black's Queen's Knight.*)

BLACK. (MR. A. S.)	WHITE. (AMATEUR.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kt. fourth
4. P. to K. R. fourth	4. P. to Kt. fifth
5. Kt. to K. fifth	5. P. to K. R. fourth
6. B. to Q. B. fourth	6. Kt. to K. R. third
7. P. to Q. fourth	7. P. to Q. third
8. Kt. to Q. third	8. P. to K. B. sixth
9. P. to K. Kt. third	9. Q. to K. second
10. K. to B. second	10. K. B. to Kt. second
11. P. to Q. B. third	11. Kt. to Q. B. third
12. B. to K. Kt. fifth	12. P. to K. B. third
13. B. to K. B. fourth	13. B. to Q. second
14. P. to Q. Kt. fourth	14. P. to Q. R. third
15. K. R. to K. square	15. Castles (Q. R.)
16. P. to Q. Kt. fifth	16. P. takes P.
17. K. B. takes P.	17. Kt. to Q. R. fourth
18. Q. to Q. R. fourth	18. P. to Q. Kt. third
19. B. to R. sixth (check)	19. K. to Kt. square
20. Q. to Q. R. third	20. K. to R. second
21. Q. R. to Q. Kt. square	21. K. takes B.
22. Kt. to Kt. fourth (check)	22. K. to R. second
23. Kt. to Q. fifth	23. Q. to K. B. second
24. Kt. takes Q. B. P.	24. Q. to Q. B. fifth
25. B. takes Q. P.	25. Q. R. to Q. B. square
26. Q. R. to Kt. fourth	26. Q. to Q. B. third
27. R. takes Q. Kt. P.	27. Q. takes R.
28. B. to Q. B. fifth	28. R. takes Kt.
29. Q. takes Kt. (check)	29. K. to Kt. second
30. Q. takes Q. (check)	30. K. to Q. B. square
31. B. to Q. sixth	31. Q. R. to Kt. second
32. Q. to Q. R. sixth	32. Q. B. to Kt. fourth
33. Q. to Q. R. eighth (check)	33. K. to Q. second
34. Q. takes R. (check)	34. K. takes B.
35. Q. takes K. B.	Resigns.

SOLUTION TO PROBLEM No. XLVIII.

WHITE.	BLACK.
1. B. to Q. B. second	1. P. moves.
2. B. to Q. B. seventh	2. K. takes Kt.
3. B. to Q. eighth (check)	3. K. to K. R. third
4. P. to K. R. fourth	4. P. moves.
5. Pawn or Bishop mates.	

CHESS STUDY No. XCVII., BY THE AUTHORS.

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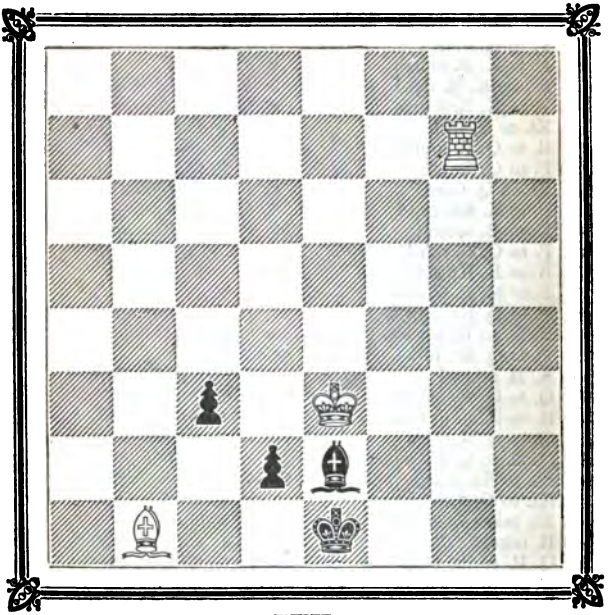

WHITE.

White having the move can only draw.

SOLUTION TO CHESS STUDY No. XCV.

WHITE.	BLACK.
1. P. to Q. fourth (*a*)	1. K. to Q. B. second
2. K. to Q. B. fifth	2. K. to Q. second
3. P. to Q. fifth	3. K. to Q. B. second
4. P. to Q. sixth (check)	4. K. to Q. second
5. K. to Q. fifth	5. K. to Q. square
6. K. to Q. B. sixth	6. K. to B. square
7. P. to Q. seventh (check)	7. K. to Q. square, and draws.

(*a*) White would win, if Pawn on Q. third stood on Q. second. We shall give a diagram of it in our next number.

CHESS STUDY No. XCVIII.

(This position occurred in a game between Messrs. Simons and Szabo.)

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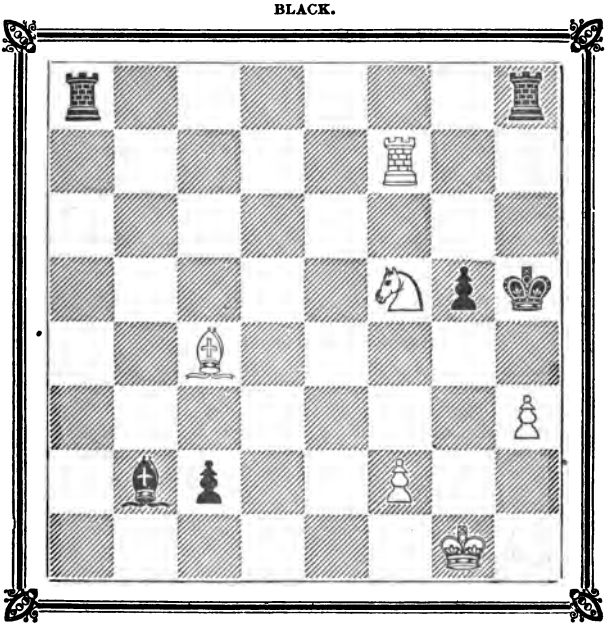

WHITE.

White having the move draws the game.

SOLUTION TO CHESS STUDY No. XCVI.

White.	Black.
1. P. to K. Kt. seventh	1. R. to K. Kt. fourth
2. P. to K. R. sixth	2. K. to K. B. third
3. R. to K. B. square (check)	3. B. to K. B. fourth
4. K. to Q. B. seventh	4. R. to K. Kt. seventh
5. R. takes B. (check)	5. K. takes R.
6. P. to K. R. seventh	6. R. takes P.
7. P. Queens	7. R. to K. Kts. third
8. K. to Q. seventh	8. R. to K. third

9. Q. to K. Kt. seventh, and wins.

MR. MONGREDIEN'S NEW GAMBIT.

We offer to our readers the opening moves of a new Gambit by Mr. Mongredien, involving a sacrifice of four Pawns, and leading to many interesting variations.

White.	Black.
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. B. to Q. B. fourth
3. P. to Q. Kt. fourth	3. B. takes Kt. P.
4. P. to K. B. fourth	4. P. takes P.
5. Kt. to K. B. third	5. B. to K. second
6. P. to Q. fourth	6. B. to R. fifth (check)
7. P. to K. Kt. third	7. P. takes P.
8. Castles	8. P. takes P. (check)
9. K. to R. square	

In our next number we shall give the most important variations of this lively but certainly hazardous *début*.

GAME BETWEEN MR. S. S. BODEN AND ANOTHER AMATEUR; THE FORMER GIVING THE QUEEN'S ROOK.

(*Remove Black's Queen's Rook.*)

Black. (Mr. S. S. B.)	White. (Mr. B——w.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. K. B. to B. fourth	3. Q. to R. fifth (check)
4. K. to B. square	4. P. to K. Kt. fourth
5. Kt. to Q. B. third	5. P. to Q. B. third
6. P. to K. Kt. third	6. P. takes P.
7. K. to Kt. second	7. P. to Q. fourth
8. R. P. takes Kt. P.	8. Q. to K. Kt. fifth
9. K. B. to K. second	9. Q. to K. third
10. P. takes P.	10. P. takes P.
11. Kt. to K. B. third	11. P. to K. B. third
12. K. B. to Q. Kt. fifth (check)	12. K. to Q. square
13. K. Kt. to Q. fourth	13. Q. to K. fourth
14. R. to K. square	14. Q. takes Kt.
15. R. to K. eighth (check)	15. K. to Q. B. second
16. R. takes K. B.	16. P. to Q. R. third
17. Q. to K. B. third	17. Q. B. to K. third
18. P. to Q. third	18. Q. to Q. B. fourth
19. R. to K. eighth	19. Q. B. to K. B. second
20. Q. B. to K. B. fourth (ch.)	20. P. takes Q. B.
21. Q. retakes P. (check)	21. Q. to Q. third
22. R. to Q. B. eighth (check)	22. K. takes R.
23. Q. takes Q.	23. P. takes B.
24. Q. to K. B. eighth (check)	24. K. to B. second
25. Q. takes B. (check)	25. Q. Kt. to Q. second
26. Kt. takes Q. P. (check)	26. K. to Q. square
27. Q. to K. Kt. seventh	White resigns.

ENIGMA No. XLVIII., BY MR. HENRY TURTON.

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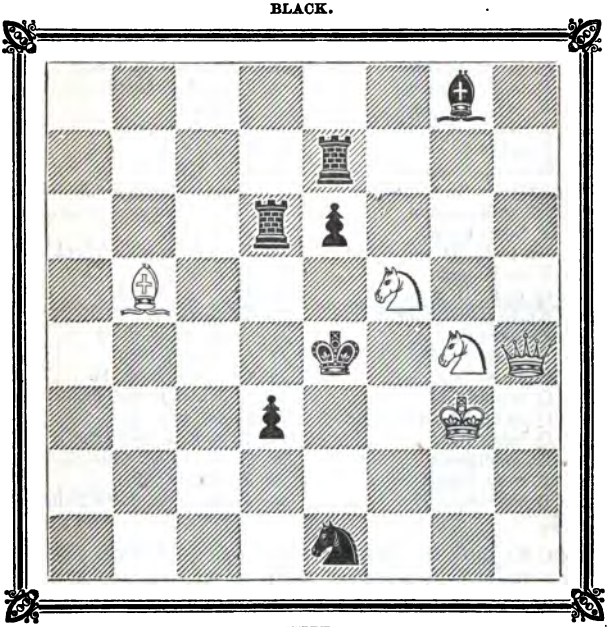

WHITE.

White to move and mate in four moves.

SOLUTION TO ENIGMA No. XLVII.

WHITE.	BLACK.
1. Q. takes Kt.	1. Any move.

White mates next move.

GAME BETWEEN MR. BENDELACK AND MR. J. WATKINSON: K. KT.'S DEFENCE IN K. B.'S OPENING.

White. (Mr. B.)	Black. (Mr. J. W.)
1. P. to K. fourth	1. P. to K. fourth
2. K. B. to Q. B. fourth	2. K. Kt. to B. third
3. Q. Kt. to B. third	3. K. B. to Q. B. fourth
4. P. to K. R. third	4. P. to Q. B. third
5. P. to Q. R. fourth	5. Castles
6. K. Kt. to B. third	6. P. to Q. fourth
7. P. takes P.	7. P. takes P.
8. B. to Q. R. second	8. P. to K. fifth
9. Kt. to K. R. second	9. P. to Q. fifth
10. Kt. to K. second	10. P. to Q. sixth
11. P. takes P. (*a*)	11. P. takes P.
12. Kt. to K. Kt. third	12. R. to K. square (check)
13. K. to B. square	13. Q. to Q. fifth
14. Q. to K. B. third	14. B. to Q. second
15. Kt. to K. Kt. fourth	15. B. takes Kt.
16. P. takes B.	16. Q. Kt. to B. third
17. P. to K. Kt. fifth (*b*)	17. Q. to K. fourth
18. K. to Kt. square	18. Q. takes K. Kt. P.
19. Q. takes Q. P.	19. Q. Kt. to Q. Kt. fifth
20. Q. to Q. Kt. third	20. Q. Kt. takes B.
21. Q. takes Kt.	21. R. to K. eighth (check)
22. Kt. interposes	22. K. Kt. to Kt. fifth
23. P. to Q. fourth	23. B. takes Q. P.
24. B. takes Q.	24. B. takes K. B. P., checkmate.

(*a*) Kt. to K. Kt. third would have been much better play.

(*b*) Better to have played Kt. to K. B. fifth; and if Black replied with Q. to K. fourth, then Kt. to K. third would have been comparatively safe.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 13, Carey-street, Lincoln's-inn-fields.

Messrs. Valentine, Green and Watkinson are thanked for their contributions.

Mr. Robinson.—Suicidal Problems are less interesting than the regular mates; but we shall be happy to hear from you again.

W.—We are not aware of any definite arrangements for carrying into effect the proposed match between London and Paris by means of the Electric Telegraph.

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THE

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Vol. II.—No. 50. JUNE 26, 1852. Price 2d.

PROBLEM No. L., BY MR. SHAW.

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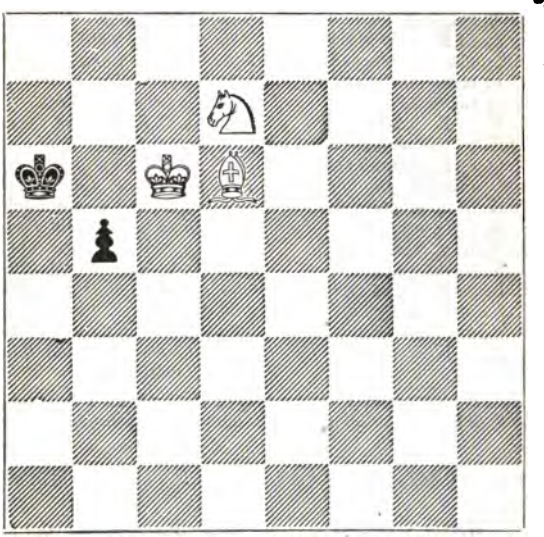

WHITE.

White to mate in six moves.

ONE OF THE DEFENCES TO THE MONGREDIEN GAMBIT.

White.	Black.
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. B. to Q. B. fourth
3. P. to Q. Kt. fourth	3. B. takes Kt. P.
4. P. to K. B. fourth	4. P. takes P.
5. Kt. to K. B. third	5. B. to K. second
6. P. to Q. fourth	6. B. to K. R. fifth (check)
7. P. to K. Kt. third	7. P. takes P.
8. Castles	8. P. takes P. (check)
9. K. to R. square	9. P. to K. B. fourth
10. Kt. to K. fifth	10. P. to Q. fourth
11. Q. to K. R. fifth (check)	11. P. to Kt. third
12. Kt. takes Kt. P.	12. Kt. to K. B. third
13. Q. takes B.	13. R. to Kt. square
14. B. to K. Kt. fifth	14. R. takes Kt.
15. B. takes Q. P.	15. P. to K. R. third
16. Q. B. takes P.	16. R. to K. Kt. eighth (check)
17. K. takes R.	17. P. takes R. (Queens) (ch.)
18. K. takes Q.	18. Kt. takes B.
19. Q. to K. R. fifth (check)	19. K. to Q. second
20. Q. takes P. (check)	20. K. to B. third
21. P. takes Kt. (check)	21. Q. takes P.
22. Q. takes B.	22. Q. takes P. (check)
23. K. to B. square	23. Q. to K. B. third (check)
24. K. to K. second	24. Q. takes B.
25. Q. to K. eighth (check)	25. Kt. to Q. second
26. Q. takes R.	26. Q. to K. R. fourth (check)
27. K. to Q. second	27. Q. to K. Kt. fourth (check)
28. K. to Q. square	28. Q. to K. Kt. eighth (check)
29. K. to K. second (*a*)	29. Q. to K. Kt. fifth (check)
30. K. to B. square	30. Q. to K. B. fourth (check)
31. K. to K. Kt. second	31. Q. to K. Kt. third (check)
32. K. to K. R. square	32. Q. to K. R. second (check)
33. K. to K. Kt. second	33. Q. to K. Kt. second (check)
34. K. to K. B. third	34. Q. takes R., and has the better game.

(*a*) White ought to have played K. to Q. second, giving up Rook at once, and defending Kt. and Pawn with King.

THE SEVENTEENTH AND LAST GAME BETWEEN MR. WILLIAMS AND MR. HORWITZ.

White. (Mr. W.)	Black. (Mr. H.)
1. P. to Q. fourth	1. P. to K. B. fourth
2. P. to Q. B. fourth	2. Kt. to K. B. third
3. P. to K. third	3. P. to K. third
4. Kt. to Q. B. third	4. B. to K. second

White. (Mr. W.)	Black. (Mr. H.)
5. Kt. to K. B. third	5. Castles
6. B. to Q. third	6. P. to Q. Kt. third
7. Castles	7. B. to Q. Kt. second
8. P. to Q. R. third	8. P. to Q. third
9. Kt. to K. Kt. fifth	9. Q. to Q. second
10. P. to K. B. fourth	10. P. to K. R. third
11. Kt. to K. B. third	11. P. to Q. B. fourth
12. Q. to Q. B. second	12. Kt. to Q. R. third
13. P. to Q. fifth	13. Kt. to K. R. second
14. P. to K. fourth	14. K. P. takes P.
15. K. P. takes Q. P.	15. Kt. to Q. B. second
16. Kt. to K. second	16. K. to K. R. square
17. B. to Q. second	17. R. to B. second
18. Kt. to K. Kt. third	18. Q. R. to K. B. square
19. Q. R. to K. square	19. B. to Q. B. square
20. B. to Q. B. third	20. Q. to Q. square
21. P. to Q. Kt. third	21. B. to K. B. third
22. Kt. to K. R. fifth	22. B. takes B.
23. Q. takes B.	23. Kt. to K. B. third (*a*)
24. Kt. to K. Kt. third (*b*)	24. B. to Q. second (*c*)
25. Kt. to K. R. fourth	25. Kt. to K. Kt. fifth (*d*)
26. Kt. to K. Kt. sixth (check)	26. K. to Kt. square
27. P. to K. R. third	27. Kt. to K. B. third
28. Kt. takes R.	28. Q. takes Kt.
29. Kt. takes P.	29. B. takes Kt.
30. B. takes B.	30. K. Kt. takes Q. P.
31. P. takes Kt.	31. R. takes B.
32. Q. to K. third	32. R. takes Q. P.
33. P. to Q. R. fourth	33. R. to Q. fifth
34. R. to K. B. third	34. P. to Q. R. fourth
35. P. to K. B. fifth	35. Q. to K. B. third
36. Q. to K. seventh	36. Q. takes Q.
37. R. takes Q.	37. Kt. to Q. fourth
38. R. to Q. Kt. seventh	38. K. to B. square
39. R. to K. Kt. third	39. Kt. to K. second
40. R. takes Q. Kt. P.	40. K. to B. second
41. R. to K. B. third	41. K. to B. third
42. P. to K. Kt. fourth	42. P. to K. R. fourth
43. K. to B. second	43. P. takes P.
44. P. takes P.	44. K. to Kt. fourth
45. R. to Q. Kt. seventh	45. K. to B. third
46. P. to K. Kt. fifth	Resigns.

And thus Mr. Williams won the match.

(*a*) Carelessly played.
(*b*) A very good reply.
(*c*) P. to K. Kt. third would have been better.
(*d*) Throwing away the game at once.

CHESS STUDY No. XCIX., BY THE AUTHORS.

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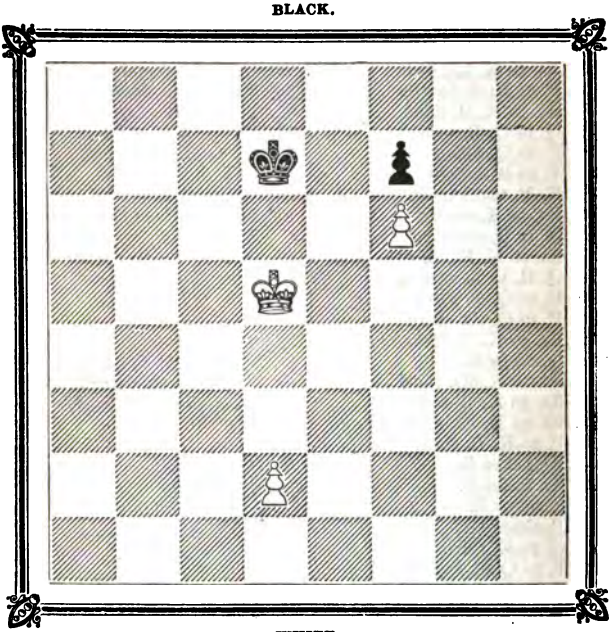

WHITE.

White wins.

SOLUTION TO CHESS STUDY No. XCVII.

WHITE.	BLACK.
1. B. to K. B. second	1. B to Q. B. eighth (best)
2. R. to Q. Kt. square	2. P. Queens
3. B. takes Q.	3. P. to K. B. seventh

And draws.

CHESS STUDY No. C., BY THE AUTHORS.

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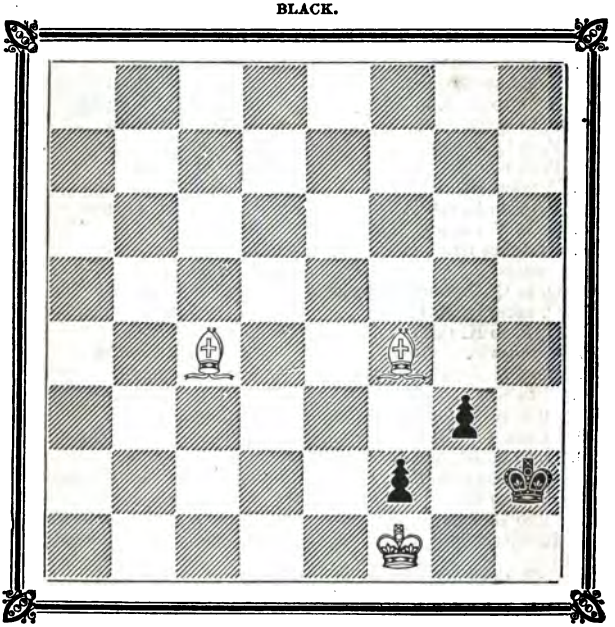

WHITE.

White can only draw.

SOLUTION TO CHESS STUDY No. XCVIII.

WHITE.	BLACK.
1. R. to K. Kts. seventh	1. P. Queens (check)
2. K. to Kts. second	2. Q. takes B. (best)

3. Kt. to Kt. third (check), and draws.

GAME BETWEEN MR. PARRATT AND MR. J. WATKINSON; THE FORMER GIVING THE ODDS OF Q. KT: GIUOCO PIANO.

(*Remove Black's Queen's Knight.*)

BLACK. (MR. P.)	WHITE. (MR. J. W.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. K. B. to B. Q. fourth	3. K. B. to Q. B. fourth
4. P. to Q. B. third	4. K. Kt. to B. third
5. P. to Q. fourth	5. P. takes P.
6. P. to K. fifth	6. P. to Q. fourth
7. P. takes Kt. (*a*)	7. P. takes B.
8. P. takes K. Kt. P.	8. R. to K. Kt. square
9. Q. B. P. takes P.	9. Kt. takes P.
10. Kt. takes Kt.	10. B. takes Kt.
11. Castles	11. R. takes P.
12. Q. to Q. R. fourth (check)	12. Q. B. to Q. second
13. Q. takes Q. B. P.	13. K. B. to Q. Kt. third
14. Q. B. to K. third	14. B. takes B.
15. P. takes B.	15. Q. to K. Kt. fourth
16. Q. to K. fourth (check)	16. K. to B. square
17. P. to K. Kt. third	17. Q. R. to K. square
18. Q. to K. B. fourth	18. R. takes K. P.
19. Q. takes Q. B. P.	19. R. to K. seventh (*b*)
20. Q. to Q. Kt. eighth (check)	20. K. to K. second
21. Q. takes Q. R. P.	21. Q. takes K. Kt. P. (check)
22. P. takes Q.	22. R. takes P. (check)
23. K. to R. square	23. B. to Q. B. third (check)
24. R. interposes.	24. B. takes R., checkmate.

(*a*) B. to Q. Kt. fifth is the usual move at this point.

(*b*) If Black plays,

20. Q. takes B., then White	20. Q. to K. sixth (check)
21. K. to R. square	21. R. takes K. R. P. (check)
22. K. takes R.	22. Q. takes K. Kt. P. (check)
23. K. to R. square	23. Q. to K. Kt. seventh, mate.

SOLUTION TO PROBLEM No. XLIX.

WHITE.	BLACK.
1. B. to K. Kt. sixth	1. P. to K. fifth (best)
2. B. to Q. sixth	2. P. to K. sixth (check)
3. K. to Q. square	3. P. to R. fourth
4. B. to Q. Kt. square	4. P. moves.
5. K. to Q. B. second	5. K. to his fifth square
6. K. to Q. B. third, mate.	

ENIGMA No. XLIX.

(*From the Berlin "Schachzeitung."*)

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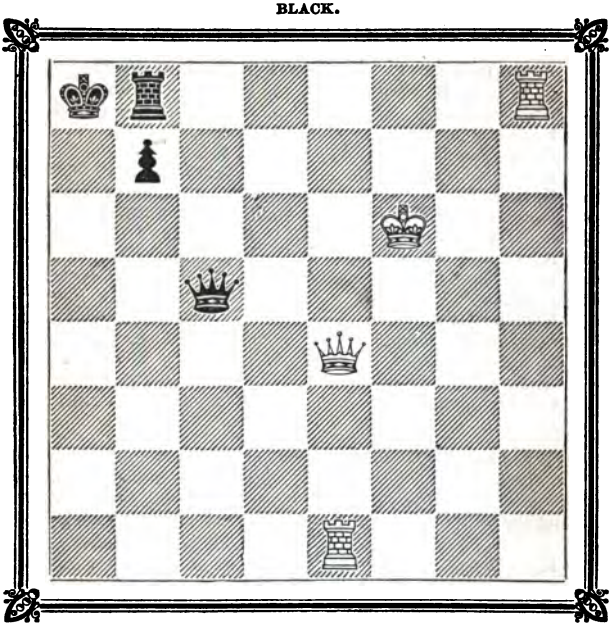

WHITE.

White playing first to mate in three moves.

SOLUTION TO ENIGMA No. XLVIII.

WHITE.	BLACK.
1. B. to Q. B. sixth (check) (*a*)	1. R. covers (best)
2. Q. to K. B. sixth	2. P. takes Kt.
3. Q. takes R. (check)	3. K. moves or B. covers.
4. Q. to Q. Kt. fourth, mate.	

(*a*) This fine Problem must interest every good chess-player, as it consists of great beauty, and is composed with simplicity.

GAME BETWEEN MR. MARSDEN AND MR. J. WATKINSON: COCHRANE GAMBIT.

White. (Mr. M.)	Black. (Mr. J. W.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. K. Kt. to B. third	3. P. to K. Kt. fourth
4. K. B. to Q. B. fourth	4. P. to K. Kt. fifth
5. Kt. to K. fifth	5. Q. to K. R. fifth (check)
6. K. to B. square	6. P. to K. B. sixth
7. B. takes K. B. P. (check)	7. K. to K. second
8. B. to Q. B. fourth	8. P. takes K. Kt. P. (check)
9. K. takes P.	9. Q. to K. R. sixth (check)
10. K. to Kt. square	10. K. Kt. to B. third
11. Q. Kt. to B. third	11. P. to Q. third
12. K. Kt. to Q. third	12. P. to K. Kt. sixth
13. Kt. to K. B. fourth	13. P. takes K. R. P. (check)
14. R. takes P.	14. Q. to K. Kt. sixth (check)
15. Kt. interposes	15. K. Kt. to K. Kt. fifth
16. R. to K. R. fourth	16. K. B. to K. R. third
17. Q. to K. B. square	17. K. R. to K. B. square
18. Q. Kt. to Q. fifth (check)	18. K. to Q. square
19. Q. to K. square	19. R. to K. B. seventh, and wins (*a*)

(*a*) For suppose White to play at move 20, R. takes Kt., his only move (for 20. K. B. to B. square is obviously bad, on account of Black playing 20. R. takes Kt. (check), followed by taking the White Queen next move), then Black plays,

20.	20. R. takes Kt. (check)
21. K. to B. square	21. Q. to K. B. sixth (ch.), or
	21. R. to K. Kt. eighth (check)

either way mating next move.

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 13, Carey-street, Lincoln's-inn-fields.

Mr. Roll and Mr. Slaney of Cork are informed that their problems shall shortly appear.

M. B. is thanked for his contributions; and, in reply to his inquiry as to Kling's Chess Rooms, 458, New Oxford-street, is informed that, should he attend the above place, he will have an opportunity of practising with first-rate masters.

LONDON:

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THE

CHESS PLAYER.

EDITED BY

Kling and Horwitz.

Vol. II.—No. 51. JULY 3, 1852. Price 2d.

PROBLEM No. LI., BY MR. GRIMSHAW.

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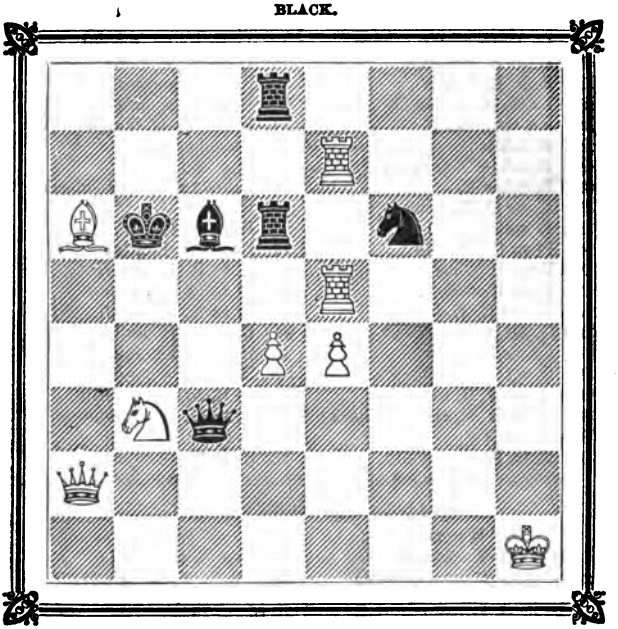

WHITE.

White playing first to mate in four moves.

GAME BETWEEN MR. GREENAWAY AND MR. HORWITZ.

Black. (Mr. H.)	White. (Mr. G.)
1. P. to K. fourth	1. P. to K. fourth
2. P. to K. B. fourth	2. P. takes P.
3. Kt. to K. B. third	3. P. to K. Kt. fourth
4. P. to K. R. fourth	4. P. to K. Kt. fifth
5. Kt. to K. fifth	5. P. to K. R. fourth
6. B. to K. B. fourth	6. Kt. to K. R. third
7. P. to Q. fourth	7. P. to K. third
8. Kt. to Q. third	8. P. to K. B. sixth
9. P. takes P.	9. B. to K. second
10. B. to K. B. fourth	10. B. takes P. (check)
11. K. to Q. second	11. P. takes P.
12. Q. takes P.	12. B. to K. Kt. fifth
13. Q. to K. third	13. B. to K. B. third
14. Kt. to Q. B. third	14. Kt. to Q. B. third
15. B. to Q. Kt. fifth	15. P. to Q. R. third
16. B. takes Kt. (check)	16. P. takes B.
17. Q. R. to K. Kt. square	17. B. to K. Kt. second
18. B. to K. Kt. fifth	18. P. to K. B. third
19. B. to R. fourth	19. K. to Q. second
20. Kt. to K. B. fourth	20. R. to K. square
21. Kt. takes R. P.	21. Kt. to K. B. fourth
22. R. takes B.	22. Kt. takes Q.
23. R. takes B. (check)	23. R. to K. second
24. B. takes P.	24. Kt. to Q. B. fifth (check)
25. K. to Q. B. square	25. R. takes R.
26. B. takes Q.	26. R. to K. Kt. third
27. P. to Q. Kt. third	27. Kt. to Q. Kt. third
28. B. to B. sixth	28. R. to K. B. square
29. P. to K. fifth	29. K. to Q. B. square
30. Kt. to K. B. fourth	30. R. to K. Kt. sixth
31. Q. Kt. to K. second	31. R. to K. B. sixth
32. Kt. to K. sixth	32. R. to K. Kt. square
33. Q. Kt. to B. fourth	33. Kt. to Q. second
34. R. to K. R. seventh	34. Q. R. to K. Kt. fifth
35. R. to K. R. eighth (check)	35. K. to Q. Kt. second
36. P. takes P.	36. P. takes P.
37. R. to K. R. seventh	37. K. to Q. B. square

Owing to the lateness of the hour, the game was not finished.

SOLUTION TO PROBLEM No. L.

White.	Black.
1. B. to Q. Kt. fourth	1. K. to R. second
2. B. to Q. B. fifth (check)	2. K. to R. square (best)
3. K. to Q. Kt. sixth	3. Pawn one.
4. K. to Q. R. sixth	4. Pawn one.
5. Kt. to Q. Kt. seventh (check)	5. K. moves.
6. B. mates.	

GAME BETWEEN MR. WILLIAMS AND MR. MONGREDIEN.

White. (Mr. W.)	Black. (Mr. M.)
1. P. to K. fourth	1. P. to K. fourth
2. B. to Q. B. fourth	2. B. to Q. B. fourth
3. Q. to K. second	3. Kt. to Q. B. third
4. P. to Q. B. third	4. P. to Q. third
5. P. to Q. third	5. Kt. to K. B. third
6. P. to K. B. fourth	6. B. takes Kt. (*a*)
7. R. takes B.	7. Kt. to Q. R. fourth
8. B. to Q. Kt. third	8. Kt. takes B.
9. P. takes Kt.	9. P. takes P.
10. B. takes P.	10. Q. to K. second
11. P. to K. R. third	11. B. to K. third
12. Kt. to Q. second	12. P. to Q. R. third
13. P. to Q. fourth	13. P. to Q. B. third
14. Castles	14. P. to Q. fourth
15. P. to K. fifth	15. Kt. to K. fifth
16. P. to K. Kt. fourth (*b*)	16. Castles (Q. R.)
17. P. to Q. Kt. fourth	17. P. to K. Kt. fourth
18. B. to K. third	18. Kt. takes Kt.
19. B. takes Kt.	19. P. to K. R. third
20. K. R. to B. square	20. Q. to B. second
21. R. to K. B. sixth	21. P. to K. R. fourth
22. P. to K. Kt. fifth	22. Q. to Kt. third
23. P. takes P.	23. Q. takes P.
24. P. to Kt. third	24. P. to R. fifth
25. P. to Kt. fourth	25. P. to R. sixth
26. K. to Kt. square	26. Q. to R. fifth
27. B. to K. square	27. K. to B. second
28. K. to R. second	28. R. to Q. R. square
29. R. to Q. B. square	29. K. R. to K. B. square
30. R. takes P.	30. B. to Q. second
31. P. to B. fourth	31. K. to Q. square
32. P. takes P.	32. R. to B. square
33. R. takes R. (check)	33. K. takes R.
34. Q. to B. fourth (check)	34. K. to Kt. square
35. P. to K. sixth	35. P. takes P.
36. B. to Kt. third (check)	36. P. to K. fourth
37. P. takes P.	37. R. to B. square (*c*)
38. P. to K. sixth (check)	38. K. to R. square
39. P. takes B.	39. R. takes Q.
40. P. Queens (check), and wins.	

(*a*) Instead of taking K. Kt., we should have preferred B. to K. Kt. fifth.

(*b*) Exchanging Kt. and afterwards pushing P. to Q. B. fourth seems more attacking.

(*c*) Black might have drawn the game by playing R. to K. B. sixth.

CHESS STUDY No. CI., BY THE AUTHORS.

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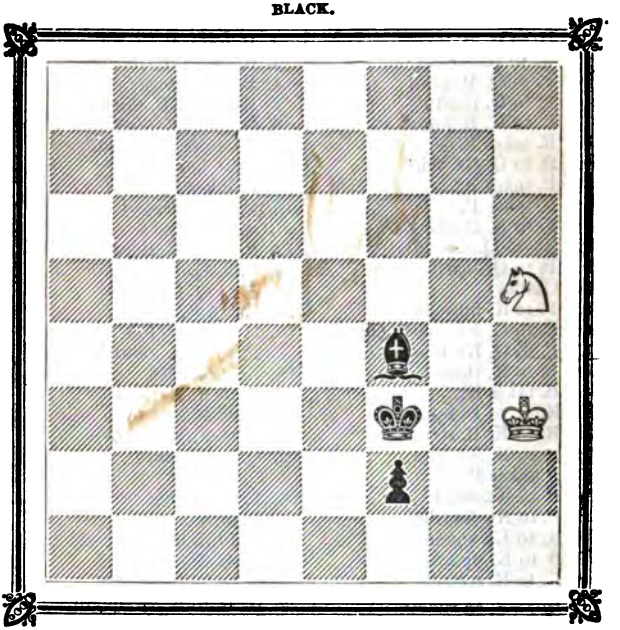

WHITE.

White, with the move, can draw.

SOLUTION TO CHESS STUDY No. XCIX.

White.	Black.
1. K. to K. fifth	1. K. to Q. B. third
2. K. to K. B. fifth	2. K. to K. fourth
3. K. to K. Kt. fifth	3. K. to K. third or (A)
4. P. to Q. fourth	4. K. to Q. fourth
5. K. to K. R. third, and wins.	

CHESS STUDY No. CII., BY THE AUTHORS.

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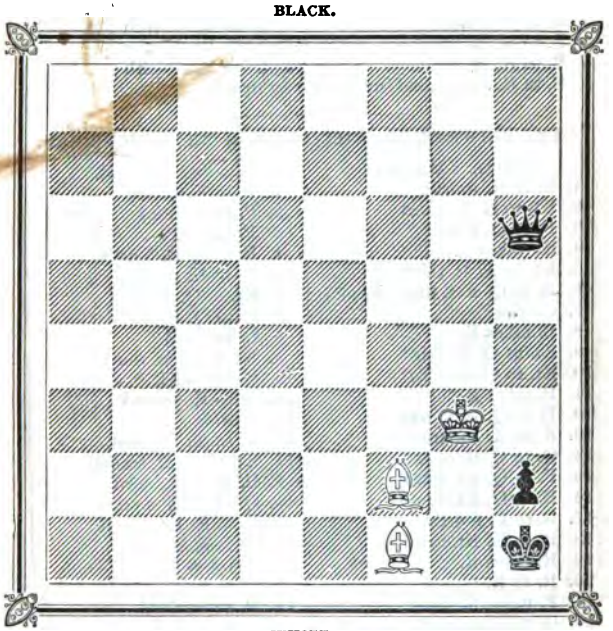


WHITE.

Black having the move wins.

VARIATION A.

WHITE.	BLACK.
3.	3. K. to K. fourth
4. P. to Q. third	4. K. to Q. third (*a*)
5. K. to K. R. third	5. K. to K. fourth
6. K. to K. Kt. sixth	6. K. to K. third
7. P. to Q. fourth, and wins.	

(*a*) Were Black to play K. to K. third, White would push Pawn one square, and win as before.

SOLUTION TO CHESS STUDY No. C.

White.	Black.
1. B. to Q. fifth	1. K. to R. sixth
2. B. to K. fourth	2. K. to R. seventh
3. B. to K. B. fifth	3. K. to R. eighth
4. B. to K. R. third	4. K. to R. seventh

5. B. to K. Kt. second, and can only draw.

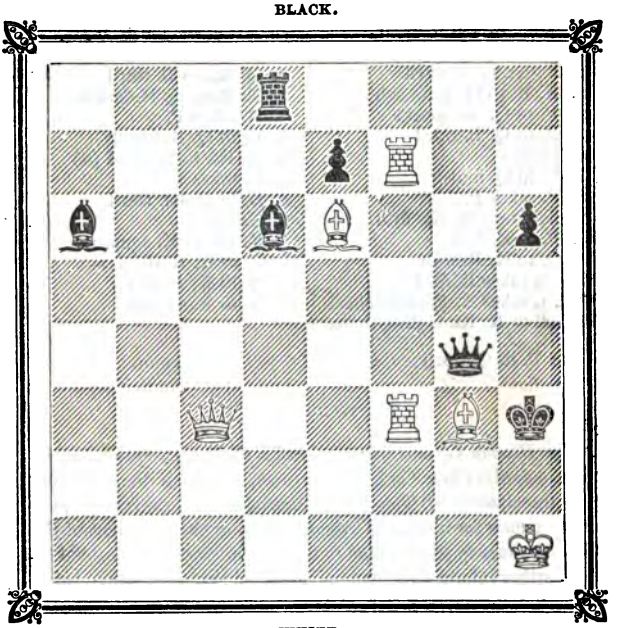
GAME BETWEEN MR. WILLIAMS AND MR. MONGREDIEN.

White. (Mr. W.)	Black. (Mr. M.)
1. P. to K. fourth	1. P. to K. fourth
2. Kt. to K. B. third	2. P. to Q. third
3. P. to Q. fourth	3. P. takes P.
4. Kt. takes P.	4. P. to Q. B. fourth
5. Kt. to K. B. third	5. B. to K. third
6. B. to Q. Kts. fifth (check)	6. Kt. to Q. second
7. Castles	7. P. to Q. R. third
8. B. takes Kt.	8. Q. takes B.
9. Kt. to Q. B. third	9. Kt. to K B. third
10. Kt. to Q. fifth (*a*)	10. B. takes Kt.
11. P. takes B.	11. B. to K. second
12. P. to Q. B. fourth	12. Castles
13. R. to K. square	13. P. to K. R. third
14. Q. to Q. third	14. Kt. to K. R. second
15. P. to Q. Kt. third	15. B. to K. B. third
16. R. to Q. Kt. square	16. Q. R. to K. square
17. B. to B. fourth	17. P. to K. Kt. fourth
18. B. to K. Kt. third	18. R. to K. second
19. R. takes R.	19. B. takes R.
20. R. to K. square	20. P. to K. B. fourth
21. P. to K. R. third	21. R. to B. third
22. Q. to K. second	22. K. to B. second
23. B. to K. fifth	23. R. to Kt. third (*b*)
24. B. to R. square	24. P. to K. Kt. fifth
25. P. takes P.	25. P. takes P.
26. Kt. to Q. second	26. Kt. to Kt. fourth
27. P. to K. B. fourth	27. P. takes P. (*en passant*)
28. Kt. takes P.	28. Kt. to K. R. sixth (check)
29. K. to R. square	29. Kt. to B. fifth
30. Q. to K. fourth	30. Kt. takes Kt. P.
31. Q. to K. sixth (check) (*c*)	31. R. takes Q.
32. P. takes R. (check)	32. K. to B. square
33. P. takes Q.	33. Kt. takes R.
34. Kt. takes Kt., and wins.	

(*a*) A fine move (in order to bring Q. B. P. into play).
(*b*) Why not take Bishop ?
(*c*) First-rate play.

ENIGMA No. L., BY HERR KLING.

BLACK.



WHITE.

White mates in two moves.

SOLUTION TO ENIGMA No. XLIX.

WHITE.	BLACK.
1. R. to Q. R. square (check)	1. Q. to Q. R. second
2. Q. to K. R. square	2. Any move.
3. Q. or R. mates.	

GAME BETWEEN MR. J. WATKINSON AND MR. BENDELACK: EVANS' GAMBIT.

Black. (Mr. J. W.)	White. (Mr. B.)
1. P. to K. fourth	1. P. to K. fourth
2. K. Kt. to B. third	2. Q. Kt. to B. third
3. K. B. to Q. B. fourth	3. K. B. to Q. B. fourth
4. P. to Q. Kt. fourth	4. B. takes P.
5. P. to Q. B. third	5. B. to Q. B. fourth
6. Castles	6. K. Kt. to B. third (*a*)
7. P. to Q. fourth	7. P. takes P.
8. P. takes P.	8. B. to Q. Kt. third
9. K. Kt. to K. Kt. fifth	9. Castles
10. P. to K. fifth	10. K. Kt. to K. square
11. Q. to K. R. fifth	11. P. to K. R. third
12. Kt. takes K. B. P.	12. Q. to K. second
13. Kt. takes R. P. (disc. check)	13. K. to R. square
14. Kt. to K. Kt. eighth, mate.	

(*a*) P. to Q. third is the correct move at this point.

The *Breslau Gazette* has published a challenge, authorised by the Concordia Chess Club of that town, of which the following is a translation:—"The Club challenges any player to play eleven games for a stake of 100 ducats, with the President of the Club, the money to be staked in the care of Mr. Eichhorn, banker. All further information can be obtained by application being made to the Secretary, Mr. Eliason."

TO CORRESPONDENTS.

All communications should be addressed to the Editors of the Chess Player, 13, Carey-street, Lincoln's-inn-fields.

R. M.—A treble check does not exist in chess.

M. L.—You may meet Mr. Horwitz every evening at Kling's Chess Rooms, 458, New Oxford-street.

Travelller.—Mr. Harrwitz is again in London.

Mr. Shaw.—You are right as to the Pawn *en passant*. QB

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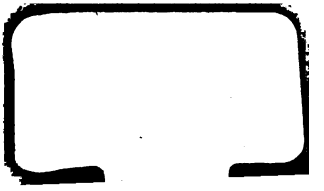
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